# **ENSE 885AY**

# **Application of Deep Learning in Computer Vision**

# Assignment A01 Image Filtering and Hybrid Images

**Instructed by** 

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#### 1. Introduction

# 1.1. Overview (Key points from the assignment description) [1]

#### **Assignment Subject:**

Image Filtering and Hybrid Images

#### **Assignment objectives:**

Writing an image filtering function and using it to create hybrid images.

#### **Definition of Hybrid Images:**

Hybrid images are static images that are perceived differently when viewing from close or far distance.

#### **Basic Idea for Creation of Hybrid Images:**

Looking from close distance, we see the higher frequencies of an image;

Looking from far distance, we see the lower frequencies of an image;

Therefore, if we extract the higher frequencies of image 1 and the lower frequencies of image 2 and blend them together into a hybrid image, we would perceive image 1 (HF\*) when looking closely and perceive image 2 (LF\*) when looking distantly.

HF\*: High Frequency

LF\*: Low Frequency

#### Steps to creating a hybrid image:

- 1. Create a 2D Gaussian filter to extract the lower frequencies of an input image
- 2. Load image1 and image2
- 3. Apply filter to image1 to obtain low-frequency image1 => image1\_LF
- 4. Apply filter to image2 to obtain low-frequency image2 => image2\_LF

- 5. Subtract low-frequency image2 from original image to obtain high-frequency image2
  - ⇒ image2 \_HF = image2 image2\_LF
- 6. Add low-frequency image1 and high-frequency image2 to obtain the hybrid image
  - ⇒ hybrid image = image1\_LF + image2\_HF

# 1.2. Filter Review: Gaussian Blurring

Gaussian blurring (or Gaussian smoothing) is an image is blurred through convolution of a Gaussian function over the image [2].

A 1D Gaussian filter can be obtained using cv.getGaussianKernel function from OpenCV library [3]:

Gaussian\_1D = cv.getGaussianKernel(ksize, sigma)

The output of this function is a ksize $\times 1$  matrix of Gaussian filter coefficients (G(i)):

$$G(i) = \alpha *e^{[-(i-(ksize-1)/2)2/(2*sigma2)]},$$

where

 $i = 0 \dots ksize-1$ 

 $\alpha$  = the normalizing scale factor (so that  $\sum_{i} G(i) = 1$ )

sigma = Gaussian standard deviation

Then, a 2D Gaussian filter can be obtained by multiplication of two 1D Gaussian filters [4].

 $Gaussian_2D = Gaussian_1D * Gaussian_1D^T$ 

The 2D Gaussian filter used in this assignment (figure 1) has can be described by following parameters:

- ksize = 29
- sigma = cut-off frequency = 7

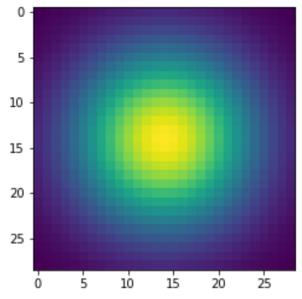


Figure 1: 2D Gaussian filter with size = 29 and sigma = 7

#### 2. Student Code

## 2.1. Implantation of the Filter (my\_imfilter function)

filtered\_image = my\_imfilter(image, filter)

#### **Step 1) Pre-processing: Padding Image (with mirrored edges)**

In order to convolve the filter over all image pixels including edge pixels, we need to pad image edges. The pad size is equal to half of (filter size -1). The padding could be simply done using np.pad function:

```
# Pad the input image with mirrored edges
pad_h = int((filter.shape[0]-1)/2)
pad_w = int((filter.shape[1]-1)/2)
padded_image = np.pad(image, ((pad_h, pad_h), (pad_w, pad_w), (0, 0)), 'symmetric')
```

#### Step 2) Applying the filter over the input image

The approach of filter implementation would be as follows:

#### For every layer of the input image:

#### For every pixel (i, j) of the image layer:

- Extract the neighborhood window with the same size of filter and centered on the image pixel (i,j) which corresponds to pixel (i – pad\_h, j – pad\_w,

- layer) of padded\_image (padded\_image[row:row+filter.shape[0], col:col+filter.shape[1], layer])
- Multiply the neighborhood matrix by the filter matrix (dot product);
- Sum all entries of the resulting matrix to obtain the output value for pixel (i,j);

These algorithm was accomplished with following code:

```
# Apply the filter to the input image
filtered_image = image.copy()
for layer in range(image.shape[2]):
    for row in range(image.shape[0]):
        for col in range(image.shape[1]):
            filtered_image[row][col][layer] = np.sum(np.multiply(padded_image[row:row + filter.shape[0], col:col + filter.shape[1], layer], filter))
```

# 2.2. Creating Hybrid Image (create\_hybrid\_image function)

low\_frequencies, high\_frequencies, hybrid\_image = create\_hybrid\_image(image1, image2,
filter)

#### Step 1) Obtain low-frequency image1 and high-frequency image2

- Apply filter to image1 to obtain low-frequency image1;
- Apply filter to image2 to obtain low-frequency image2;
- Subtract low-frequency image2 from original image to obtain high-frequency image2;

```
# Apply filter to obtain low_frequency image1
low_frequencies = my_imfilter(image1, filter)

# Apply filter to obtain low_frequency image2
low_freq_image2 = my_imfilter(image2, filter)

# Subtract low_frequency image2 from original image to obtain high_frequencies image2
high_frequencies = image2 - low_freq_image2
```

# Step 2) Add low-frequency image1 and high-frequency image2 to obtain the hybrid image

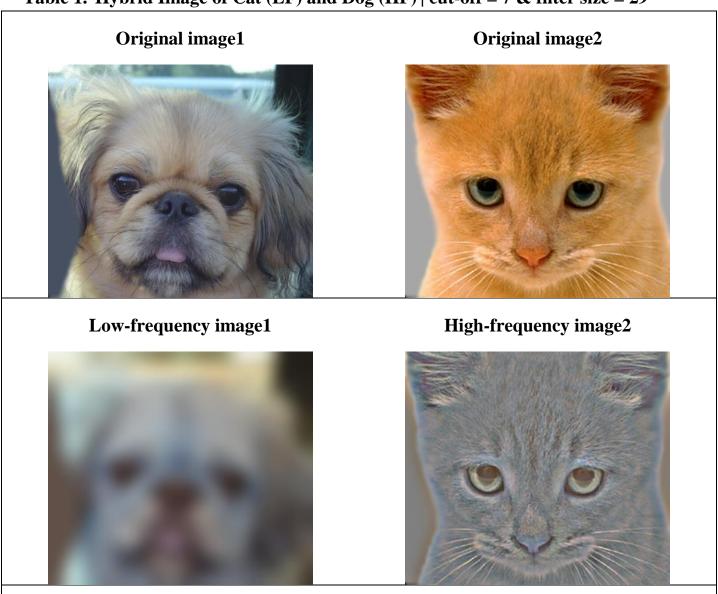
```
# Sum low_frequencies & high_frequencies to obtain hybrid image
```

#### 3. Results and Discussion

# 3.1. Hybrid Images Using Provided Data & Tuned Cut-off Frequency

This section presents the hybrid images for the image pairs provided as input data. Cut-off frequency is tuned for each pair of images to obtain balanced view of both low-frequency and high frequency images. Results are presented in tables 1 to 5.

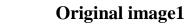
Table 1. Hybrid Image of Cat (LF) and Dog (HF) | cut-off = 7 & filter size = 29



Hybrid\_image = low-frequency image1 + high-frequency image2

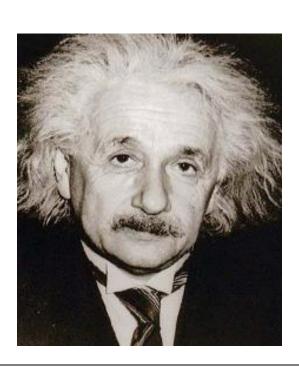


Table 2. Hybrid Image of Marilyn (LF) and Einstein (HF) | cut-off = 3 & filter size = 29





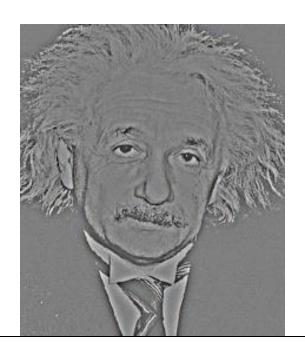
# Original image2



Low-frequency image1

**High-frequency image2** 





Hybrid\_image = low-frequency image1 + high-frequency image2

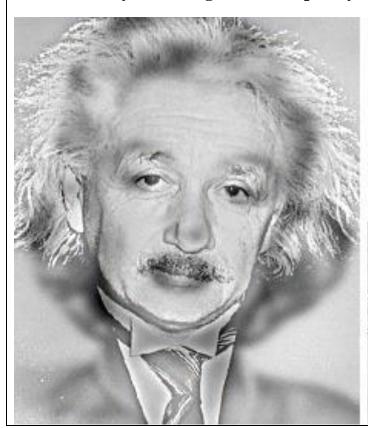








Table 3. Hybrid Image of Submarine (LF) and Fish (HF) | cut-off = 2 & filter size = 29

Original image1

Original image2

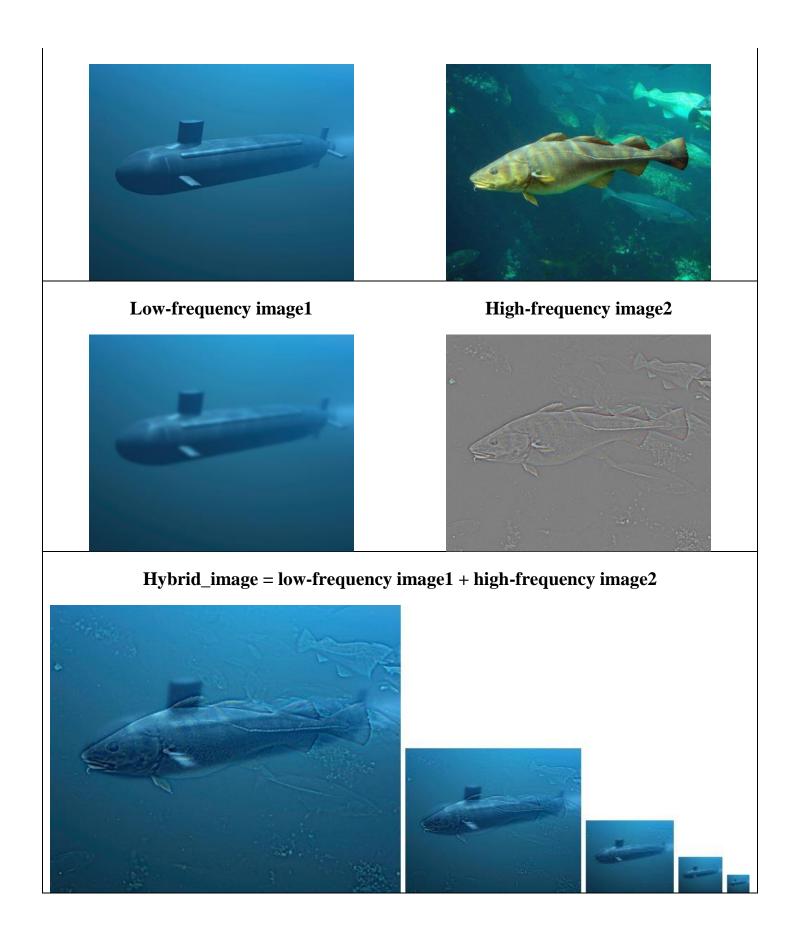


Table 4. Hybrid Image of Bird (LF) and Plane (HF)  $\mid$  cut-off = 4 & filter size = 29

# Original image1



Original image2



Low-frequency image1



High-frequency image2



**Hybrid\_image = low-frequency image1 + high-frequency image2** 

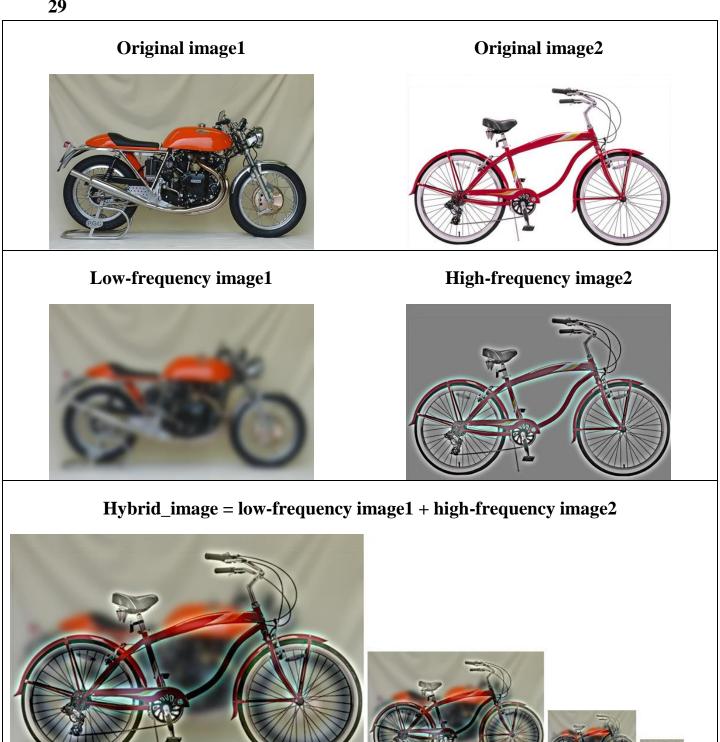








Table 5. Hybrid Image of Motorcycle (LF) and Bicycle (HF)  $\mid$  cut-off = 5 & filter size = 29



## **Remarks on Hybrid Images Using Provided Data and Tuned Parameters**

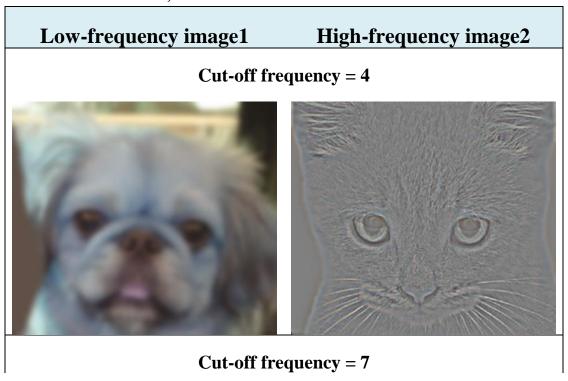
• Hybrid images are obtained by blending the low-frequency and high frequency images;

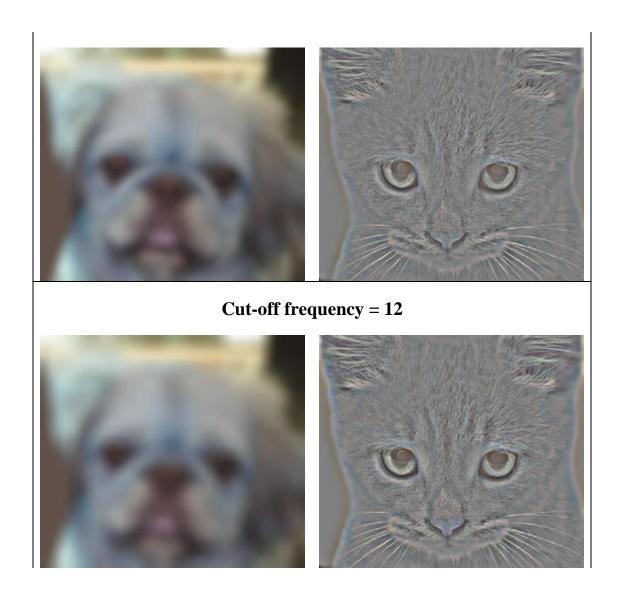
- Both combinations were tried and the more interesting one was chosen;
- While keeping the filter size constantly at 29, cut-off frequencies were tuned to balance the dominance of low-frequency and high-frequency images.

# 3.2. Effect of Cut-off Frequency on Hybrid Images

In order to analyse the effect of cut-off frequency on the resulting hybrid image, 5 different cut-off frequency were compared (3, 4, 7, 12, 14). Among them, the default value 7, and values 4 and 12 were chosen for illustration. The resulting low-frequency & high-frequency images as well as hybrid images are presented in tables 6 to 8.

Table 6. Effect of cut-off frequency on low-frequency & high-frequency images (Constant filter size = 29)





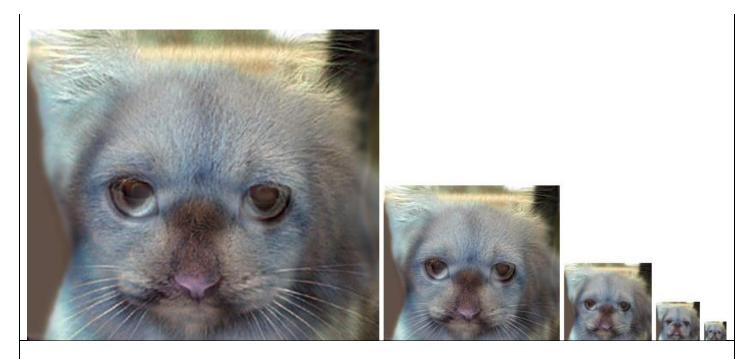
**Table 7. Effect of cut-off frequency on hybrid images (Constant filter size = 29)** 

Hybrid\_image = low-frequency image1 + high-frequency image2

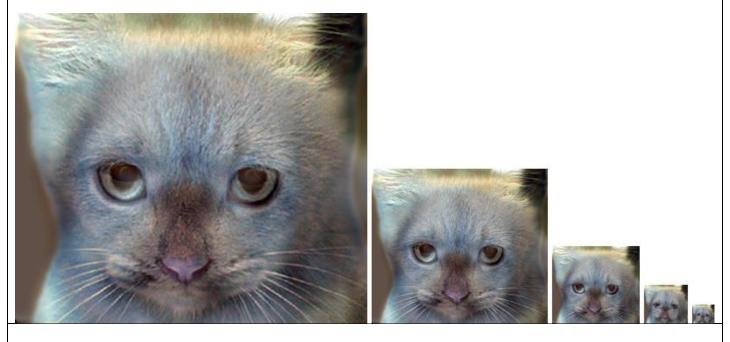
Image distance code from left to right:

A (the closest), B, C, D, E (the most far)

**Cut-off frequency = 4** 



 $Cut-off\ frequency=7$ 



**Cut-off frequency = 12** 



#### Remarks on the effect of cut-off frequency:

- As we reduce cut-off frequency from 7 to 4, the blurring effect on the low-frequency image (dog) is reduced as well. In other words, the low-frequency image has higher frequencies and will be more dominant in the hybrid image. As a result of this, by reducing the cut-off frequency, the low-frequency image (dog) will become visible from closer distance
- Similarly, increasing cut-off frequency from 7 to 12 leads to more blurring effect (lower frequencies) on the low-frequency image (dog). Therefore, the high-frequency image will become more dominant in the hybrid image and it takes more distance to perceive the low-frequency image;
- In brief, the lower the cut-off frequency, the more dominant the low-frequency image (dog) would be in the final hybrid image;
- The effect of cut-off on the low/high frequency perception is also summarized in table 8.

Table 8. Effect of cut-off frequency on the low/high frequency perception

|               | Image perceived at distances A (the closest), B, C, D, E (the most far) |                 |            |            |            |  |  |
|---------------|---|-----------------|------------|------------|------------|--|--|
| Cut-off freq. | Distance A  | Distance B      | Distance C | Distance D | Distance E |  |  |
| 4             | High freq.  | High & Low      | Low freq.  | Low freq.  | Low freq.  |  |  |
|               | Cat   | freq. Cat & Dog | Dog        | Dog        | Dog        |  |  |

| 7  | High freq. | High freq. | High & Low freq.  Cat & Dog | Low freq. | Low freq. |
|----|------------|------------|-----------------------------|-----------|-----------|
| 12 | High freq. | High freq. | High freq.                  | Low freq. | Low freq. |

#### **Extra Works**

Following tasks were done outside assignment requirements:

- Tuning cut-off frequency presented along the results in section "3.1. Hybrid Images Using Provided Data & Tuned Cut-off Frequency".
- Investigating the effect of cut-off frequency on hybrid images and discussion of results are presented in section "3.2. Effect of Cut-off Frequency on Hybrid Images"

#### **Additional Notes**

A few points might be worth mentioning:

- Results of section "3.1. Hybrid Images Using Provided Data & Tuned Cut-off Frequency" are generated using the notebook "proj1\_5RegularImages.ipynb";
- Results of section "3.2. Effect of Cut-off Frequency on Hybrid Images" are generated using the notebook "proj1\_CutoffEffect.ipynb".
- Images saved by the provided "save\_image" function had some noises so I modified the function. The original "utils.py" is not change and the used code is saved as "utils\_R1.py".

#### References

- [1] Assignment 01 description by Dr. Kin-Choong Yow
- [2] https://en.wikipedia.org/wiki/Gaussian\_blur
- [3] https://docs.opencv.org/master/d4/d86/group imgproc filter.html#gac05a120c1ae92a6060dd0db190a 61afa
- [4] <a href="https://theailearner.com/tag/cv2-getgaussiankernel/">https://theailearner.com/tag/cv2-getgaussiankernel/</a>