Top Five Fonts Snippety Snap May Like

Fredoka One

Chewy AaBbCcDdEeFfGgHhIiJj

Slackey AaBbCcDdEeFf

Kavoon Regular

Bubblegum Sans

Playtime

Delius Unicase

Addressing Design Issues

- Apple demo
  - When you open the app
    - Background pink to orange adjustment made
    - Is there any way for you all to resize the logo? If not and you just work with what you put what resolution do you want me designing for?
  - Login Page
    - Doesn't google's (and most other browsers) have their own back button?
    - I don't know what they mean when they refer to the "lines"
  - Camera Screen
    - Are you guys able to change the text on the notification that pops up when a picture is taken or do you need me to export that?
  - Location Screen
    - I'm not sure what they mean when they say the tics are crooked. Do they want triangles instead.

- Website
  - General
    - I've put up some example fonts above
  - Home Page
    - Do you all want button graphics for their social media?
    - Do you also want graphics for the bottom portion of the page as well (a navy box i guess)?

- General Questions
  - What resolution should I work in for some of these graphics? I feel that may solve some of the blurriness. From here on out I'll try to work in the largest sizes that IOS accommodates for its phones to see if that works.
  - What assets do you guys use when making the app? When referring to IOS - do you guys use all three sizes when making the app? Or just one size? The images I uploaded in the drive didn't have the blurriness they spoke, at least when it came to the 2x and 3x images
  - Here some of the 3x, 2x, and 1x images I exported (respectively)