IST 363

LAB 02

LAB CORRECTIONS

1. https://maryannedann.github.io/ist363/lab02/lab01_corrections.html
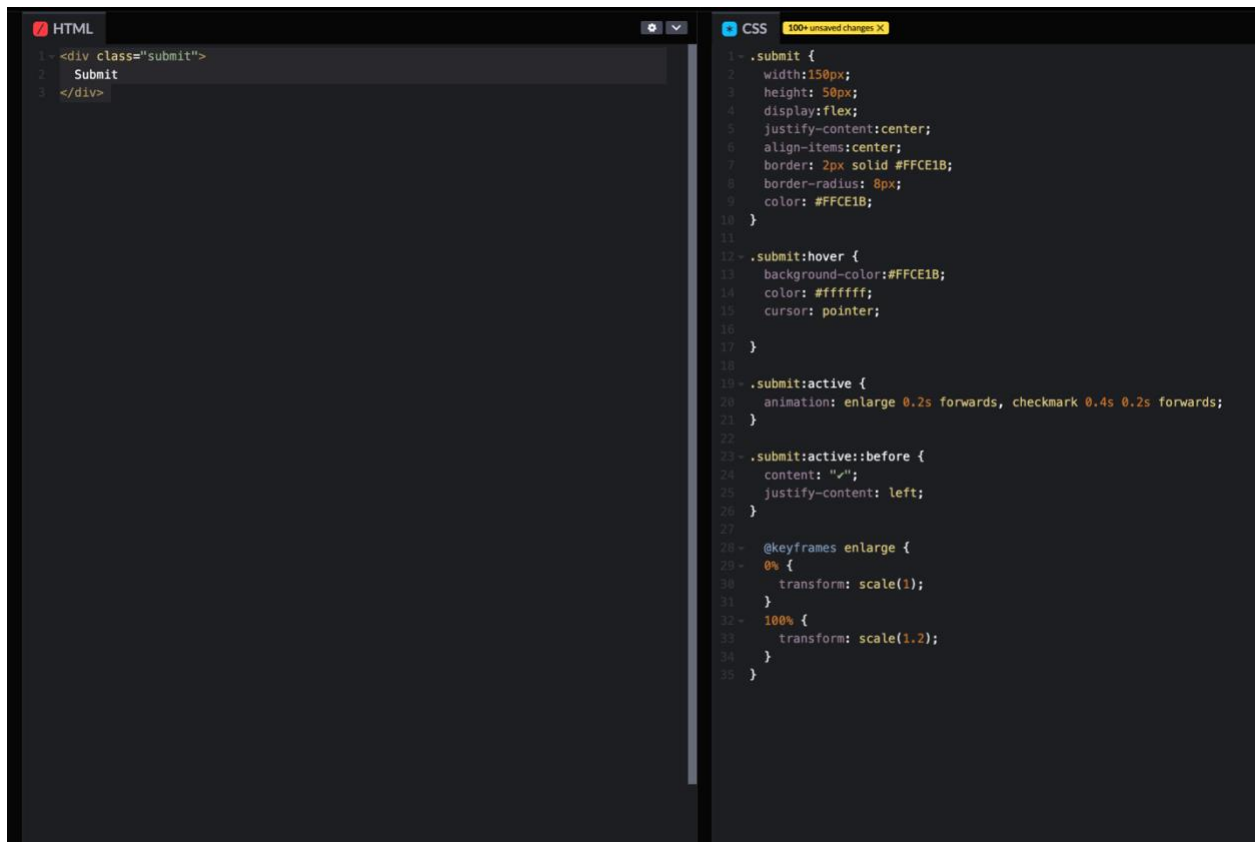
WARMUP

You may not use artificial intelligence to answer the questions below.

REVIEW TRANSITIONS

2.
   a. For transition: width 0.3s ease;   width = transition-property, 0.3 = transition-timing, and ease = transition-behavior
   b. This changes the text decoration/underline to be able to be seen after the link is hovered over

YOUR TURN TRANSITIONS

3.


```html
<div class="submit">
  Submit
</div>
```

```css
.submit {
  width:150px;
  height: 50px;
  display:flex;
  justify-content:center;
  align-items:center;
  border: 2px solid #FFCE1B;
  border-radius: 8px;
  color: #FFCE1B;
}

.submit:hover {
  background-color:#FFCE1B;
  color: #ffffff;
  cursor: pointer;
}

.submit:active {
  animation: enlarge 0.2s forwards, checkmark 0.4s 0.2s forwards;
}

.submit:active::before {
  content: "✓";
  justify-content: left;
}

@keyframes enlarge {
  0% {
    transform: scale(1);
  }
  100% {
    transform: scale(1.2);
  }
}
```
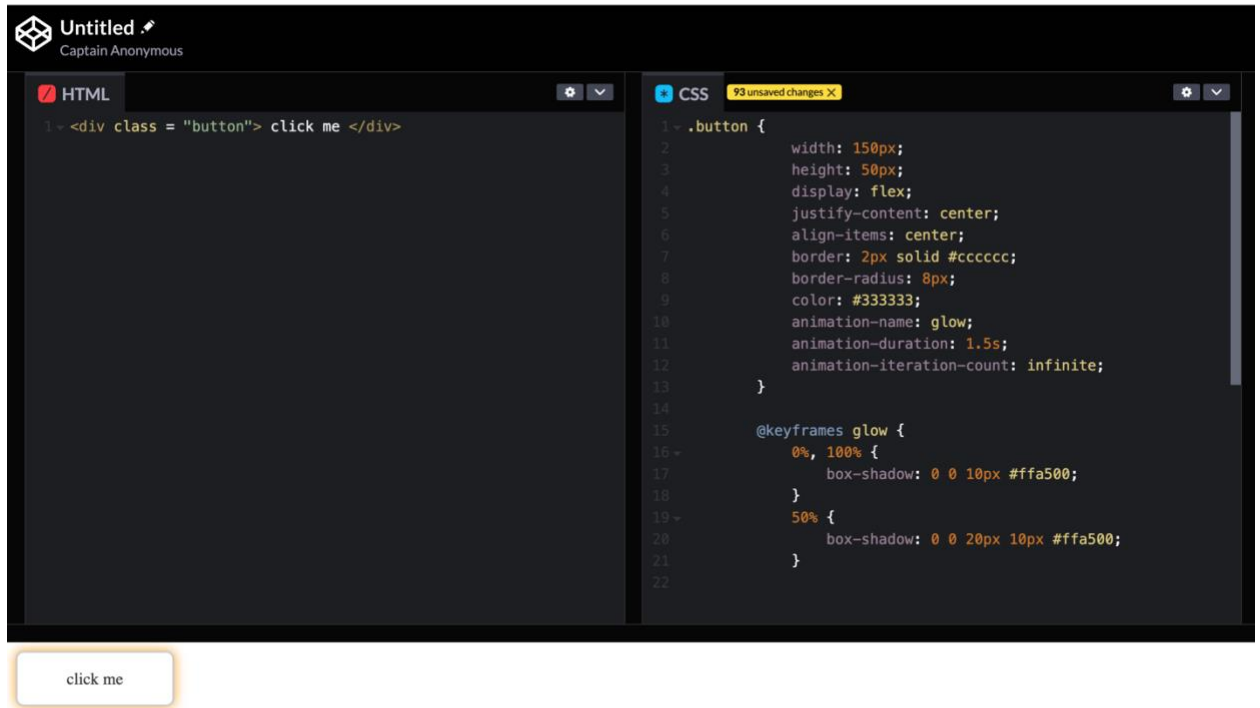
REVIEW KEYFRAMES

4.
   a. Ease isn't a consistent speed it changes, so that wouldn't work for the loading which needs to be the same speed the whole time
   b. Linear is what keeps this image a consistent speed which we need so it rotates clearly
   c. Ease-out, would be useful because it make an animation start fast and slow towards the end. SO for example, kind of like out otto animation across the screen for a website but instead of it going on and off on a loop we could arrange it to go across and slow down near the end so people can really see the image.
   d. 0 and 100

YOUR TURN KEYFRAMES

5.

ANIMATED PAGE

6. https://maryannedann.github.io/ist363/lab02/lab02.html

CHALLENGE ANIMATED GIFS

7. https://maryannedann.github.io/ist363/lab02/giphy.mp4