

# Merge Two Sorted Lists

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/**
 * Definition for singly-linked list.
 * struct ListNode {
 *     int val;
 *     ListNode *next;
 *     ListNode() : val(0), next(nullptr) {}
 *     ListNode(int x) : val(x), next(nullptr) {}
 *     ListNode(int x, ListNode *next) : val(x), next(next) {}
 * };
 */
class Solution {
public:
    ListNode* mergeTwoLists(ListNode* list1, ListNode* list2, ListNode*
head = nullptr, int calls = 0, ListNode* cur = nullptr) {

        if (list1 == nullptr && list2 == nullptr){
            return head;
        }

        int check;

        if (list1 == nullptr) check = 2;
        else if (list2 == nullptr) check = 1;
        else if (list1->val <= list2->val) check = 1;
        else if (list1->val > list2->val) check = 2;

        if (check == 1){
            if (calls == 0){
                head = list1;
                list1 = list1->next;
                head->next = nullptr;
                cur = head;
                calls +=1;
            }else{
```

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        cur->next = list1;
        list1 = list1->next;
        cur = cur->next;
        cur->next = nullptr;
    }
    return mergeTwoLists(list1,list2,head,calls,cur);
}
else if (check == 2){
    if (calls == 0){
        head = list2;
        list2 = list2->next;
        head->next = nullptr;
        cur = head;
        calls +=1;
    }
    else{
        cur->next = list2;
        list2 = list2->next;
        cur = cur->next;
        cur->next = nullptr;
    }
    return mergeTwoLists(list1,list2,head,calls,cur);
}

return head;
}

};

```