



1. Introduction to Java Program Structure

```
public class Test {  
    public static void main(String[] args) {  
        System.out.println("Hello Akarsh");  
        System.out.print("Bye Akarsh");  
    }  
}
```

Concept:

- Every Java program starts execution from the `main()` method.
- `System.out.println()` prints text followed by a new line.
- `System.out.print()` prints text on the same line.



2. Variables and Data Basics

```
public class VariableDemo {  
    public static void main(String[] args) {  
        int a = 8;  
        System.out.println(a);  
    }  
}
```

Concept:

- Variables store data temporarily.
- Each variable has a type (`int`, `float`, `String`, etc.).
- Naming conventions: must begin with a letter, \$, or _, and cannot use reserved keywords.



3. Java Operators Overview

Java divides operators into groups:

1. Arithmetic Operators
2. Assignment Operators
3. Comparison Operators
4. Logical Operators
5. Bitwise Operators

◆ Arithmetic Operators

Arithmetic operators are used to perform common mathematical operations.

Operator	Name	Description	Example
+	Addition	Adds together two values	x + y
-	Subtraction	Subtracts one value from another	x - y

*	Multiplication	Multiplies two values	$x * y$
/	Division	Divides one value by another	x / y
%	Modulus	Returns the division remainder	$x \% y$
++	Increment	Increases the value of a variable by 1	$++x$
--	Decrement	Decreases the value of a variable by 1	$--x$

```
public class ArithmeticOperators {
    public static void main(String[] args) {
        int a = 7, b = 2;

        System.out.println(a + b);
        System.out.println(a - b);
        System.out.println(a * b);
        System.out.println(a / b);
        System.out.println(a % b);
    }
}
```

◆ Assignment Operators

Assignment operators are used to assign values to variables.

In the example below, we use the assignment operator (=) to assign the value 10 to a variable called x:

```
int x = 10;
```

The addition assignment operator (+=) adds a value to a variable:

```
int x = 10;
```

```
x += 5;
```

Operator	Example	Same As
=	$x = 5$	$x = 5$
+=	$x += 3$	$x = x + 3$
-=	$x -= 3$	$x = x - 3$
*=	$x *= 3$	$x = x * 3$
/=	$x /= 3$	$x = x / 3$
%=	$x \% = 3$	$x = x \% 3$
&=	$x \& = 3$	$x = x \& 3$
=	$x = 3$	$x = x 3$

<code>^=</code>	<code>x ^= 3</code>	<code>x = x ^ 3</code>
<code>>>=</code>	<code>x >>= 3</code>	<code>x = x >> 3</code>
<code><<=</code>	<code>x <<= 3</code>	<code>x = x << 3</code>

Note: Most assignment operators are just shorter ways of writing code. For example, `x += 5` is the same as `x = x + 5`, but shorter and often easier to read.

```
public class AssignmentOperators {
    public static void main(String[] args) {
        int x = 5;
        x %= 2; // x = x%2;
        System.out.println(x);
    }
}
```

◆ Increment / Decrement Example

```
public class IncDec {
    public static void main(String[] args) {
        int x = 8;
        //// x++; // x = x+1;
        //// x--; // x=x-1;
        //// ++x; // x = x+1;
        //// --x; // x=x-1;
        // System.out.println(x++);
        // System.out.println(x);
        // int y = 19;
        // System.out.println(--y);
        // System.out.println(y);
        int c = x++ - ++x + --x + x-- - --x + --x;
        System.out.println(c);
    }
}
```

Concept:

- `x++` → Post-increment (use then increment)
- `++x` → Pre-increment (increment then use)



4. Comparison & Logical Operators

Comparison Operator	Name	Example
<code>==</code>	Equal to	<code>x == y</code>
<code>!=</code>	Not equal	<code>x != y</code>

>	Greater than	$x > y$
<	Less than	$x < y$
>=	Greater or equal	$x \geq y$
<=	Less or equal	$x \leq y$