

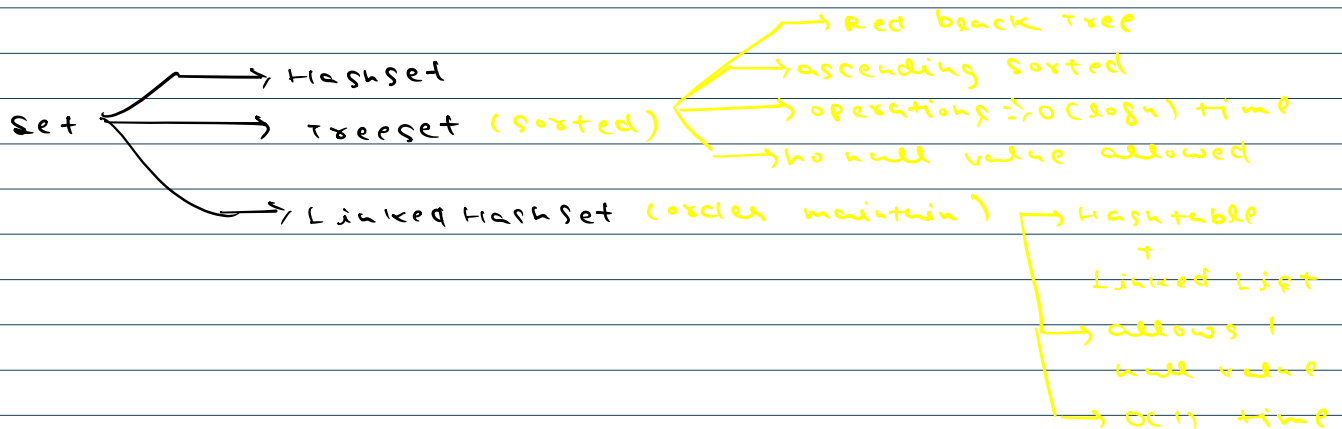
## HashSet

It stores unique elements.

- {  $O(1)$  insertion time
- {  $O(1)$  search time
- { No order

## Implementation (HashSet)

1. Uses Hash table internally.
2. It only allows one null element.
3. Lowest memory among three



## HashMap

1. Stores key value pairs
2. Uses hashtable internally
3. Time  $O(1)$
4. One null key & multiple null values
5. random order
6. thread unsafe

## Question → Frequency Count

String name = "Akash"



key	value
A	2
K	1
S	1
h	1

1. Iterate over string
2. Check if not present in hashmap,

11. Iterate over string
21. Check if not present in hashmap,  
make a fresh entry
31. otherwise read existing value (temp)  
make entry again with same key  
(temp + 1 as value)

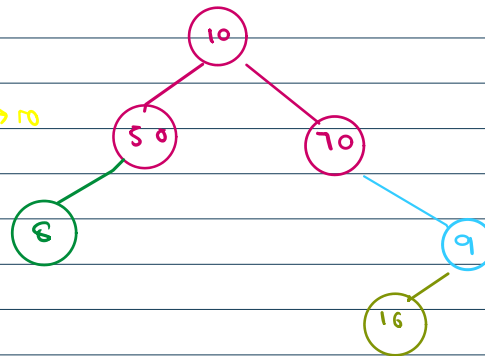
s	1
n	1

### Tree Construction Using Level Order

{ 10, 50, 70, 8, -1, -1, 9, -1, -1, 6, -1, -1, +1 }

input → Tree  
Level  
order  
Traverse

10 | 50 | 70 | 8 | 9 | 6 |



10  
50 70  
8 -1 -1 9  
-1 -1 6 -1  
-1 -1

-1 ⇒ null

### Construction of BT using traversal

Preorder :- ~~A~~ ~~B~~ ~~C~~ ~~D~~ ~~E~~ ~~F~~ ~~G~~ F G

Inorder :- D H B E A F C G

