# CL=CSCI 160

CLASS 10

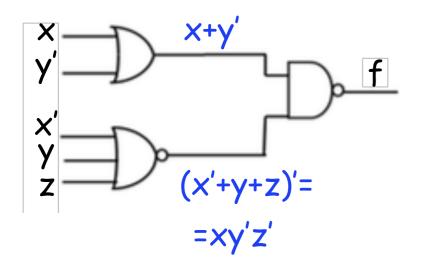
## <u>Review</u> <u>Topics</u>

- (1) Number Representations
  - (r 1)'s, r's complements, algorithm for subtraction, etc
  - Find basis x if  $(...)_x = ...$
- (2) (3) Boolean algebra:
  - Expression manipulation
  - Boolean operators
- (4) Circuit logic diagram (gates)
  - B. functions; truth table

- (4) distribution (both)
- (12) absorption
- (10) De Morgan

## (4) Gates

## Find the truth table + expression of f



×	У	Z	
0	0	0	
0	0	1	1
0	1	0	
0	1	1	1
1	0	0	0
1	0	1	1
1	1	0	
1	1	1	

$$f = ((x+y')xy'z')' = = (x+y')' + x' + y + z = = x'y + x' + y + z = x' + y + z x' (12)$$

What can we say about the truth table for f? When do we have f = 0, and when is f = 1? It is 0 exactly when x'=0, and y=0, and z=0, that is for the triple x y z = 100. In rest we have f = 1.

## (3) Operators

#### HW 8.1

#### (a) Prove: Inhibition is not associative

We chose 
$$F_2 = x/y = x y'$$
 $F_2$  associative  $\stackrel{\text{Det}}{\Leftrightarrow} F_2 (F_2 (x, y), z) = F_2 (x, F_2 (y, z)) \quad \forall x, y, z$ 

$$F_2 (xy', z) = F_2 (x, yz')$$

$$xy'z' = x(yz')'$$

$$100$$

$$xy'z' = x(y'+z) \quad \forall x, y, z$$

$$F_2$$
 not associative  $\Leftrightarrow \exists x, y, z: xy'z' \neq x(y'+z)$ 

Make, say, RS = 1, while LS = 0: We need: x = 1 and (y' = 1 or z = 1)

There are multiple such counterexamples.

We only need one, for instance x = 1, z = 1, and any value for y, say y = 0.

We have  $LS = 0 \neq 1 = RS$ . We just proved:  $F_2$  is not associative

(3) Operators - continued <u>HW 8.1</u> - continued

(b) Prove: Exclusive OR (XOR) is commutative

The equality holds for both binary operations + and  $\cdot$  are commutative.

We just proved:  $F_6$ , that is Exclusive OR (XOR) is commutative

## (2) Expression manipulation

Basically what we have been doing all along - old HW

2.6)

a) 
$$(xy' + x'y)' = (x' + y) \cdot (x + y') = xy + x'y'$$

b) 
$$((AB' + C) D' + E)' = ((A' + B) \cdot C' + D) E' = (A' + B + D)(C' + D) E'$$

c) 
$$((x + y' + z)(x' + z')(x + y))' = x' \cdot y \cdot z' + x \cdot z + x' \cdot y'$$

More exercises: 
$$x'y$$

A.  $xyz' + x'yz + xyz + x'yz' = xy + yz + x'y = y + yz = y$ 

(4)

(5)

(2)

 $xy(z+z') = xy$ 

C. Prove: 
$$xy + x'z + yz = xy + x'z$$

Expand the terms that are in LS  $\$  RS, namely yz

LS = 
$$xy + x'z + (x + x')yz = xy + x'z + xyz + x'yz =$$
  
=  $xy + x'z = RS$ 

## (1) Number Representations

Review conversions and operations in any base.

Let's do the r's / (r-1)'s complements and apply the algorithm for subtracting two numbers.

1. 
$$r = 16$$

Compute the (r-1)'s complement of  $3ABF09_{hex}$ . We have r - 1 = 16 - 1 = 15. Subtract each digit from F=15:

$$(3ABF09_{hex})_{15'C} = C540F6$$

Let's do it via r = 2 (all computations are in binary). How?

```
\frac{1's complement}{1100 0101 0100 0000 1111 0110_2} = C540F6_{hex}
```

2. Let's apply the algorithm for subtracting two numbers

$$r = 8$$
  $n = 4$ ,  $m = 2$ 

n = 4, m = 2 Remember: N =



$$M + N_{(r-1)c}$$

2)

- a) e.a.c. -> add it to l.s.d.
- b) no e.a.c.  $\rightarrow$  compute -(r-1)'s compl. of 1)

Perform M - N using the algorithm using (r-1)'s rep.

Let  $M_8 = 1671.02$ ,  $N_8 = 2016.12$ 

1st solution-direct:

$$M_8 = {}^{11}_{16}71.02 + M_{7c} = 5761.65$$

7652.67

No e.a.c., branch 2b), so do - 7'c Result: -0125.10<sub>8</sub>

2nd solution-convert to binary:

M<sub>2</sub>: 001 110 111 001. 000 010 N<sub>2</sub>:010 000 001 110. 001 010

 $M_2$ : 001 110 111 001. 000 010 +

N<sub>1C</sub>: 101 111 110 001. 110 101

111 110 101 010, 110 111

No e.a.c., branch 2b), so do - 1'c

-000 001 010 101.001 000 Convert to base 8 to get same result as above.

#### NOTE

We can do these conversions to other bases and back only if self-complementary:

hex binary Yes, for self-complementary

Decimal (2421) code (8, 4, -2, -1) code Yes, for self-complementary

Decimal BCD No, not self-complementary

see next slide!

### Remember:

Decimal BCD No, not self-complementary

**Table**Four Different Binary Codes for the Decimal Digits

Decimal Digit	BCD 8421	2421	Excess-3	8, 4, -2, -1
0	0000	0000	0011	0000
1	0001	0001	0100	0111
2	0010	0010	0101	0110
3	0011	0011	0110	0101
4	0100	0100	0111	0100
5	0101	1011	1000	1011
6	0110	1100	1001	1010
7	0111	1101	1010	1001
8	1000	1110	1011	1000
9	1001	1111	1100	1111
	1010	0101	0000	0001
Unused	1011	0110	0001	0010
bit	1100	0111	0010	0011
combi-	1101	1000	1101	1100
nations	1110	1001	1110	1101
	1111	1010	1111	1110