

## Exercise sheet *Ringvorlesung*

### The Helmholtz equation - Scattering from a sound-soft obstacle

We consider the Helmholtz equation. Let  $k > 0$  and let  $D \subset \mathbb{R}^3$  be a scattering object. For a given  $u^i \in H_{\text{loc}}^1(\mathbb{R}^3)$ , for which

$$\Delta u^i + k^2 u^i = 0 \quad \text{in } \mathbb{R}^3$$

we want to find  $u^s \in H_{\text{loc}}^1(\mathbb{R}^3 \setminus \overline{D})$  such that  $u = u^s + u^i$  solves the partial differential equation

$$\Delta u + k^2 u = 0 \quad \text{in } \mathbb{R}^3 \setminus \overline{D} \quad (1a)$$

$$u = 0 \quad \text{on } \partial D \quad (1b)$$

$$\lim_{r=|x| \rightarrow \infty} r \left( \frac{\partial u^s}{\partial r} - i k u^s \right) = 0 \quad \text{uniformly.} \quad (1c)$$

One can show: There exists exactly one  $u \in H_{\text{loc}}^1(\mathbb{R}^3 \setminus \overline{D})$  that satisfies (1).

In order to obtain a boundary integral equation, we make the (naive, since  $k > 0$ ) ansatz

$$u^s(\mathbf{x}) = \mathcal{S}\varphi(\mathbf{x}) := \int_{\partial D} \Phi(\mathbf{x}, \mathbf{y}) \varphi(\mathbf{y}) ds(\mathbf{y}) \quad \text{where } \Phi(\mathbf{x}, \mathbf{y}) = \frac{e^{ik|\mathbf{x}-\mathbf{y}|}}{4\pi|\mathbf{x}-\mathbf{y}|}, \quad \text{for } \mathbf{x} \in \mathbb{R}^3 \setminus \overline{D},$$

which implies that

$$-u^i(\mathbf{x}) = V\varphi(\mathbf{x}) := \gamma \mathcal{S}\varphi(\mathbf{x}) = \int_{\partial D} \Phi(\mathbf{x}, \mathbf{y}) \varphi(\mathbf{y}) ds(\mathbf{y}), \quad \text{for } \mathbf{x} \in \partial D.$$

Therefore,

$$u^s(\mathbf{x}) = -(SV^{-1}u^i)(\mathbf{x}). \quad (2)$$

**Exercise 1.** Let  $D = B_1(0)$  and let  $u^i(\mathbf{x}) = e^{ik\mathbf{x} \cdot \mathbf{d}}$ , where  $\mathbf{d} = [1, 0, 0]^\top \in S^2$ .

Implement (2) using the boundary element library BEMPP. Visualize the scattered field  $u^s$ , as well as the total field  $u$  in the plane  $z = 0$ .

**Home work 1.** Choose

$$u^i(\mathbf{x}) = \frac{e^{ik|\mathbf{x}-\mathbf{y}|}}{4\pi|\mathbf{x}-\mathbf{y}|} \quad \text{where } |\mathbf{y}| < a < 1.$$

Compare the exact solution

$$u^s(\mathbf{x}) = -\frac{e^{ik|\mathbf{x}-\mathbf{y}|}}{4\pi|\mathbf{x}-\mathbf{y}|} \quad \text{where } |\mathbf{x}| > 1$$

to the approximation that is computed by BEMPP using the ansatz (2).

## The functions $\delta_{\text{TR}}$ and $\delta_{\text{BDF2}}$

We saw that the functions  $\delta_{\text{TR}}$  and  $\delta_{\text{BDF2}}$ , which will determine the wave numbers later on, are given by

$$\delta_{\text{TR}}(z) = 2\frac{1-z}{1+z}, \quad \text{and} \quad \delta_{\text{BDF2}} = (1-z) + \frac{1}{2}(1-z)^2.$$

**Exercise 2.** Choose  $M = 100$  time steps,  $T = 5$  as the final time and  $\lambda = (10^{-14})^{1/(2M+1)}$  as the radius of the circle from the Cauchy integral theorem. The temporal step size is given by  $\tau = T/M$ . Plot the values

$$\frac{1}{\tau}\delta_S\left(\lambda\xi_{M+1}^{-\ell}\right), \quad \ell = 0, 1, \dots, M, \quad \xi_{M+1} = e^{2\pi i/(M+1)}, \quad S \in \{\text{TR}, \text{BDF2}\} \quad (3)$$

and interpolate these to obtain a curve in  $\mathbb{C}$ . Modify  $M$ . How do the curves described by the values in (3) change?

### Home work 2.

Do the same as before with the truncated trapezoidal rule (TTR). You can find it on page 120 in the book by L. Banjai and F. Sayas *Integral Equation Methods for Evolutionary PDE*, Springer, Cham, 2022.

## The time-dependent scattering problem - Scattering from a sound-soft object

Now, we study the time-dependent scattering problem, which reads as follows.

For a given  $g \in \mathbf{TD}(H^{1/2}(\partial D))$ , find  $u^s \in \mathbf{TD}(H_{\Delta}^1(\mathbb{R}^3 \setminus \overline{D}))$ , such that

$$\partial_t^2 u^s - \Delta u^s = 0 \quad \text{in } \mathbf{TD}(L^2(\mathbb{R}^3 \setminus \overline{D})), \quad (4a)$$

$$\gamma u^s = g \quad \text{on } \mathbf{TD}(H^{1/2}(\partial D)). \quad (4b)$$

In what follows, let  $g = -\gamma u^i$ , where  $u^i$  is a solution to

$$\partial_t^2 u^i - \Delta u^i = 0 \quad \text{in } \mathbb{R}^3.$$

As we saw before, the unique solution to (4) is given by  $u = (SV^{-1})(\partial_t)g$ .

Now we want to find a numerical approximation to it.

**Exercise 3.** Implement the convolution quadrature method to approximate a solution to (4). Let  $D = B_1(0)$ ,

$$u^i(\mathbf{x}, t) = f(A(\mathbf{x} \cdot \mathbf{d} - (t - t_{\text{lag}}))) \quad \text{where} \quad f(z) = \begin{cases} e^{-1/(1-z^2)}, & |z| < 1 \\ 0, & |z| \geq 1 \end{cases}$$

and let  $A = 2$ ,  $\mathbf{d} = [1, 0, 0]^T \in S^2$  and  $t_{\text{lag}} = 2$ . Choose  $M = 100$  time steps,  $T = 5$  as the final time and  $\tau = T/M$  as the temporal step size. Use the BDF2 method in for implementing the convolution quadrature method.

Plot the total field  $u + u^i$  in the planes  $z = 0$  and  $y = 0$  together with the scattering object  $D$  at the times  $t_n = n\tau$ ,  $n = 0, 1, \dots, M$  or generate a video.

### Home work 3.

- (a) Modify  $A$ ,  $\mathbf{d}$ ,  $t_{\text{lag}}$ ,  $f$ ,  $T$  and  $M$ . What changes? Does the numerical solution become unstable for small  $\tau$ ? If so, why? Is it possible to resolve this issue? If so, how?
- (b) (Requires lots of computational resources) Verify the order of the convolution quadrature method numerically. For this purpose, use

$$u^i(\mathbf{x}, t) = \frac{f(A(t - |\mathbf{x}|))}{4\pi|\mathbf{x}|}$$

and  $f$  as above and evaluate the numerical approximation to  $u = -(SV^{-1})(\partial_t)u^i$  at the point  $\mathbf{x} = [2, 0, 0]$ . Compare the approximation to the exact solution given by  $-u^i$ .