

# Faculty of Engineering & Technology Electrical & Computer Engineering Department

# **Computer Network**

# **ENCS3320**

# **Project 2 Report**

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## Aim of the project:

The goal of the project is to understand and apply the concepts of DHCP, DNS, and ICMP protocols in computer networks. It involves capturing and analyzing packets using Wireshark software, building a network topology with routers, switches, and PCs, configuring OSPF routing protocol, implementing DHCP for automatic IP address assignment, setting up a DNS server, and testing connectivity using ping and traceroute commands. The project aims to provide practical experience and knowledge in network protocols and their application in a network environment.

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Part a: explain briefly the function of: DHCP, DNS, and ICMP.

- DHCP (Dynamic Host Configuration Protocol) is a service that dynamically assigns IP addresses
  to network devices. It ensures that each device connected to the network has a unique IP address.
  To assign an IP address to a client, four messages are exchanged between the client and the
  DHCP server (DHCP discover, DHCP offer, DHCP request, DHCP ACK). DHCP can return
  more than just the assigned IP address (such as the default gateway, the name and IP address of
  the DNS server, and the network mask).
- DNS (Domain Name System) is mapping between names and IP addresses, allowing users to
  access websites and services using easy-to-remember domain names instead of complex IP
  addresses.
- ICMP (Internet Control Message Protocol) is a network protocol that detects faults while
  transmitting messages to a destination. It aids in the detection and reporting of network problems
  such as network congestion, inaccessible hosts, and network failures. ICMP packets are used for
  a variety of network-related activities, including ping queries to determine whether or not a host
  is accessible.

## Part a: Using Wireshark software

## **ICMP** packets

```
C:\Users\khaled>ping www.google.com
Pinging www.google.com [142.250.185.164] with 32 bytes of data:
Reply from 142.250.185.164: bytes=32 time=59ms TTL=57
Reply from 142.250.185.164: bytes=32 time=57ms TTL=57
Reply from 142.250.185.164: bytes=32 time=58ms TTL=57
Reply from 142.250.185.164: bytes=32 time=61ms TTL=57
Ping statistics for 142.250.185.164:
    Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
Approximate round trip times in milli-seconds:
    Minimum = 57ms, Maximum = 61ms, Average = 58ms
```

	# "\ "\ "    = 1 = " \ "					
+ 🔻	cmp			X		
	Info Length Protoc	col Destination	Source	Time	.No	
	Echo (ping) request id=0x0001, seq=33/8448, ttl=128 (reply in 3687) 74 ICM	NP 142.250.185.164	192.168.1.109	65.485762 3686		
	Echo (ping) reply id=0x0001, seq=33/8448, ttl=57 (request in 3606) 74 ICM	192.168.1.109	142.250.185.164	65.545593 3687		
	Echo (ping) request id=0x0001, seq=34/8704, ttl=128 (reply in 3689) 74 ICM	MP 142.250.185.164	192.168.1.109	66.518007 3688		
	Echo (ping) reply id=0x0001, seq=34/8704, ttl=57 (request in 3688) 74 ICM	192.168.1.109	142.250.185.164	66.575645 3689		
	Echo (ping) request id=0x0001, seq=35/8960, ttl=128 (reply in 3700) 74 ICM	142.250.185.164	192.168.1.109	67.535133 3699		
	Echo (ping) reply id=0x0001, seq=35/8960, ttl=57 (request in 3699) 74 ICM	192.168.1.109	142.250.185.164	67.593525 3700		
	Echo (ping) request id=0x0001, seq=36/9216, ttl=128 (reply in 3703) 74 ICM	1P 142.250.185.164	192.168.1.109	68.556464 3702		
	Echo (ping) reply id=0x0001, seq=36/9216, ttl=57 (request in 3702) 74 ICM	4P 192.168.1.109	142.250.185.164	68.617552 3703		

On command, they used the "ping" program to send ICMP (Internet Control Message Protocol) echo request packets to the domain "www.google.com." A host's reachability and responsiveness on an Internet Protocol (IP) network are tested using the ICMP echo request, a network diagnostic tool.

This is how the output is broken down: The user sends four ICMP echo request packets to the IP address 142.250.185.164, which is the host <a href="https://www.google.com">www.google.com</a>.

Four ICMP echo reply packets are sent by the host at the IP address 142.250.185.164 as a sign that the echo requests were successfully received.

Each echo request packet has 32 bytes of data, according to the "bytes=32" portion of the response.

The round-trip time (RTT) for each response is provided in the "time" field in milliseconds. The RTT values in this instance have a range of 57 to 61 ms, with an average of 58 ms. these numbers show how long it took for the ICMP echo request packet to get to the target host and how long it took for the ICMP echo reply packet to go back to the source.

The "TTL" (Time To Live) value denotes how many network hops a packet may make before it becomes inactive. The TTL value in this instance is 57, meaning that the packet has 57 possible router transits before it expires.

The outcomes of the ping operation are compiled in the "Ping statistics" section. Four packets were transmitted, four packets were received, and there was no packet loss (0% loss), according to the statement.

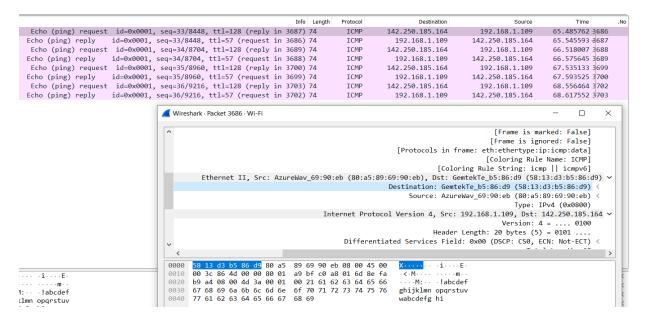
#### 1- MAC addresses for the source and destination:

Source: 80:a5:89:69:90:eb AzureWav\_69:90:eb 58:13:d3:b5:86:d9 is the destination: GemtekTe

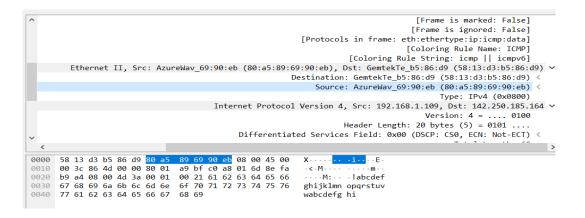
The MAC addresses of the Ethernet frames are displayed in these fields. The network interface that sent the frame is represented by the "Source" MAC address, while the intended receiver is represented by the "Destination" MAC address.

Media Access Control address is referred to as a MAC address. It is a distinctive number that the maker of a network interface card (NIC) assigns to it. Both wired and wireless network interfaces are given MAC addresses.

MAC addresses have a 48-bit (6-byte) identification format. Six sets of two hexadecimal digits, often separated by colons or hyphens, are the most common way to represent it.



These is the source Mac address of request packet



These is the destination Mac address of request packet.

### 2- Addresses for the source and destination computers using Internet Protocol Version 4 (IPv4):

The source is 192.168.1.109 Location: 142.250.185.164

In network communication, the source IP address (192.168.1.109) indicates the IP address of the sender, whereas the destination IP address (142.250.185.164) represents the IP address of the intended receiver. The sender's device is identified by its source IP address (192.168.1.109), while the recipient device is identified by its destination IP address (142.250.185.164). These IP addresses are often shown in decimal format, also known as dotted-decimal notation, where each octet (8 bits) of the IP address is represented by a decimal number ranging from 0 to 255. This style is frequently used since it is simpler to use and easier for humans to read.

The images below show these IP addresses in hexadecimal format.

#### Internet Protocol Version 4 (IPv4)

```
Internet Protocol Version 4, Src: 192.168.1.109, Dst: 142.250.185.164 V
                                                                               Version: 4 = .... 0100
                                                               Header Length: 20 bytes (5) = 0101 ....
                                          Differentiated Services Field: 0x00 (DSCP: CS0, ECN: Not-ECT) >
                                          Differentiated Services Codepoint: Default (0) = ..00 0000
                         Explicit Congestion Notification: Not ECN-Capable Transport (0) = 00.....
                                                                                     Total Length: 60
                                                                        Identification: 0x864d (34381)
                                                                               Flags: 0x0 = .... .000 >
                                                                  Reserved bit: Not set = .... 0
                                                                Don't fragment: Not set = .... ..0.
0000 58 13 d3 h5 86 d9 80 a5 89 69 90 eb 08 00 45 00
                                                      X-------
                                                       -<-M-----m--
0010 00 3c 86 4d 00 00 80 01 a9 bf c0 a8 01 6d 8e fa
0020 b9 a4 08 00 4d 3a 00 01
                             00 21 61 62 63 64 65 66
                                                       ----M:-- !abcdef
0030 67 68 69 6a 6b 6c 6d 6e 6f 70 71 72 73 74 75 76
                                                       ghijklmn opgrstuv
0040 77 61 62 63 64 65 66 67 68 69
                                                       wabcdefg hi
```

#### The source ip address: 192.168.1.109

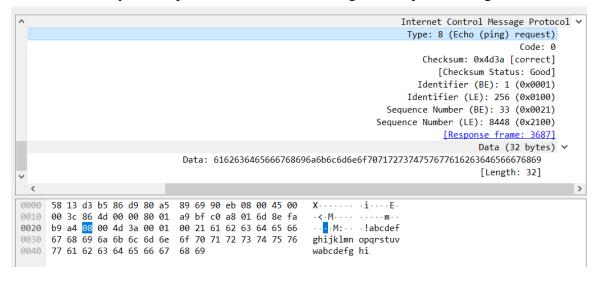
```
Identification: 0x864d (34381)
                                                                                     Flags: 0x0 = .... .000 V
                                                                       Reserved bit: Not set = .... 0
                                                                     Don't fragment: Not set = .... ..0.
                                                                     More fragments: Not set = .... .0..
                                                                   Fragment Offset: 0 = 0000 0000 0000 0...
                                                                                          Time to Live: 128
                                                                                         Protocol: ICMP (1)
                                                             Header Checksum: 0xa9bf [validation disabled]
                                                                       [Header checksum status: Unverified]
                                                                              Source Address: 192.168.1.109
                                                                       Destination Address: 142,250,185,164
                                                                             Internet Control Message Protocol >
0000 58 13 d3 b5 86 d9 80 a5 89 69 90 eb 08 00 45 00
                                                           X \cdot \cdot \cdot \cdot \cdot \cdot \cdot \cdot E \cdot
0010 00 3c 86 4d 00 00 80 01 a9 bf c0 a8 01 6d 8e fa
                                                           -<-M----
                                                           ----M:---!abcdef
0020 b9 a4 08 00 4d 3a 00 01
                                00 21 61 62 63 64 65 66
0030 67 68 69 6a 6b 6c 6d 6e 6f 70 71 72 73 74 75 76
                                                           ghijklmn opqrstuv
0040 77 61 62 63 64 65 66 67 68 69
                                                           wabcdefg hi
```

Destination ip address: 142.250.185.164

```
Identification: 0x864d (34381)
                                                                                    Flags: 0x0 = .... .000 >
                                                                      Reserved bit: Not set = .... 0
                                                                    Don't fragment: Not set = .... ..0.
                                                                    More fragments: Not set = .... .0..
                                                                  Fragment Offset: 0 = 0000 0000 0000 0...
                                                                                         Time to Live: 128
                                                                                        Protocol: ICMP (1)
                                                             Header Checksum: 0xa9bf [validation disabled]
                                                                      [Header checksum status: Unverified]
                                                                             Source Address: 192.168.1.109
                                                                      Destination Address: 142.250.185.164
                                                                            Internet Control Message Protocol >
0000 58 13 d3 b5 86 d9 80 a5 89 69 90 eb 08 00 45 00
                                                          x_{\cdots\cdots}_{-i\cdots}\underline{{}_{E}}
                                                          -<-M-----m
0010 00 3c 86 4d 00 00 80 01 a9 bf c0 a8 01 6d 8e fa
0020 b9 a4 08 00 4d 3a 00 01 00 21 61 62 63 64 65 66
                                                          ---M: · · ·!abcdef
0030 67 68 69 6a 6b 6c 6d 6e 6f 70 71 72 73 74 75 76
                                                          ghijklmn opqrstuv
0040 77 61 62 63 64 65 66 67 68 69
                                                          wabcdefg hi
```

#### 3- ICMP: Internet Control Message Protocol:

The Internet Protocol Suite includes the network protocol known as ICMP (Internet Control Message Protocol). Between network devices, it is mostly used to convey control and error messages. Type 8, which stands for an Echo (ping) request, is one of the frequently used ICMP message types. A network host's reachability and responsiveness are tested using echo request messages.



#### 4- The ICMP (Internet Control Message Protocol) code:

#### Code: 0

In this field, the ICMP message code is specified. The value 0 here denotes an ordinary Echo request message.

```
Internet Control Message Protocol >
                                                                          Type: 8 (Echo (ping) request)
                                                                              Checksum: 0x4d3a [correct]
                                                                                 [Checksum Status: Good]
                                                                             Identifier (BE): 1 (0x0001)
                                                                          Identifier (LE): 256 (0x0100)
                                                                       Sequence Number (BE): 33 (0x0021)
                                                                     Sequence Number (LE): 8448 (0x2100)
                                                                                 [Response frame: 3687]
                                                                                        Data (32 bytes) v
                               Data: 6162636465666768696a6b6c6d6e6f7071727374757677616263646566676869
                                                                                         [Length: 32]
     58 13 d3 b5 86 d9 80 a5
                              89 69 90 eb 08 00 45 00
0010 00 3c 86 4d 00 00 80 01 a9 bf c0 a8 01 6d 8e fa
                                                        -<-M-----m--
0020 b9 a4 08 00 4d 3a 00 01 00 21 61 62 63 64 65 66
                                                        ··· M: · · !abcdef
0030 67 68 69 6a 6b 6c 6d 6e 6f 70 71 72 73 74 75 76
                                                        ghijklmn opqrstuv
0040 77 61 62 63 64 65 66 67 68 69
                                                        wabcdefg hi
```

### 5- ICMP (Internet Control Message Protocol) Data:

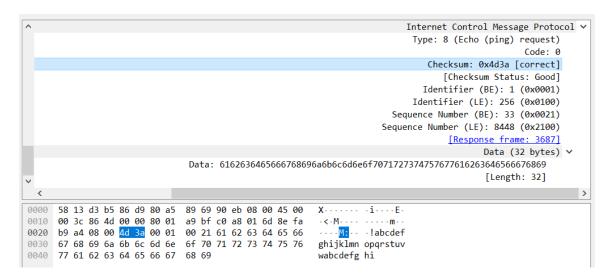
"Data Length" refers to the total amount of ICMP data in the ICMP message. Additional details related to the kind of ICMP message being transmitted are contained in the ICMP data part. The ICMP data, for instance, comprises a payload of arbitrary data needed to identify the request and its response in the case of an Echo Request (ping) message. The amount of payload or additional information that can be included in an ICMP message depends on the length of the ICMP data. The maximum payload size specified by the underlying network protocol, such as IPv4 or IPv6, places restrictions on ICMP data. For instance, in IPv4 an ICMP message can only have a maximum payload size of 65,535 bytes, minus the size of the IP and ICMP headers.

In the figure bellow the length of data= 32 6162636465666768696a6b6c6d6e6f7071727374757677616263646566676869

The payload data of the ICMP packet is contained in this field. The data is a string of hexadecimal characters in the given capture. The ASCII representation of the letters "abcdefghijklmnopqrstuvwxyz" is used in this instance as the payload. The data consists of 32 bytes.

```
Internet Control Message Protocol >
                                                                            Type: 8 (Echo (ping) request)
                                                                                                  Code: 0
                                                                               Checksum: 0x4d3a [correct]
                                                                                  [Checksum Status: Good]
                                                                              Identifier (BE): 1 (0x0001)
                                                                            Identifier (LE): 256 (0x0100)
                                                                        Sequence Number (BE): 33 (0x0021)
                                                                      Sequence Number (LE): 8448 (0x2100)
                                                                                   [Response frame: 3687]
                                                                                          Data (32 bytes) V
                                Data: 6162636465666768696a6b6c6d6e6f7071727374757677616263646566676869
                                                                                           [Length: 32]
      58 13 d3 b5 86 d9 80 a5 89 69 90 eb 08 00 45 00
                                                         X.....E
     00 3c 86 4d 00 00 80 01
                               a9 bf c0 a8 01 6d 8e fa
0020
     b9 a4 08 00 4d 3a 00 01 00 21 <mark>61</mark>
                                                           --M:--
9939
```

6- The checksum field in the packet capture supplied provides the computed value used for error detection and integrity testing of the ICMP packet. The checksum is used to guarantee the integrity of the packet during transmission and is computed over the ICMP header and contents. The received packet contains a valid and matching checksum since the checksum value in this instance is "0x4d3a," and it is marked as "[correct]



#### **DNS**

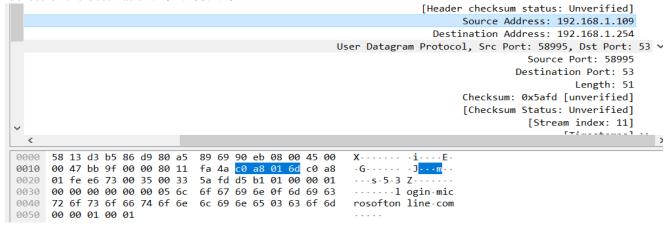
A protocol called DNS (Domain Name System) is used to convert domain names into IP addresses. Devices can search up and resolve domain names because to its distributed database functionality. For network communication, DNS converts a domain name entered by a user into an IP address.

	T				<b>2</b>	
^	Info Length	Protocol	Destination	Source	Time	.No
	Standard query 0x6fd0 A www.bing.com 72	DNS	192.168.1.254	192.168.1.109	9.331508 56	
	"Standard query response 0x6fd0 A www.bing.com CNAME www.bing.com.trafficmanager.net CNAME www.bing.com.edgekey.net CNAME e863 505	DNS	192.168.1.109	192.168.1.254	9.338241 57	
	Standard query 0x0abf A aefd.nelreports.net 79	DNS	192.168.1.254	192.168.1.109	9.634963 126	
	Standard query 0x5248 HTTPS aefd.nelreports.net 79	DNS	192.168.1.254	192.168.1.109	9.635264 <del>12</del> 7	
	"Standard query response 0x5248 HTTPS aefd.nelreports.net CNAME aefd.nelreports.net.akamaized.net CNAME a1851.dscg2.akamai.net SOA 221	DNS	192.168.1.109	192.168.1.254	9.640492 129	
	"Standard query response 0x0abf A aefd.nelreports.net CNAME aefd.nelreports.net.akamaized.net CNAME a1851.dscg2.akamai.net A 72.24 364	DNS	192.168.1.109	192.168.1.254	9.641093 130	
	Standard query 0xd30b A login.microsoftonline.com 85	DNS	192.168.1.254	192.168.1.109	10.635589 434	
	Standard query 0x846c A www.bing.com 72	DNS	192.168.1.254	192.168.1.109	10.636100 435	
	"Standard query response 0x846c A www.bing.com CNAME www-www.bing.com.trafficmanager.net CNAME www.bing.com.edgekey.net CNAME e863 505	DNS	192.168.1.109	192.168.1.254	10.640316 437	
	"Standard query response 0xd30b A login.microsoftonline.com CNAME login.mso.msidentity.com CNAME ak.privatelink.msidentity.com CNA 545	DNS	192.168.1.109	192.168.1.254	10.640722 438	
	Standard query 0x240e A www.bing.com 72	DNS	192.168.1.254	192.168.1.109	11.010911 525	
г	Standard query 0xd5b1 A login.microsoftonline.com 85	DNS	192.168.1.254	192.168.1.109	11.011900 527	
L	"Standard query response 0x240e A www.bing.com CNAME www-www.bing.com.trafficmanager.net CNAME www.bing.com.edgekey.net CNAME e863 505	DNS	192.168.1.109	192.168.1.254	11.016109 528	
	"Standard query response 0xd5b1 A login.microsoftonline.com CNAME login.mso.msidentity.com CNAME ak.privatelink.msidentity.com CNA 545	DNS	192.168.1.109	192.168.1.254	11.016464 529	
	Standard query 0xc74f A play.google.com 75	DNS	192.168.1.254	192.168.1.109	12.473639 688	
	Standard query 0x2b68 HTTPS play.google.com 75	DNS	192.168.1.254	192.168.1.109	12.473999 689	
	"Standard query response 0xc74f A play.google.com A 142.250.74.238 NS ns4.google.com NS ns3.google.com NS ns1.google.com NS ns2.go 179	DNS	192.168.1.109	192.168.1.254	12.480011 691	
	Standard query response 0x2b68 HTTPS play.google.com SOA ns1.google.com 125	DNS	192.168.1.109	192.168.1.254	12.480277 692	
	Standard query 0x8fc2 A cdn.content.prod.cms.msn.com 88	DNS	192.168.1.254	192.168.1.109	20.819397 863	
	"Standard query response θx8fc2 A cdn.content.prod.cms.msn.com CNAME cdn.content.prod.cms.msn.com.edgekey.net CNAME e10663.dscg.ak 363	DNS	192.168.1.109	192.168.1.254	20.824799 864	
	Standard query 0x0890 A assets.msn.com 74	DNS	192.168.1.254	192.168.1.109	20.972098 890	
	"Standard query response 0x0890 A assets.msn.com CNAME assets.msn.com.edgekey.net CNAME e28578.d.akamaiedge.net A 95.100.135.250 A 436	DNS	192.168.1.109	192.168.1.254	20.975985 891	
	Standard query 0xc950 A clients4.google.com 79	DNS	192.168.1.254	192.168.1.109	23.664446 1019	
	Standard query 0xf037 HTTPS clients4.google.com 79	DNS	192.168.1.254	192.168.1.109	23.665390 1020	
	Standard query response 0xc950 A clients4.google.com CNAME clients.l.google.com A 142.250.179.78 NS ns2.google.com NS ns1.google 207	DNS	192.168.1.109	192.168.1.254	23.668117 1021	
U	Standard query response 0xf037 HTTPS clients4.google.com CNAME clients.l.google.com SOA ns1.google.com 153	DNS	192.168.1.109	192.168.1.254	23.671709 1022	
Ľ	Standard quary Autofi A are men com 71	DMC	102 160 1 254	102 169 1 100	20 116041 1062	

#### 1- Address of the source: 192.168.1.109

The source IP address of the packet is represented by this field, letting you know where it came from. The source IP address in this instance is 192.168.1.109, a private IP address that is frequently used in local network contexts.

Address of the destination: 192.168.1.254



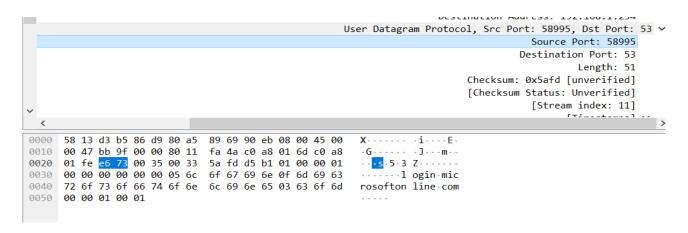
2- This part displays the packet's destination IP address, letting you know where it is being sent. The target IP address in this instance is 192.168.1.254, a private IP address that is frequently used as the default gateway in local network contexts.

```
Time to Live: 128
                                                                                       Protocol: UDP (17)
                                                            Header Checksum: 0xfa4a [validation disabled]
                                                                     [Header checksum status: Unverified]
                                                                            Source Address: 192.168.1.109
                                                                       Destination Address: 192.168.1.254
                                                      User Datagram Protocol, Src Port: 58995, Dst Port: 53 ∨
                                                                                       Source Port: 58995
                                                                                     Destination Port: 53
                                                                                               Length: 51
                                                                            Checksum: 0x5afd [unverified]
                                                                            [Checksum Status: Unverified]
                                                                                      [Stream index: 11]
                                                         X------E-
-G------J---m
                               89 69 90 eb 08 00 45 00
      58 13 d3 b5 86 d9 80 a5
0000
     00 47 bb 9f 00 00 80 11 fa 4a c0 a8 01 6d c0 a8
0010
      01 fe e6 73 00 35 00 33 5a fd d5 b1 01 00 00 01
                                                         ....s-5-3 Z-----
     00 00 00 00 00 00 05 6c 6f 67 69 6e 0f 6d 69 63
                                                         ······l ogin·mic
0030
0040 72 6f 73 6f 66 74 6f 6e 6c 69 6e 65 03 63 6f 6d
                                                         rosofton line-com
0050 00 00 01 00 01
```

#### 3- Port of source: 58995

This element indicates the packet's source port number, designating the port from which the data in the packet is coming.

The source port in this instance is 58995.



#### 4- Port of Destination: 53

The data being sent in the packet is represented by this field, which is the packet's destination port number. Commonly known as the DNS (Domain Name System) service, port 53 is used to translate domain names into IP addresses.

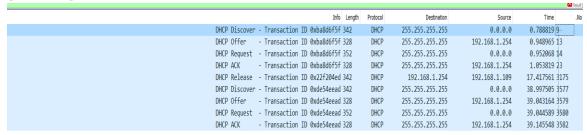
```
Incade: enceksum sededs, onvertited;
                                                                                     Source Address: 192.168.1.109
                                                                               Destination Address: 192.168.1.254
                                                             User Datagram Protocol, Src Port: 58995, Dst Port: 53 ∨
                                                                                                 Source Port: 58995
                                                                                               Destination Port: 53
                                                                                                          Length: 51
                                                                                     Checksum: 0x5afd [unverified]
                                                                                     [Checksum Status: Unverified]
                                                                                                 [Stream index: 11]
0000 58 13 d3 b5 86 d9 80 a5 89 69 90 eb 08 00 45 00
                                                                X \cdot \cdot \cdot \cdot \cdot \cdot \cdot \cdot E \cdot
                                                                -G----- -J---m--
---s<mark>-5</mark>-3 Z-----
0010 00 47 bb 9f \underline{00} 00 80 11 fa 4a c0 a8 01 6d c0 a8
      01 fe e6 73 00 35 00 33
                                  5a fd d5 b1 01 00 00 01
0030 00 00 00 00 00 00 05 6c 6f 67 69 6e 0f 6d 69 63
                                                                ·····l ogin-mic
                                                                \verb"rosofton line-com"
0040 72 6f 73 6f 66 74 6f 6e 6c 69 6e 65 03 63 6f 6d
0050 00 00 01 00 01
```

### 5- Length: 51

A UDP (User Datagram Protocol) packet's "Length" field gives the packet's size in bytes. The UDP packet in this instance is 51 bytes long. Both the UDP header and the data payload are included in the length. Fast data transfer is made possible by the use of UDP, a lightweight, connectionless transport protocol, in programs like streaming, gaming, DNS, and SNMP. By letting devices know how much data to expect, the length value enables proper processing and handling of the UDP packet.

```
SOUTCE POIL. SOSSS
                                                                                          Destination Port: 53
                                                                                                     Length: 51
                                                                                 Checksum: 0x5afd [unverified]
                                                                                 [Checksum Status: Unverified]
                                                                                            [Stream index: 11]
                                                                                                   FT:.....1
      58 13 d3 b5 86 d9 80 a5
                                 89 69 90 eb 08 00 45 00
                                                            X------E-
0000
0010 00 47 bb 9f 00 00 80 11 fa 4a c0 a8 01 6d c0 a8
                                                             \cdot G \cdot \cdot \cdot J \cdot \cdot \cdot m \cdot \cdot
                                                             ...s-5<mark>-3</mark> Z.....
0020 01 fe e6 73 00 35 00 33
                                5a fd d5 b1 01 00 00 01
0030 00 00 00 00 00 00 05 6c 6f 67 69 6e 0f 6d 69 63
                                                            ·····l ogin·mic
0040 72 6f 73 6f 66 74 6f 6e 6c 69 6e 65 03 63 6f 6d
                                                            rosofton line-com
0050 00 00 01 00 01
```

#### **Sniff DHCP**



By using ipconfig /release & ipconfig /renew

The "ipconfig /release" command clears the current IP configuration from all of the computer's network interfaces.

The "ipconfig /renew" command asks a DHCP server to assign new IP addresses to all network interfaces on the machine.

In order to obtain a new IP configuration, you must first release the present one. This procedure can assist in resolving network difficulties or, if required, obtaining an alternative IP address.

#### 1- Frame Number 3580

In a network packet capture, a sequential identification called the "Frame Number" is assigned to each captured packet. During network analysis, it aids in identifying and referencing certain frames. Effective network behavior troubleshooting, debugging, and documenting are made possible. The frame number is a useful tool for accurate communication and teamwork among network professionals while analyzing network packets.

```
[Time since reference or first frame: 39.044589000 seconds]

Frame Number: 3580

Frame Length: 352 bytes (2816 bits)

Capture Length: 352 bytes (2816 bits)

[Frame is marked: False]
```

### 2- Frame Length: 2816 bits or 352 bytes

In both bytes and bits, this field indicates the complete frame length, which takes into account all headers, data, and padding.

352 bytes (2816 bits) are the length of the capture.

```
Frame Length: 352 bytes (2816 bits)
Capture Length: 352 bytes (2816 bits)
```

## 3- Protocols shown in frame eth:ethertype:ip:udp:dhcp

This field lists the protocols that are contained in the frame's protocol stack. The Ethernet II, IP, UDP, and DHCP protocols are included in this frame.

```
Ethernet II, Src: AzureWav_69:90:eb (80:a5:89:69:90:eb), Dst: Broadcast (ff:ff:ff:ff:ff) >

Destination: Broadcast (ff:ff:ff:ff:ff) >

Address: Broadcast (ff:ff:ff:ff:ff)
IG bit: Group address (multicast/broadcast) = ....
                                                                        Source: AzureWav_69:90:eb (80:a5:89:69:90:eb) >
                         .. ... 0... ...
Type: IPv4 (0x0800)
                                                     Internet Protocol Version 4, Src: 0.0.0.0, Dst: 255.255.255 >
                                                                                                   Version: 4 = .... 0100
                                                                               Header Length: 20 bytes (5) = 0101
                                Header Length: 20 bytes (5/ = 0.00 ....

Differentiated Services Field: 0x00 (DSCP: CS0, ECN: Not-ECT) >

Differentiated Services Codepoint: Default (0) = ..00 0000

Explicit Congestion Notification: Not ECN-Capable Transport (0) = 00.....

Total Length: 338
                                                                                         Identification: 0xe286 (57990)
Flags: 0x0 = .... .000
                                                                             Reserved bit: Not set = ... .00
Don't fragment: Not set = ... .0.
More fragments: Not set = ... .0.
Fragment Offset: 0 = 0000 0000 0000 0...
                                                                                                         Time to Live: 128
                                                                                                        Protocol: UDP (17)
                                                                        Header Checksum: 0x5715 [validation disabled]
                                                                                  [Header checksum status: Unverified]
                                                                                                  Source Address: 0.0.0.0
                                                                                  Destination Address: 255.255.255.255
                                                                    User Datagram Protocol, Src Port: 68, Dst Port: 67
                                                                                                     Source Port: 68
Destination Port: 67
                                                                                                                Length: 318
                                                                                           Checksum: 0x802a [unverified]
                                                                                           [Checksum Status: Unverified]
                                                                                                         [Stream index: 0]
                                                                                                               [Timestamps]
                                                                   [Time since first frame: 38.255770000 seconds]
                                                                 [Time since previous frame: 0.047084000 seconds]
                                                                                                  UDP payload (310 bytes)
```

#### 4- Source: 80:a5:89:69:90:eb AzureWav\_69:90:eb

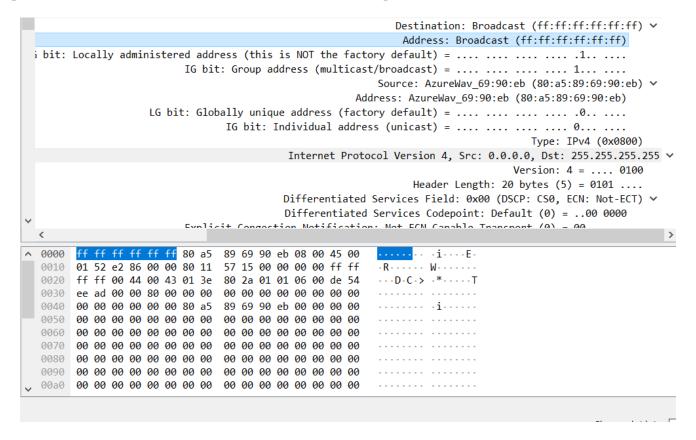
The MAC (Media Access Control) address of the device that supplied the frame is displayed in the source field. The source MAC address in this instance is AzureWav\_69:90:eb.

```
Source: AzureWav_69:90:eb (80:a5:89:69:90:eb) >
                                                   Address: AzureWav_69:90:eb (80:a5:89:69:90:eb)
                 LG bit: Globally unique address (factory default) = .... .... .0.. ....
                              IG bit: Individual address (unicast) = .... 0.... 0....
                                                                                Type: IPv4 (0x0800)
                                        Internet Protocol Version 4, Src: 0.0.0.0, Dst: 255.255.255.255
                                                                             Version: 4 = .... 0100
                                                            Header Length: 20 bytes (5) = 0101 ....
                                       Differentiated Services Field: 0x00 (DSCP: CS0, ECN: Not-ECT) ∨
                                       Differentiated Services Codepoint: Default (0) = ..00 0000
                       Explicit Congestion Notification: Not ECN-Capable Transport (0) = 00.....
                                                                                 Total Length: 338
                                                                     Identification: 0xe286 (57990)
                                                                            Flags: 0x0 = .... .000 >
0000
     ff ff ff ff ff
                             89 69 90 eb 08 00 45 00
                                                       0010
     01 52 e2 86 00 00 80 11
                                15 00 00 00 00 ff ff
                                                       -R----- W-----
     ff ff 00 44 00 43 01 3e
                             80 2a 01 01 06 00 de 54
                                                       ---D-C-> -*----T
0020
0030
     ee ad 00 00 80 00 00 00
                             00 00 00 00 00 00 00 00
     00 00 00 00 00 00 80 a5
                             89 69 90 eb 00 00 00 00
     00 00 00 00 00 00 00 00
                             00 00 00 00 00 00 00 00
0050
9969
     99 99 99 99 99 99 99
                             99 99 99 99 99 99 99
0070
     00 00 00 00 00 00 00 00
                             00 00 00 00 00 00 00 00
0080
     00 00 00 00 00 00 00
                             00 00 00 00 00 00 00 00
     00 00 00 00 00 00 00 00
                             00 00 00 00 00 00 00 00
0090
00a0
     00 00 00 00 00 00 00
                             00 00 00 00 00 00 00 00
```

#### 5- Broadcast (ff:ff:ff:ff:ff) is the destination.

The MAC address of the intended receiver of the frame is displayed in the destination field. In this instance, the frame gets broadcast to every device on the network since the destination MAC address is also the broadcast address.

An IP address designated as a broadcast address can be used to disseminate data to every device connected to a network or subnet. A broadcast address allows for simultaneous communication with several devices since it sends a packet to every device on the network. The broadcast address in IPv4 normally corresponds to the highest address on the network or subnet, with all host bits set to 1. This addressing technique is frequently applied to tasks like DHCP requests, in which a client broadcasts a request to a DHCP server to get details about the network settings. To prevent superfluous traffic from traveling outside the local network, routers block or reject broadcast packets, thus broadcast addresses cannot be routed across multiple networks.



# Part b:

205.0.2.0/24 from this subnet the number of host equal  $(2^8)-2=254$  host, from this we can maximum have 4 subnets so to have 5 subnets take 3 bits from host

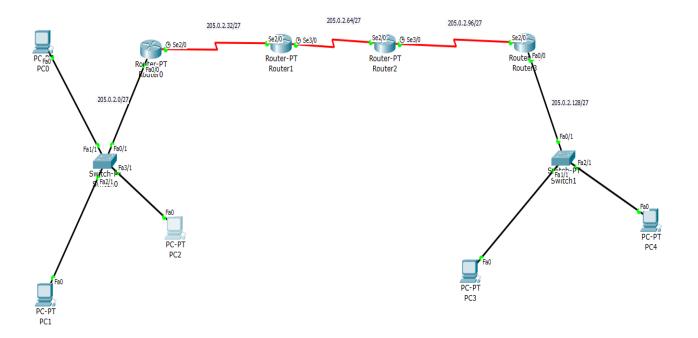
205.0.2.00000000 ----> 205.0.2.0/27 this is first subnet with subnet mask 255.255.255.224.

205.0.2.00100000 ----> 205.0.2.32/27 this is second subnet with subnet mask 255.255.255.224.

205.0.2.01000000 ----> 205.0.2.64/27 this is third subnet with subnet mask 255.255.255.224.

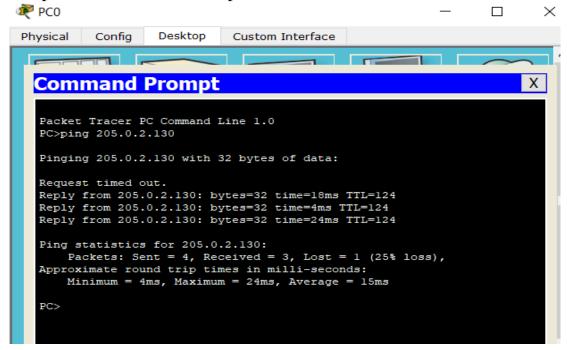
205.0.2.01100000 ----> 205.0.2.96/27 this is fourth subnet with subnet mask 255.255.255.224.

205.0.2.10000000 ----> 205.0.2.128/27 this is fifth subnet with subnet mask 255.255.255.224.

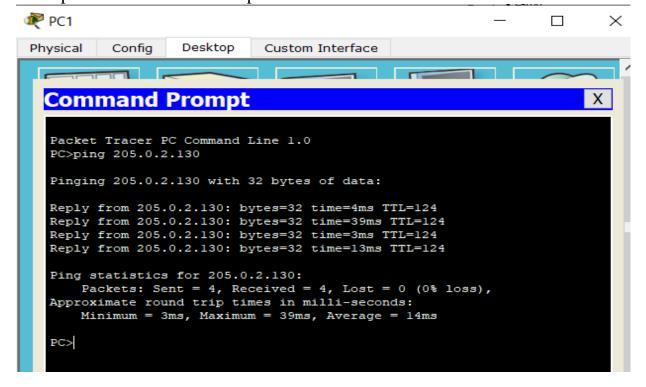


Using ping command to show reachability from one host to another host.

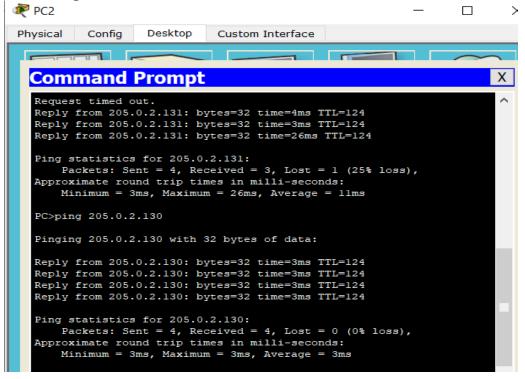
• From pc0 check connection to pc4



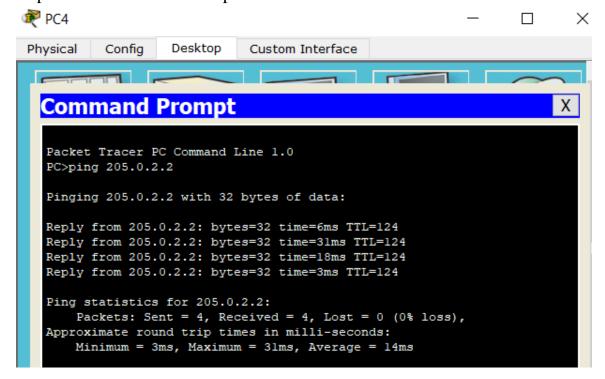
• From pc1 check connection to pc4



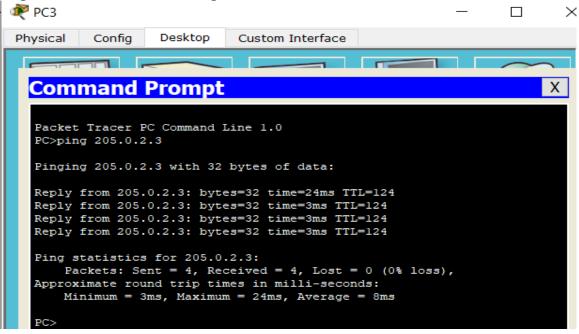
From pc2 check pc4



• From pc4 check connection to pc0



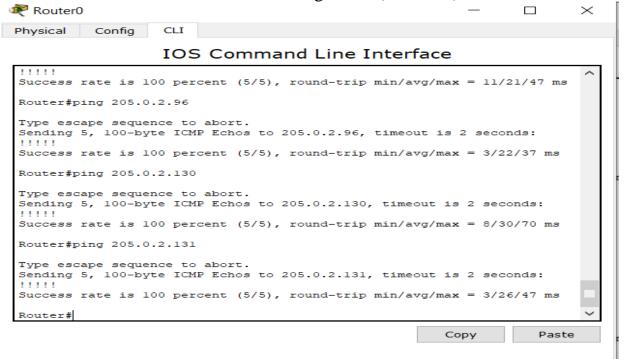
• From pc3 check connection to pc1



• From R0 check connection to all other routers



• From R0 check connection to devices in right side (PC3,PC4)



• Check by router 1 connect to each other routers and other pc we have



CLI Physical Config Router>ENABLE Router#ping Protocol [ip]: 205.0.2.0 % Unknown protocol - "205.0.2.0", type "ping ?" for help Router#ping 205.0.2.0 Type escape sequence to abort. Sending 5, 100-byte ICMP Echos to 205.0.2.0, timeout is 2 seconds: Success rate is 100 percent (5/5), round-trip min/avg/max = 1/13/22 ms Router#ping 205.0.2.32 Type escape sequence to abort. Sending 5, 100-byte ICMP Echos to 205.0.2.32, timeout is 2 seconds: Reply to request 0 from 205.0.2.33, 2 ms Reply to request 1 from 205.0.2.33, 10 ms Reply to request 2 from 205.0.2.33, 6 ms Reply to request 3 from 205.0.2.33, 19 ms Reply to request 4 from 205.0.2.33, 21 ms Router#ping 205.0.2.64 Type escape sequence to abort. Sending 5, 100-byte ICMP Echos to 205.0.2.64, timeout is 2 seconds: Reply to request 0 from 205.0.2.70, 19 ms Reply to request 1 from 205.0.2.70, 10 ms Reply to request 2 from 205.0.2.70, 12 ms Reply to request 3 from 205.0.2.70, 1 ms Reply to request 4 from 205.0.2.70, 7 ms Router#ping 205.0.2.96 Type escape sequence to abort. Sending 5, 100-byte ICMP Echos to 205.0.2.96, timeout is 2 seconds: Success rate is 100 percent (5/5), round-trip min/avg/max = 7/18/37 ms Router#ping 205.0.2.128 Type escape sequence to abort. Sending 5, 100-byte ICMP Echos to 205.0.2.128, timeout is 2 seconds: Success rate is 100 percent (5/5), round-trip min/avg/max = 14/20/29 ms Router#ping 205.0.2.130 Type escape sequence to abort. Sending 5, 100-byte ICMP Echos to 205.0.2.130, timeout is 2 seconds:



Router#

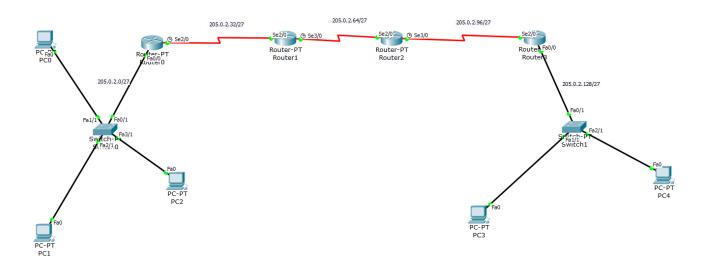
Physical Config CLI

```
Reply to request 2 from 205.0.2.70, 12 ms
Reply to request 3 from 205.0.2.70, 1 ms
Reply to request 4 from 205.0.2.70, 7 ms
Router#ping 205.0.2.96
Type escape sequence to abort.
Sending 5, 100-byte ICMP Echos to 205.0.2.96, timeout is 2 seconds:
11111
Success rate is 100 percent (5/5), round-trip min/avg/max = 7/18/37 ms
Router#ping 205.0.2.128
Type escape sequence to abort.
Sending 5, 100-byte ICMP Echos to 205.0.2.128, timeout is 2 seconds:
Success rate is 100 percent (5/5), round-trip min/avg/max = 14/20/29 ms
Router#ping 205.0.2.130
Type escape sequence to abort.
Sending 5, 100-byte ICMP Echos to 205.0.2.130, timeout is 2 seconds:
11111
Success rate is 100 percent (5/5), round-trip min/avg/max = 11/20/31 ms
Router#ping 205.0.2.131
Type escape sequence to abort.
Sending 5, 100-byte ICMP Echos to 205.0.2.131, timeout is 2 seconds:
11111
Success rate is 100 percent (5/5), round-trip min/avg/max = 2/14/25 ms
Router#ping 205.0.2.2
Type escape sequence to abort.
Sending 5, 100-byte ICMP Echos to 205.0.2.2, timeout is 2 seconds:
11111
Success rate is 100 percent (5/5), round-trip min/avg/max = 1/7/12 ms
Router#ping 205.0.2.3
Type escape sequence to abort.
Sending 5, 100-byte ICMP Echos to 205.0.2.3, timeout is 2 seconds:
Success rate is 100 percent (5/5), round-trip min/avg/max = 1/4/12 ms
Router#ping 205.0.2.4
Type escape sequence to abort.
Sending 5, 100-byte ICMP Echos to 205.0.2.4, timeout is 2 seconds:
Success rate is 100 percent (5/5), round-trip min/avg/max = 1/7/18 ms
```

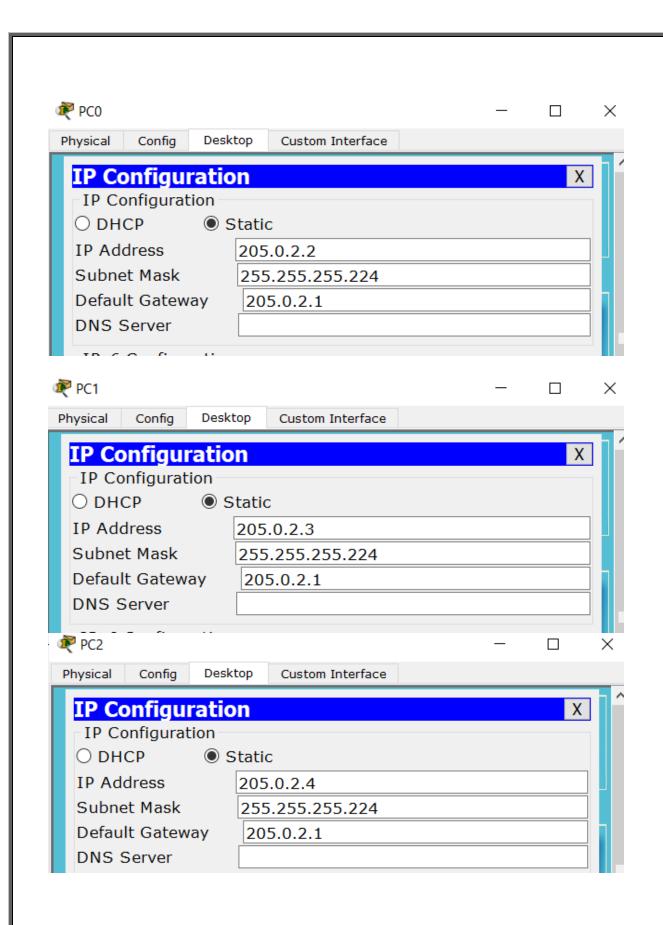


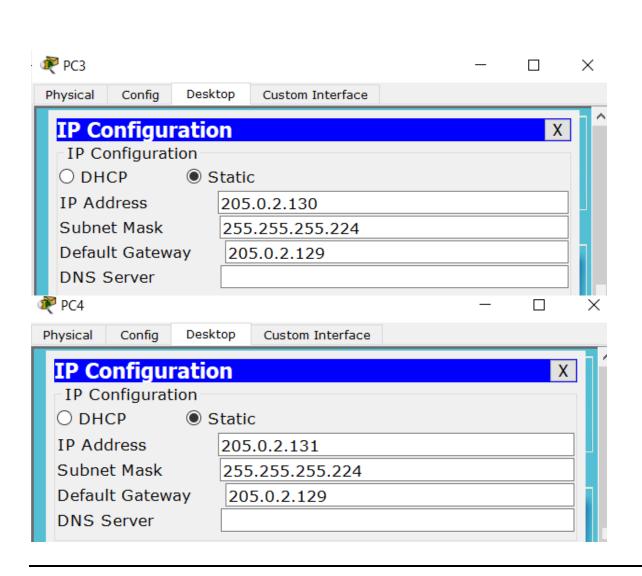
Successful transmit between 2 devices in different subnet.

All the above samples are connected successfully whatever if connection from pc to pc or from pc to router and vice versa.

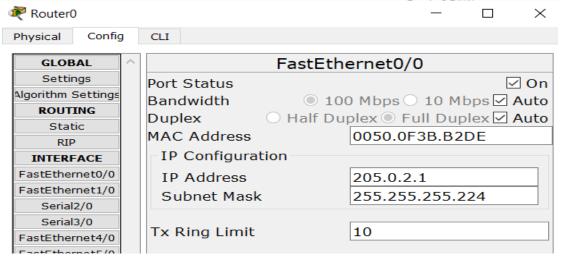


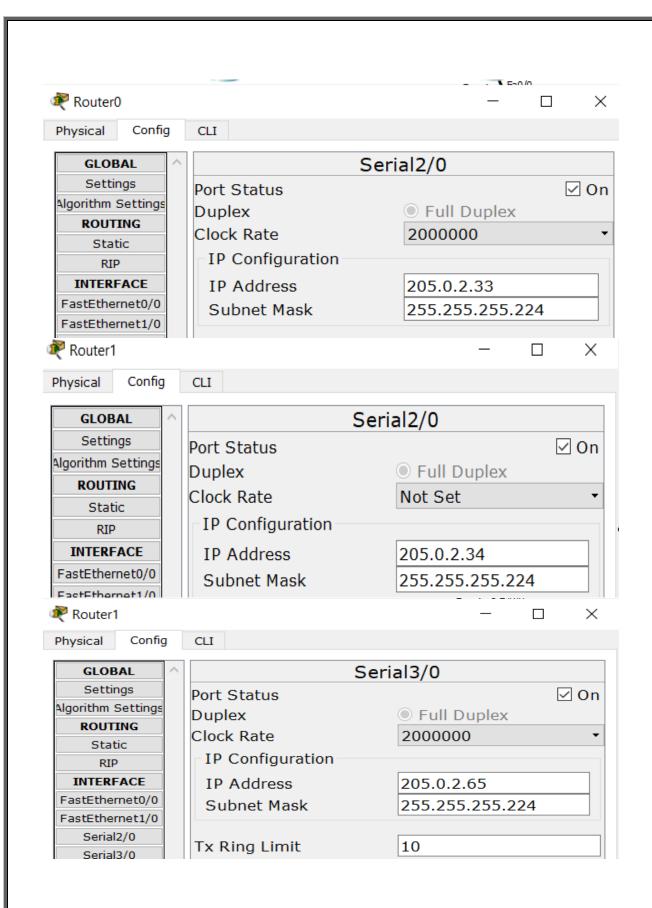
We get this network by make: These ip's for all pc we have:

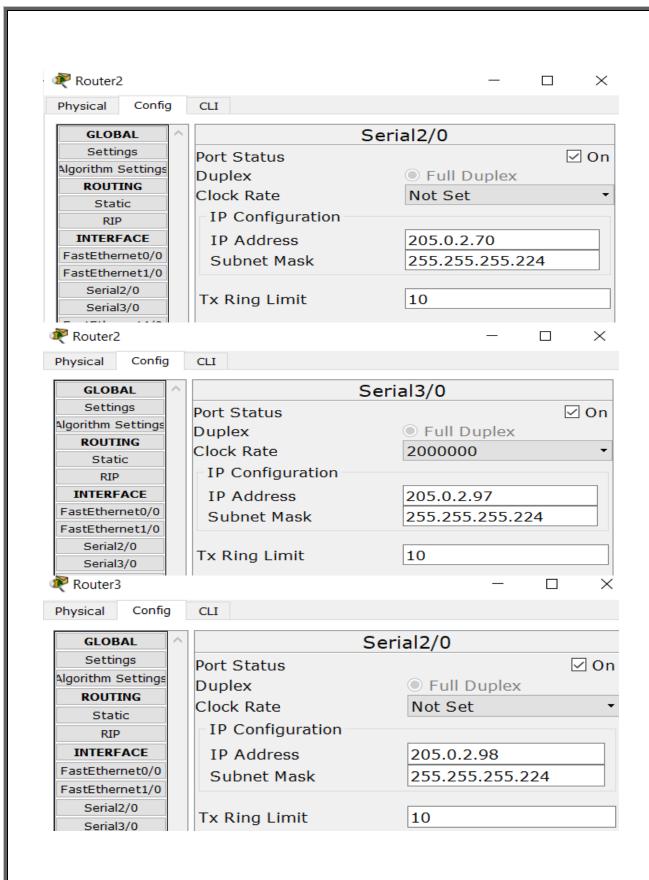


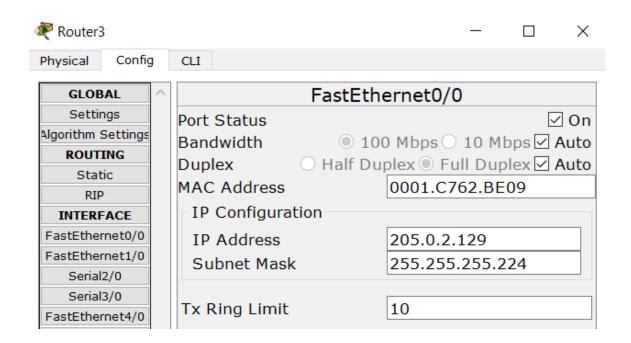


These ip for all routers we have:

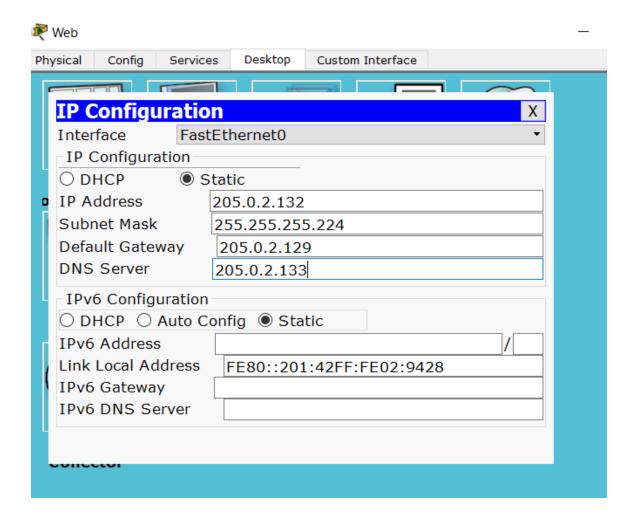


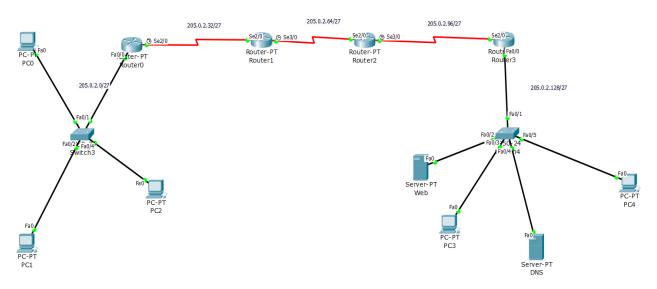


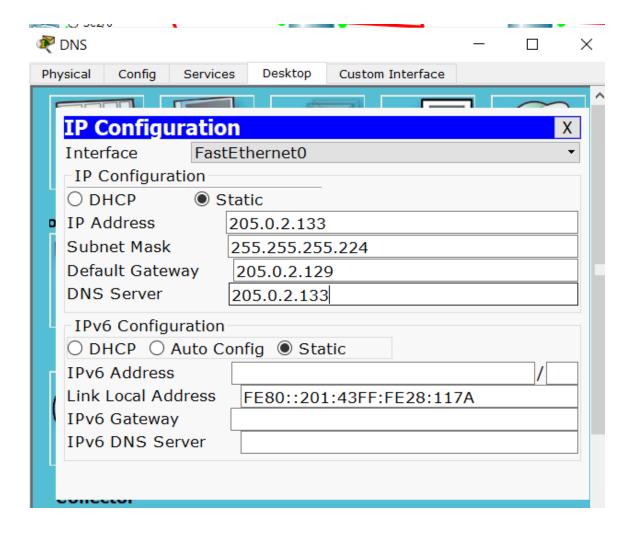


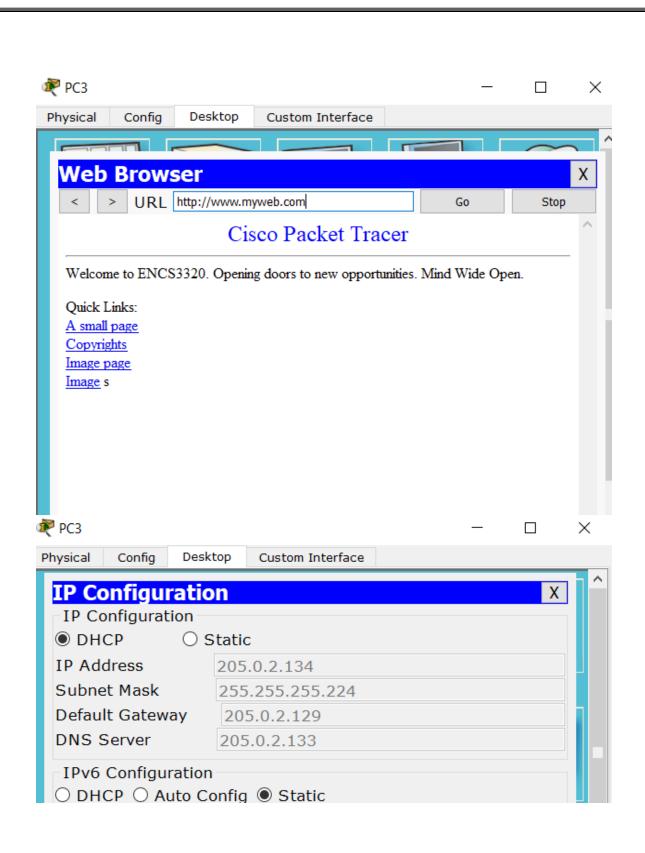


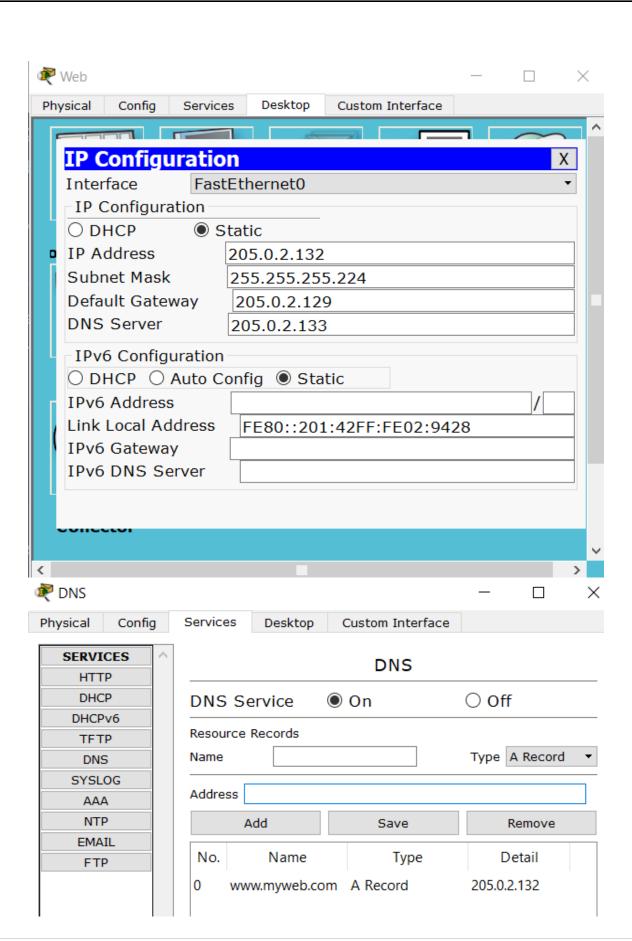
#### MAKE DHCP & WEB & DNS 200.0.2.04/2/ 205.0.2.96/27 205.0.2.32/27 🐙 Web Physical Config Services Desktop Custom Interface SERVICES File Name: index.html HTTP DHCP <html> <center><font size='+2' color='blue'>Cisco Packet DHCPv6 Tracer</font></center> **TFTP** <hr>Welcome to ENCS3320. Opening doors to new opportunities. DNS Mind Wide Open. SYSLOG Quick Links: AAA <br><a href='helloworld.html'>A small page</a> NTP <br><a href='copyrights.html'>Copyrights</a> **EMAIL** <br><a href='image.html'>Image page</a> FTP <br><a href='cscoptlogo177x111.jpg'>Image</a> </html>s Router3 🗬 X Physical Config CLI IOS Command Line Interface Router>enable Router#configure terminal Enter configuration commands, one per line. End with CNTL/Z. Router(config) #ip dhcp pool lanl Router(dhcp-config) #network 205.0.2.128 255.255.255.224 Router (dhcp-config) #default-router 205.0.2.129 Router(dhcp-config) #dns-server 205.0.2.133 Router(dhcp-config) #%DHCPD-4-PING CONFLICT: DHCP address conflict: server pinged 205.0.2.129. %DHCPD-4-PING CONFLICT: DHCP address conflict: server pinged 205.0.2.130. %DHCPD-4-PING CONFLICT: DHCP address conflict: server pinged 205.0.2.131. Copy Paste



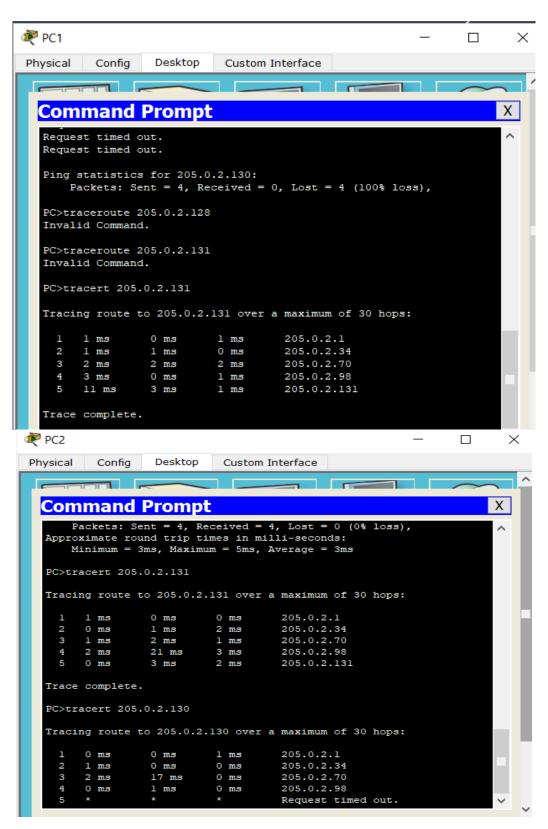


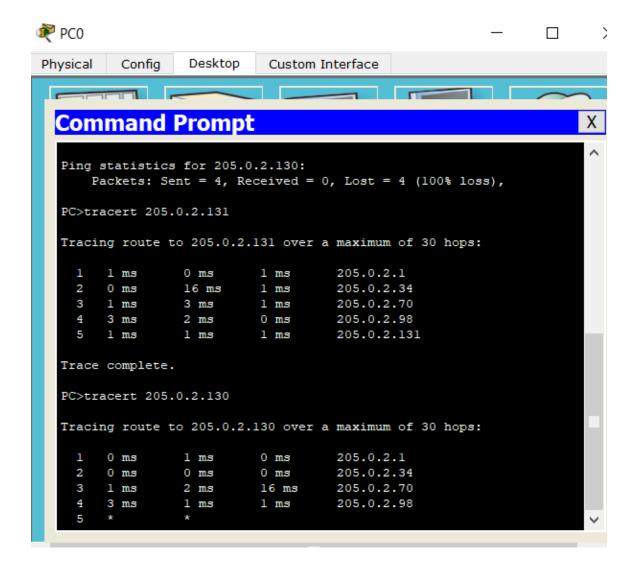






Use tracert command to show the path a packet traversed to reach its destination from each subnet host to a remote destination.





## Conclusion

In conclusion, we explored the functions of DHCP, DNS, and ICMP protocols. We learned that DHCP dynamically assigns IP addresses, DNS translates domain names to IP addresses, and ICMP facilitates network diagnostics and control. Using Wireshark, we captured and analyzed packets for each service, examining various fields that provide essential information. Additionally, we designed a network using Packet Tracer, configuring routers, switches, PCs, DHCP, a web server, and a DNS server. We also conducted ping and traceroute tests to verify host reachability and trace the packet paths. This project provided valuable hands-on experience in computer networking concepts and their practical implementation.