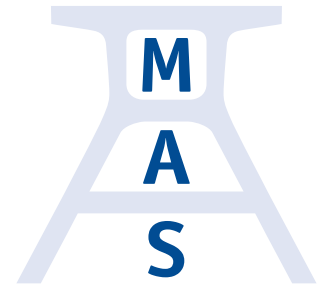
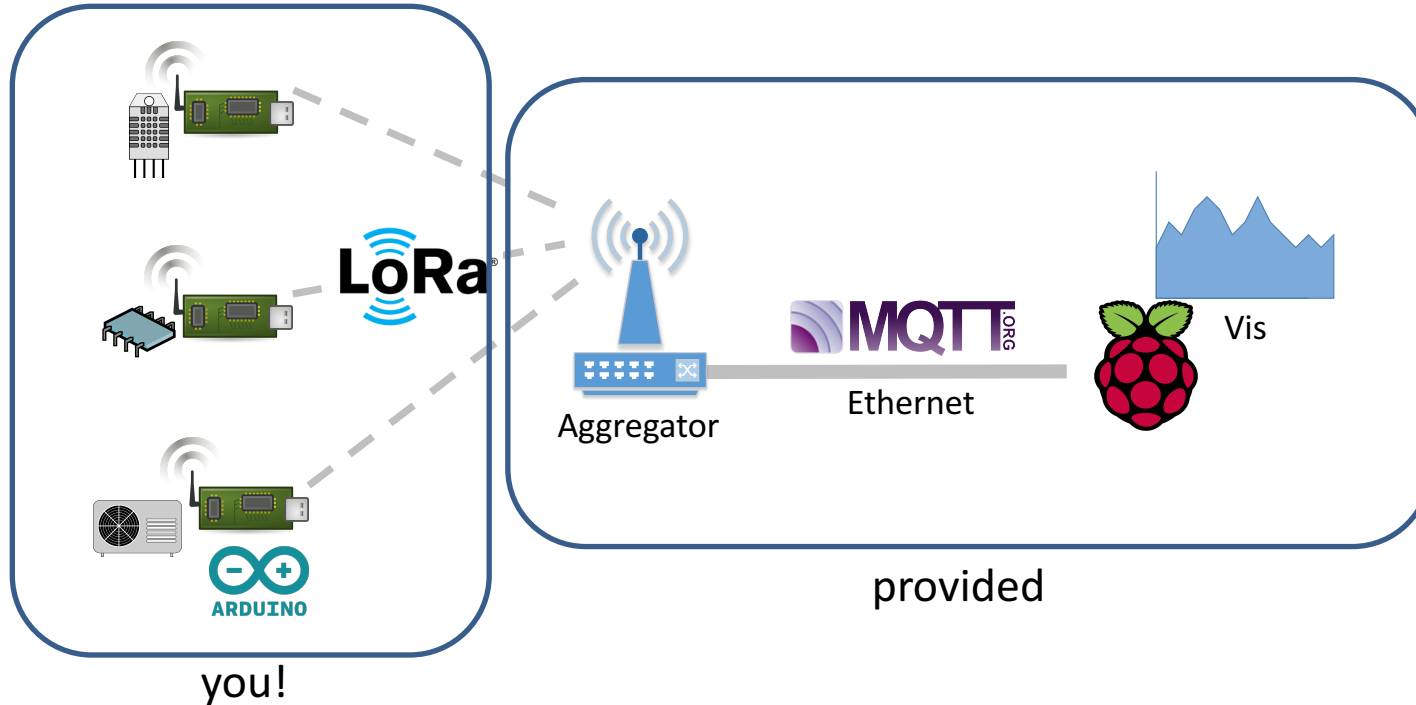


Practical IoT and Crowdsensing Considerations

IoT Crowd 2017 ■ 2017-08-02



Hands-On Experiment Setup



<https://github.com/mas-ude/iotcrowd-2017>

Grab an Arduino, Radio and Sensors!

- Install the Arduino IDE from <https://arduino.cc> and launch it
- Under *Sketch* → *Include Library* → *Add .ZIP Library* add the Radiohead library, downloadable at <http://www.airspayce.com/mikem/arduino/RadioHead/>
- Get a sensor of your choice and connect it via shield or directly via pins
- Plug your Arduino into the USB port
- Under *Tools* make sure you have selected the right board (*Arduino/Genuino Uno*) and port
- Load an example project from <https://github.com/mas-ude/iotcrowd-2017>

```
#define SENDER_ID 2  
  
// Singleton instance of the radio driver  
RH_RF95 rf95;  
float frequency = 433.0;
```

- Make sure the frequency is always 433 MHz
- Assign yourself an unique SENDER_ID; there are 6 distinct colors for the debug output, calculated with $\text{SENDER_ID} \% 6$. Speak with your neighbors!
- Don't modify the values inside the defined structs, or the gateways may not recognize your packets correctly

- Ultrasonic
- Sound
- Temperature
- Temperature & Humidity
- Dust

Configure a node with 2 (or more) sensors

Attach more than one sensor to a single Arduino and send all sensor readings to the Gateway. Remember to keep a delay of at least 200ms between sending signals to avoid problems.

Let two nodes compare their sensor readings and send the mean

Take 2 nodes with the same sensors and calculate the mean of each sensor reading. Try to find a way where the gateway doesn't get the individual readings but only the mean value.

- Familiarize yourself with the sensor data sheets to get correct results
- Test other sensors or transmissions
- Test the range (and toy with TX power, modulation schemes)
 - Optimize your battery life!
- Think of experiments that you want to conduct
 - Types of data, RF interfaces, architecture
 - Where, who, when?
 - Aggregation and/or visualization?