Wonjune Jung

Full Stack Software Engineer

Los Angeles, CA | 213-800-4466 | email | Github | Portfolio | LinkedIn

Motivated software engineering graduate with fundamental knowledge in software development, programming, and testing. Seeking to broaden experience by utilizing educational background with technical and programming skills to thrive as an entry-level software engineer.

SKILLS:

• **Programming Languages:** HTML, CSS, Javascript, Python

Frameworks: React, Express, DjangoDatabases: MongoDB, PostgreSQL

EXPERIENCE:

Software Engineering Immersive Student | General Assembly | Remote | April 2022 - July 2022

Completed a 12 week full-time immersive program in full-stack web development with 540 hours of expert-led instruction and project based learning in Javascript, Python, HTML and CSS with a focus on REST APIs and ReactJS.

- <u>Tic-tac-toe Game</u>: A classic tic tac toe game for two players. This was a challenge to build a game for the first project. Built with HTML|CSS|Javascript.
- Mariolump: A simple game that mimics an old Super Mario game. This project focused on using canvas to create a 2D background and character. Built with HTML|CSS|Javascript.
- Free to game API & Web App: App presents users with lists of free game and game information, filtered by category. Users can find free game info and links to its profile and download. Built with REST API|Express|S||Node|S.
- <u>Delisha-Gram</u>: Collaborative project that planned and built an instagram-like web-based platform where you can create and share posts and food pictures powered by cloudinary. Built with MERN stack (MongoDB, Express, React, and Node.js)
- <u>NicheMarket</u>: Community website that helps people sell and buy leased cars and know their leased car information using API. Built with Python | django.

EDUCATION:

Software Engineering Immersive Student | General Assembly | Remote | April 2022 - July 2022

AA Social and Behavioral Science | Santa Monica College | 2015