

# Analyzing data from the Monty Hall game

```
In [1]: import numpy as np
import matplotlib.pyplot as plt
```

Data are on the following Google sheet:

[https://docs.google.com/spreadsheets/d/1zJFX\\_mPFwF4GPO2lyDpDXCntH5UIvfXB-jU5dbc2sH4/edit?usp=sharing](https://docs.google.com/spreadsheets/d/1zJFX_mPFwF4GPO2lyDpDXCntH5UIvfXB-jU5dbc2sH4/edit?usp=sharing)

Click on 'File' -> 'Download' -> 'Comma-Separated Values (.csv)' to retrieve the data.

```
In [2]: data = np.genfromtxt('MontyHallData - Sheet1.csv',
                             delimiter=',', skip_header=1, dtype=str)
```

```
In [3]: data
```

```
Out[3]: array([[ '0', '0', 'C', ..., 'A', 'L', 'W'],
               [ '0', '1', 'B', ..., 'C', 'L', 'W'],
               [ '0', '2', 'B', ..., 'A', 'L', 'W'],
               ...,
               [ '25', '7', '', ..., '', '', ''],
               [ '25', '8', '', ..., '', '', ''],
               [ '25', '9', '', ..., '', '', '']], dtype='<U2')

```

```
In [4]: # let's extract columns 6 (W/L for stick) and 7 (W/L for switch)
stick = data[:,5]
switch = data[:,6]
```

```
In [5]: # and extract only the filled values
stick = stick[(stick=='W') | (stick=='L')]
switch = switch[(switch=='W') | (switch=='L')]
```

```
In [6]: # I'm converting the W to 1 and L to 0
istick = np.zeros_like(stick, dtype=int)
#istick[stick=='']=-1
istick[stick=='W']=1
istick[stick=='L']=0

iswitch = np.zeros_like(switch, dtype=int)
#iswitch[switch=='']=-1
iswitch[switch=='W']=1
iswitch[switch=='L']=0
```

```
In [7]: istick
```

```
Out[7]: array([0, 0, 0, 1, 0, 0, 0, 1, 1, 1])
```

```
In [8]: iswitch
```

```
Out[8]: array([1, 1, 1, 0, 1, 1, 1, 0, 0, 0])
```

```
In [9]: # generate an array that counts the game number  
count = np.arange(1, len(iswitch)+1)
```

```
In [10]: count
```

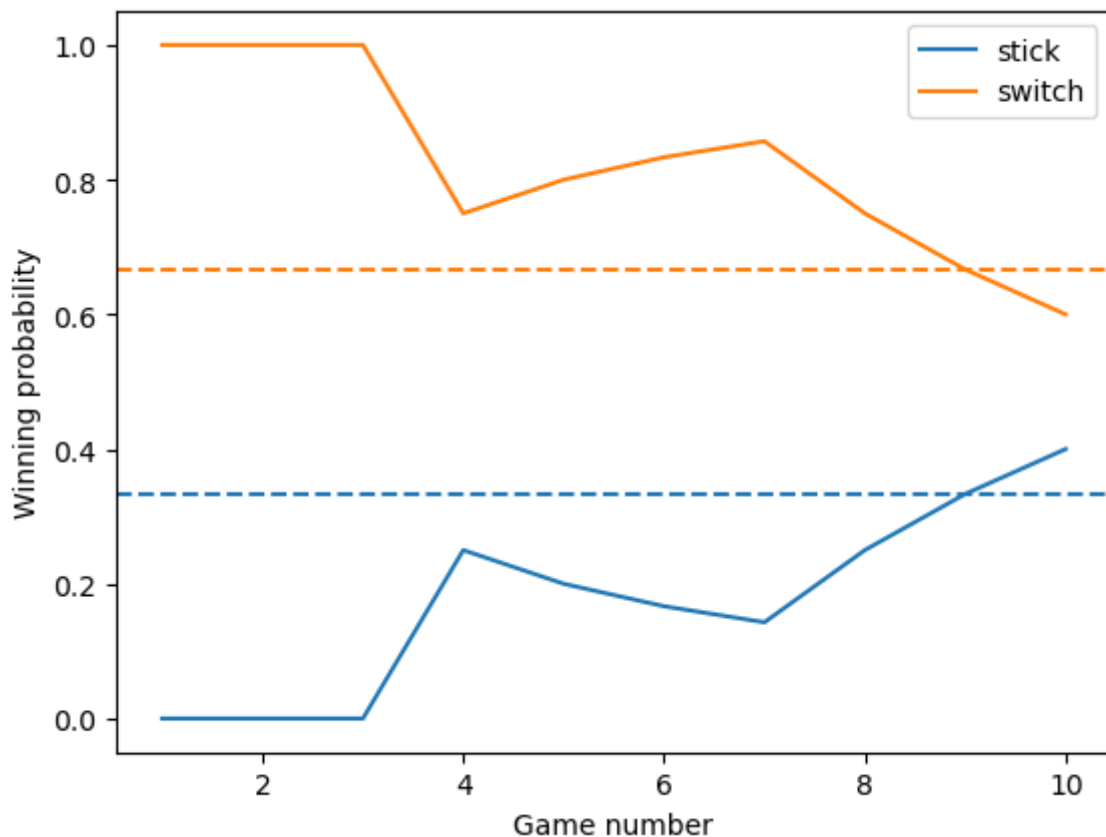
```
Out[10]: array([ 1,  2,  3,  4,  5,  6,  7,  8,  9, 10])
```

```
In [11]: print(len(count), len(iswitch))
```

```
10 10
```

```
In [17]: pswitch = iswitch.cumsum()/count  
pstick = istick.cumsum()/count  
plt.plot(count, pstick, label='stick')  
plt.plot(count, pswitch, label='switch')  
plt.axhline(y=0.3333, ls='--', c='#1f77b4')  
plt.axhline(y=0.6667, ls='--', c='#ff7f0e')  
plt.xlabel('Game number')  
plt.ylabel('Winning probability')  
plt.legend()
```

```
Out[17]: <matplotlib.legend.Legend at 0x106d768c0>
```



```
In [ ]:
```