Mary Paskhaver

Mobile and web developer

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EDUCATION

Rutgers University-New Brunswick (GPA: 3.98)

SEP 2021 - MAY 2025

- Pursuing B.A. in Computer Science
- Dean's List: Fall 2021, Spring 2022, Fall 2022, Spring 2023 (all semesters)

WORK EXPERIENCE

Block / Mobile Developer Intern

MAY 2023 - PRESENT

- Collaborated with multiple teams to update the look and snapshot tests for 2+ screens in Square for Retail
- Configured the Square for Retail app to support a new feature gated by a feature flag
- Co-authored an engineering design document with mentor and designer input
- Wrote documentation on unit test target creation

Bellwood Labs / Software Engineer Intern

MAY 2022 - DEC 2022

- Wrote unit tests with Jest and React Testing Library for app's components and functions, increasing frontend code coverage by 55% and backend by 46%
- Created full-stack features that included setting up API endpoints and creating Sequelize models
- Updated dozens of WordPress plugins for 4 client sites hosted on Google Cloud Platform and WP Engine
- Fixed bugs by adding type-checking with Typescript and refactoring
- Documented testing a client's frontend, updating WordPress plugins, and more

PROJECTS

Rutgers RUMobile (App Store 4.8 ★ | Google Play 3.8 ★)

JAN 2022 - JAN 2023

Technologies Used: React Native, Redux, JavaScript

- Rebuilt app with React Navigation library, enabling custom Dark Mode and Android compatibility
- Wrote unit tests for Redux reducers, components, and formatting functions, boosting known frontend code coverage to 85%+
- Reviewed fellow developer's code and collaborated with UI designer to create a better experience for our 3,000+ users

Sokoban: The Journey (<u>GitHub</u>)

JAN 2021 - JAN 2022

Technologies Used: Swift

- Programmed a Sokoban puzzler with themed levels, music, and characters
- Used UlKit, SpriteKit, and AVAudioPlayer to make 24 engaging and unique levels
- Improved product quality with unit tests, leading to 85% code coverage
- Introduced innovative twist on original game with lasers obstructing player movement

EXTRACURRICULARS AND LEADERSHIP EXPERIENCE

Medium Blog / Writer

DEC 2022 - PRESENT

- Wrote <u>50+ articles</u> on React Native, Python, Swift, and more
- Underwent review processes and got 20+ articles published by the Geek Culture and Better Programming publications
- Gained 10,000+ views and 100+ followers

Undergraduate Student Alliance of Computer Scientists SEP 2021 - JAN 2022

- Introduced introductory iOS to readers through <u>8 articles</u> for student-run Medium blog
- Suggested improvements to paired programming and lab events at town hall meeting