

## Marianna Ekzemliarova, UX Designer

Portfolio website (<http://maryanne-exe.github.io/pages/>)  
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### Work Experience

**Eternity** *UX Designer (Contractor)* Sep 2015 - Present Chur, Switzerland  
Tool Eternity LEA for Electric Utilities and Solar Power Installers.

- Built iterative user experience process that allowed to consider more design solutions and deliver rapidly;
- Developed code-based Pattern and Elements library for template reuse and transparent design updates;
- Architected new interface that improved navigation and allowed new features implementation;
- Developed onboarding experiences that helped familiarize users with the renewable energy solutions.

**JSC Radio Monitoring Tech** *UX Designer* Jan 2015 - Aug 2015 St. Petersburg, Russia  
Led user experience on several software products for federal security radio monitoring. Desktop (Windows, Linux) and mobile (Windows phone, Android) based projects.

- Built iterative and transparent design process in switched priorities environment with limited tools;
- Established company's user experience department and motivated to knowledge sharing inside the team;
- Adapted Windows-forms/WPF interfaces according to Microsoft Design Language guidelines.

**JetBrains** *UX Designer* Aug 2014 – Nov 2014 St. Petersburg, Russia  
TeamCity continuous integration server.

- Introduced the team to the design process;
- Developed code-based guidelines that created project's brand;
- Adapted interface according to other project to uniform company's brand;
- Collaborated with different team members in order to meet marketing and business needs.

**NKS** *UX Designer* Jan 2014 - Aug 2014 St. Petersburg, Russia  
UI design for musical news website and mobile application.

**Wargaming** Aug 2013 - Jan 2014 St. Petersburg, Russia  
World of Warships free-to-play video game. Developed historical based 3D models of World War II naval ships.

### Education

**Saint Petersburg State Polytechnic University** 2013 St. Petersburg, Russia  
*Bachelor of Science in Applied Computer Science, Information Design specialization, In-Major GPA: 3.5*

Coursework: Interface for Network Access to a 3D Printing Peripheral Device.

### Leadership Experience

NASA's Space Apps Challenge (Personal project, 2013)

- Hosted one of the world's largest hackathons in St. Petersburg, Russia: Built a volunteering team, prepared workspaces, launched marketing campaign. Attracted JetBrains investments. One global award finalist;

Sandbox Game Development School (Personal project, 2013)

Klutch Tech-Hub Educational Events (Personal project, 2013)

Blues-Rock Band. Wrote drum-portion and performed more than 25 times a year.