Reacting to Changes



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Module Overview

Watching

Reacting

Reactive Transformations



```
(property) AbstractControl.valueChanges: Observable<any>
const phoneC
A multicasting observable that emits an event every time the value of the control changes, in the UI or programmatically.
phoneControl.valueChanges.subscribe();
```

```
const phoneControl =
this.customerForm.get('phone');
phoneControl.statusChanges.subscribe();
```



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(property) AbstractControl.valueChanges: Observable<any>
const phoneC
A multicasting observable that emits an event every time the value of the control changes, in the UI or programmatically.
phoneControl.valueChanges.subscribe();
```

```
const phoneControl = this.customerForm.get('phone');
phoneControl.statusChanges.subscribe();
```



```
this.myFormControl.valueChanges.subscribe(value =>
  console.log(value));
```

```
this.myFormGroup.valueChanges.subscribe(value =>
  console.log(JSON.stringify(value)));
```

```
this.customerForm.valueChanges.subscribe(value =>
  console.log(JSON.stringify(value)));
```



| Sign Up! | | |
|-----------------------------------|--------------------------|--|
| | | |
| First Name | First Name (required) | |
| Last Name | Last Name (required) | |
| Email | Email (required) | |
| Confirm Email | Confirm Email (required) | |
| Phone | Phone | |
| Send Notifications Email Text | | |
| Rating | | |
| ✓ Send me your catalog | | |
| | Save | |



Reacting



Adjust validation rules



Handle validation messages



Modify user interface elements



Provide automatic suggestions







Demo



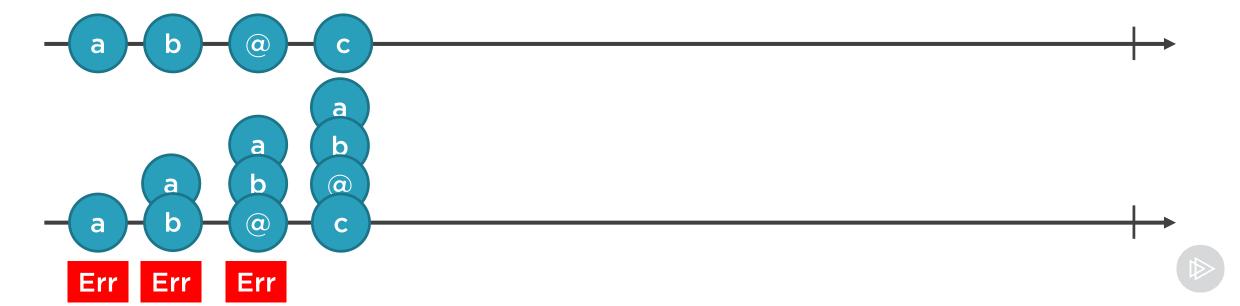
Displaying Validation Messages



Reactive Transformations

debounceTime

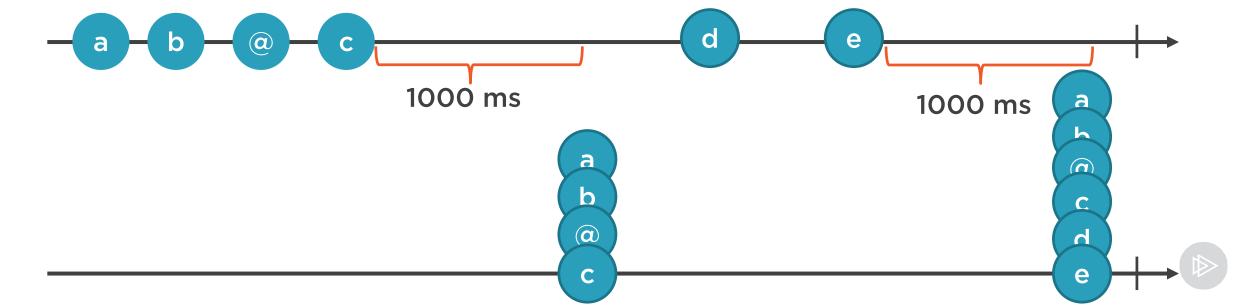
- Ignores events until a specific time has passed without another event
- debounceTime(1000) waits for 1000 milliseconds (1 sec) of no events before emitting another event



Reactive Transformations

debounceTime

- Ignores events until a specific time has passed without another event
- debounceTime(1000) waits for 1000 milliseconds (1 sec) of no events before emitting another event



Reactive Transformations

throttleTime

 Emits a value, then ignores subsequent values for a specific amount of time

distinctUntilChanged

Suppresses duplicate consecutive items



Checklist: Watching

Use the valueChanges Observable property Subscribe to the Observable

```
this.myForm value = );
```

```
this.myFormControl.valueChanges.subscribe(
   value => console.log(value)
);
```

Checklist: Reacting



```
this.myFormControl.valueChanges.subscribe(
  value => this.setNotification(value)
);
```

Change validation rules

Handle validation messages

Adjust user-interface elements

Provide automatic suggestions

And more

Checklist: Reactive Transformations



import the operator

```
import { debounceTime } from 'rxjs/operators';
```

Use the operator

```
this.myFormControl.valueChanges.pipe(
   debounceTime(1000)
).subscribe(
  value => console.log(value)
);
```

Summary

Watching

Reacting

Reactive Transformations

```
<div class="form-group">
  <label class="col-md-2 col-form-label"</pre>
         for="emailId">Email</label>
  <div class="col-md-8">
    <input class="form-control"</pre>
         id="emailId" type="email"
         placeholder="Email (required)"
         required
         email
         [(ngModel)]="customer.email"
         name="email"
         #emailVar="ngModel"
        [ngClass]="{'is-invalid':
             (emailVar.touched ||
              emailVar.dirty) &&
              !emailVar.valid }" />
    <span class="invalid-feedback">
      <span *ngIf="emailVar.errors?.required">
         Please enter your email address.
      </span>
      <span *ngIf="emailVar.errors?.email">
         Please enter a valid email address.
      </span>
    </span>
 </div>
                    Template-driven
</div>
```

<label class="col-md-2 col-form-label"</pre>

for="emailId">Email</label>

Reactive

<div class="form-group">

