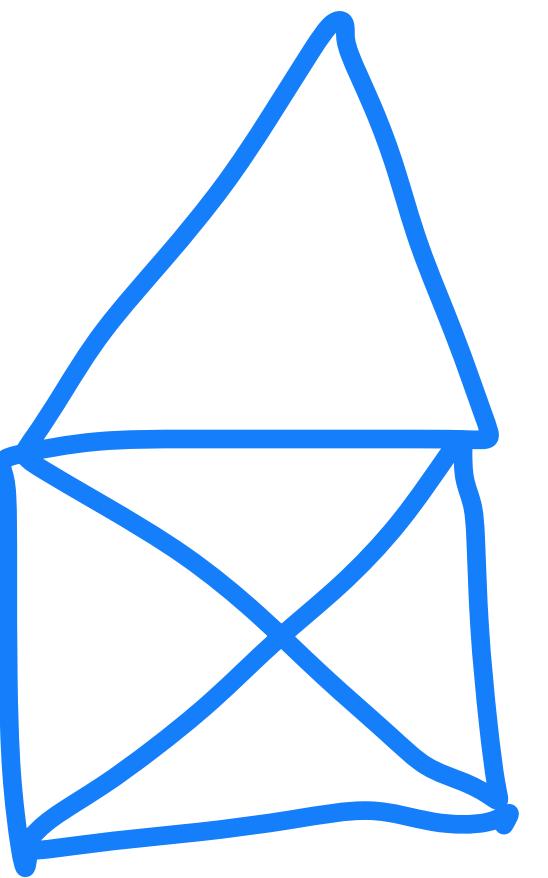


Programming with Pure Lambda Calculus

Marvin, GPN22 Karlsruhe

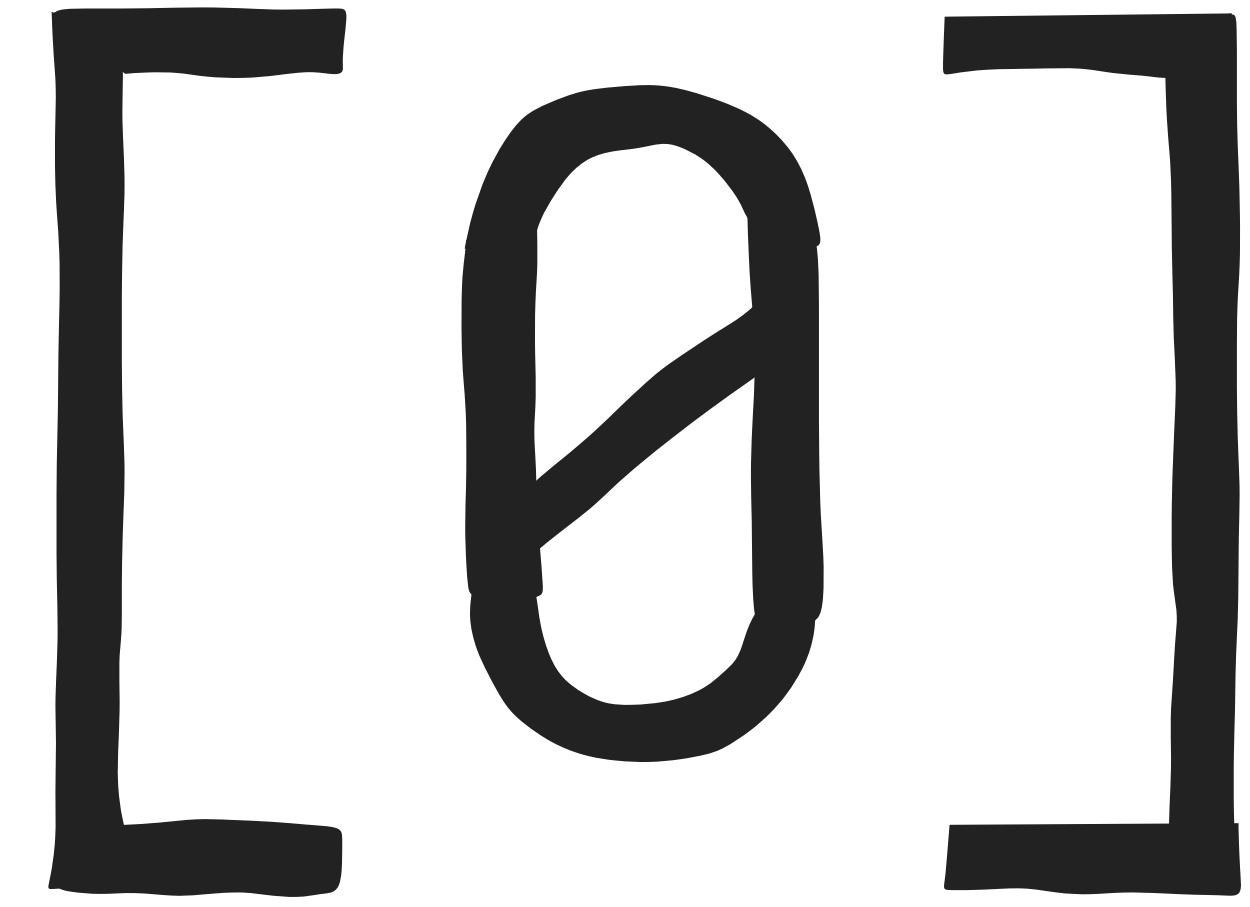
Marvin



Tübingen



Effekt



Bruijn

Common Code

```
function foo(x) {  
    if (x > 0)  
        return x + foo(x - 1)  
    else  
        return x  
}
```

foo(42)

Substitution

```
if (42 > 0)
    return 42 + foo(42 - 1)
else
    return 42
```

Evaluation

return 42 + foo(42 - 1)

Substitution

```
return 42 + {  
    if (41 > 0)  
        return 41 + foo(41 - 1)  
    else  
        return 41  
}
```

**Reduction ≈
Controlled Substitution**

(simplified)

Function \approx
Reduction + Evaluation

(simplified)

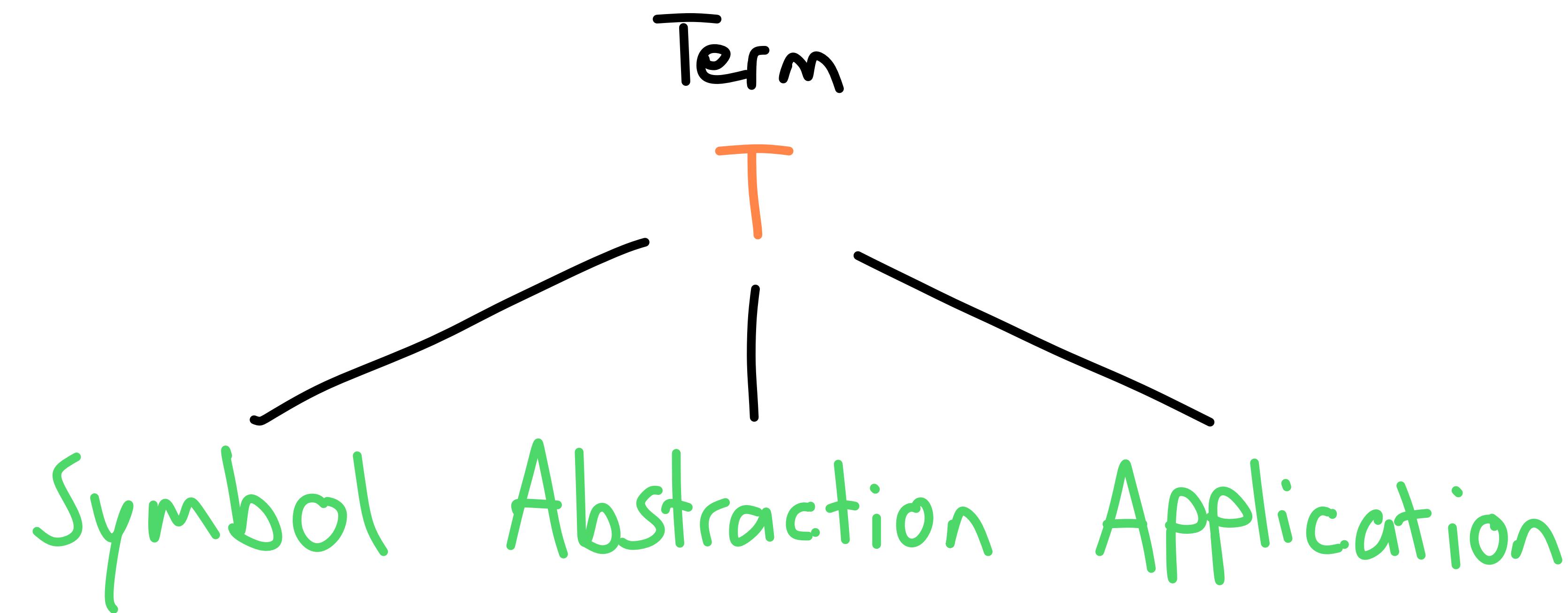
Lambda Function \approx
Reduction + Evaluation

(simplified)

Common Code
Different Roots



Lambda Calculus



Symbol / Variable

$\sigma := \alpha - 2$

| ■, ▲

| ...

Abstraction / Function / Binding

anonym

$\lambda \sigma . T$

Symbol Term

Abstraction / Function / Binding

anonym
 $\lambda \sigma. T$ \leftrightarrow $\text{foo}(\sigma) := T$

Symbol Term

Abstraction / Function / Binding

anonym
 $\lambda \sigma. T$ \leftrightarrow $\text{foo}(\sigma) := T$
Symbol Term

$\text{bar}(x, y) := T$ \leftrightarrow $\lambda x. \lambda y. T$

Application / Invocation / Call

(τ_1 τ_2)

Application / Invocation / Call

$$(\textcolor{orange}{T_1} \textcolor{orange}{T_2}) \leftrightarrow T_1 (\textcolor{orange}{T_2})$$

Syntax

Term

$$\begin{aligned} T &:= \lambda \sigma . T \\ &\quad | (T T) \\ &\quad | \sigma \end{aligned}$$

Symbol

$$\begin{aligned} \sigma &:= a - z \\ &\quad | \blacksquare, \triangle \\ &\quad | \dots \end{aligned}$$

Term

$$T := \lambda \sigma . T$$
$$\quad | \quad (\overline{T} \; \overline{T})$$
$$\quad | \quad \sigma$$

$$(\dots (((\overline{T}_1 \; \overline{T}_2) \; \overline{T}_3) \; \dots))$$
$$= (\overline{T}_1 \; \overline{T}_2 \; \overline{T}_3 \; \dots)$$

e.g.

Symbol

$$\sigma := a - z$$

| □, ▲

| ...

$$(((a \; b) \; c) \; d) = (a \; b \; c \; d)$$
$$((a \; (b \; c)) \; d) = (a \; b \; c \; d)$$

Term

$T := \lambda\sigma.T$
 | $(T T)$
 | σ

Symbol

$\sigma := a - z$

| $\blacksquare, \blacktriangle$

| ...

Valid

$\neg \lambda x. x$
 $\neg \lambda x. (x x x)$
 $\neg (a \lambda b. b)$
 $\neg a$

$\neg \lambda a. \lambda b. (a b)$

Term

$T := \lambda\sigma.T$
 | $(T T)$
 | σ

Symbol

$\sigma := a - z$

| $\blacksquare, \blacktriangle$

| ...

Valid

$\neg \lambda x. x$
 $\neg \lambda x. (x x x)$
 $\neg (a \lambda b. b)$
 $\neg a$

$\neg \lambda a. \lambda b. (a b)$
 $\neg [\lambda ab. (a b)]$

Term

$T := \lambda \sigma . T$
| $(T T)$
| σ

Symbol

$\sigma := a - z$
| $\blacksquare, \blacktriangle$
| ...

Invalid

- $\lambda(a b)$
- $x. x$
- 42
- 'a'
- "gpn"

Term

$$\begin{aligned} T &:= \lambda \sigma . T \\ | \quad & (T \ T) \\ | \quad & \sigma \end{aligned}$$

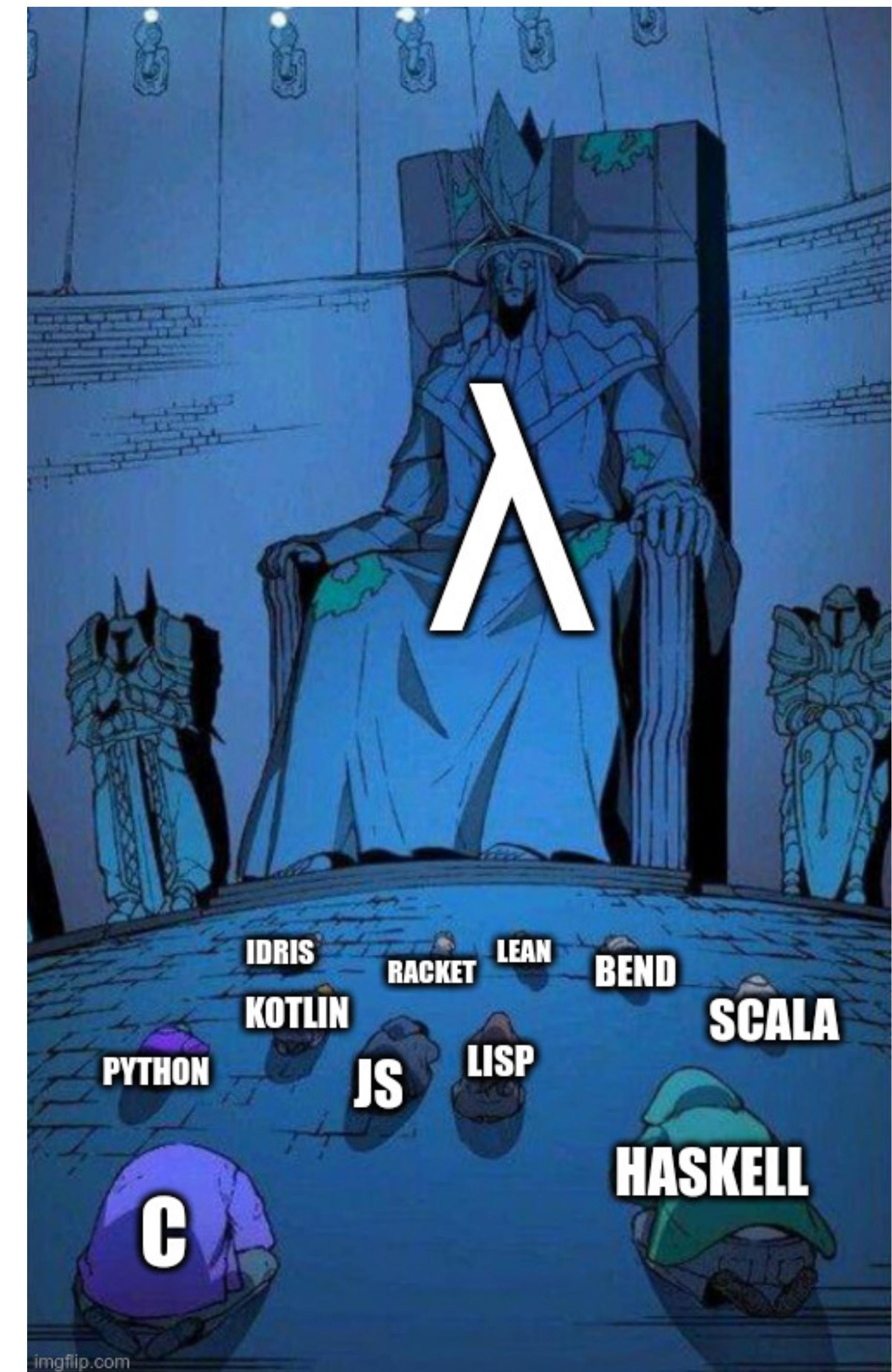
Symbol

$$\begin{aligned} \sigma &:= a - z \\ | \quad & \blacksquare, \triangle \\ | \quad & \dots \end{aligned}$$



$$\lambda x. \lambda y. (x\ y)$$

- JavaScript: „`x => y => x(y)`“
- Python: „`lambda x.lambda y.x(y)`“
- Haskell: „`\x -> \y -> x\ y`“



Substitution / Reduction

$$-(\lambda x. x \textcolor{orange}{T}) \rightsquigarrow \textcolor{orange}{T}$$

vs.

$$\begin{aligned} f(x) &:= x \\ \rightarrow f(\textcolor{orange}{T}) &= \textcolor{orange}{T} \end{aligned}$$

Substitution / Reduction

$$-(\lambda x. x \textcolor{orange}{T}) \rightsquigarrow \textcolor{orange}{T}$$

vs.

$$\begin{aligned} f(x) &:= x \\ \Rightarrow f(\textcolor{orange}{T}) &= \textcolor{orange}{T} \end{aligned}$$

$$-(\lambda x. \lambda y. x \textcolor{orange}{T}) \rightsquigarrow \lambda y. \textcolor{orange}{T}$$

Substitution / Reduction

$$-(\lambda x. x T) \rightsquigarrow T$$

vs.

$$\begin{aligned} f(x) &:= x \\ \Rightarrow f(T) &= T \end{aligned}$$

$$-(\lambda x. \lambda y. x T) \rightsquigarrow \lambda y. T$$

$$-(\lambda x. (x x) T) \rightsquigarrow (T T)$$

$$\hookrightarrow (\lambda x. (x x) \lambda y. (y y))$$

Evaluation == Redex Hunt!

$$(\lambda \sigma. \overline{T_1} \; \overline{T_2}) \rightsquigarrow \overline{T_1}[\sigma = \overline{T_2}]$$

Redex



Evaluation == Redex Hunt!

$$(\lambda \sigma. T_1 T_2) \rightsquigarrow T_1[\sigma = T_2]$$

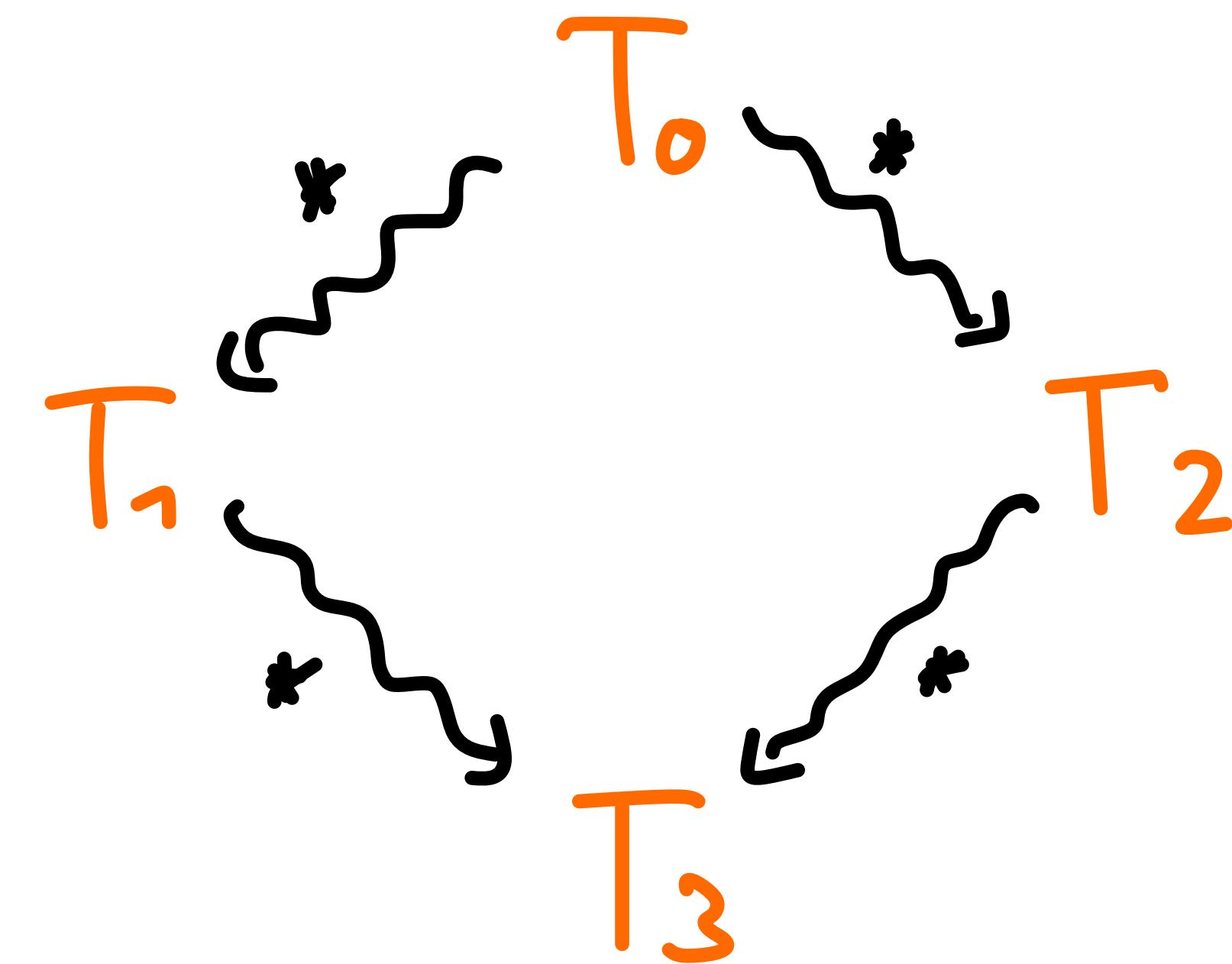
Redex



Controlled Redex Hunt

$$\begin{array}{c} \boxed{\lambda \sigma. T} \\ \rightsquigarrow \lambda \sigma. [T] \\ \\ \text{!} \quad \boxed{(\lambda \sigma. T_1 T_2)} \\ \rightsquigarrow \boxed{T_1[\sigma = T_2]} \text{ !} \\ \\ \boxed{(T_1 T_2)} \\ \rightsquigarrow \boxed{([T_1] [T_2])} \\ \\ \boxed{\sigma} \\ \rightsquigarrow \sigma \end{array}$$

Diamond / Church-Rosser



=> Reduction order doesn't matter ^(*)

Normal Form / End of Evaluation

$$\begin{array}{l} T := \lambda\sigma.T \\ | (T T) \\ | \sigma \end{array}$$

A red diagonal line starts from the top right of the first T and extends downwards and to the left, passing through the λ and σ . A green wavy line starts from the bottom right of the second T and extends upwards and to the left, passing through the σ .

($\lambda\sigma.T T$)

Redex

! not all terms have a normal form !

Shadowing / Scoping

$$\lambda x. (x \lambda x. x)$$

||

$$\lambda x. (x \lambda y. y)$$

Turing Complete



Programming!!

Definition / Constant

$$[0-g A - \mathcal{Z}]^+ = T$$

Definition / Constant

$$[0-g A - \varepsilon]^+ = T$$

! First subst. Definitions, then evaluate !

Data Types & Structures

Booleans

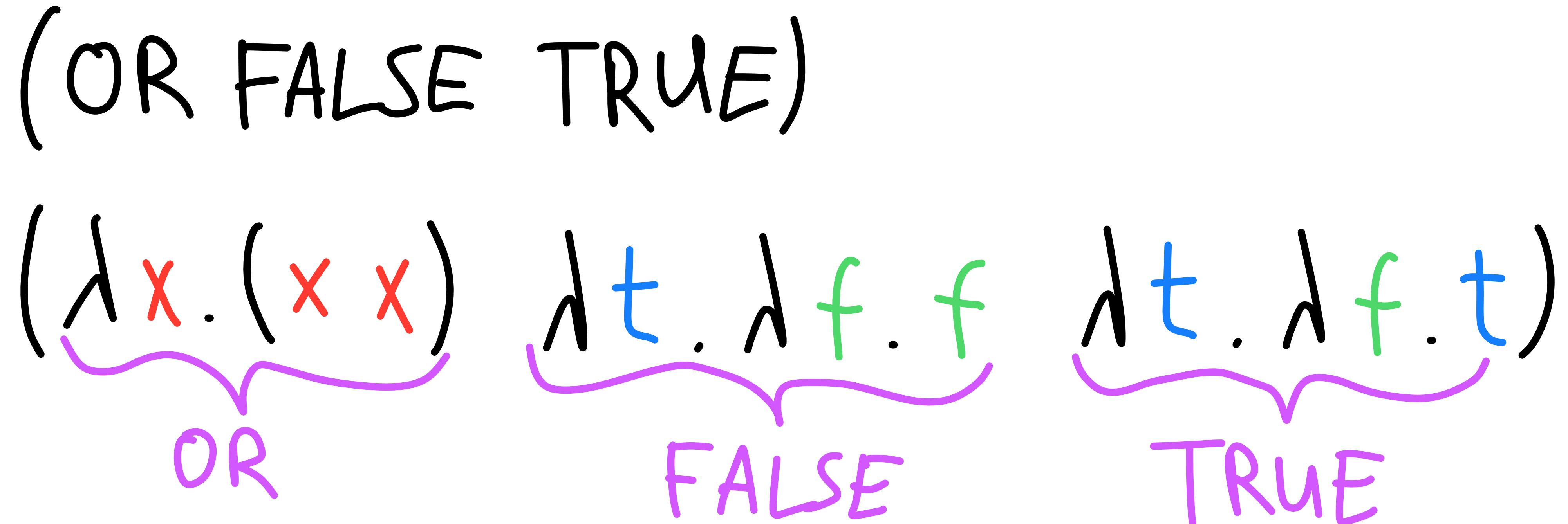
$$\text{TRUE} = \lambda t. \lambda f. t$$
$$\text{FALSE} = \lambda t. \lambda f. f$$
$$\text{OR} = \lambda x. (x x)$$
$$\text{AND} = \lambda x. \lambda y. (x y x)$$

Boolean Example

(OR FALSE TRUE)

$\equiv (\lambda x. (x \ x)) \ t \ . \ \lambda f. f \ t$

OR FALSE TRUE



Boolean Example

$$\begin{aligned} & (\lambda x. (x \ x)) \ \lambda t. \lambda f. f \ \lambda t. \lambda f. t) \\ \rightsquigarrow & (\lambda t. \lambda f. f \ \lambda t. \lambda f. f \ \lambda t. \lambda f. t) \end{aligned}$$

Boolean Example

$$\begin{aligned} & (\lambda x. (x \times)) \lambda t. \lambda f. f \quad \lambda t. \lambda f. t \\ \rightsquigarrow & (\lambda t. \lambda f. f \quad \lambda t. \lambda f. f) \quad \lambda t. \lambda f. t \\ \rightsquigarrow & (\lambda f. f \quad \lambda t. \lambda f. t) \end{aligned}$$

Boolean Example

$$\begin{aligned} & (\lambda x. (x \times)) \lambda t. \lambda f. f \quad \lambda t. \lambda f. t \\ \rightsquigarrow & (\lambda t. \lambda f. f \quad \lambda t. \lambda f. f) \quad \lambda t. \lambda f. t \\ \text{inception!} & \rightsquigarrow (\lambda f. f \quad \lambda t. \lambda f. t) \end{aligned}$$

Boolean Example

$$\begin{aligned} & (\lambda f. f \quad \lambda t. \lambda f. t) \\ \rightsquigarrow & \lambda t. \lambda f. t == \text{TRUE} \\ & \quad \quad \quad \uparrow \quad 011 \checkmark \end{aligned}$$

Booleans

$$\text{TRUE} = \lambda t. \lambda f. t$$
$$\text{FALSE} = \lambda t. \lambda f. f$$
$$\text{NOT} = ? ? ?$$

Booleans

$$\text{TRUE} = \lambda t. \lambda f. t$$
$$\text{FALSE} = \lambda t. \lambda f. f$$
$$\text{NOT} = \lambda x. (\begin{matrix} x & \text{FALSE} \\ \uparrow & \text{if} \end{matrix} \text{ TRUE})$$

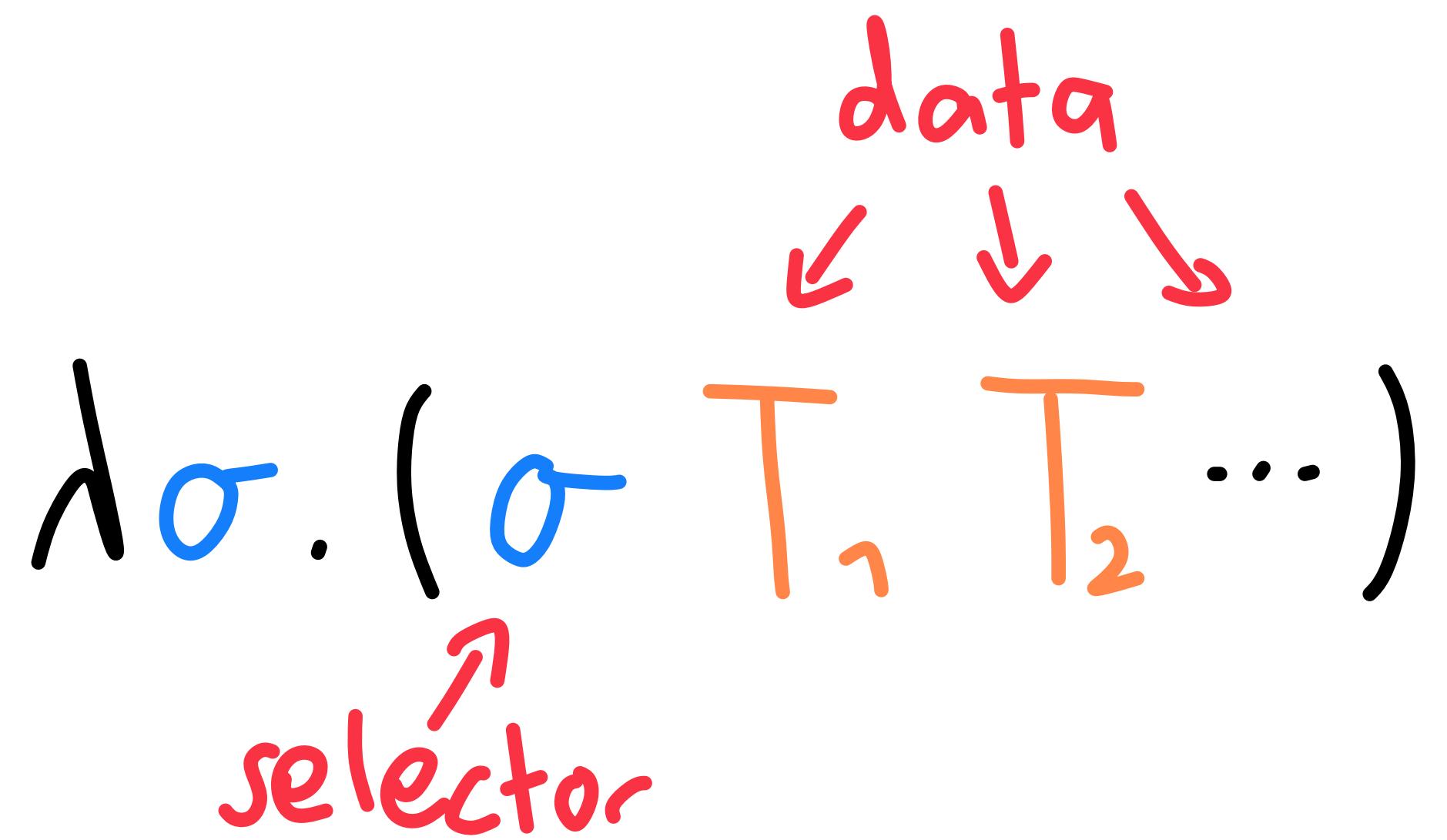
Generic Encodings

~ Normalform

~ Selector

$$\lambda \sigma. (\sigma \textcolor{orange}{T_1} \textcolor{orange}{T_2} \dots)$$

data
selector



Church Pair

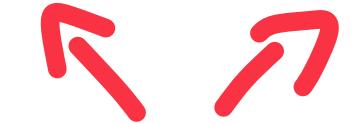
constructor



$$\text{PAIR} = \lambda a. \lambda b. \lambda x. (x a b)$$

$$(\text{PAIR } A \ B) == \lambda x. (x A B)$$

data



selector



Church Pair

$$\lambda x.(x\ A\ B)$$
$$FST = \lambda a. \lambda b. a$$
$$SND = \lambda a. \lambda b. b$$

↑
selector

Church Pair

$$\lambda x.(x\ A\ B)$$
$$FST = \lambda a. \lambda b. a$$
$$SND = \lambda a. \lambda b. b$$

↑
selector

[== TRUE]
[== FALSE]

Church Pair

$$SND = \lambda a. \lambda b. b$$

$$\begin{aligned} & (\lambda x. (x A B) SND) \\ \rightsquigarrow & (\lambda a. \lambda b. b A B) \\ \rightsquigarrow & (\lambda b. b B) \\ \rightsquigarrow & B \checkmark \end{aligned}$$

Church Pair

$$SND' = \lambda a. \lambda b. b$$

$$(SND \ \lambda x. (x \ A \ B)) \ ?$$

Church Pair

$$SND' = \lambda a. \lambda b. b$$

$$(SND \ \lambda x. (x \ A \ B))$$

$$\Rightarrow SND = \lambda r. (r \ SND')$$

Church List

$\lambda a. (a \ A)$

$\lambda b. (b \ B)$

$\lambda c. (c \ C)$

$\lambda x. \lambda y. y \ \parallel\parallel$

NIL/ FALSE

Church Numerals

$$0 = \lambda s. \lambda z. z$$

$$1 = \lambda s. \lambda z. (s z)$$

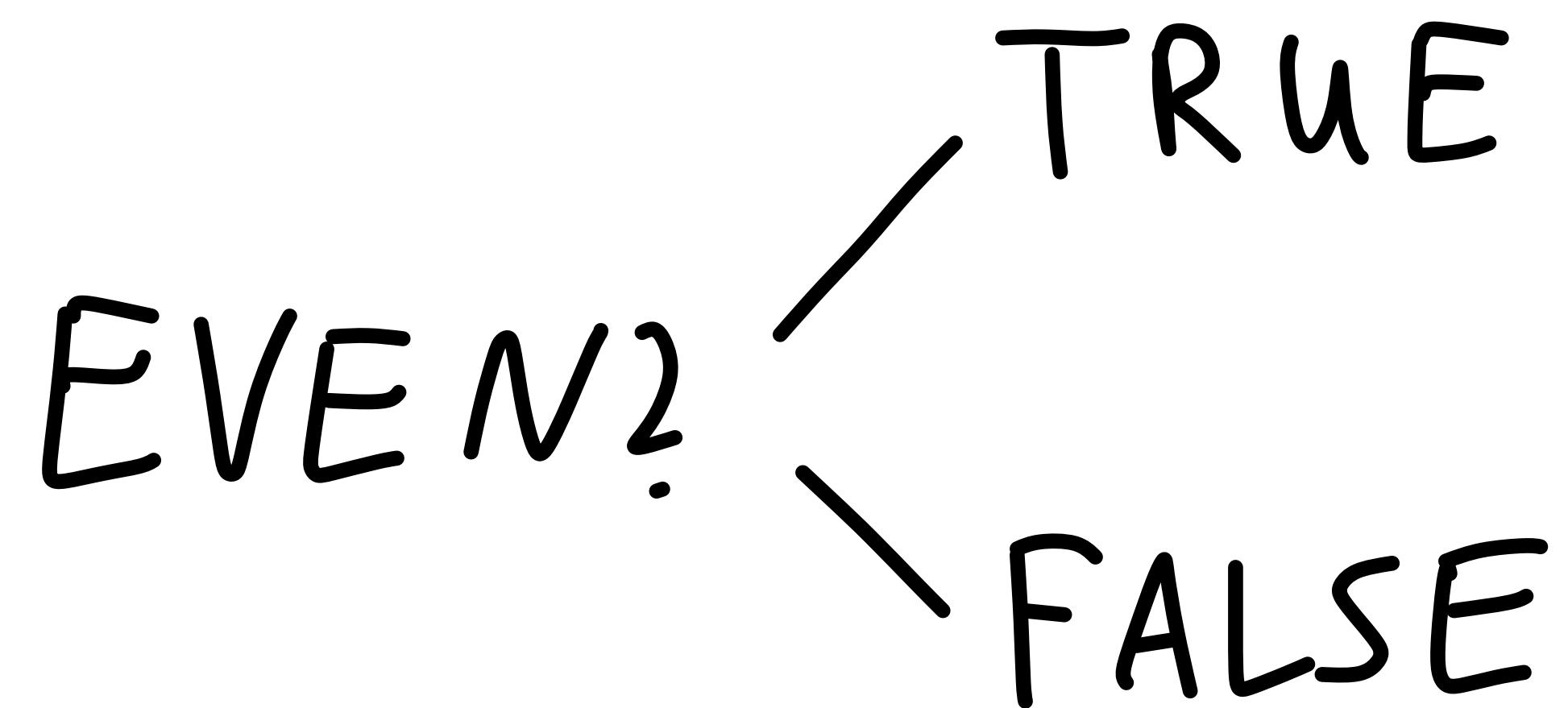
$$2 = \lambda s. \lambda z. (s (s z))$$

$$3 = \lambda s. \lambda z. (s (s (s z)))$$

⋮

Church Numerals

$$3 = \lambda s. \lambda z. (s (s (s z)))$$



Church Numerals

$(\lambda s. \lambda z. (s (s (s z)))) \text{ NOT TRUE})$

$\rightsquigarrow \text{NOT}(\text{NOT}(\text{NOT} \text{ TRUE})))$

$\rightsquigarrow \text{FALSE}$

Church Numerals

$$(\lambda x.(x\ x)\ \lambda s.\lambda z.(s\ (s\ z)))$$

Church Numerals

$$\begin{aligned} & (\lambda x.(x\ x)\ \lambda s.\lambda z.(s\ (s\ z))) \\ \rightsquigarrow & (\lambda s.\lambda z.(s\ (s\ z))\ \lambda s.\lambda z.(s\ (s\ z))) \end{aligned}$$

Church Numerals

$$\begin{aligned} & (\lambda x.(x\ x)\ \lambda s.\lambda z.(s\ (s\ z))) \\ \rightsquigarrow & (\lambda s.\lambda z.(s\ (s\ z))\ \lambda s.\lambda z.(s\ (s\ z))) \\ \rightsquigarrow & \lambda z.(\lambda s.\lambda z.(s\ (s\ z)))(\lambda s.\lambda z.(s\ (s\ z))\ z) \end{aligned}$$

Church Numerals

$$\begin{aligned} & (\lambda x.(x\ x)\ \lambda s.\lambda z.(s(s\ z))) \\ \rightsquigarrow & (\lambda s.\lambda z.(s(s\ z))\ \lambda s.\lambda z.(s(s\ z))) \\ \rightsquigarrow & \lambda z.(\lambda s.\lambda z.(s(s\ z)))(\lambda s.\lambda z.(s(s\ z))\ z)) \\ & \vdots \\ \rightsquigarrow & \lambda s.\lambda z.(s(s(s(s\ z)))) \quad \Rightarrow n^n! \end{aligned}$$

Church Numeral Functions

SUCC = $\lambda n. \lambda s. \lambda z. (s(nsz))$

ADD = $\lambda a. \lambda b. \lambda f. \lambda x. (af(bfx))$

MUL = $\lambda a. \lambda b. \lambda f. (a(bf))$

POW = $\lambda a. \lambda b. (b^a)$

Church Numeral Functions

SUCC = $\lambda n. \lambda s. \lambda z. (s(nsz))$

ADD = $\lambda a. \lambda b. \lambda f. \lambda x. (af(bfx))$

MUL = $\lambda a. \lambda b. \lambda f. (a(bf))$

POW = $\lambda a. \lambda b. (b^a)$

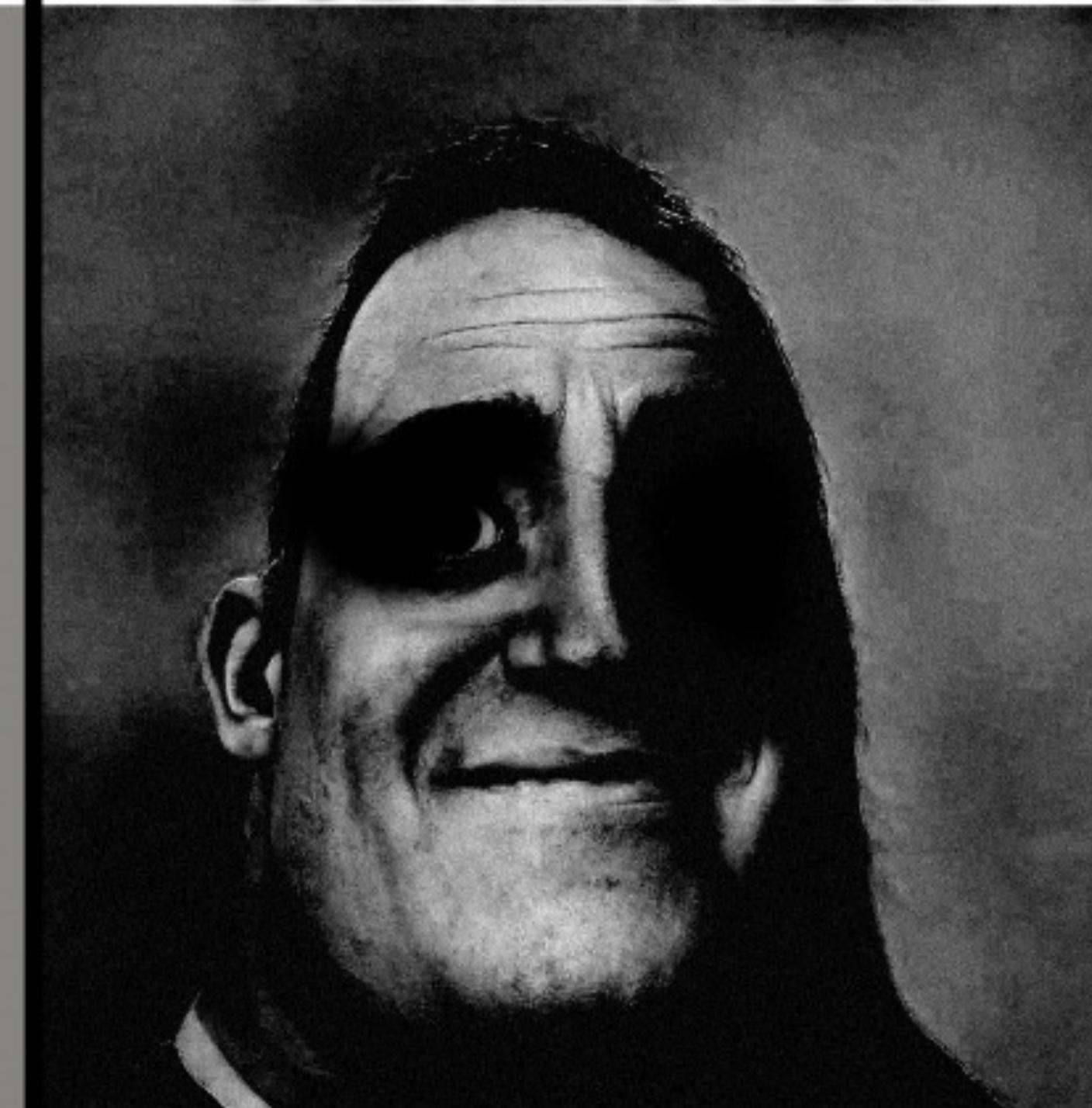
PRED = $\lambda n. \lambda f. \lambda x. (n \lambda g. \lambda h. (h(gf)) \lambda o. x \lambda u. u)$

SUB = $\lambda a. \lambda b. (b \text{ PRED } a)$

ADDITION



SUBTRACTION



$f x)$

$$\text{PRED} = \lambda n. \lambda f. \lambda x. (n \lambda g. \lambda h. (h (g f)) \lambda \sigma. x \lambda u. u)$$
$$\text{SUB} = \lambda a. \lambda b. (b \text{ PRED } a)$$

Other Numeral Encodings

unary: $\lambda s. \lambda z. (s (s (\dots (s z) \dots)))$

binary: $\lambda t. \lambda f. \lambda z. (t (f (f (t z)))) = 1001_2 = 9$

n-ary: $\lambda b_n. \dots \lambda b_0. \lambda z. (\dots (\dots z) \dots)$

⋮
⋮
⋮

Other Data

- Char = Number
- String = List of Chars
- Tree = List of Lists / Tuples (e.g. AVL)
- Hashmap = Tree
- Structs & Enums = Custom with selectors
- Rational/Real/Complex = Pairs of Numbers (see bruijn)
- I/O: List of Chars

Recursion

Factorial

$$x! = x \cdot (x-1) \cdot (x-2) \cdots 1$$

$\text{FAC} = \lambda x. (\text{ZERO? } x \text{ } 1 \text{ } (\text{MUL } x \text{ } (\text{FAC } (\text{PRED } x))))$

"if"

Factorial

$$\begin{aligned} \text{FAC} &= \lambda x. (\text{ZERO? } x \times 1 \text{ (MUL } \times \text{ (}\underline{\text{FAC}} \text{ (PRED } x\text{))})) \\ &= (\lambda f. \lambda x. (\text{ZERO? } x \times 1 \text{ (MUL } \times \text{ (}\underline{f} \text{ (PRED } x\text{))})) \underline{\text{FAC}}) \end{aligned}$$

Factorial

$$\begin{aligned} \text{FAC} &= \lambda x. (\text{ZERO? } x \times 1 (\text{MUL} \times \text{FAC} (\text{PRED } x)))) \\ &= (\lambda f. \lambda x. (\text{ZERO? } x \times 1 (\text{MUL} \times (f (\text{PRED } x))))) \text{FAC}) \\ &= (\lambda f. \lambda x. (\text{ZERO? } x \times 1 (\text{MUL} \times (f (\text{PRED } x))))) \\ &\quad \lambda f. \lambda x. (\text{ZERO? } x \times 1 (\text{MUL} \times (f (\text{PRED } x))))) \end{aligned}$$

Factorial

$$\begin{aligned} \text{FAC} &= \lambda x. (\text{ZERO? } x \ 1 \ (\text{MUL} \times \underline{\text{FAC}} \ (\text{PRED } x))) \\ &= (\lambda f. \lambda x. (\text{ZERO? } x \ 1 \ (\text{MUL} \times \underline{f} \ (\text{PRED } x)))) \ \underline{\text{FAC}} \\ &= (\lambda f. \lambda x. (\text{ZERO? } x \ 1 \ (\text{MUL} \times \underline{f} \ (\text{PRED } x)))) \\ &\quad \lambda f. \underline{\lambda x. (\text{ZERO? } x \ 1 \ (\text{MUL} \times f \ (\text{PRED } x)))}) \\ &= (\lambda f. \lambda x. (\text{ZERO? } x \ 1 \ (\text{MUL} \times ff \ (\text{PRED } x)))) \\ &\quad \lambda f. \lambda x. (\text{ZERO? } x \ 1 \ (\text{MUL} \times ff \ (\text{PRED } x)))) \checkmark \end{aligned}$$

Better Factorial

$$\text{FAC} = (\lambda f. \lambda x. (\text{ZERO} ? x 1 (\text{MUL} \times (\text{ff} (\text{PRED} x))))) \\ \lambda f. \lambda x. (\text{ZERO} ? x 1 (\text{MUL} \times (\text{ff} (\text{PRED} x)))))$$

Better Factorial

$$\begin{aligned} \text{FAC} &= (\lambda f. \lambda x. (\text{ZERO} ? \times 1 (\text{MUL} \times (ff (\text{PRED} x))))) \\ &\quad (\lambda f. \lambda x. (\text{ZERO} ? \times 1 (\text{MUL} \times (ff (\text{PRED} x))))) \\ &= (\lambda x. (x \ x) \\ &\quad (\lambda f. \lambda x. (\text{ZERO} ? \times 1 (\text{MUL} \times (ff (\text{PRED} x))))) \end{aligned}$$

Better Factorial

$$\begin{aligned} \text{FAC} &= (\lambda f. \lambda x. (\text{ZERO} ? \times 1 (\text{MUL} \times (ff (\text{PRED } x))))) \\ &\quad (\lambda f. \lambda x. (\text{ZERO} ? \times 1 (\text{MUL} \times (ff (\text{PRED } x))))) \\ &= (\lambda x. (x \ x) \\ &\quad (\lambda f. \lambda x. (\text{ZERO} ? \times 1 (\text{MUL} \times (ff (\text{PRED } x))))) \\ &= (\lambda f. (\lambda x. (f (x \ x))) \lambda x. (f (x \ x))) \\ &\quad (\lambda f. \lambda x. (\text{ZERO} ? \times 1 (\text{MUL} \times (f (\text{PRED } x))))) \end{aligned}$$

Fixpoint

$$\theta = (\lambda f. \lambda x. (x (f f x))) \\ (\lambda f. \lambda x. (x (f f x))))$$

$$Y = \lambda f. (\lambda x. f(x x) \lambda x. f(x x))$$

$$\Xi = \lambda f. (\lambda x. (f \lambda y. (x x y))) \\ (\lambda x. (f \lambda y. (x x y))))$$

⋮

Relaxation: Drawing Images

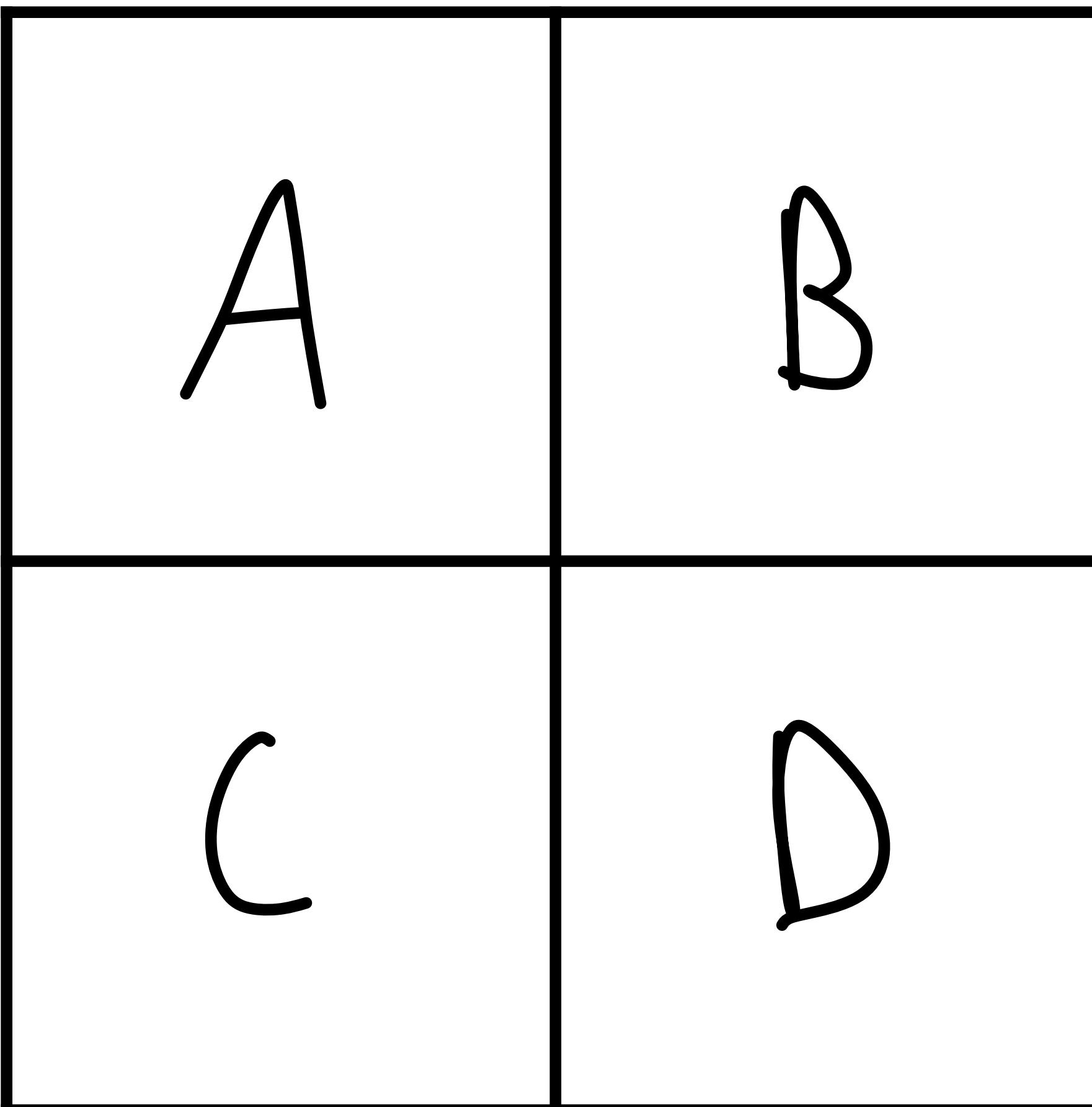
Lambda Screen

Pixel := {1, 0}

screen := $\lambda x. (x \underbrace{ABCD})$

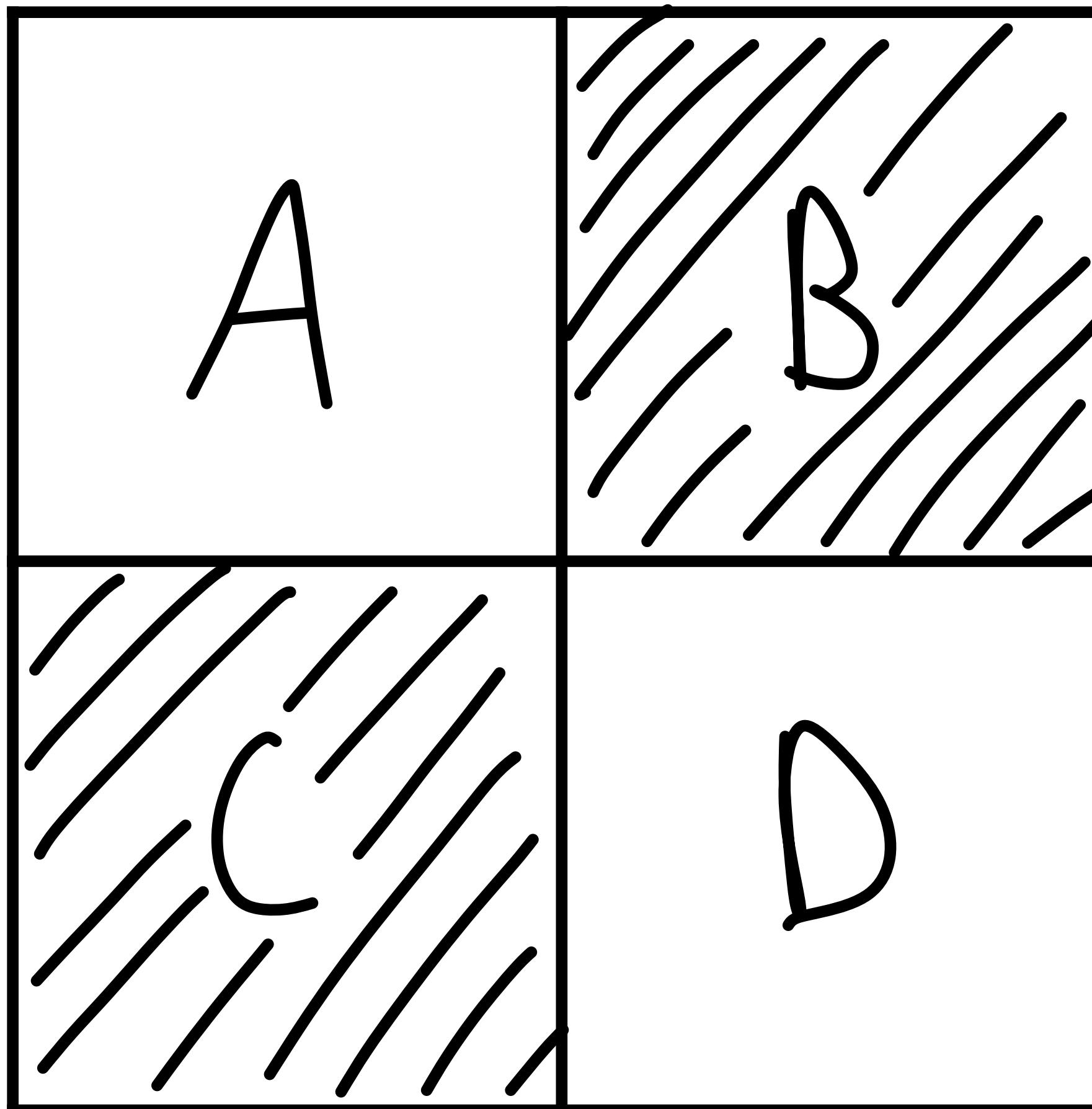
$\rightsquigarrow \{\text{Pixel}, \text{screen}\}$

Lambda Screen

$$\lambda x . (x \ A \ B \ C \ D)$$


Lambda Screen

$\lambda x.(x \ 1\ 0\ 0\ 1)$



Lambda Screen

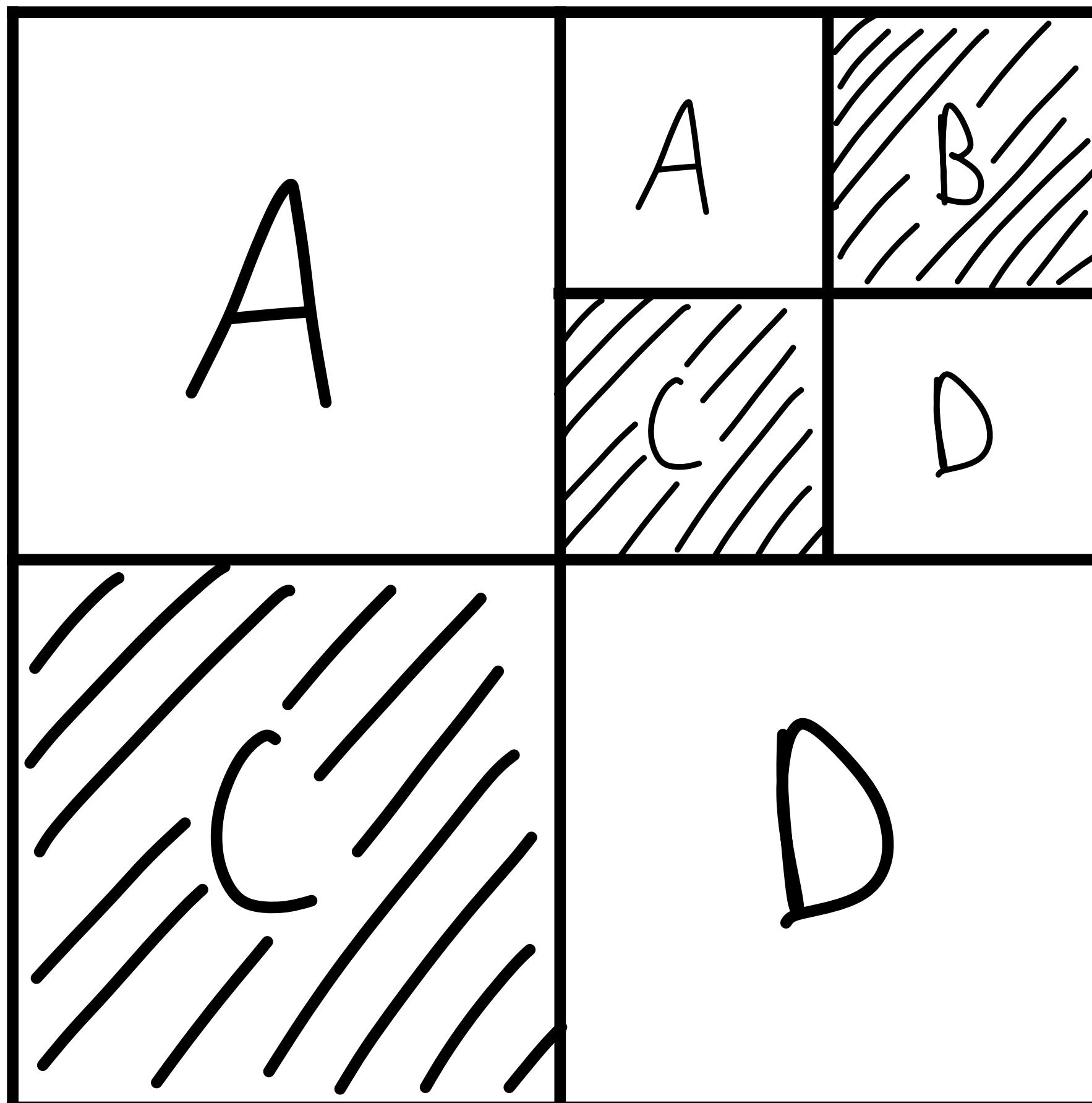
$\lambda x_0 . (x_0$

1

$\lambda x_1 . (x_1 \ 1 \ 0 \ 0 \ 1)$

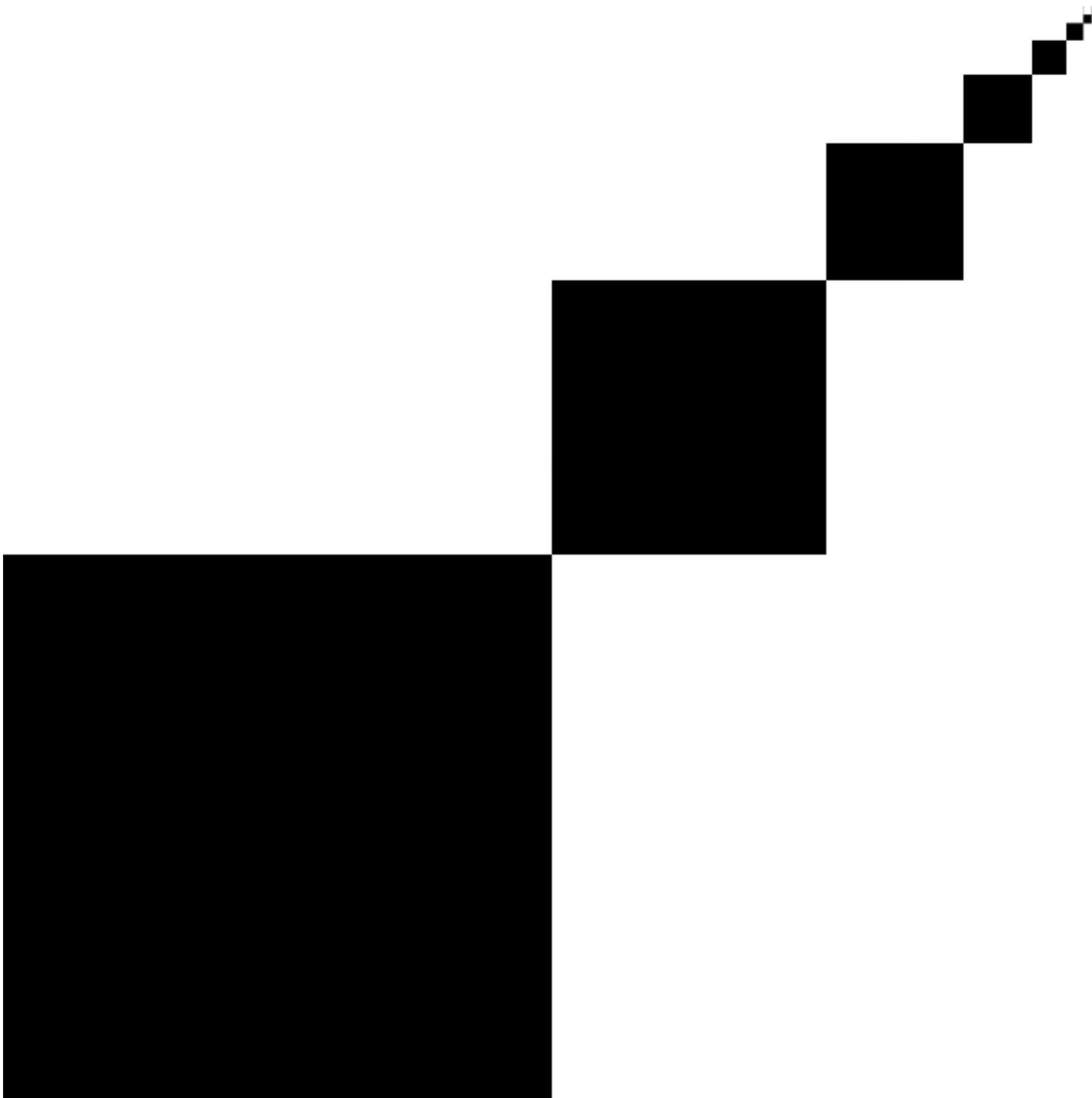
0

1)



Lambda Screen

$(\lambda f.$
 $\lambda x_0 . (x_0$
 1
 f
 0
 $1)))$



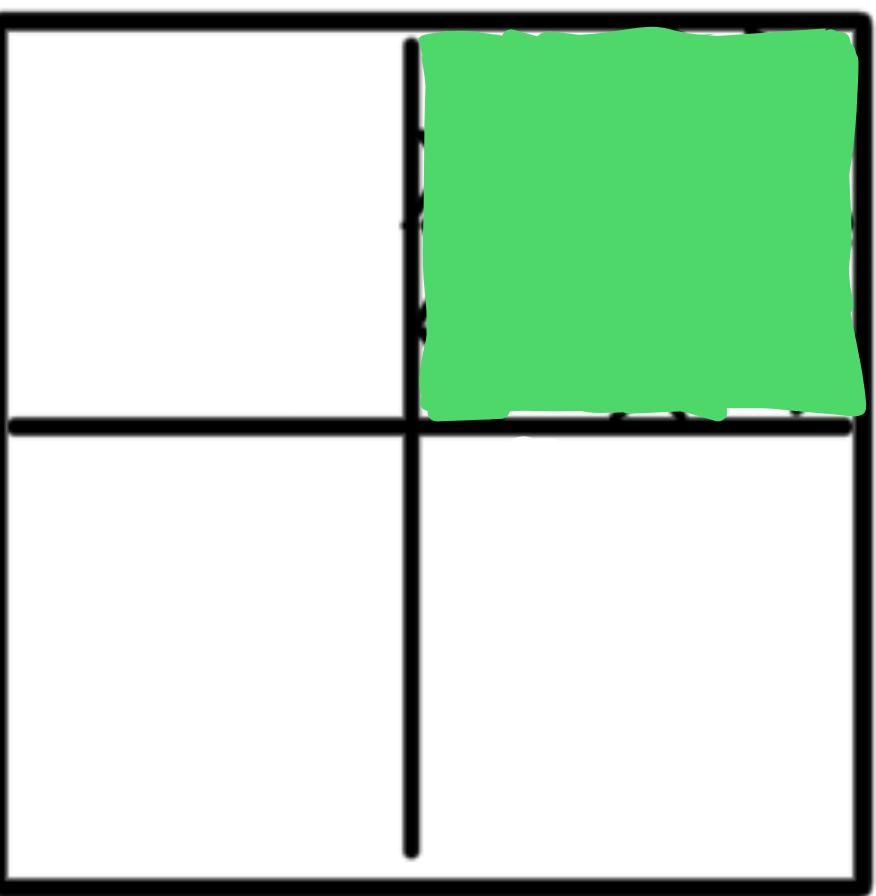
Lambda Screen

$$(\lambda f. \lambda x_0. (x_0 f))$$

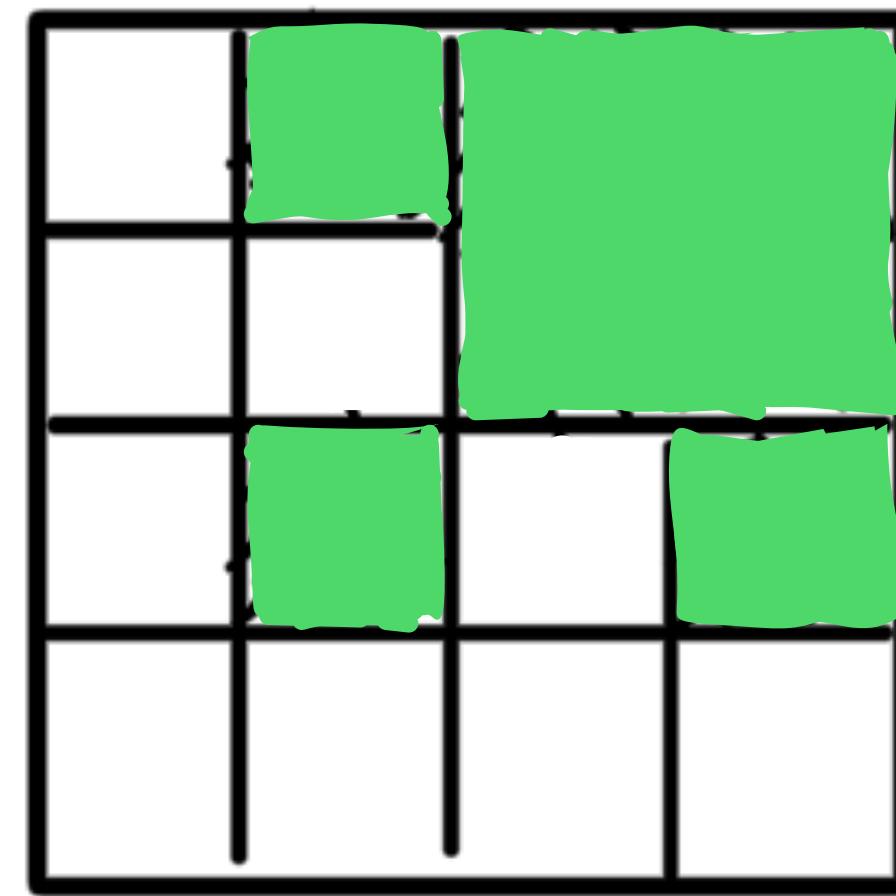
???

Lambda Screen

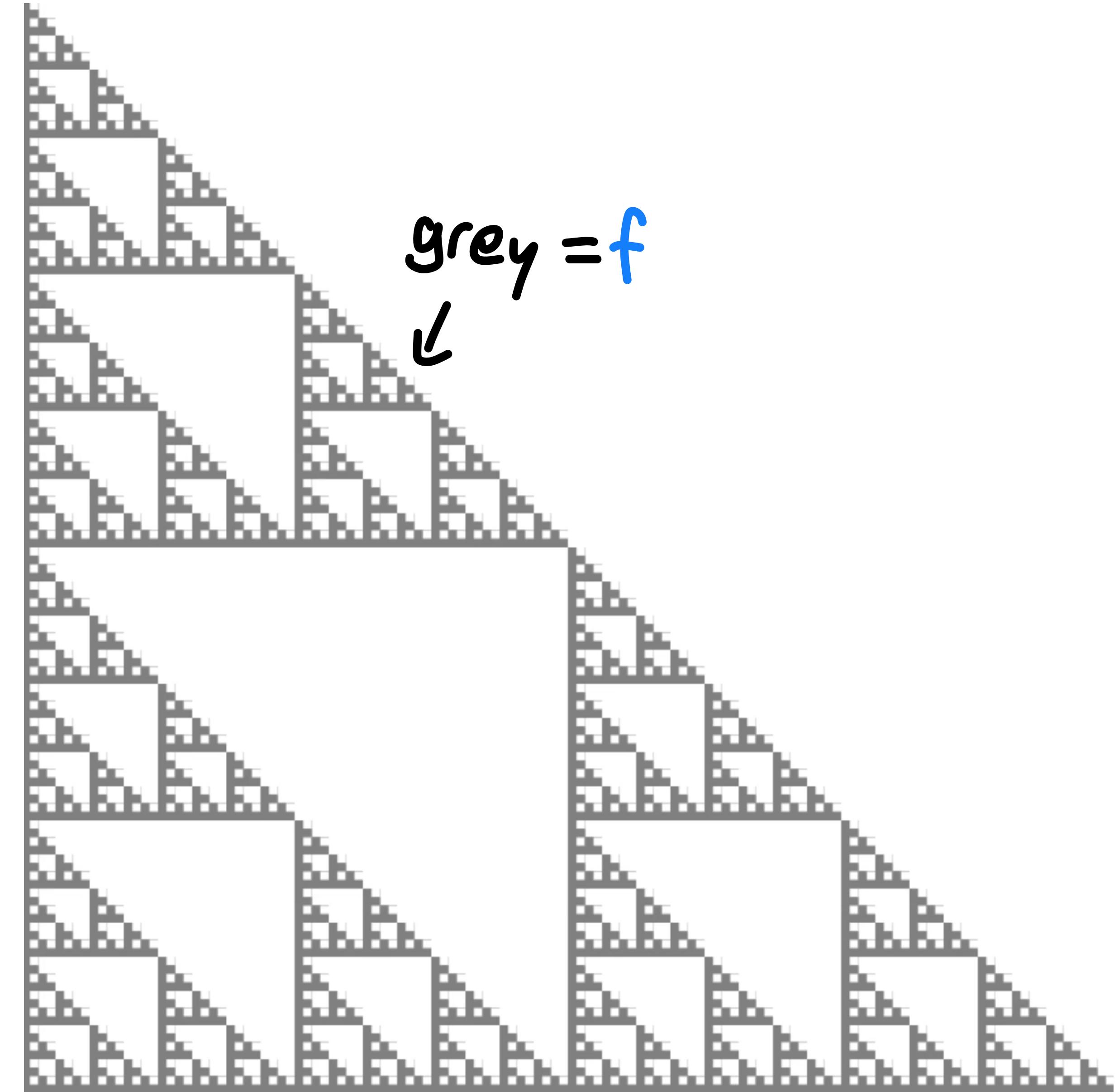
$(\lambda \lambda f.$
 $\lambda x_0 . (x_0$
 f
 1
 f
 $f))$



\rightsquigarrow

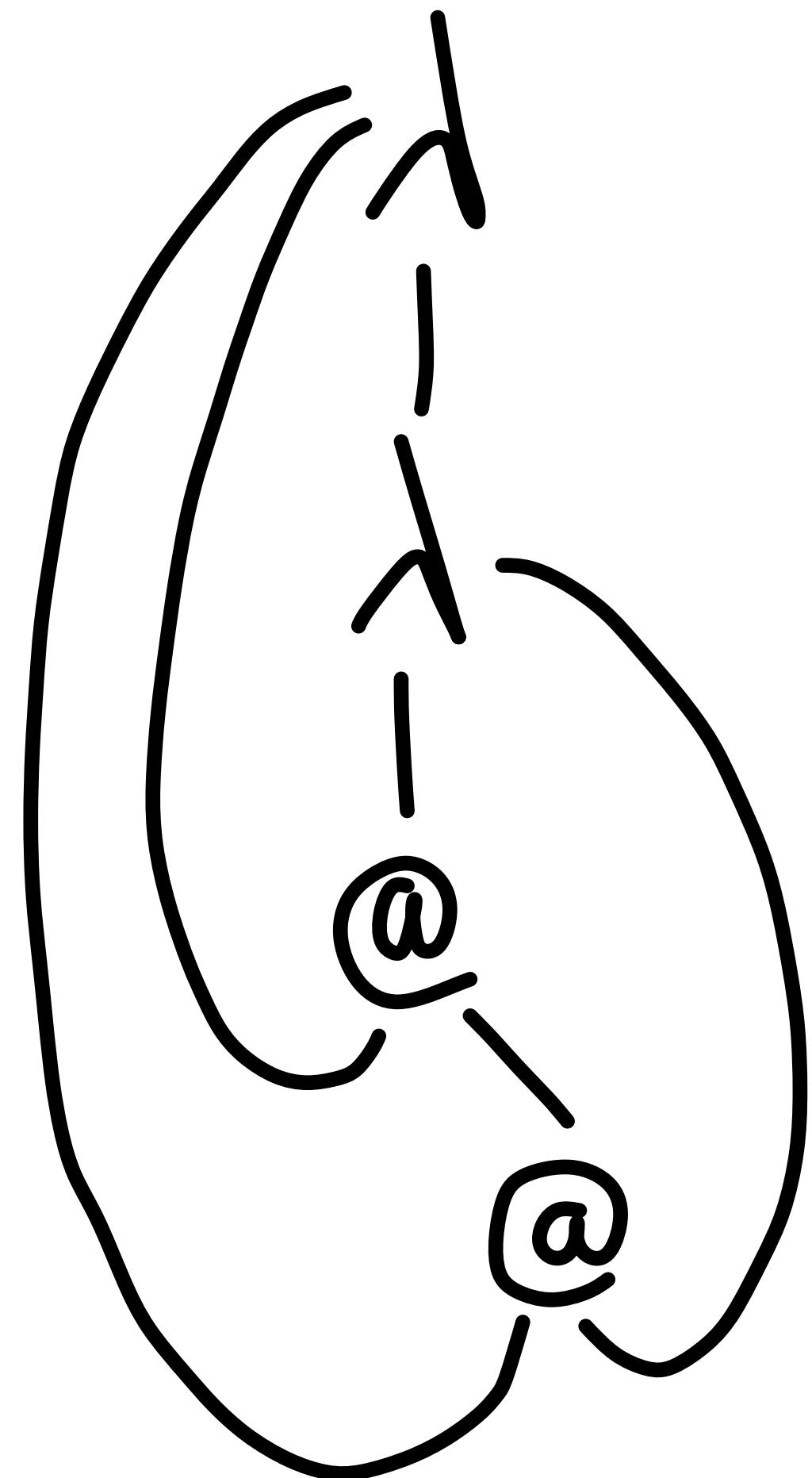


Lambda Screen

$$(\lambda \lambda f. \lambda x_0 . (x_0 f \lambda f. f))$$


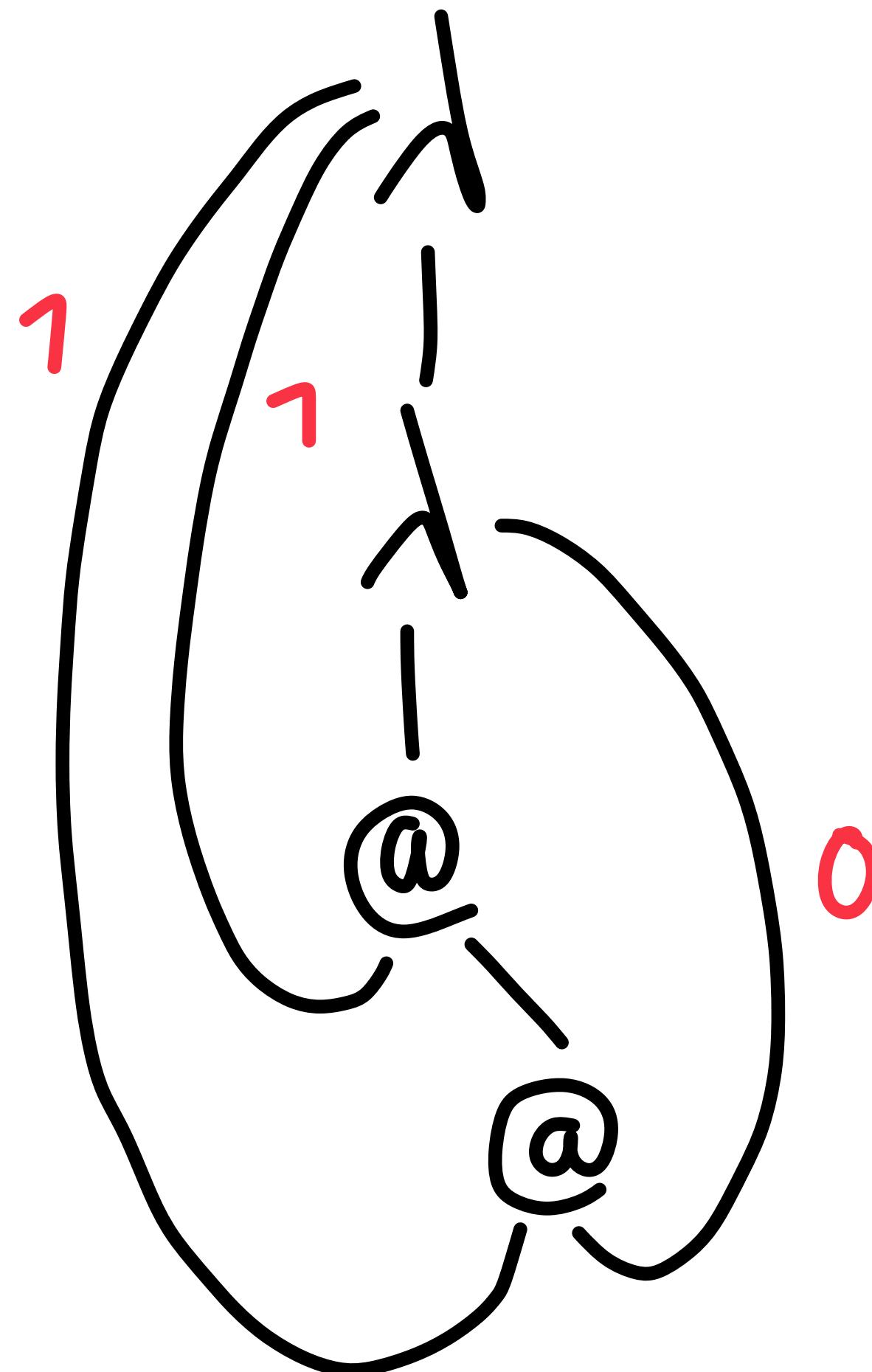
Lambda Graph

$\lambda a. \lambda b. (a (a\ b)) ==$



de Bruijn Indices

$$\begin{aligned} \lambda a. \lambda b. (a (a \ b)) &= \\ &= \lambda \lambda (1 (1 \ 0)) \end{aligned}$$



Combinators

~ normal form

~ short

$$S = \lambda \lambda \lambda (2 \circ (1 \circ))$$

$$K = \lambda \lambda 1$$

$$I = \lambda 0$$

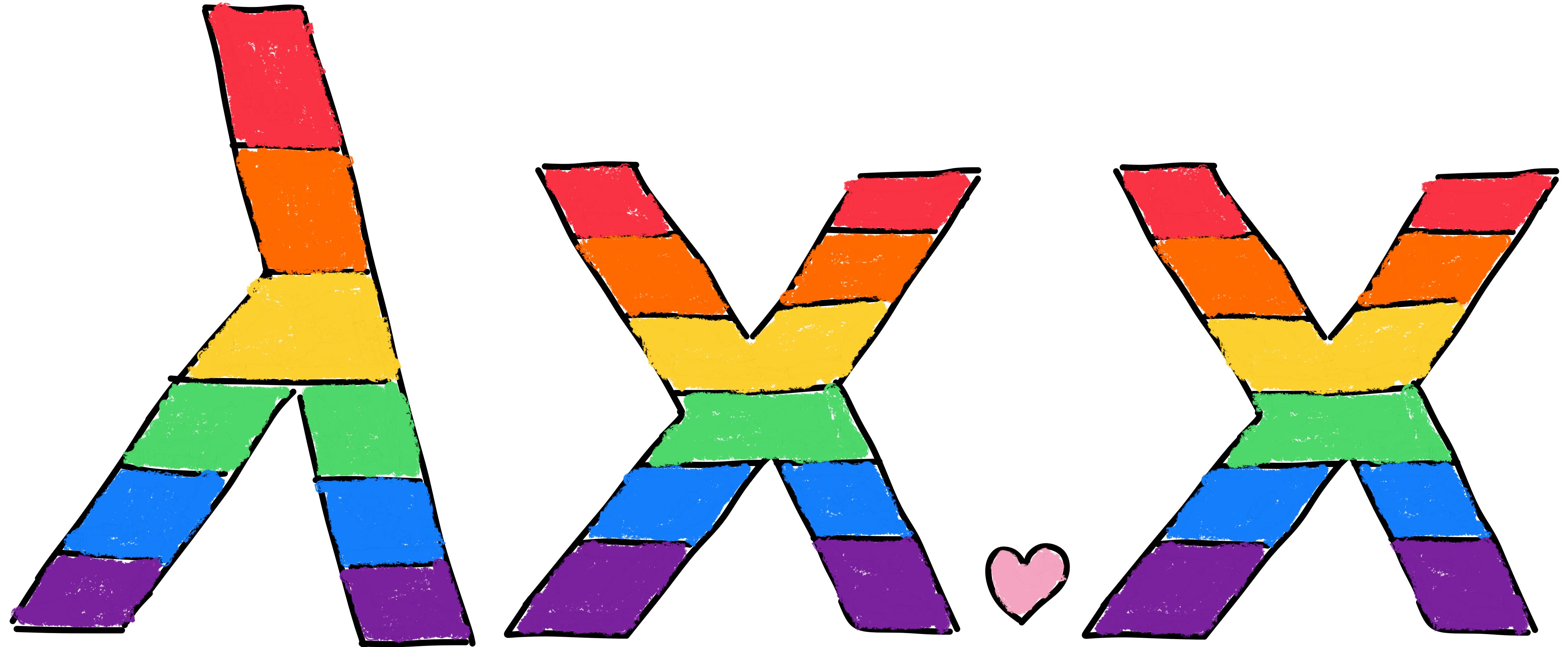
$$B = \lambda \lambda \lambda (2 (1 \circ))$$

⋮

↓ ↓ ↓ ↓ ↓
infinite - apply
↗ ↑ ↑ ↑ ↑ ↑ ↙

bruijn

- Syntax for pure lambda calculus
- Standard library (730+ definitions)
- No primitive functions



- DECT := 2222
- mastodon := @marvin@types.pl
- website := marvinborner.de
- links := {bruijn, text, lambda-screen, infinite-apply}.<website>
- slides := github.com/marvinborner/gpn22