

YouTube Redundant Traffic

Christian Moldovan^{*}
University of Duisburg-Essen
Modeling of Adaptive Systems
Essen, Germany
christian.moldovan@uni-
due.de

Christian Sieber[†]
Technische Universität
München
Chair of Communication
Networks
Munich, Germany
c.sieber@tum.de

Poul Heegaard[‡]
Norwegian University of
Science and Technology
Department of Telematics
Trondheim, Norway
poul.heegaard@item.ntnu.no

Tobias Hoßfeld[§]
University of Duisburg-Essen
Modeling of Adaptive Systems
Essen, Germany
tobias.hossfeld@uni-
due.de

ABSTRACT

Content:

- Comparison of measurement results and optimal solution for the average played video resolution.

1. INTRODUCTION

mot1: growth of (adaptive) video streaming
mot2: with the growing competition in video streaming services, user expectations are also growing. Further, it is well known that stalling events and the video encoding bitrate (i.e. the video resolution) have a significant impact on the Acceptance Rate and the QoE
casas2012youtube

what
how
goal
structure

2. RELATED WORK

3. SYSTEM MODEL

4. RESULTS

4.1 optimal adaptation

Idea: calculate the highest resolution that could have been achieved. compare it to measurement data. How

^{*}This author is the one who did all the really hard work.

[†]This author is the one who did all the really hard work.

[‡]This author is the one who did all the really hard work.

[§]This author is the one who did all the really hard work.

much can still be gained? opt was calculated according to the optimization problem in **hossfeld2015identifying**. The calculations were done using the Gurobi Optimizer¹.

In figure 1 we see the CDF of the mean video quality in the measurement runs and highest achievable mean video quality according to the optimization problem. In addition, we added an estimation of the avg. quality level that is possible based on downloaded data that was done in [BIEBnetworking2016]. While stalling events occurred frequently during the original measurement, stalling events are not allowed to occur in the optimization problem. Therefore, we consider two sets of input for the opt. prob. for each measurement run: First, we only consider the available bandwidth during the video download. Second, we also respect the stalling events that occurred. The sum of stalling was then added as initial delay during which the video was downloaded. In contrast to the YouTube measurement data where the video buffer does not contain more than 50s of video content at a time, in the calculations of the optimal adaptation we assumed that the video buffer is not limited.

5. CONCLUSION

¹<http://www.gurobi.com/>

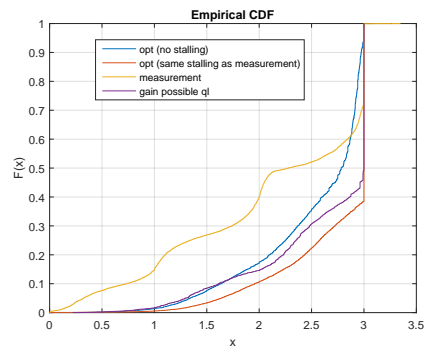


Figure 1: CDF of the mean video quality in the measurement runs and highest achievable mean video quality according to the optimization problem *[REF to opt problem needed]*. *Remake figure!*