

```

public class Student {
    String name;
    int age;

    public void introduceYourSelf() {
        System.out.println("My name is " + name + " age is " + age);
    }
}

public class StudentClient {
    public static void main(String args[]) {
        System.out.println("Hello Akarsh");
        Student s = new Student();
        System.out.println(s.age);
        System.out.println(s.name);
    }
}

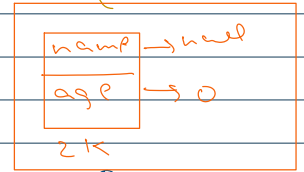
```

reference  
variable↓  
stores  
memory  
address  
of object

now start

Blueprint

student  
 name  
 age

Heap  
memory

Hello Akarsh

0

null

console

## Access modifiers in Java

public → accessible in all classes.

private → accessible within the declared class.

default → within the same package

(no modifier)

protected → accessible within the same package & subclasses.

## Encapsulation

wrapping of data and code together