

Questions

Tags

Jsers

Badges

Linanswered

Ask Ouestion

Ten. Million. Questions. Let's celebrate all we've done together.

Stack Overflow is a question and answer site for professional and enthusiast programmers. It's 100% free.

Take the 2-minute tour

Neo4j - Path count performances



I'm working with Neo4j 2.1.7. I'm trying to count the paths starting from a node and terminating to the same node (i.e. loops), with maximum given path length.



My (very simple) query is



match p=(n:MyLabel) -[r*..maxLength]- (n)
return n.myid, count(p)

The entire graph has 200k nodes, while MyLabel nodes are only 50k, but I'm having very poor performance even with low values of maxLength (5 or 6).

How can I improve?

Thanks in advance

graph neo4j cypher database-performance

share improve this question

asked Apr 13 at 10:06
besil
109 • 7

active

oldest

votes

add a comment

1 Answer

This is a global graph query, which will create exponential results.



E.g. if you have 100 rels per node, then 6 steps out will be $100^6 = 1.000.000.000.000.000$ paths that it will find *per node* and then you also go over all nodes.

I recommend that you instead look at shortestPath, but even so, doing that 50k times is still a lot, try to use PROFILE to output the query plan so you see the amount of data you touch.

match (n:MyLabel)
match shortestPath((n)-[*..maxLength]- (n))
return n.myid, count(*)

It might be that Neo4j 2.2 with the new query planner is better at that.

share improve this answer

answered Apr 13 at 10:40

Michael Hunger

25.2k • 2 • 21 • 41

Thank you very much for your answer. I don't understand the shortestPath function: your query produces 0 results, while removing shortestPath (and using the global graph operation) produces various results. Can you point me to some documentation? Thanks a lot - besil Apr 13 at 14:00

add a comment

Your Answer

asked 4 months ago

viewed 22 times

active 4 months ago

Blog

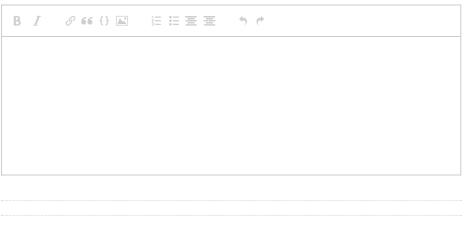
Why Stack Overflow is a Good Workplace for Women



Related

- Neo4j cypher query performance via REST on centered nodes
- neo4j count nodes performance on 200K nodes and 450K relations
- 1 Cypher query to find paths through directed weighted graph to populate ordered list
- Neo4j linked list performance when retrieving by date
- Neo4j performance counting nodes - linked list performance - alternatives?
- 1 Why is the performance of those 3 very similar neo4j cypher queries that drastically different?
- Neo4j Variable Length Path and Aggregate Query
- 3 Seeking Neo4J Cypher query for long but (nearly) unique paths
- Better Way to remove cycles from a path in neo4j graph
- how to count the repetition of the relationships in neo4j

Hot Network Questions



Prove the theorem on analytic geometry in the picture.

How do I calculate approximate equity liquidity?

Construct a polynomial with given roots

Do companies only pay dividends if they are in profit?

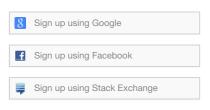
Approximation of Borel sets by a countable collection of majorants

Proving that all integers are even or odd

Should you always minimize

cognitive load
more hot questions

Sign up or log in



Post as a guest

Name		
Email		
required, but never shown		

Post Your Answer

By posting your answer, you agree to the privacy policy and terms of service.

Not the answer you're looking for? Browse other questions tagged graph neo4j cypher database-performance or ask your own question.

question feed

tour help blog chat data legal privacy policy work here advertising info mobile contact us feedback CULTURE / **TECHNOLOGY** LIFE / ARTS SCIENCE OTHER RECREATION Stack Overflow Programmers Database English Language & Mathematics Stack Apps Photography Server Fault Cross Validated (stats) Meta Stack Exchange Super User Ask Different (Apple) SharePoint Science Stack Overflow Careers Web Applications WordPress User Experience Geographic Information Mathematica Webmasters (cooking) Arqade (gaming) Salesforce Game Development Electrical Engineering Home Improvement ExpressionEngine® Role-playing Games more (5) more (13) more (21) Academia more (9)