- (1) WhileLoop → while Expression : Statement else Statement
- (2) Expression → Expression or AndExpression | AndExpression
- (3) AndExpression → AndExpression and Term | Term
- (4) Term → ID | CONST
- (5) Statement → WhileLoop | ID := Expression;

Rastavljeno

- (1) WhileLoop → while Expression : Statement else Statement
- (2) Expression → Expression or AndExpression
- (3) Expression → AndExpression
- (4) AndExpression → AndExpression and Term
- (5) AndExpression → Term
- (6) $Term \rightarrow ID$
- (7) Term → CONST
- (8) Statement → WhileLoop
- (9) Statement → ID := Expression;

1. Kreiranje kanonickog skupa LR pravila

```
I_o: WhileLoop' 
ightharpoonup . WhileLoop. Dodajemo: Tacka je ispred neterminalnog simbola WhileLoop. Dodajemo: I_o: WhileLoop 
ightharpoonup . while Expression: Statement else Statement
```

```
I_1 = goto(I0, WhileLoop):
Prepoznat je simbol WhileLoop. Dodajemo:
I_1: WhileLoop' \rightarrow WhileLoop .
```

Kako se tacka nasla na kraju pravila, ovo stanje je redukciono za smenu iz koje je pravilo izvedeno (smena 0) ali je ovo fiktivna smena pa se redukcija ne vrsi

```
I_2 = goto(I_0, while):
Prepoznat je simbol while. Dodajemo:
                          WhileLoop → while . Expression : Statement else Statement
I_2:
I_2:
                          Expression → . Expression or AndExpression
                          Expression \rightarrow . And Expression
I_2:
12:
                          AndExpression → . AndExpression and Term
I<sub>2</sub>:
                          And Expression \rightarrow . Term
I_2:
                          Term \rightarrow . ID
                          \textit{Term} \rightarrow . CONST
I_2:
```

```
I_3 = \text{goto}(I_2, Expression)

I_3: WhileLoop \rightarrow while Expression . : Statement else Statement

I_3: Expression \rightarrow Expression . or AndExpression
```

```
I_4 = \text{goto}(I_2, AndExpression)

I_4: Expression \rightarrow AndExpression.

I_4: AndExpression \rightarrow AndExpression and I_4: AndExpression \rightarrow AndExpression.
```

Kako se tacka nasla na kraju pravila, ovo stanje je redukciono za smenu iz koje je pravilo izvedeno (smena 3)

```
I_5 = \text{goto}(I_2, Term)

I_5: AndExpression \rightarrow Term.
```

Kako se tacka nasla na kraju pravila, ovo stanje je redukciono za smenu iz koje je pravilo izvedeno (smena 5)

```
I_6 = \text{goto}(I_2, \mathbf{ID})

I_6: Term \to \mathbf{ID}.
```

Kako se tacka nasla na kraju pravila, ovo stanje je redukciono za smenu iz koje je pravilo izvedeno (smena 6)

```
I_7 = \text{goto}(I_2, \text{ CONST })
I_7: \qquad Term \rightarrow \text{ CONST }.
```

Kako se tacka nasla na kraju pravila, ovo stanje je redukciono za smenu iz koje je pravilo izvedeno (smena 7)

```
I_8 = \text{goto}(I_3, :)

I_8: WhileLoop \rightarrow while Expression : . Statement else Statement
```

 I_8 : Statement \rightarrow . WhileLoop

 I_8 : Statement \rightarrow . **ID** := Expression ;

 I_8 : WhileLoop \rightarrow . while Expression : Statement else Statement

 $I_9 = goto(I_3, or)$

 I_9 : Expression \rightarrow Expression or . And Expression I_9 : And Expression \rightarrow . And Expression and Term

 I_9 : And Expression \rightarrow . Term

 I_9 : Term \rightarrow . ID I_9 : Term \rightarrow . CONST

 $I_{10} = goto(I_4, and)$

 I_{10} : And Expression \rightarrow And Expression and . Term

 I_{10} : Term \rightarrow . ID I_{10} : Term \rightarrow . CONST

 $I_{11} = goto(I_8, Statement)$

 I_{11} : WhileLoop \rightarrow while Expression : Statement . else Statement

 $I_{12} = goto(I_8, WhileLoop)$

 I_{12} : Statement \rightarrow WhileLoop.

Kako se tacka nasla na kraju pravila, ovo stanje je redukciono za smenu iz koje je pravilo izvedeno (smena 8)

 $I_{13} = goto(I_8, ID)$

 I_{13} : Statement \rightarrow **ID** . := Expression;

 I_2 = goto(I_8 , while)

```
I_{14} = goto(I_9, AndExpression)
I<sub>14</sub>:
                         Expression → Expression or AndExpression .
                         AndExpression → AndExpression . and Term
I_{14}:
Kako se tacka nasla na kraju pravila, ovo stanje je redukciono za smenu iz koje je pravilo
izvedeno (smena 2)
I_5 = goto(I_9, Term)
I_6 = goto(I_9, ID)
I_7 = goto(I_9, CONST)
I_{15} = goto(I_{10}, Term)
                         AndExpression → AndExpression and Term .
I<sub>15</sub>:
Kako se tacka nasla na kraju pravila, ovo stanje je redukciono za smenu iz koje je pravilo
izvedeno (smena 4)
I_6 = goto(I_{10}, ID)
I_7 = goto(I_{10}, CONST)
I_{16} = goto(I_{11}, else)
I<sub>16</sub>:
                         WhileLoop → while Expression : Statement else . Statement
                         Statement \rightarrow . WhileLoop
I_{16}:
                         Statement \rightarrow . ID := Expression;
I<sub>16</sub>:
I<sub>16</sub>:
                         WhileLoop → . while Expression : Statement else Statement
```

```
I_{17} = goto(I_{13}, :=)
                           Statement \rightarrow ID := . Expression;
I_{17}:
                           Expression → . Expression or AndExpression
I_{17}:
                           Expression \rightarrow . And Expression
I_{17}:
                           AndExpression → . AndExpression and Term
I_{17}:
                           And Expression \rightarrow . Term
I_{17}:
I<sub>17</sub>:
                           Term \rightarrow . ID
                            Term \rightarrow . CONST
I_{17}:
I_{10} = goto(I_{14}, and)
I_{18}= goto(I_{16}, Statement)
                            WhileLoop → while Expression : Statement else Statement .
Kako se tacka nasla na kraju pravila, ovo stanje je redukciono za smenu iz koje je pravilo
izvedeno (smena 1)
I_{12}= goto(I_{16}, WhileLoop)
I_{13}= goto(I_{16}, ID)
I_2= goto(I_{16}, while)
I_{19} = goto(I_{17}, Expression)
                           Statement \rightarrow ID := Expression .;
I<sub>19</sub>:
                           Expression \rightarrow Expression. or AndExpression
I<sub>19</sub>:
```

 $I_4 = goto(I_{17}, AndExpression)$

```
I_5 = goto(I_{17}, Term)
```

$$I_6 = goto(I_{17}, ID)$$

$$I_7 = goto(I_{17}, CONST)$$

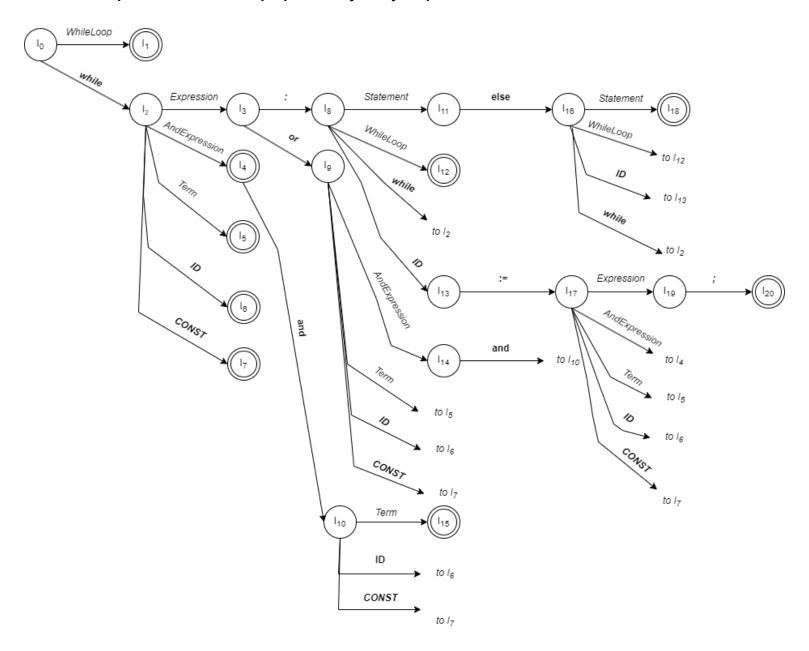
```
I_{20} = \text{goto}(I_{19}, ;)

I_{20}: Statement \rightarrow ID := Expression ; .
```

Kako se tacka nasla na kraju pravila, ovo stanje je redukciono za smenu iz koje je pravilo izvedeno (smena 9)

```
I_9 = goto(I_{19}, \mathbf{or})
```

2. Graf prelaza automata za prepoznavanje vidljivih prefiksa



3. FIRST i FOLLOW skupovi

FIRST

R. br.	Smena	FIRST (smena)					
1	WhileLoop → while Expression : Statement else Statement	FIRST (while Expression : Statement else Statement) = {while}					
2	Expression → Expression or AndExpression	FIRST (Expression or AndExpression) = {ID}					
3	Expression → AndExpression	FIRST (AndExpression) = {ID}					
4	AndExpression → AndExpression and Term	FIRST (AndExpression and Term) = {ID}					
5	AndExpression → Term	FIRST (Term) = {ID}					
6	Term → ID	FIRST (ID) = { ID }					
7	Term → CONST	FIRST (CONST) = {CONST}					
8	Statement → WhileLoop	FIRST (WhileLoop) = {while}					
9	Statement → ID := Expression ;	FIRST (ID := Expression ;) = {ID}					

FOLLOW

```
FOLLOW (WhileLoop) = {#, else}
FOLLOW (Expression) = {:, or, ;}
FOLLOW (Statement) = {else, #}
FOLLOW (AndExpression) = {and, :, or, ;}
FOLLOW (Term) = {and, :, or, ;}
```

4. Sintaksna tabela

	AKCIJE									PRELAZI					
	while 0	: 1	else 2	or 3	and 4	ID 5	CONST 6	:= 7	; 8	# 9	WL 10	E 11	S 12	AE 13	T 14
0	s2										1				
1										acc					
2						s6	s7					3		4	5
3		s8		s9											
4		r3		r3	s10				r3						
5		r5		r5	r5				r5						
6		r6		r6	r6				r6						
7		r7		r7	r7				r7						
8	s2					s13					12		11		
9						s6	s7							14	5
10						s6	s7								15
11			s16												
12			r8							r8					
13								s17							
14		r2		r2	s10				r2						
15		r4		r4	r4				r4						
16	s2					s13					12		18		
17						s6	s7					19		4	5
18			r1							r1					
19									s20						
20			r9							r9					