

$$y = t v_y + p_y$$

$$x = t v_x + p_x \Rightarrow t = \frac{x - p_x}{v_x}$$

$$y = v_y \cdot \left(\frac{x - p_x}{v_x} \right) + p_y = \frac{v_y}{v_x} \cdot x - \frac{v_y}{v_x} \cdot p_x + p_y$$

$$y = x \cdot \frac{v_y}{v_x} - v_y \cdot p_x + p_y$$

$$y = \frac{v_y}{v_x} \cdot x - \frac{v_y}{v_x} \cdot p_x + p_y = S_1 \cdot x - S_1 \cdot p_x + p_y$$

$$\frac{v_{y1}}{v_{x1}} \cdot x - \frac{v_{y1}}{v_{x1}} \cdot p_{x1} + p_{y1} = \frac{v_{y2}}{v_{x2}} \cdot x - \frac{v_{y2}}{v_{x2}} \cdot p_{x2} + p_{y2}$$

$$x \cdot \left(\frac{v_{y1}}{v_{x1}} - \frac{v_{y2}}{v_{x2}} \right) = \frac{v_{y1}}{v_{x1}} \cdot p_{x1} - \frac{v_{y2}}{v_{x2}} \cdot p_{x2} + p_{y2} - p_{y1}$$

$$x = \frac{\frac{v_{y1}}{v_{x1}} - \frac{v_{y2}}{v_{x2}}}{S_1 - S_2} \cdot (p_{x1} - p_{x2} + p_{y2} - p_{y1})$$

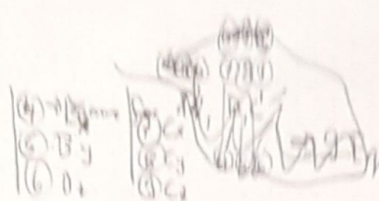
$$t_x = \frac{x - p_x}{v_x} \text{ must be } \geq 0$$

→ otherwise in profit

3 Heat + 4 Ray - Time hit

92 = 920

$$\begin{aligned} (1) \quad A_x &= A_{px} + T_A \cdot A_{vx} \\ (2) \quad A_y &= A_{py} + T_A \cdot A_{vy} \\ (3) \quad A_z &= A_{pz} + T_A \cdot A_{vz} \end{aligned}$$



$$(4) \quad T_A = A_{vx} + A_{px} = T_A \cdot R_{vx} + R_{px}$$

$$T_A = \frac{R_{px} - A_{px}}{A_{vx} - R_{vx}} = \frac{R_{py} - A_{py}}{A_{vy} - R_{vy}} = \frac{R_{pz} - A_{pz}}{A_{vz} - R_{vz}}$$

$$(5) \quad R_{vy} = \frac{T_A \cdot A_{vy} + A_{py} - R_{py}}{T_A}$$

(5)

C. Bullet Fired Speed x, y (range = 300 to 1300) with two Hails A, B
 Unknowns: $\frac{L_A}{V} \frac{L_B}{V} \frac{R_{px}}{V} \frac{R_{py}}{V} \rightarrow 4 \text{ Equations}$

$$(6) \quad T_A \cdot A_{vy} + A_{py} = T_A \cdot R_{vy} + R_{py}$$

$$(10) \quad R_{py} = T_A \cdot A_{vy} + A_{py} - T_A \cdot R_{vy} = T_A (A_{vy} - R_{vy}) + A_{py}$$

$$(7) \quad T_B \cdot B_{vy} + B_{py} = T_B \cdot R_{vy} + R_{py}$$

$$T_B = \frac{R_{py} - B_{py}}{B_{vy} - R_{vy}}$$

$$(8) \quad T_B \cdot B_{vx} + B_{px} = T_B \cdot R_{vx} + R_{px}$$

$$R_{px} = T_B (B_{vx} - R_{vx}) + B_{px}$$

$$\begin{aligned} T_A = \frac{R_{px} - A_{px}}{A_{vx} - R_{vx}} &= \frac{T_B (B_{vx} - R_{vx}) + B_{px} - A_{px}}{A_{vx} - R_{vx}} = \frac{T_B (B_{vx} - R_{vx})}{A_{vx} - R_{vx}} + \frac{B_{px} - A_{px}}{A_{vx} - R_{vx}} \\ &= \frac{(R_{py} - B_{py})(B_{vx} - R_{vx})}{(B_{vy} - R_{vy})(A_{vx} - R_{vx})} + \frac{(B_{px} - A_{px})(B_{vy} - R_{vy})}{(B_{vy} - R_{vy})(A_{vx} - R_{vx})} \end{aligned}$$

$$T_A = \frac{(R_{py} - B_{py})(B_{vx} - R_{vx})}{(B_{vy} - R_{vy})(A_{vx} - R_{vx})} + \frac{(B_{px} - A_{px})(B_{vy} - R_{vy})}{(B_{vy} - R_{vy})(A_{vx} - R_{vx})}$$

$$R_{py} = T_A \cdot A_{vy} + A_{py} - T_A \cdot R_{vy}$$

$T_A =$

$$T_A (B_{vy} - R_{vy})(A_{vx} - R_{vx}) = (R_{py} - B_{py})(B_{vx} - R_{vx}) + (B_{px} - A_{px})(B_{vy} - R_{vy})$$

$$= (T_A \cdot A_{vy} - T_A \cdot R_{vy} + A_{py} - B_{py})(B_{vx} - R_{vx}) +$$

$$= T_A \cdot A_{vy} (B_{vx} - R_{vx}) - T_A \cdot R_{vy} (B_{vx} - R_{vx}) + (A_{py} - B_{py})(B_{vx} - R_{vx}) +$$

$$T_A (B_{vy} - R_{vy})(A_{vx} - R_{vx}) - T_A \cdot A_{vy} (B_{vx} - R_{vx}) + T_A \cdot R_{vy} (B_{vx} - R_{vx}) = \dots$$

$$T_A = \frac{(A_{py} - B_{py})(B_{vx} - R_{vx}) + (B_{px} - A_{px})(B_{vy} - R_{vy})}{(B_{vy} - R_{vy})(A_{vx} - R_{vx}) - A_{vy} (B_{vx} - R_{vx}) + R_{vy} (B_{vx} - R_{vx})}$$

$$+ (B_{vx} - R_{vx})(R_{vy} - A_{vy})$$

$$T_A \cdot A_{vz} + A_{pz} = T_A \cdot R_{vz} + R_{pz}$$

$$R_{pz} = T_A \cdot A_{vz} + A_{pz} - T_A \cdot R_{vz}$$

$$T_B \cdot B_{vz} + B_{pz} = T_B \cdot R_{vz} + R_{pz}$$

$$+ T_A \cdot A_{vz} + A_{pz} - T_A \cdot R_{vz}$$

$$R_{vz} = \frac{T_B \cdot B_{vz} + B_{pz} - T_A \cdot A_{vz} - A_{pz}}{T_B - T_A}$$

$$T_B - T_A$$