- -html ->hypertext markup language used to appear elements in web browser
- -structure-> <doctype>->version of html
- <html></html>->used to begin structure
- -<head> used to put title and information of search engine
- -body-> put elements of web browser on it
- -<h>to<h6> used to p size
- -hr> horizontal line
- -br-> new line
- p->to put an paragraph
- <dd>->description
- -q-> question
- -i->italic
- ->bold
- -<!-->-comment
- --link> to put an link src
- Visit -unvisit-hover-focus
- -<a href> to put an link also
- -<a> imq
- to put img
- -<figure><figure caption> -> used to put image and figure caption
- -ordered list
- ul> unordered list
- table
- -rowspan -> to merge row
- -colpan->to merge column
- -abbr->acronym->used to must word and it's description
- -all white space is one space
- -
- -<div>used to put an some elements related to each other
- -used class and id to call elements
- -<video><audio>used to upload file mp4-mp3
- -<form> used to get some information from user used action attribute to get path of submit and method (get-post)to send elements
- -target->blank to open in new windows
- -encrypt->to send data encrypted
- -<label> to put description
- <input>-> type(password-text -email-file-checkbox-radio button-reset-search) to send data
- -used<option> to get more option
- -used hidden to hide some elements that we don't need to view it
- -used colour and rand and number this attribute used with elements
- -<textarea>to put more than line to send it
- -<button> used with onclick attribute to special event
- -iframe ->display a web page
- -nav->used to put some link
- -section-> Defines a section in a document
- article->Defines an independent, self-contained content
- <aside>-> content aside from the content (like a sidebar)

- footer-> a footer for a document or a section
- details->Defines additional details that the user can open and close on demand
- -header->header of the page
- -summery->defined heading of the page
- -<style>->put style of some elements
- -colour->hex -rgb-hsl
- -style->border used to colour the border of the elements
- -Canvas->used to drow elements in the page:

moveto:to begin

Lint to->to end point

stoke->to end drow

- -css used to presentation of web page
- -we can used it external or internal
- -we determined every element by box by the way DOM
- -selector{prop:value}
- -selector(id(#)-class(.))
- -*selector->all
- -selector,selector,....->to all selector
- -selector-selector-schild selector
- -selector+selector->to all adjacent
- -background-colour
- -background-image
- -background-repeat-> x,y,z
- -background-position->(top-left-right-bottom-centre)
- -Background-attachment
- -border-style->(dashed-dotted-double-solid-none)
- -margin->space between elements and other
- -padding->space between the content of elements and the border of the box
- -font-family
- -font-size
- -font-weight
- -font-style
- -z-index->used to appear the over flow
- -text-shadow
- -text-decoration
- -text-align
- -text-transform
- -position(relative-fixed-absolute)
- -pseudo-classes add some special effect to selector
- -@import -> is used to extend style from other style sheet
- -@media rule specifies the target media types (separated by commas) of a set of rules
- -2D ->transform

translate() - rotate() - scaleX() - scaleY() - scale() - skewX() - skewY() - skew() - matrix()

- -animation used to here some properties ->
- animation-name

- animation-duration
- animation-delay
- animation-iteration-count
- animation-direction
- animation-timing-function
- animation-fill-mode
- animation->is shorthand for apprivoise prop

The animation-direction property:

- normal The animation is played as normal (forwards)by default
- reverse The animation is played in reverse direction (backwards)
- alternate The animation is played forwards first then backwards
- alternate-reverse The animation is played backwards first then forwards
- -css global variable is used to all sheet