

Two Sum

```
class Solution {
public:
    vector<int> twoSum(vector<int>& nums, int target) {
        int i;
        int j;

        vector<int> awn;

        for (i = 0; i < nums.size(); i++) {
            if (nums[i] <= target) {
                for (j = i+1; j < nums.size(); j++) {
                    if ((nums[j] + nums[i]) == target) {
                        awn.push_back(i);
                        awn.push_back(j);
                        return awn;
                    }
                }
            }
        }

        for (i = 0; i < nums.size(); i++) {
            if (nums[i] >= target) {
                for (j = i+1; j < nums.size(); j++) {
                    if ((nums[j] + nums[i]) == target) {
                        awn.push_back(i);
                        awn.push_back(j);
                        return awn;
                    }
                }
            }
        }

        return awn;
    }
};
```

```
}  
};
```

- Working solution
 - iterates through and finds numbers less than target
 - then compares with numbers after to see if they add up to target
 - if nothing is found
 - iterates through and finds numbers greater than target (negative target)
 - then compares with numbers after to see if they add up to target