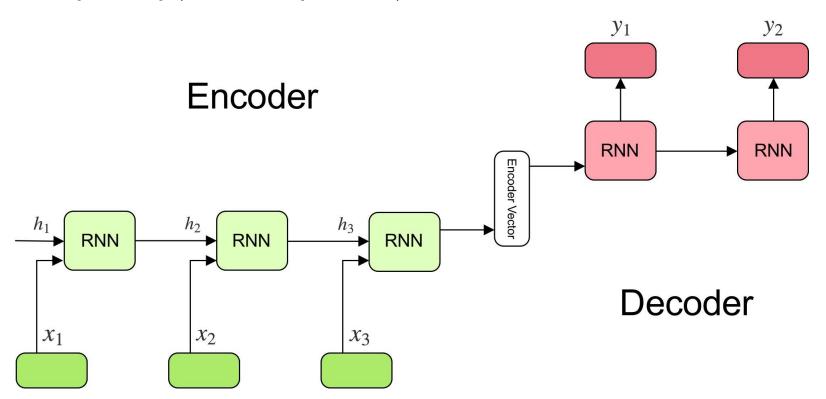
# Seq2seq. Attention. Chatbots.

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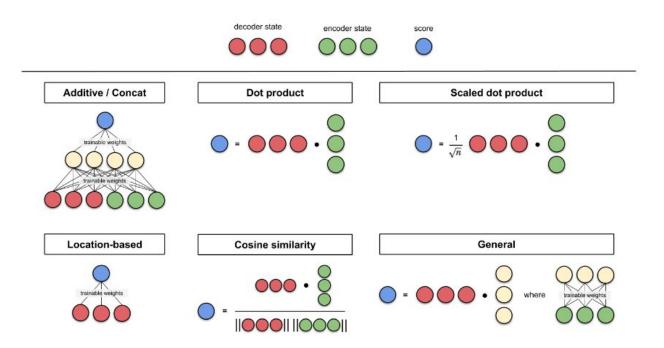
## Seq2seq + attention

#### seq2seq (стандартная)



#### <u>seq2seq + attention</u>

#### Виды attention (источник)



### Виды attention (<u>источник</u>)

Name	Alignment score function	Citation
Content- base attention	$score(s_t, h_i) = cosine[s_t, h_i]$	Graves2014
Additive(*)	$score(s_t, \boldsymbol{h}_i) = \mathbf{v}_a^{\top} tanh(\mathbf{W}_a[s_t; \boldsymbol{h}_i])$	Bahdanau2015
Location- Base	$\alpha_{t,i} = \operatorname{softmax}(\mathbf{W}_a \mathbf{s}_t)$ Note: This simplifies the softmax alignment to only depend on the target position.	Luong2015
General	$score(s_t, h_i) = s_t^{\top} \mathbf{W}_a h_i$ where $\mathbf{W}_a$ is a trainable weight matrix in the attention layer.	Luong2015
Dot-Product	$score(s_t, \boldsymbol{h}_i) = \boldsymbol{s}_t^{T} \boldsymbol{h}_i$	Luong2015
Scaled Dot- Product(^)	$\mathrm{score}(s_t, \boldsymbol{h}_i) = \frac{s_t^\intercal \boldsymbol{h}_i}{\sqrt{n}}$ Note: very similar to the dot-product attention except for a scaling factor; where n is the dimension of the source hidden state.	Vaswani2017

#### Развитие идеи: <u>Transformers</u>