

# “ENR App Redesign Project”



## **Project Overview:**

The project focuses on redesigning the Egyptian National Railways (ENR) train booking application to improve usability, efficiency, and user satisfaction. The project was conducted as part of a Human Computer Interaction (HCI) course and is based on real user complaints and usability issues.

## **Problem Statements:**

Users of the ENR application face several usability problems that:

- Increase booking time.
- Cause confusion.

, and often result in failed bookings. Major complaints include:

- Unclear date availability.
- Poor feedback.
- Confusing login and registration processes.
- Strict payment time limit.

## **Design Goals:**

The main goals of the redesign were:

- Reduce user frustration.
- Prevent errors before they occur.
- Improve clarity and feedback.
- Shorten the booking process.
- Apply HCI and usability principles.

## **Design Enhancements:**

- Redesigned date selection using a dropdown showing only available dates.
- Disabled unavailable dates to prevent invalid selection.
- Displayed available trip schedules immediately after date selection.
- Improved booking flow with clearer steps and summaries.
- Added visible countdown timer and warnings during payment.
- Improved error messages with clear recovery actions.
- Enhanced UI consistency, font size, and color contrast.

### **Booking Flow Redesign:**

The booking flow was redesigned to be more transparent and user-friendly. Users now select from available dates first, then choose trip times, train class, and finally proceed to payment with clear time awareness.

### **UX Principles:**

- Visibility of system status.
- Error prevention.
- User control and freedom.
- Consistency and standards.

### **Conclusion :**

The redesigned ENR application significantly improves usability by addressing critical pain points and applying user experience design principles. The proposed changes aim to enhance trust, efficiency, and overall user experience.