

Neo4j 2.2 GUI - node ID gone

3 posts by 2 authors  



Rene Rath

Mar 27



Hi *,

With neo4j 2.2, the GUI got changed. Improved in many aspects, but (maybe i'm just too stoopid to find it) I am no longer able to spot a node's internal neo4j ID. Whenever I'm manually editing a graph (I currently have to very often) and e.g. draw a new edge, I now first have to find a way to find a way to specify that single node I see in front of me before I can really create that CREATE statement. Tedious. So far I just saw the node's internal ID by single-clicking on it and could use it as ... WHERE id(node)=thatNumber...

Does anybody know a trick to reveal a node's number again (and for the sake of completeness: also a relationship's number)? Or was there a good intention behind removing that feature? Or am I blind?

cheers - rene



Rene Rath

Apr 23



Well, I could adapt the caption settings to display the ID instead of whatever other info I have configured at the moment. But it wouldn't hurt either to display the ID of the currently selected node somewhere in the bottom right corner or so.

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Sumit Gupta

Apr 23



Hi,

Node_ID's are internal to Neo4j and should not be used or referenced. ID's may vary from version to version and may not be available at-all in future versions.

I would suggest to use Cypher with Labels and properties to modify the Graph and not to refer the Node-Id's.

Thanks,
Sumit

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