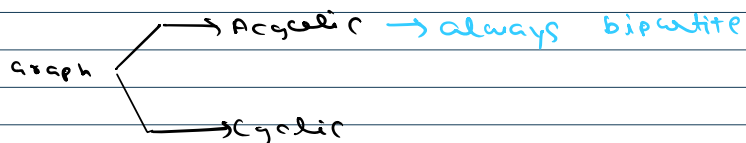
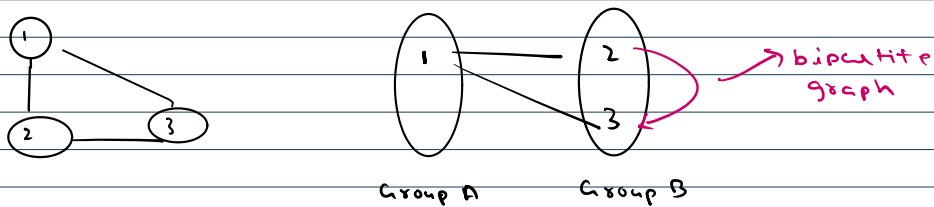
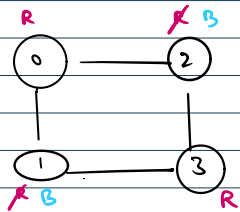
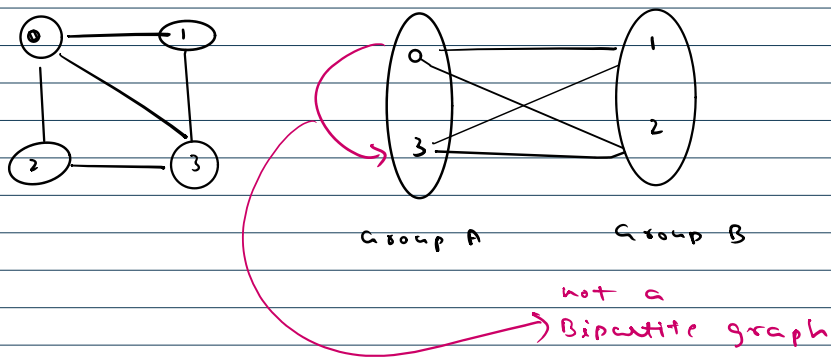
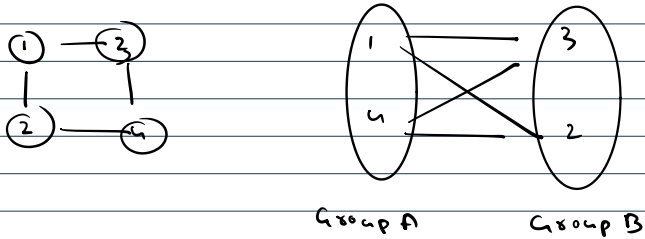


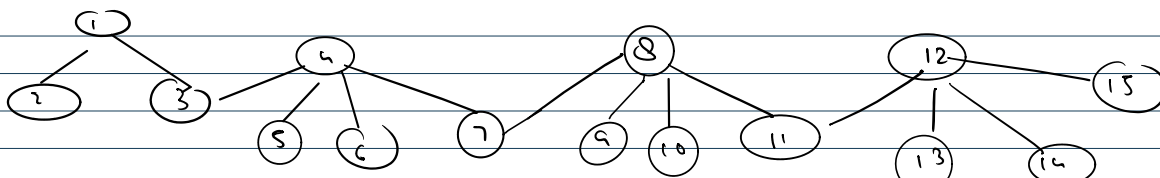
Bipartite Graph

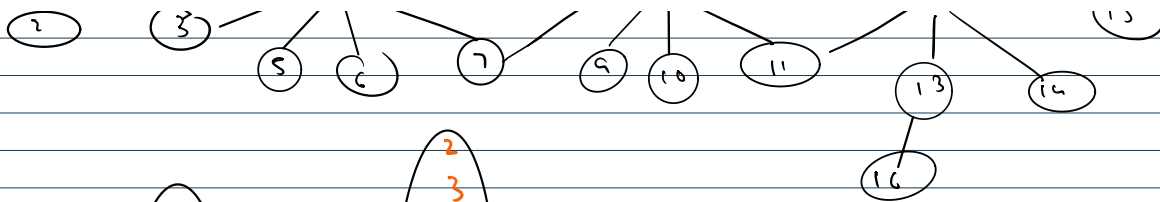
we can split the vertices into two separate groups (Group A & Group B)
every edge must connect a vertex from Group A to a vertex of Group B.

No edge is allowed between vertices in the same group.

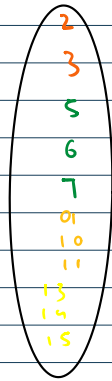


Acyclic graph



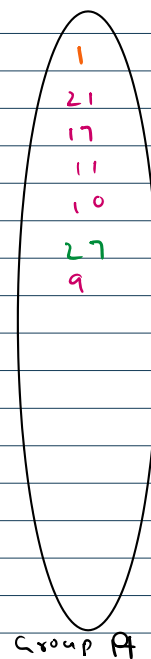
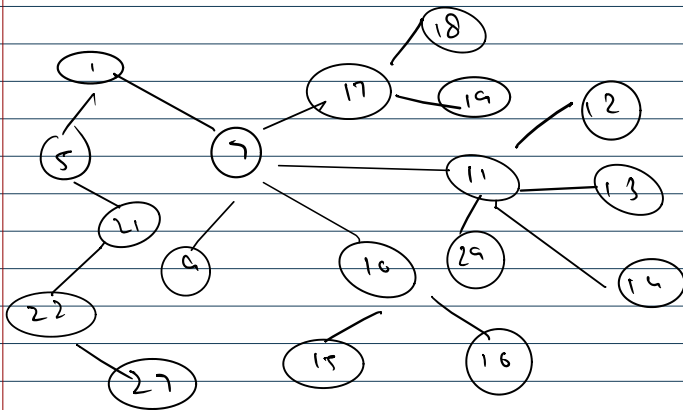


Group A

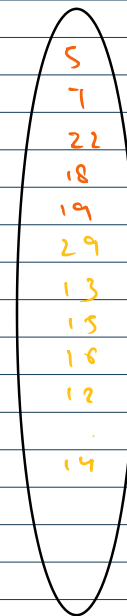


Group B

⇒ Bipartite graph

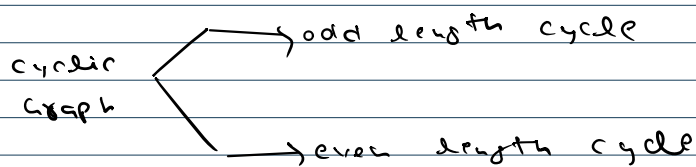


Group A

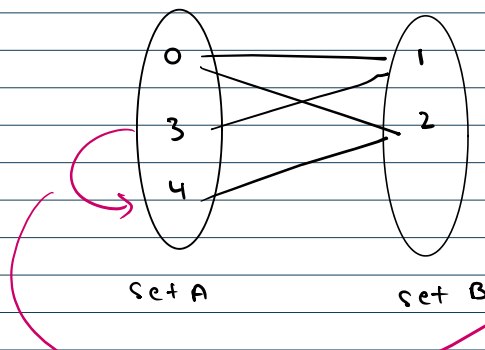
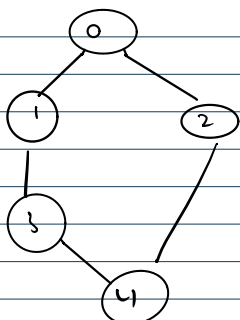


Group B

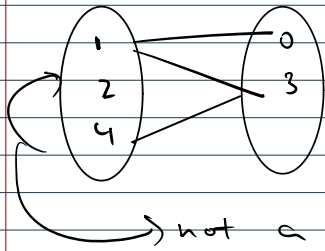
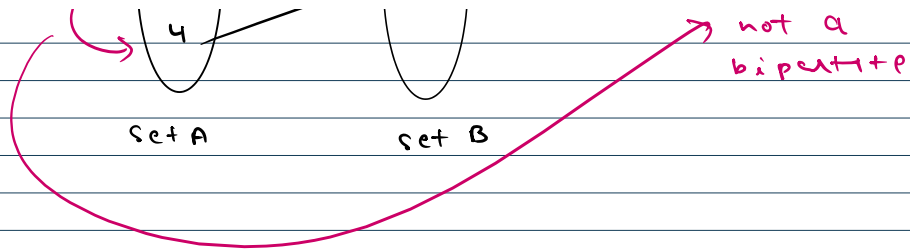
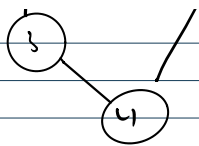
Every a cyclic graph is a bipartite graph



odd length cycle

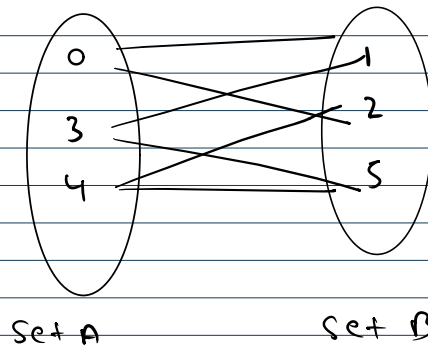
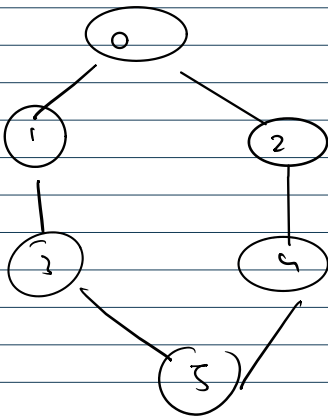


not a bipartite



not a bipartite

Even length cycle



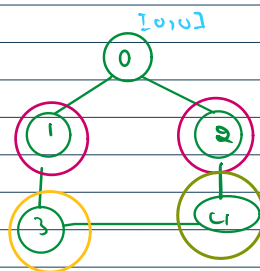
bipartite graph

Graph acyclic \Rightarrow Bipartite
even length cycle \Rightarrow

Not a bipartite \Rightarrow odd length cycle

odd length cycle

1. remove
2. ignore if already vis
3. marked visited
4. self work
5. add unvisited nodes



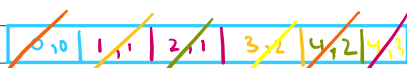
vtx	dis
0	0
1	1
2	1
3	2
4	2

\Rightarrow HashMap

vertex \rightarrow dis

visited

dis

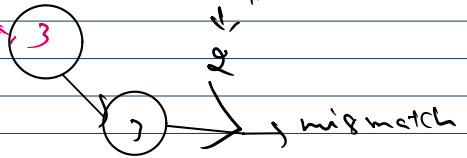


POP \Rightarrow vtx \Rightarrow 4

0,0 | 1,1 | 2,1 | 3,2 | 4,2 | 4,3

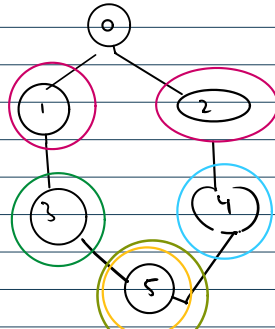
dis+1

POP $\Rightarrow v+x \Rightarrow 4$
dis $\Rightarrow 3$



Even length cycle

1. remove
2. ignore if already vis
3. marked visited
4. self cycle
5. add unvisited nodes



v+x	dis
0	0
1	1
2	1
3	2
4	2
5	3

visited

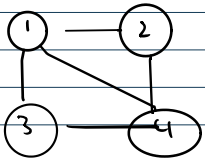
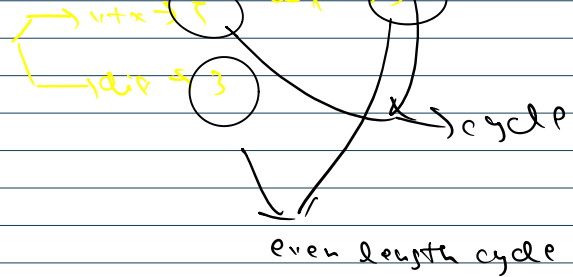
0,0 | 1,1 | 2,1 | 3,2 | 4,2 | 5,3 | 5,3

dis+1

dis+1

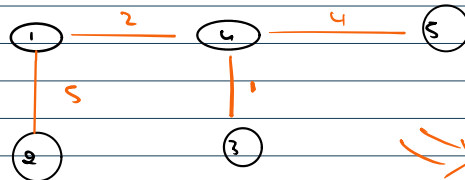
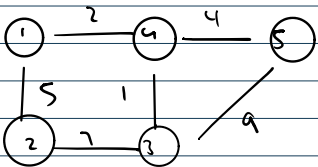
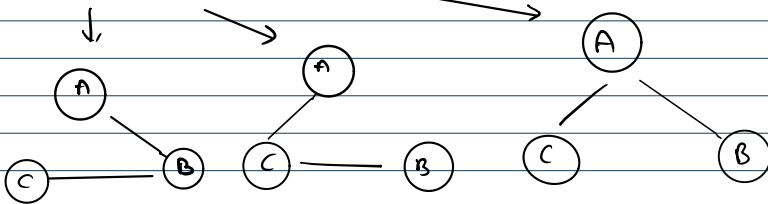
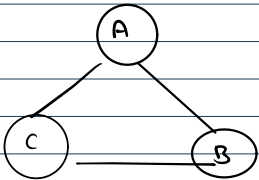
dis+1

POP

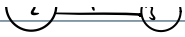


Spanning Tree

subset of graph, which all the vertices with minimum possible no. of edges, also it cannot have a cycle or disconnected



\Rightarrow MST

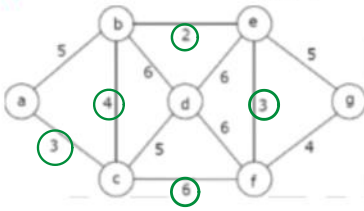


→ MST



Pick the min edge

? Consider the following graph:



Which one of the following is NOT using Kruskal's algorithm?

- ☒ (A) (b,e), (e,f), (a,c), (b,c), (f,c), (e,d)
- ☒ (B) (b,e), (e,f), (a,c), (b,f), (b,c), (e,d)
- ☒ (C) (b,e), (a,c), (e,f), (b,c), (f,c), (e,d)
- ☒ (D) (b,e), (e,f), (b,f), (b,c), (a,f), (e,d)