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Modify nodes and rels to use idstructs rather than raw text. 🐛

Closed jakewins wants to merge 1 commit into neo4j:2.3 from jakewins:2.3-idstruct

Conversation 4

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Files changed 1

+33 -8



jakewins commented Apr 22, 2015

Collaborator

While this adds a two-byte overhead for each id, the intent here is that identities would be represented the same way inside other structures as if they are stand-alone (eg. `RETURN id(n)`).



jakewins added **server** **2.3** labels Apr 22, 2015



jexp commented Apr 23, 2015

Collaborator

Would that affect `WHERE id(n) = 124` ?



jakewins commented Apr 24, 2015

Collaborator

@jexp no :) But it's a good point, this doesn't deal with `id()` at all yet, just prep work for having the client tell when it gets an id back. Still need to figure what to do with `id()`, need to talk to @systay and friends..



Modify nodes and rels to use idstructs rather than raw text.

4fd9f48



cleishm commented Apr 25, 2015

Owner

`id(n)` currently returns a (long) integer. If there's to be a non-integer type for ids, that needs to change also.



jakewins commented Apr 28, 2015

Collaborator

@cleishm true. And we should probably sort that out via a CIP before merging this, closing for now.. To be continued!



jakewins closed this Apr 28, 2015

Labels

2.3

server

Milestone

No milestone

Assignee

No one assigned

3 participants



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