

# Medalyze: Deliverable #5 – Software Classes and Methods Design

## 1. Introduction

This deliverable presents the object-oriented design of the Medalyze system, following a use-case-driven approach. Each design decision is traced back to functional requirements from previous deliverables, ensuring alignment with analysis artifacts:

- Use Case Diagram
- System Sequence Diagrams
- Activity Diagrams
- Domain Model Class Diagram

The objective is to transform analysis models into detailed design classes, responsibilities, and methods while maintaining traceability, modularity, and maintainability.

## 2. Use Case Classification

Use cases are classified based on complexity:

### 2.1 Simple Use Cases

- Book Appointment
- View EHR
- Reschedule / Cancel Appointment
- Patient / Doctor Account Update

- Verify Prescription (included in Send Rx)
- Dispense Prescription (included in Send Rx)

Selected Core Simple Use Cases (4):

- Book Appointment
- View EHR
- Reschedule / Cancel Appointment
- Patient / Doctor Account Update

## 2.2 Moderate Use Cases

- Send Prescription (Rx)
- Edit Medical Record
- Add Record Entry
- Create Insurance Claim
- Create Lab Result

Selected Core Moderate Use Cases (4):

- Send Prescription (Rx)
- Edit Medical Record
- Add Record Entry
- Create Insurance Claim

## 2.3 Complex Use Cases

- Manage Roles
- Generate Report
- Create Billing Record
- Validate Claim

Selected Core Complex Use Cases (4):

- Manage Roles
- Generate Report
- Create Billing Record
- Validate Claim

### 3. Domain Model Extraction

#### Simple Use Case #1: Book Appointment (CRC)

- **Actor:** Patient

Class	Responsibilities	Collaborators
<b>AppointmentUI</b>	Capture appointment details (doctor, date, time)	AppointmentController
<b>AppointmentController</b>	Validate availability, create appointment	Appointment, AppointmentDAO
<b>Appointment</b>	Store appointment data	—
<b>AppointmentDAO</b>	Save appointment to database	Database

#### Simple Use Case #2: View EHR (CRC)

- **Actor:** Patient / Doctor

Class	Responsibilities	Collaborators
<b>EHRViewerUI</b>	Request EHR display	EHRController
<b>EHRController</b>	Authorize and retrieve EHR	MedicalRecord
<b>MedicalRecord</b>	Hold patient medical data	MedicalRecordDAO
<b>MedicalRecordDAO</b>	Fetch medical record	Database

#### Simple Use Case #3: Reschedule / Cancel Appointment (CRC)

- **Actor:** Patient

Class	Responsibilities	Collaborators
<b>AppointmentUI</b>	Capture reschedule or cancel request	AppointmentController

<b>AppointmentController</b>	Validate new time / cancel appointment	Appointment, AppointmentDAO
<b>Appointment</b>	Update appointment status/time	—
<b>AppointmentDAO</b>	Persist appointment updates	Database

#### Simple Use Case #4: Patient / Doctor Account Update (CRC)

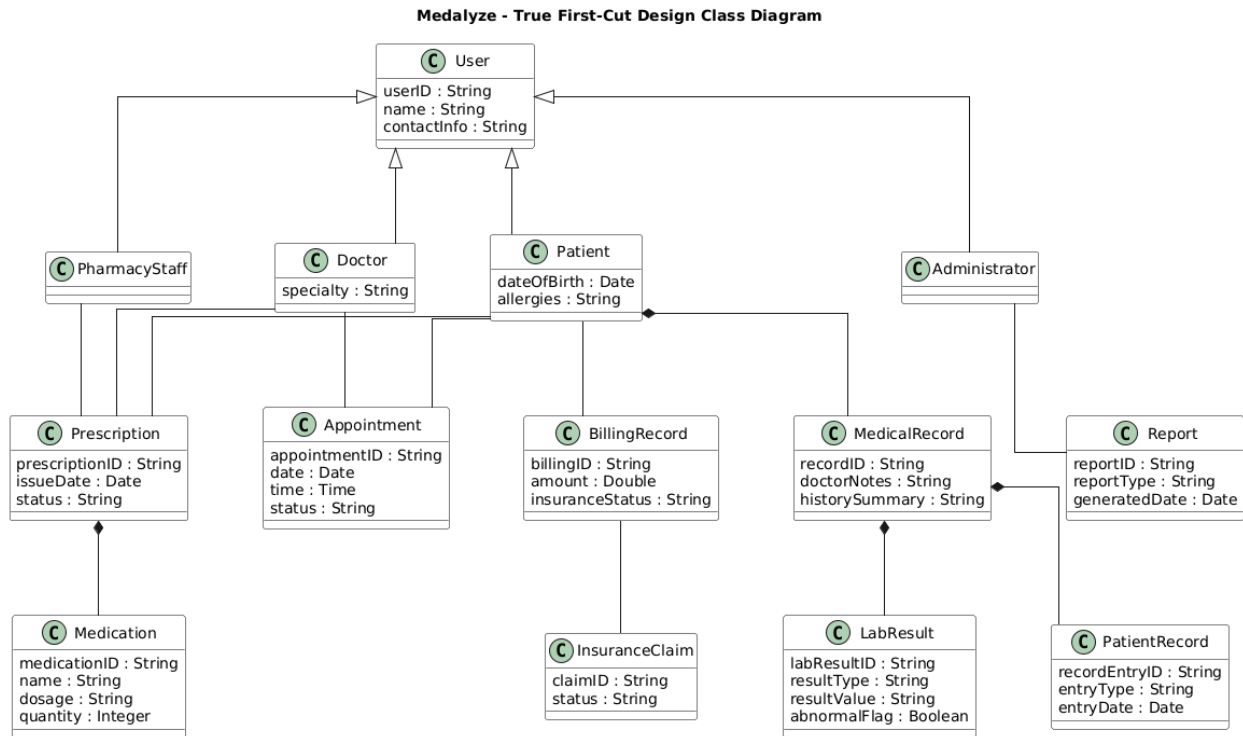
- **Actor:** Patient / Doctor

Class	Responsibilities	Collaborators
<b>ProfileUI</b>	Capture updated user info	AccountController
<b>AccountController</b>	Validate and update account	User
<b>User</b>	Modify personal data	UserDAO
<b>UserDAO</b>	Persist user updates	Database

## 4. First-Cut Design Class Diagram

The first-cut design diagram is derived from the finalized class diagram in Deliverable #3, but simplified to reflect a true first-cut:

- **No controller or UI classes** are included.
- **No detailed methods** are present; only attributes are kept for domain understanding.
- **Focus on inheritance, associations, and compositions.**



## Step-by-Step Transformation from First-Cut Design Class Diagram to Final Design Class Diagram

This section explains, step-by-step, how the **First-Cut Design Class Diagram** was incrementally transformed into the **Final Design Class Diagram**, following the **use-case-driven object-oriented design process** presented in Chapters 12 and 13.

### Step 1: Construction of the First-Cut Design Class Diagram

The First-Cut Design Class Diagram was derived directly from the **Domain Model Class Diagram** developed in Deliverable #3.

At this stage, the diagram includes **only domain entity classes** and focuses on representing:

- Core business entities (e.g., User, Patient, Doctor, Appointment, MedicalRecord, Prescription, BillingRecord, Report)
- Attributes of each entity
- Inheritance relationships
- Associations and multiplicities

No **Boundary (UI)**, **Controller**, or **Data Access** classes were included, and no operations (methods) were defined.

The objective of this step was to establish a **stable and implementation-independent conceptual structure** of the problem domain.

## Step 2: Validation and Refinement of Domain Relationships

The domain structure was validated against the system use cases to ensure completeness and correctness.

During this step:

- Inheritance relationships between User, Patient, Doctor, and Administrator were confirmed.
- Associations such as Patient–Appointment, Patient–MedicalRecord, MedicalRecord–LabResult, and Prescription–Medication were verified.
- Appropriate multiplicities were assigned based on business rules (e.g., a patient may have multiple appointments).

This refinement ensured that the domain model accurately reflects the real-world healthcare environment before introducing behavior.

## Step 3: Identification of System Responsibilities Using Use-Case Realization

Using the selected **simple, moderate, and complex use cases**, system behavior was analyzed through CRC cards, communication diagrams, and sequence diagrams.

This analysis identified responsibilities such as:

- Booking and managing appointments
- Retrieving and updating medical records
- Creating and dispensing prescriptions
- Generating reports and billing records

Responsibilities that coordinate workflows or system interactions were deliberately **not assigned to entity classes**, in accordance with object-oriented design principles.

#### Step 4: Introduction of Controller Classes

Based on the identified system responsibilities, **Controller classes** were introduced to coordinate the execution of use cases.

Examples include AppointmentController, EHRController, PrescriptionController, BillingController, ReportController, and AuthController.

Controller classes are responsible for:

- Validating requests
- Coordinating interactions between the UI and domain layers
- Invoking appropriate domain objects and data access operations

This step establishes a clear **application logic layer**, separating business coordination from data representation.

#### Step 5: Introduction of Boundary (UI) Classes

Boundary classes were added to represent the **user interface layer**, based on the UI designs developed in Deliverable #4.

Examples include PatientDashboard, AppointmentBookingView, EHRViewerView, PrescriptionEntryView, BillingView, and AdminDashboard.

Boundary classes are responsible for:

- Capturing user input
- Displaying system output
- Forwarding user requests to the appropriate controller

Boundary classes do not contain business logic and do not directly access domain or data access classes.

#### Step 6: Introduction of Data Access Layer Classes

To encapsulate persistence logic and enforce layering constraints, **Data Access Object (DAO)** classes were introduced.

Examples include PatientDAO, AppointmentDAO, MedicalRecordDAO, PrescriptionDAO, BillingDAO, and ReportDAO.

DAO classes are responsible for:

- Performing all database CRUD operations
- Isolating database logic from the rest of the system

Direct database access from the View or Domain layers is explicitly avoided.

### Step 7: Assignment of Methods to Classes

Based on the interactions identified in CRC cards, communication diagrams, and sequence diagrams, operations were added to the appropriate classes.

- Controllers contain workflow and coordination methods (e.g., bookAppointment(), getMedicalRecord(), generateReport()).
- Domain entities retain state-related behavior only (e.g., updating appointment status, adding medical record entries).
- DAO classes contain persistence-related operations.

This step ensures that responsibilities are assigned to the most appropriate classes.

### Step 8: Finalization of the Design Class Diagram

After incorporating Boundary, Controller, Domain, and Data Access classes, the **Final Design Class Diagram** was produced.

The final diagram reflects:

- A clear three-layer architecture
- Proper dependency direction (UI → Controller → Domain / DAO)
- Full coverage of the selected use cases

This diagram serves as the basis for model-to-code transformation and implementation.



## Step 9: Derivation of the Package Diagram

Finally, the classes in the Final Design Class Diagram were organized into packages representing the system's logical layers: UI, Controller, Domain, and Data Access.

The resulting Package Diagram illustrates dependencies between packages without exposing class attributes or operations.

# 5. Simple Use Case Design – CRC Technique

## 5.1 Book Appointment

**Actor:** Patient

**Class:** AppointmentUI, AppointmentController, Appointment, AppointmentDAO

Class	Responsibilities	Collaborators
AppointmentUI	Capture appointment request	AppointmentController
AppointmentController	Validate availability, book appointment	Appointment, AppointmentDAO
Appointment	Store appointment details	AppointmentDAO
AppointmentDAO	Persist appointment data	Database

**Methods Added:**

- AppointmentController.bookAppointment()
- AppointmentDAO.saveAppointment()

## 5.2 View EHR

**Actor:** Patient, Doctor

Class	Responsibilities	Collaborators
EHRViewerUI	Request EHR data	EHRController
EHRController	Retrieve authorized EHR	MedicalRecord
MedicalRecord	Hold patient health data	MedicalRecordDAO
MedicalRecordDAO	Fetch EHR data	Database

**Methods Added:**

- `EHRController.getEHR()`

## 5.3 Reschedule / Cancel Appointment

**Actor:** Patient

Class	Responsibilities	Collaborators
AppointmentUI	Capture reschedule/cancel request	AppointmentController
AppointmentController	Validate new time or cancel	Appointment, AppointmentDAO
Appointment	Update appointment details	AppointmentDAO
AppointmentDAO	Persist updates	Database

**Methods Added:**

- `AppointmentController.rescheduleAppointment()`
- `AppointmentController.cancelAppointment()`

## 5.4 Patient / Doctor Account Update

**Actor:** Patient, Doctor

Class	Responsibilities	Collaborators
ProfileUI	Capture updated account data	AccountController
AccountController	Validate and update account	User
User	Modify personal information	UserDAO
UserDAO	Persist changes	Database

**Methods Added:**

- `AccountController.updateAccount()`

## 6. Moderate Use Case Design – Communication Diagrams

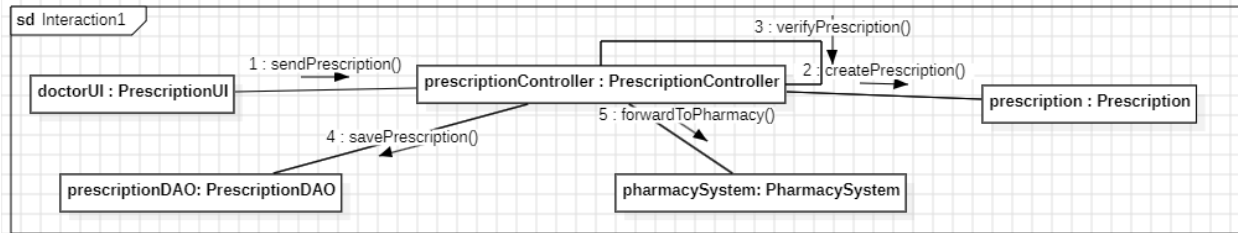
### 6.1 Send Prescription (Rx)

**Actor:** Doctor

**Flow:** Doctor submits prescription → PrescriptionController validates → Verify → Dispense

**Classes & Methods:**

- `PrescriptionController.sendPrescription()`
- `PrescriptionController.verifyPrescription()`
- `PrescriptionController.forwardToPharmacy()`
- `PrescriptionDAO.savePrescription()`



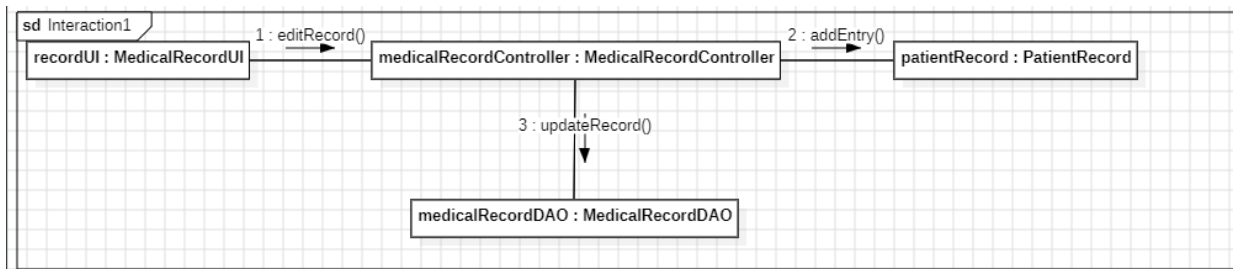
## 6.2 Edit Medical Record

**Actor:** Patient, Doctor

**Flow:** Authorized user modifies record → Includes Add Record Entry

**Classes & Methods:**

- MedicalRecordController.editRecord()
- PatientRecord.addEntry()
- MedicalRecordDAO.updateRecord()



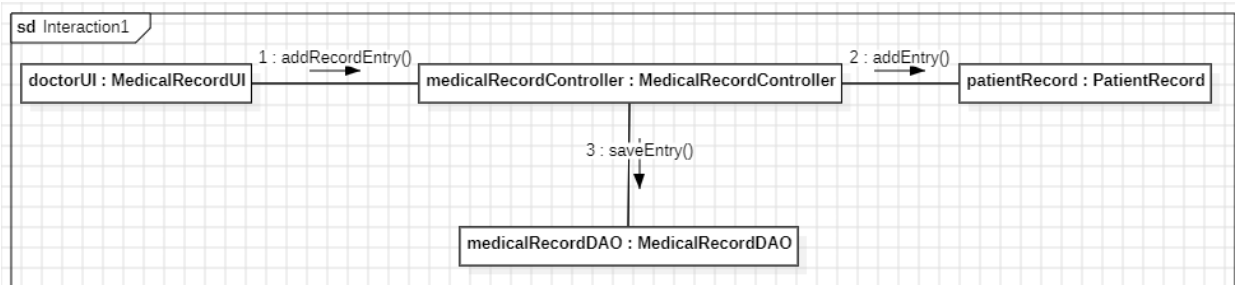
## 6.3 Add Record Entry

**Actor:** Doctor

Class	Responsibilities	Collaborators
PatientRecord	Store entry details	MedicalRecordController
MedicalRecordController	Add new record entry	PatientRecord, MedicalRecordDAO
MedicalRecordDAO	Persist entry	Database

### Methods Added:

- `MedicalRecordController.addRecordEntry()`
- `PatientRecord.addEntry()`



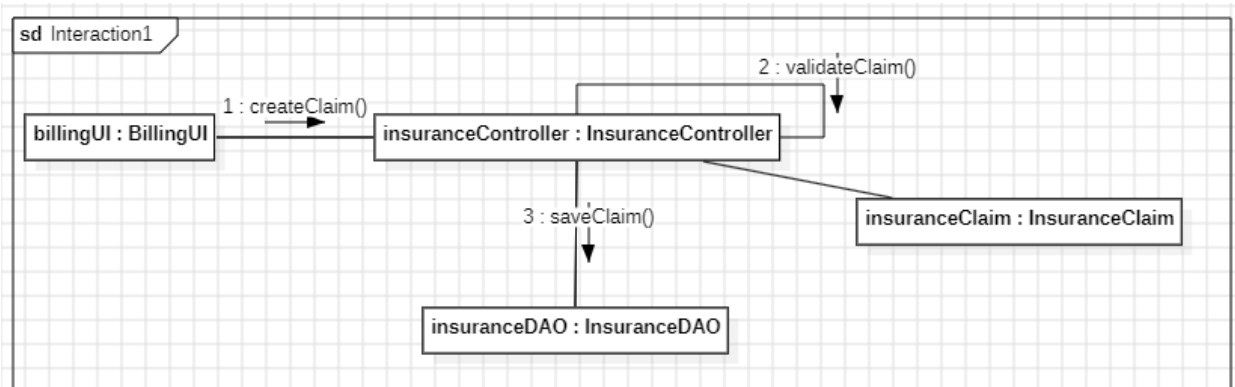
## 6.4 Create Insurance Claim

**Actor:** Patient

Class	Responsibilities	Collaborators
InsuranceController	Validate claim	InsuranceClaim, BillingRecord
InsuranceClaim	Store claim details	InsuranceController
InsuranceDAO	Persist claim	Database

### Methods Added:

- `InsuranceController.createClaim()`
- `InsuranceController.validateClaim()`



## 7. Complex Use Case Design – Sequence Diagrams

### 7.1 Manage Roles

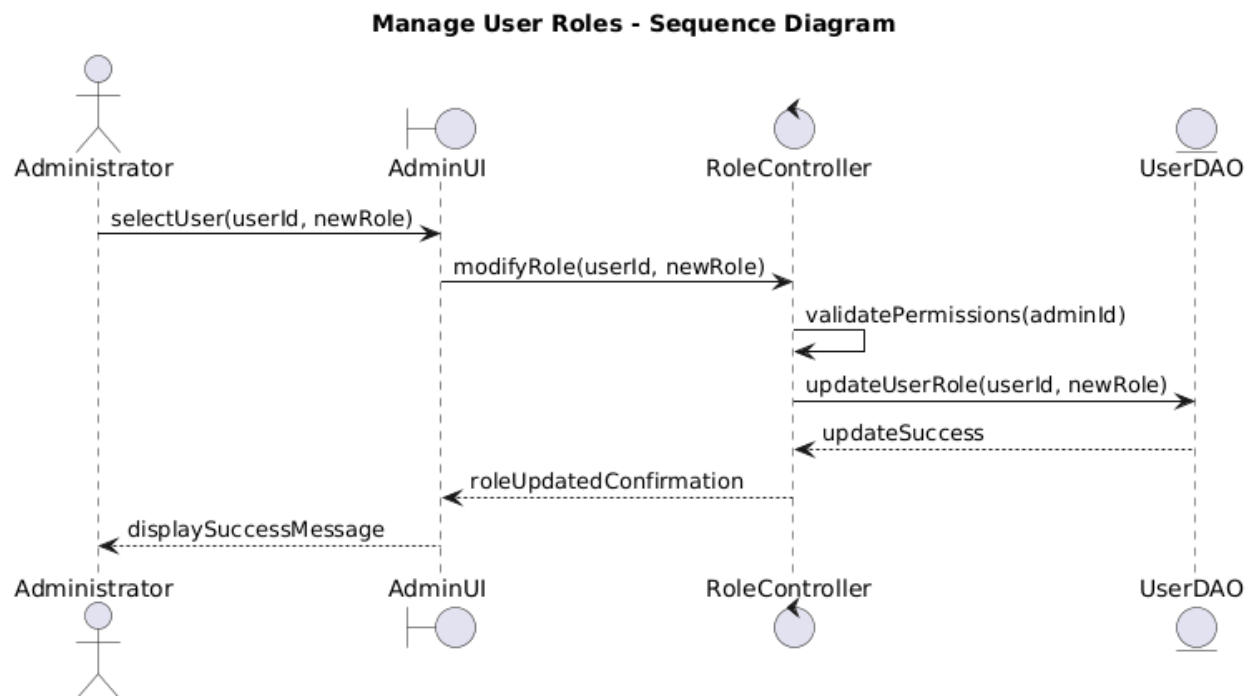
**Actor:** Administrator

**Sequence Steps:**

1. Admin selects user → RoleController.validatePermissions()
2. Update roles → UserDAO.updateUserRole()

**Methods Added:**

- RoleController.modifyRole()



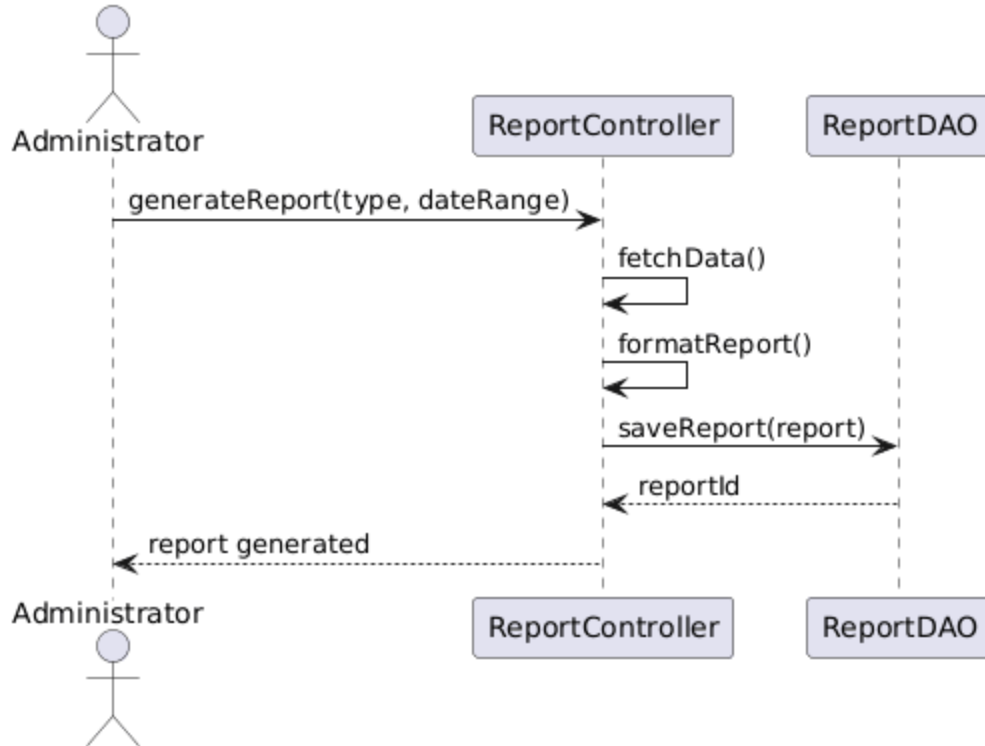
### 7.2 Generate Report

**Actor:** Administrator

**Flow:** Generate report → Fetch data → Format → Store

### Methods Added:

- `ReportController.generateReport()`
- `ReportDAO.saveReport()`



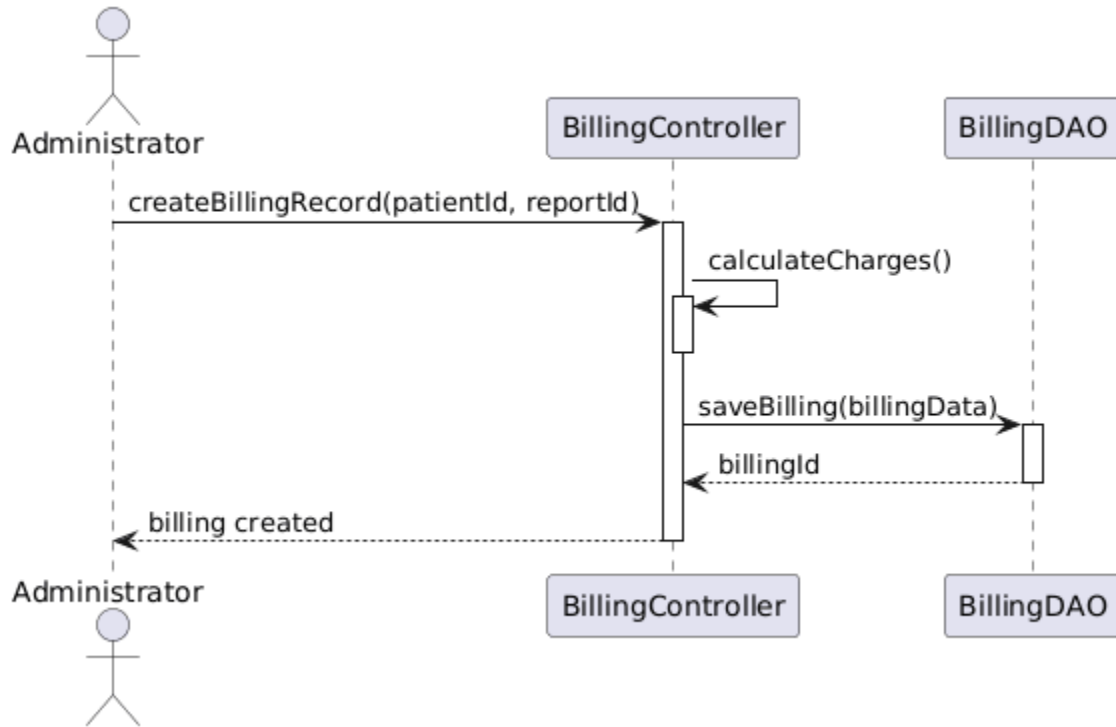
## 7.3 Create Billing Record

**Actor:** Administrator

**Flow:** Link billing to patient and report

### Methods Added:

- `BillingController.createBillingRecord()`
- `BillingDAO.saveBilling()`



## 7.4 Validate Claim

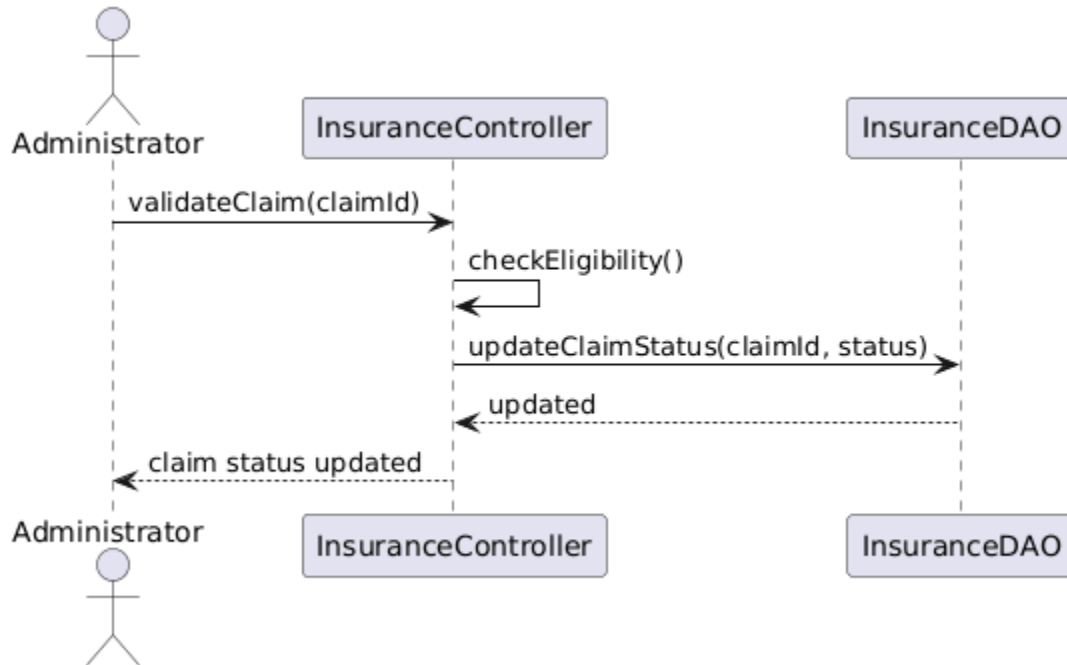
**Actor:** Administrator

**Flow:** Validate insurance claim → Update status

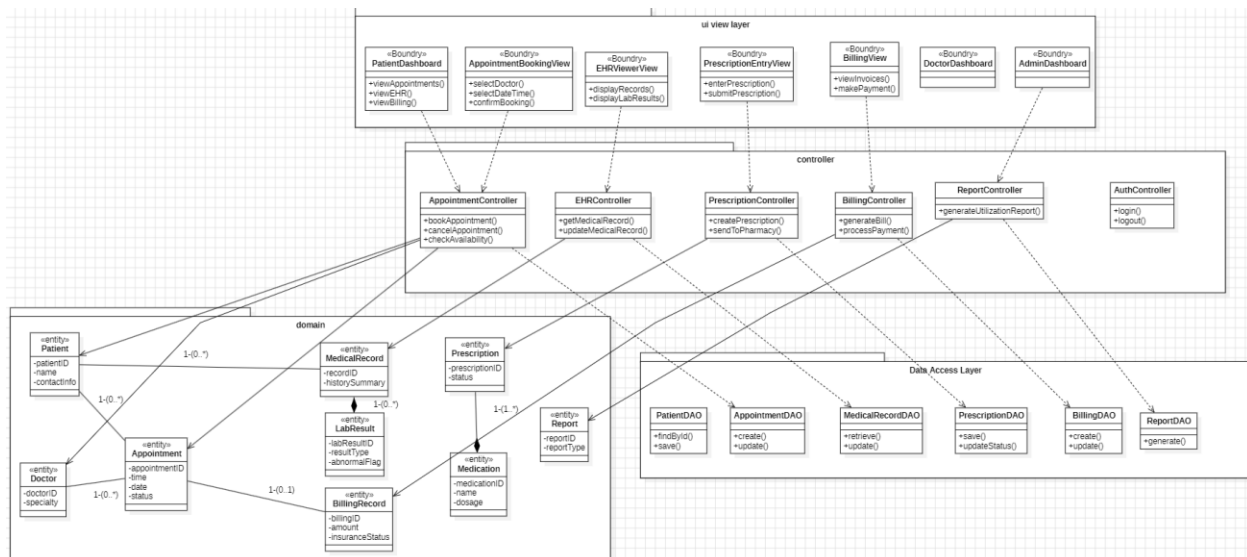
**Methods Added:**

- `InsuranceController.validateClaim()`
- `InsuranceDAO.updateClaimStatus()`

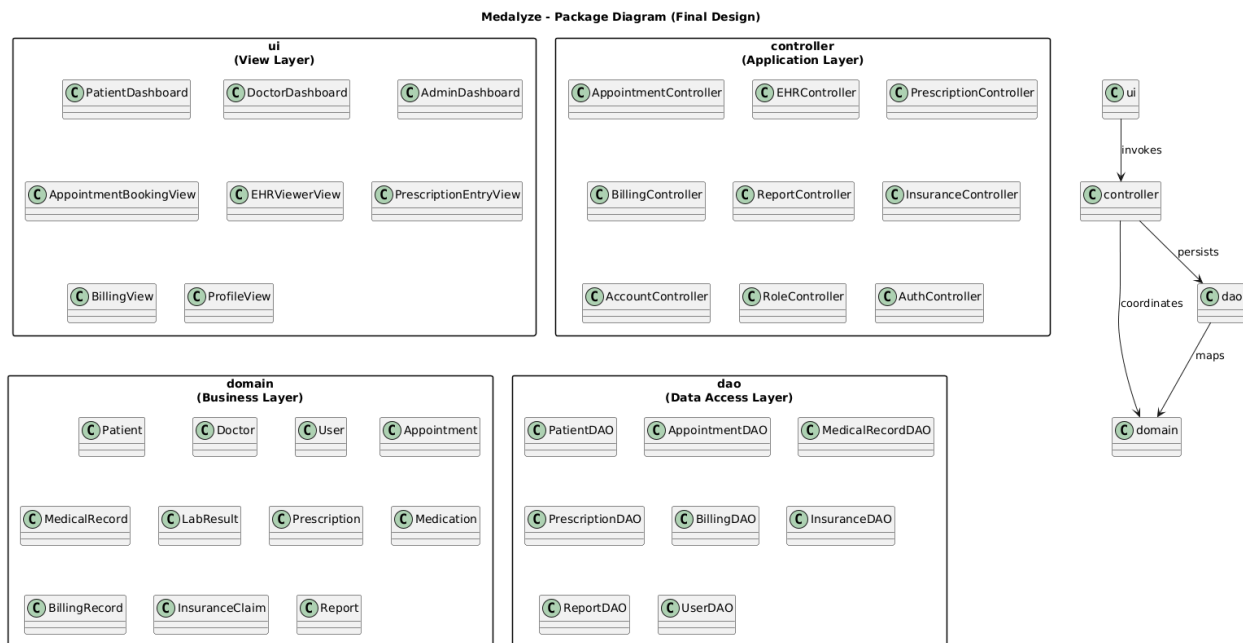




## 8. Final Design Class Diagram



## 9. Package Diagram



## 10. Model-to-Code Transformation

The final Design Class Diagram was transformed into Java code using a UML-to-Java transformation, following the **Walking Skeleton approach**.

A minimal end-to-end functional slice was implemented to validate the system architecture early, ensuring consistent mapping between design and code and supporting incremental refinement of the system.

## 11. Use Case Implementation (Simple Use Cases)

Two simple use cases that require database interaction were implemented:

- Register Patient
- Login User

The implementation follows a **three-layered architecture**, as shown below:

- **View Layer:** RegistrationUI, LoginUI
- **Controller Layer:** AccountController
- **Data Layer:** UserDAO

All database CRUD operations are fully encapsulated within DAO classes.

Controller classes mediate all communication between the View and Domain layers, and **direct database access from the View or Domain layers is strictly avoided.**

## 12. Assumptions and Design Decisions

The following assumptions and design decisions were made to maintain clarity, consistency, and alignment with the scope of the project:

- External subsystems such as pharmacies and insurance providers are **conceptually integrated** and represented at the design level without full implementation.
- Security mechanisms (e.g., authentication and encryption) are **simplified** to focus on object-oriented design principles rather than low-level security implementation details.
- The database structure follows the schema defined in previous deliverables to ensure **consistency across all models.**
- Each use case is designed to ensure **traceability from functional requirements to design classes and methods**, supporting maintainability and future extension.

## 13. Conclusion

Deliverable #5 demonstrates a complete transformation from **analysis models to detailed object-oriented design.**

The resulting design provides:

- Modularity through layered architecture
- Traceability between requirements, use cases, and methods
- Maintainability via clear responsibility assignment

- A clear and consistent path for code implementation

All selected use cases are modeled in detail using appropriate UML techniques, and the final design is fully prepared for **incremental implementation and future refinement**.