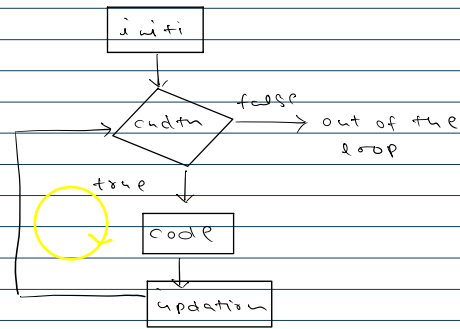


initialisation
 while (condition) {
 // code
 updation
 }



Patterns

* * * * * // Print 5 stars

*
*
*
*
*

```

int i = 0;
while(i < 5){
    System.out.println("*");
    i++;
}
  
```

i: 0 1 2 3 4 5

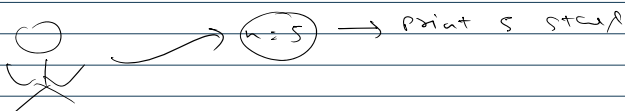
0 < 5 ✓ ⇒ i++
 1 < 5 ✓ ⇒ i++
 2 < 5 ✓ ⇒ i++
 3 < 5 ✓ ⇒ i++
 4 < 5 ✓ ⇒ i++
 5 < 5 ✗ → out of loop

```

public class Main {
    public static void main(String[]
args) {
        int i = 0;
        while(i < 5){
            System.out.print("* ");

            i++;
        }
    }
}
  
```

How to take input from user



user

```
import java.util.Scanner;
```

```

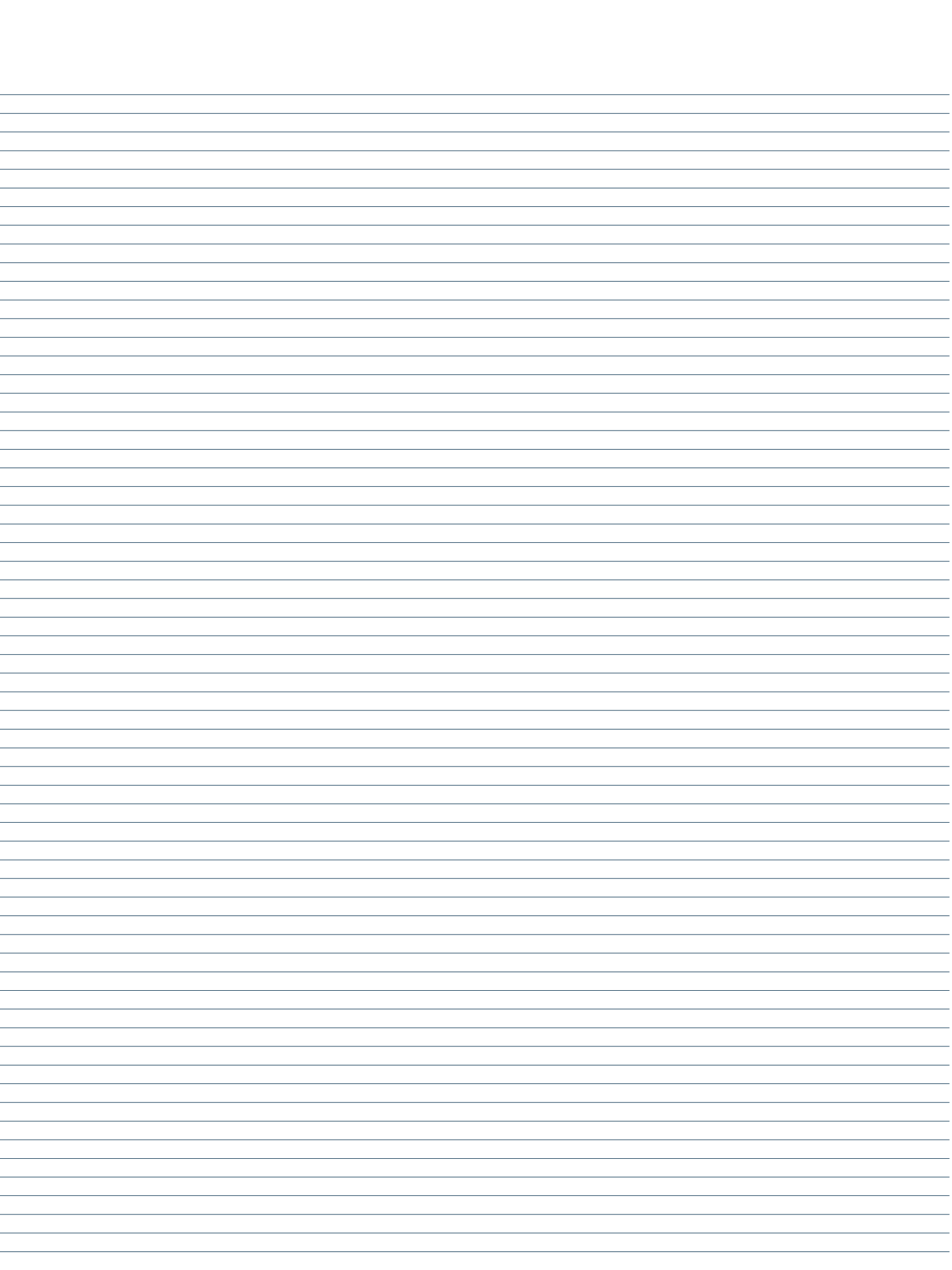
public class Main {
    public static void main(String[] args) {
        Scanner sc = new Scanner(System.in);
        System.out.println("Enter a number: ");
        int n = sc.nextInt();
        System.out.println("Your entered number is: " + n);
    }
}
  
```

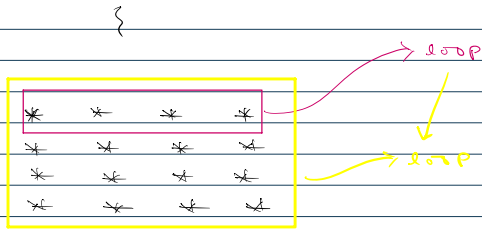
Pattern 2

loop inside loop

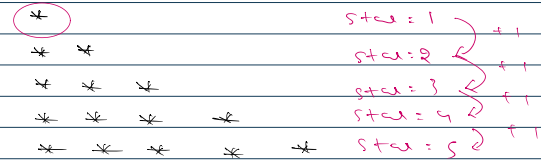
outer loop {

inner loop





Pattern 3



import java.util.Scanner;

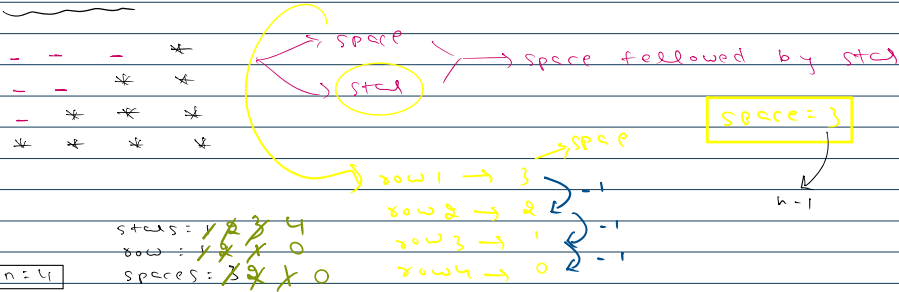
```
public class Main {
    public static void main(String[] args) {
        Scanner sc = new Scanner(System.in);
        int n = sc.nextInt();

        int stars = 1;
        int row = 1;

        while(row <= n){
            int j = 1;
            while(j <= stars){
                System.out.print("* ");
                j++;
            }
            System.out.println();
            stars++;
            row++;
        }

        sc.close();
    }
}
```

Pattern 4

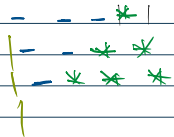
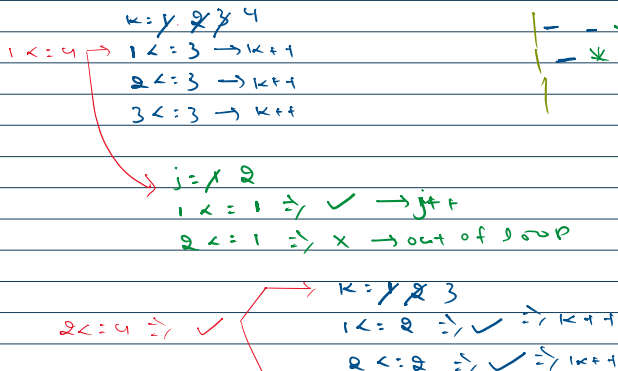


```
int stars = 1;
int row = 1;
int spaces = n-1;

while(row <= n){
    int k = 1;
    while(k <= spaces){
        System.out.print(" ");
        k++;
    }

    int j = 1;
    while(j <= stars){
        System.out.print("* ");
        j++;
    }

    System.out.println();
    stars++;
    row++;
    spaces--;
}
```



import java
public class M
public sta
Scanner
int n =

int sta
int row
int spa

while(+

int
whi
:
!
}

int
whi

```
util.Scanner;
```

```
Main {
```

```
    public void main(String[] args) {
```

```
        Scanner sc = new Scanner(System.in);
```

```
        int n = sc.nextInt();
```

```
        int rows = 1;
```

```
        int col = 1;
```

```
        int spaces = n-1;
```

```
        while (rows <= n){
```

```
            int k = 1;
```

```
            while (k <= spaces){
```

```
                System.out.print(" ");
```

```
                k++;
```

```
                int j = 1;
```

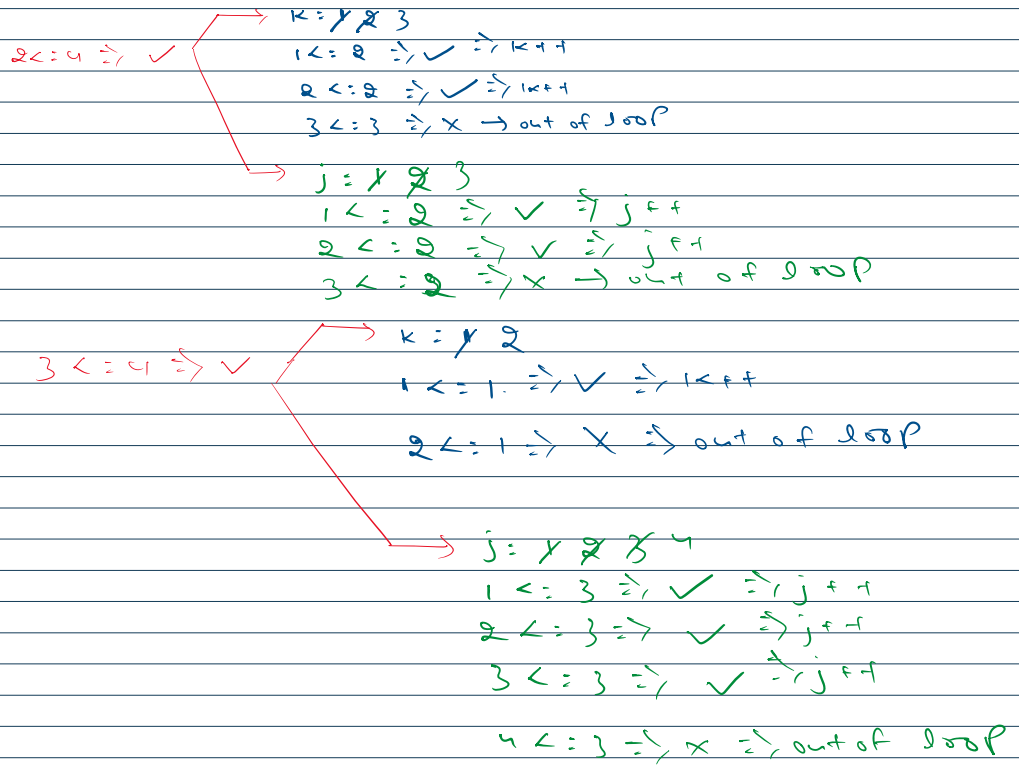
```
                while (j <= stars){
```

```
                    System.out.print("* ");
```

```

}
System.out.println();
stars++;
row++;
spaces--;
}

```



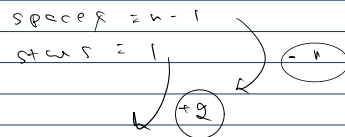
☀ Center-Aligned Pyramid

$n = 5 \Rightarrow \text{spaces} = 4$

```

- - - - *
- - - ***
- - *****
- *******
- *****

```



row 1 \Rightarrow 4 spaces, 1 star
 row 2 \Rightarrow 3 spaces, 3 stars
 row 3 \Rightarrow 2 spaces, 5 stars
 row 4 \Rightarrow 1 space, 7 stars
 row 5 \Rightarrow 0 spaces, 9 stars

```

import java.util.Scanner;

public class Main {
    public static void main(String[] args) {
        Scanner sc = new Scanner(System.in);
        int n = sc.nextInt();

        int stars = 1;
        int row = 1;
        int spaces = n - 1;

        while(row <= n){
            int k = 1;
            while(k <= spaces){
                System.out.print(" ");
                k++;
            }

            int j = 1;
            while(j <= stars){
                System.out.print("* ");
                j++;
            }
            System.out.println();
            stars = stars + 2;
            row++;
            spaces--;
        }

        sc.close();
    }
}

```

☀ Mirrored Double Pyramid

```

* 0 0 0 0 0 0 0 *
** 0 0 0 0 0 0 0 **

```

$n = 5$

$9, 7, 5, 3, 1 \Rightarrow \text{spaces}$
 $2, 4, 6, 8, 10 \Rightarrow \text{stars}$

$\text{stars} = 1$
 $\text{spaces} = 2 * n - 1$

```
j = 1;
while(j <= stars){
    System.out.print("* ");
    j++;
}
System.out.println();
stars++;
r++;
ces--;
}
}
```

2, 9

★ Mirrored Double Pyramid

```
* o o o o o o o *
```

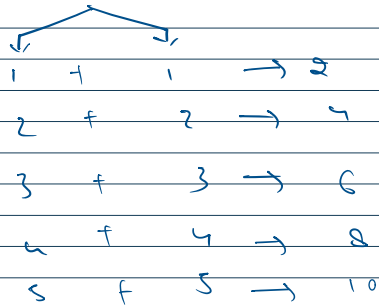
```
** o o o o o o o **
```

```
*** o o o o o o ***
```

```
**** o o o o o ****
```

```
***** o o o o o *****
```

9, 7, 5, 3, 1 \Rightarrow spaces
2, 4, 6, 8, 10 \Rightarrow stars



$$\text{spaces} = 2 \cdot n - 1$$

```
import java.util.Scanner;

public class Main {
    public static void main(String[] args) {
        Scanner sc = new Scanner(System.in);
        int n = sc.nextInt();

        int stars = 1;
        int row = 1;
        int spaces = 2*n-1;

        while(row <= n){
            int l = 1;
            while(l <= stars){
                System.out.print("*");
                l++;
            }

            int k = 1;
            while(k <= spaces){
                System.out.print(" ");
                k++;
            }

            int j = 1;
            while(j <= stars){
                System.out.print("*");
                j++;
            }
            System.out.println();
            stars = stars + 1;
            row++;
            spaces = spaces - 2;
        }

        sc.close();
    }
}
```

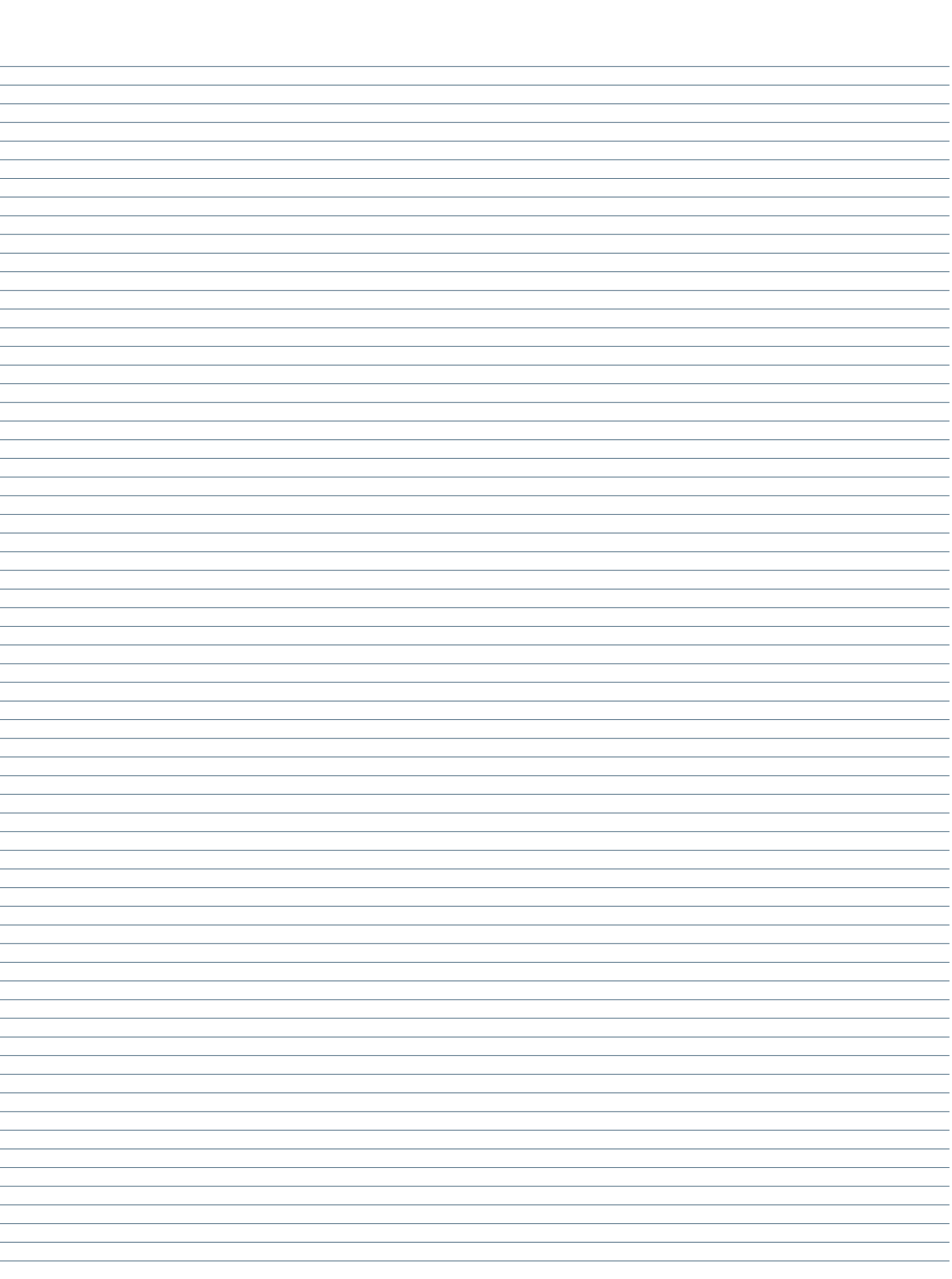
★ Alternate Star Pyramid

```

      *
     * *
    * * *
   * * * *
  * * * * *

```

"* " \rightarrow initial space \Rightarrow (5)




```
import java.util.Scanner;
```

```
public class Main {
    public static void main(String[] args) {
        Scanner sc = new Scanner(System.in);
        int n = sc.nextInt();

        int stars = 1;
        int row = 1;
        int spaces = n-1;

        while(row <= n){

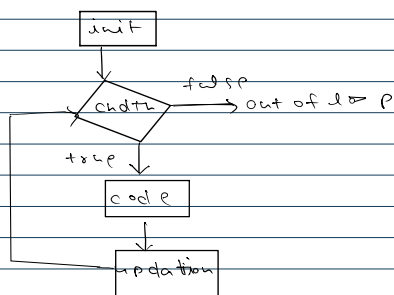
            int k = 1;
            while(k <= spaces){
                System.out.print(" ");
                k++;
            }

            int j = 1;
            while(j <= stars){
                if(j%2 != 0){
                    System.out.print("*");
                }
                else{
                    System.out.print(" ");
                }
                j++;
            }
            System.out.println();
            stars = stars + 2;
            row++;
            spaces--;
        }

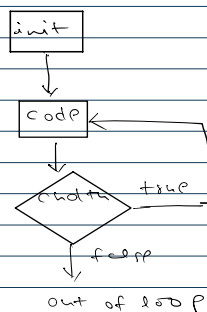
        sc.close();
    }
}
```

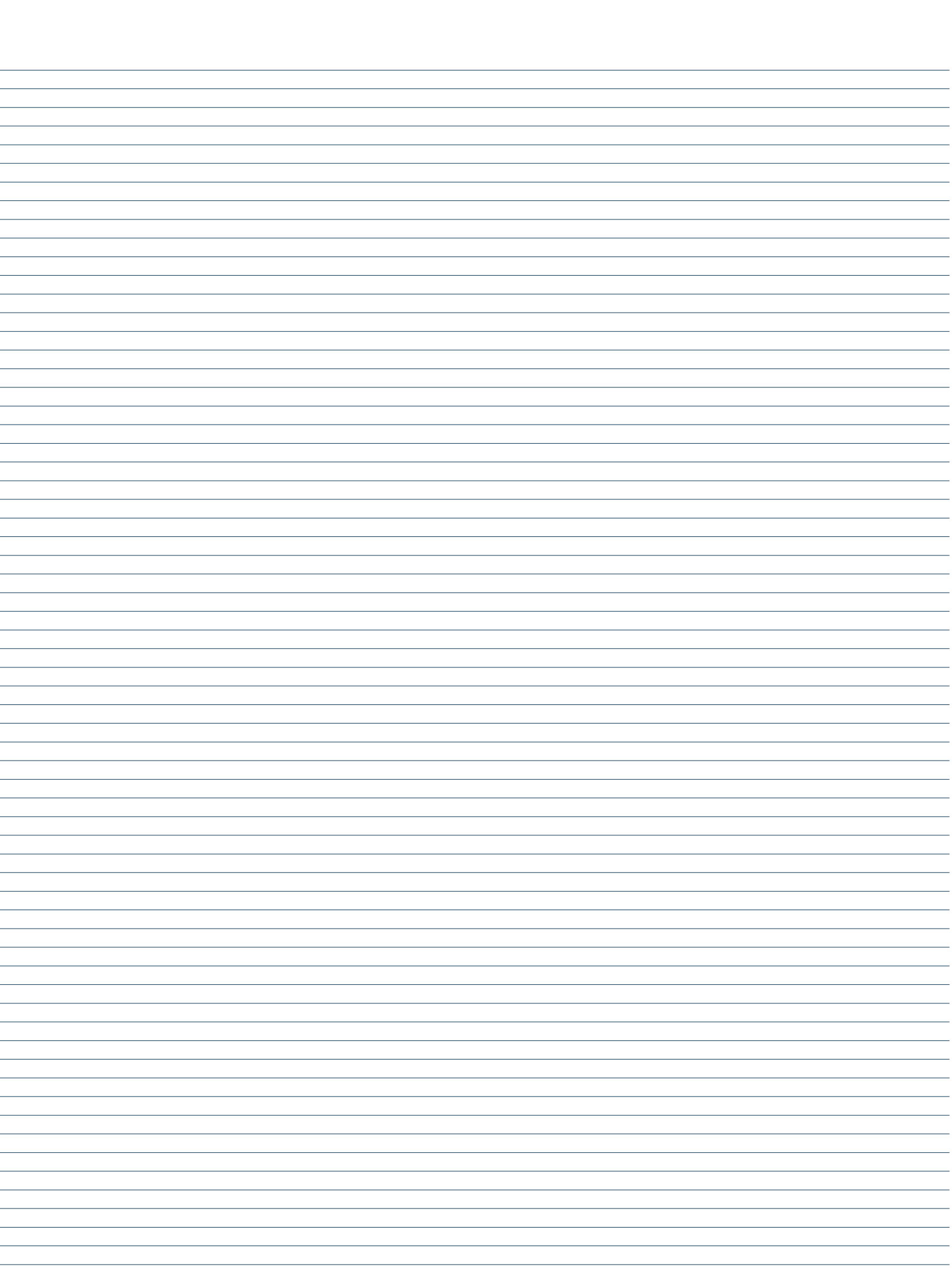
```
initialisation;
while (condition) {
    // code
    updation
}
```

⇒ for (init; condition; updation) {
// code
}



```
init;
do {
    // code
} while (condn);
```





Pattern

n: 5

n: 1

n: 2

n: 3

```
* * * * *
*           *
*         *
*       *
*     *
*   *
* * * * *
```

```
*
```

```
* *
```

```
* *
```

```
* * *
```

```
*   *
```

```
* * *
```

```
import java.util.Scanner;
```

```
public class Pattern1 {
    public static void main(String[] args) {
        Scanner sc = new Scanner(System.in);
        int n = sc.nextInt();

        int row = 1;
        while(row <= n){
            int i = 1;
            if(row == 1 || row == n){
                while(i <= n){
                    System.out.print("* ");
                    i++;
                }
            }
            else{
                while(i <= n){
                    if(i==1 || i==n){
                        System.out.print("* ");
                    }
                    else{
                        System.out.print(" ");
                    }
                    i++;
                }
            }

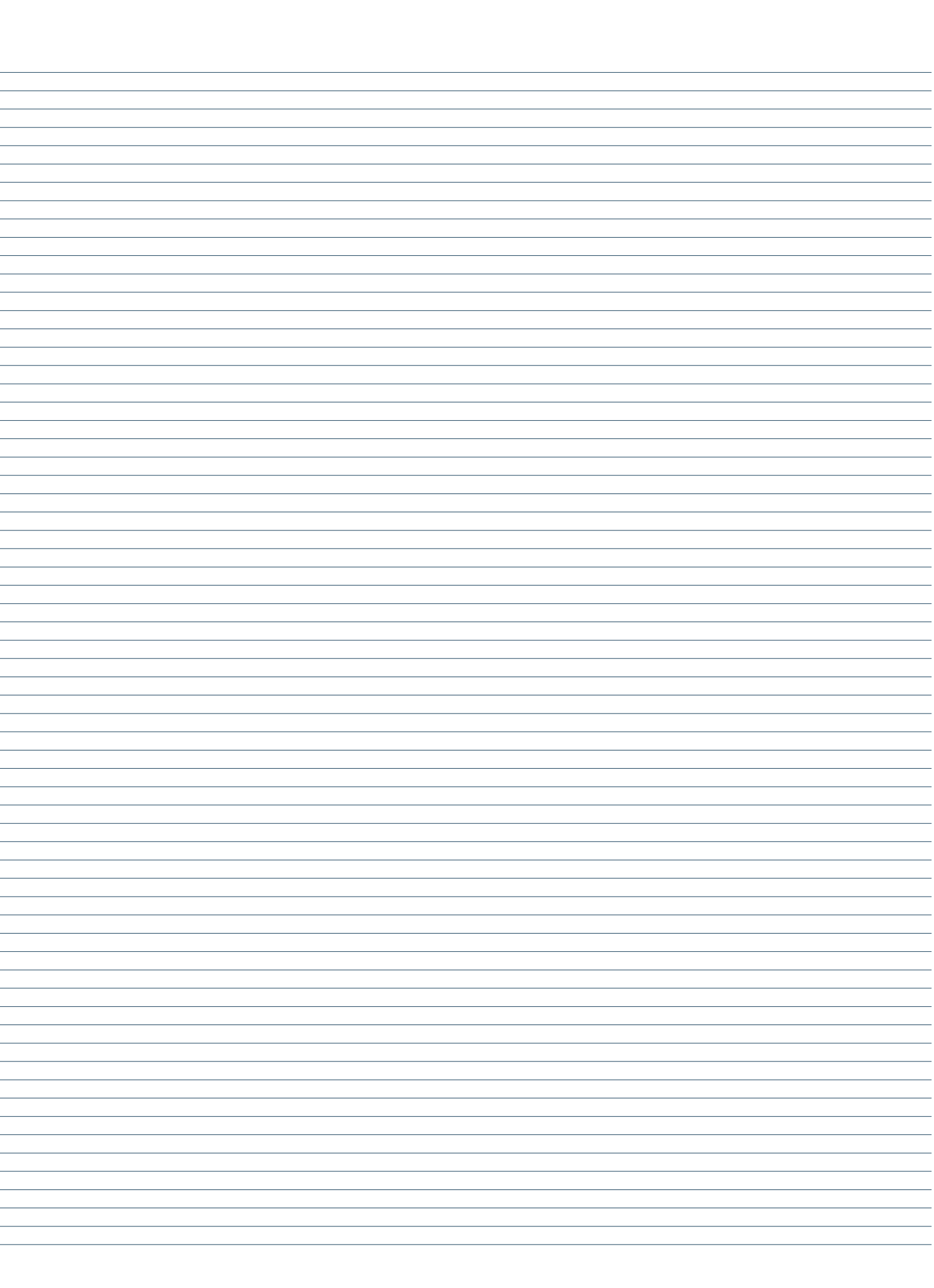
            System.out.println();
            row++;
        }

        sc.close();
    }
}
```

```
import java.util.Scanner;
```

```
public class Pattern1 {
    public static void main(String[] args) {
        Scanner sc = new Scanner(System.in);
        int n = sc.nextInt();

        for(int row = 1; row <= n; row++){
            int i = 1;
            if(row == 1 || row == n){
                for(i <= n;){
                    System.out.print("* ");
                    i++;
                }
            }
            else{
                for(i <= n;){
                    if(i==1 || i==n){
                        System.out.print("* ");
                    }
                    else{
                        System.out.print(" ");
                    }
                    i++;
                }
            }
        }
    }
}
```



```
}  
  
System.out.println();  
}  
  
sc.close();  
}  
}
```

