> CollaboTICS

> Master's Degree in Computer Science

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1. Optimization

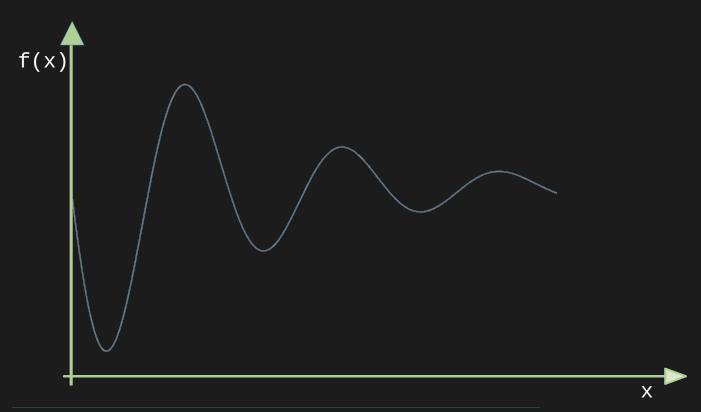
2. Evolutionary Algorithm (EA)

3. Evolutionary Dynamic Optimization (EDO)

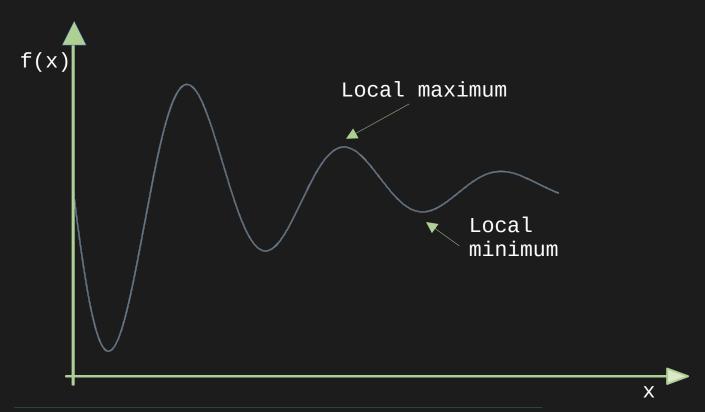
> What is optimization?

>> Minimize (or maximize)
a real function

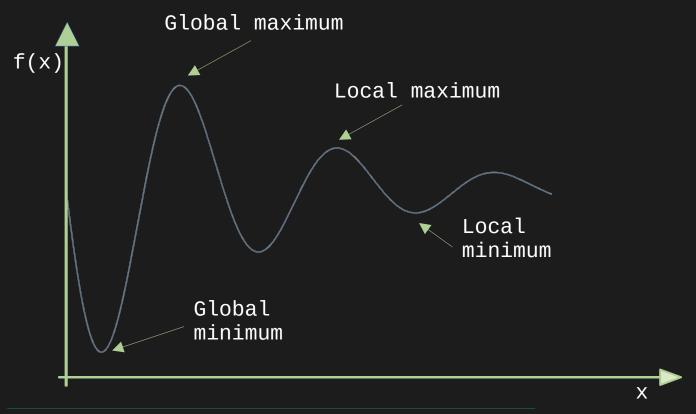
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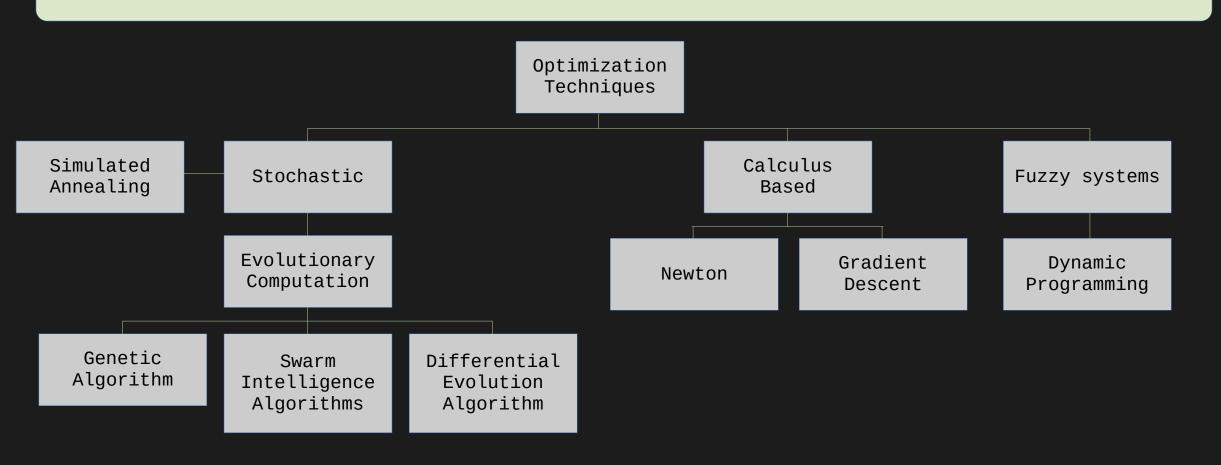


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- > Different techniques for solving problems
- >> Evolutionary computing is part of problem solving techniques

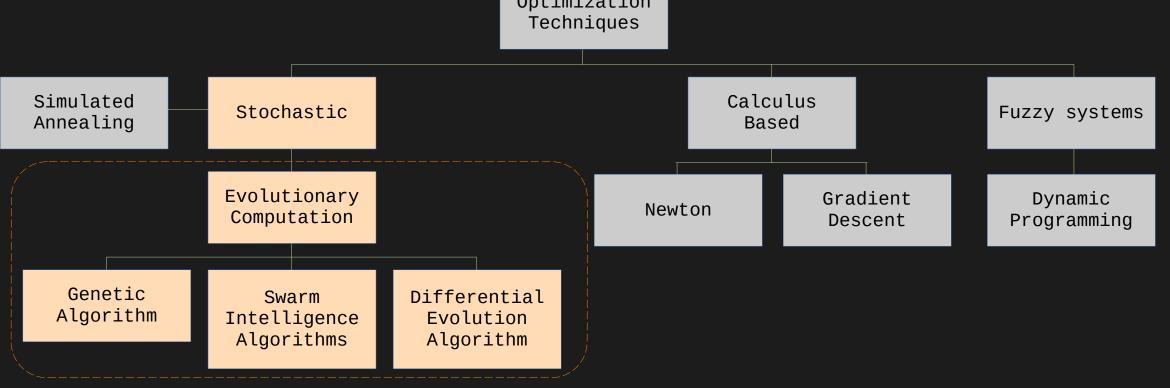
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> Different techniques for solving problems

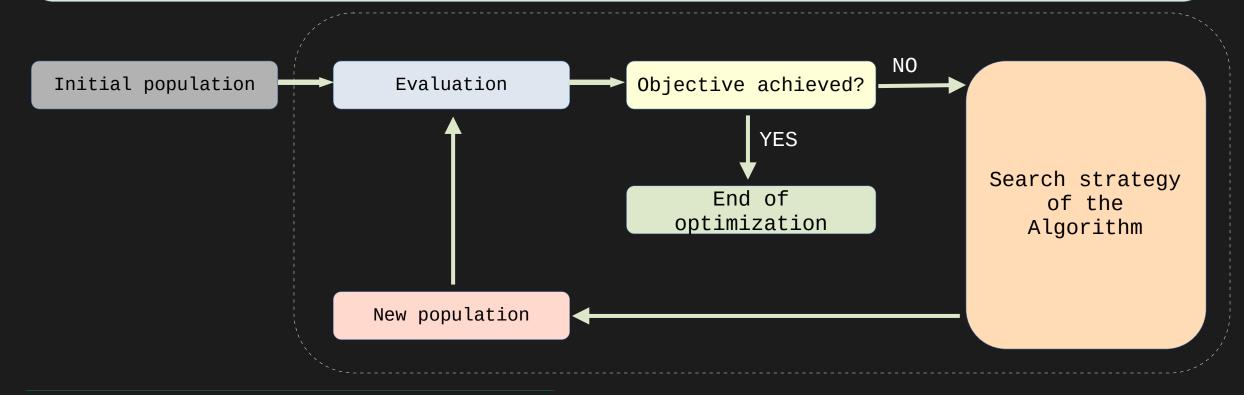
>> Evolutionary computing is part of problem solving techniques

Optimization
Techniques

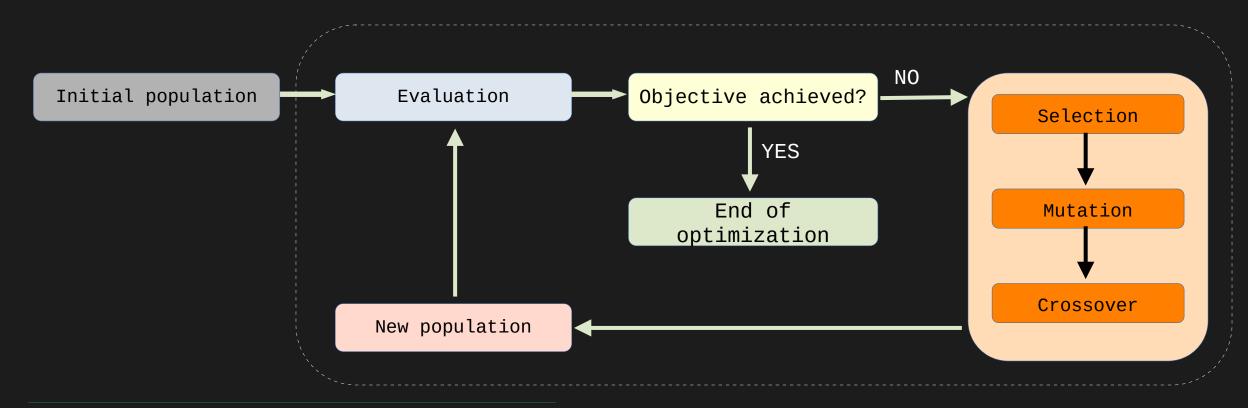


- > What are Evolutionary Algorithms (EA)?
- >> Evolutionary approaches evolve the set of solutions in order to improve them
- >> EAs can be applied to several problems of optimization and in any programming language

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- > Genetic Algorithm (GA)
- >> Inspired by Darwin's natural evolution make uses of biological operators such as mutation, crossover and selection



> Example

- > Single Objective Problem (SOP)
- >> Where it is necessary minimizing the solutions for only one problem

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- >> Where it is necessary minimizing the solutions for only one problem

- > Steps for solving a problem
- 1. **List** its requirements, characteristics and constraints
- 2. Model the problem
- 3. **Choose** one algorithm
- 4. Run the algorithm with the model
- 5. Evaluate the results and analyses the performance

Evolutionary Dynamic Optimization (EDO)

Evolutionary Dynamic Optimization (EDO)

- > Why EDO?
- >> Most real-world problems are Dynamic Problems (DP)
- >> Evolutionary Optimization (EO) have been traditionally focused on the Static Problems (SP)
- >> We need to use EDO to cope the Dynamic Problems!

> Definitions

- >> The Dynamic Optimization Problems (DOPs) are characterized by a changing in the fitness landscape during the optimization **and** the Algorithm has to react to this change by providing new optimal solutions [2].
- >> The EDO is the set of techniques to solving DOPs using Evolutionary Computation

> Some fields of application

- >> Robotics
- >> weather forecast
- >> Financial market
- >>
- >> Predictive maintenance
- >> Control and automation

> Main differences between SP and DP

> Static Problems (SP)

- >> Local and global optimal are fixed
- >> Time does not need to be taken into account
- >> Once solutions have been found, they will always be valid

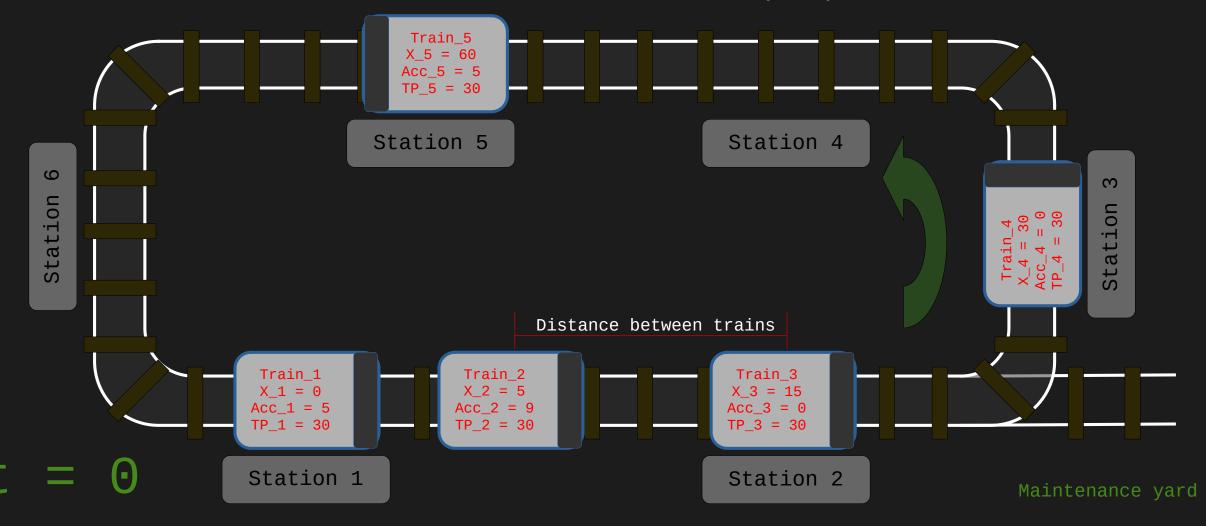
> Dynamic Problems (DP)

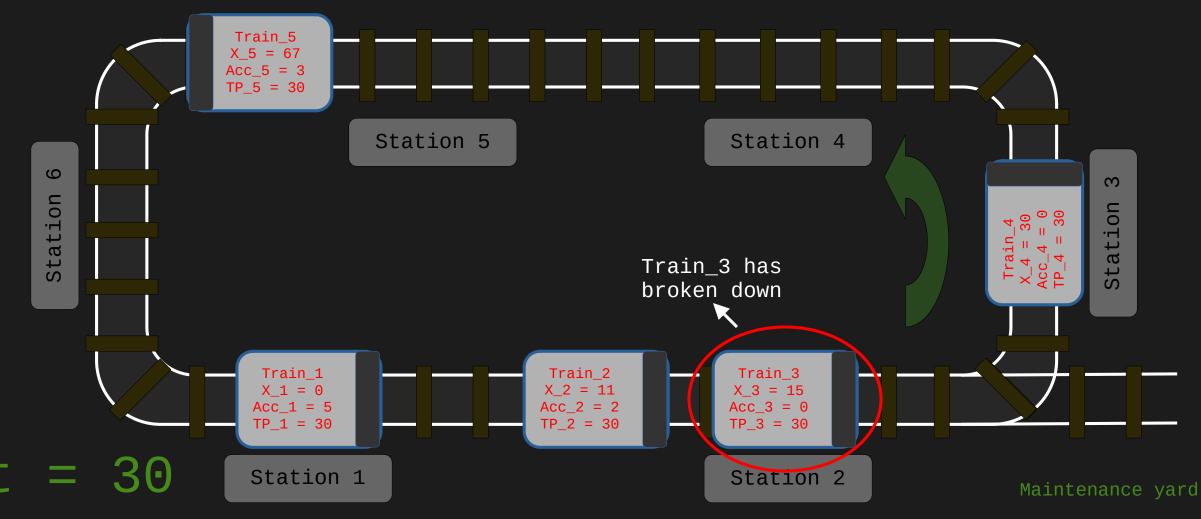
- >> Local and global optimal may change
- >> Factors such as time, input data, constraints or domain of the function, can change the problem
- >> Once some characteristic of the problem changes, it is not guaranteed that the solutions will remain valid.

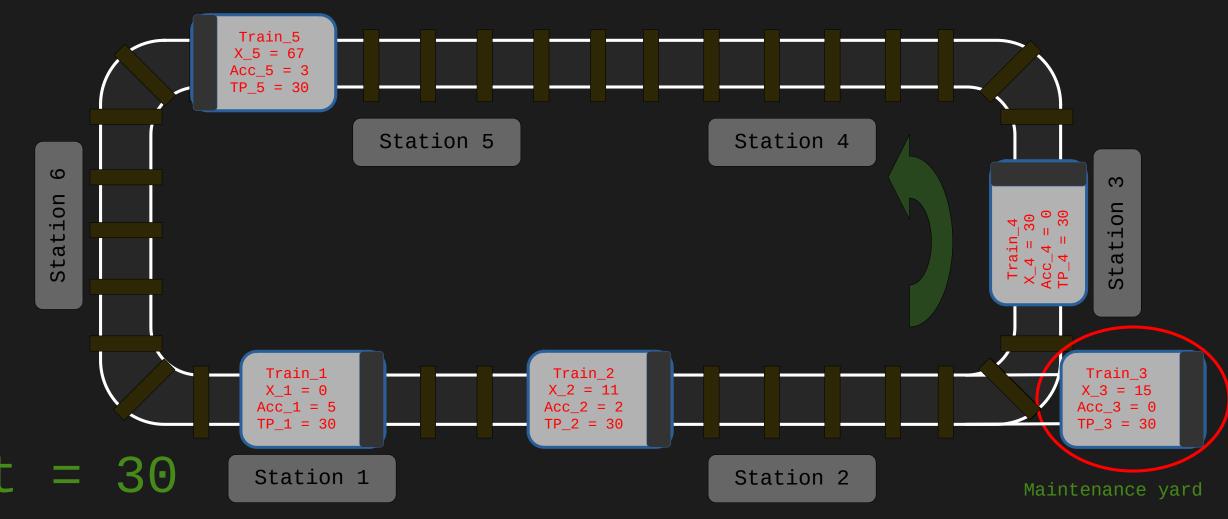
> Real-world Problem

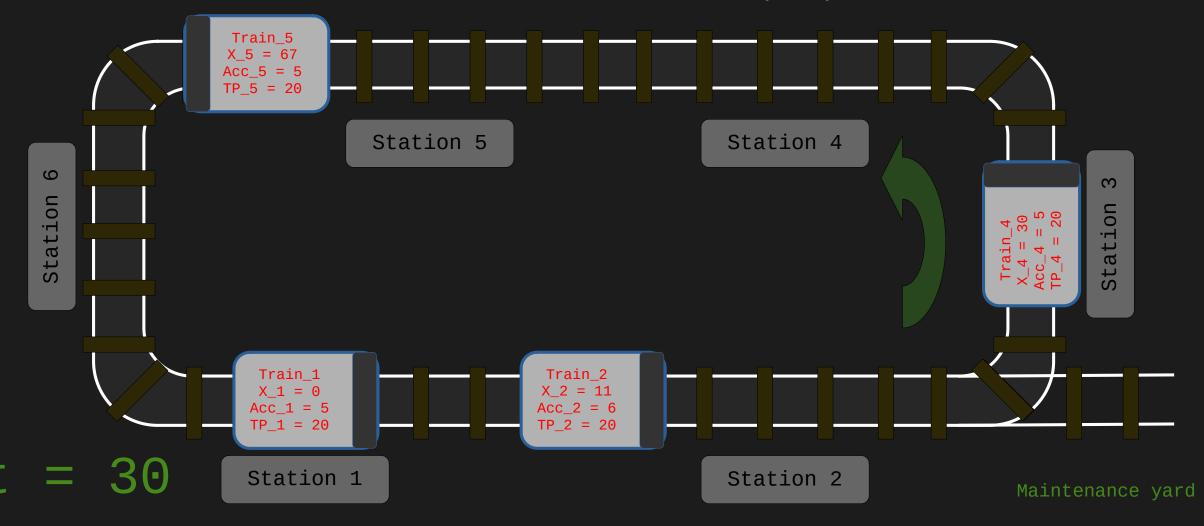
- > Automatic Train Control (ATC)
 - >> Objective:
 - >>> Minimize the travel time
 - >> Solution:
 - >>> Acceleration of each train
 - >>> time at platform of each train
 - >> Static constraints:
 - >>> Max acceleration and speed
 - >>> Min time at platform
 - >>> Min distance between trains
 - >> Dynamic inputs:
 - >>> Number of trains
 - >>> Unexpected passenger action
 - >>> Operation strategy











> Evolutionary Dynamic Algorithms

```
DE (Differential Evolution)
   >> DynPopDE
   >> mbDE
   >> mjDE
>> CMA-ES (Covariance-Matrix Evolutionary Strategy)
   >> mCMA-ES
>> PSO (Particle Swarm Optimization)
   >> AmQSO
   >> CPS0
   >> FtmPS0
   >> mQSO
   >> RPS0
   >> SPS0
   >> MPS0
```

> Evolutionary Dynamic Algorithms DE (Differential Evolution) >> DynPopDE >> mbDE >> mjDE >> CMA-ES (Covariance-Matrix Evolutionary Strategy) >> mCMA-ES PSO (Particle Swarm Optimization) >> AmQSO >> CPS0 >> FtmPS0 >> mQSO >> RPS0

>> SPS0 >> MPS0

> PS0

- >> PSO (Particle Swarm Optimization)
- >> Population-based optimization
 technique
- >> There is a swarm of particles, and each particle has a position and velocity vector
- >> The best particle of the swarm has
 a influence in others

$$v_{id}(t+1) = v_{id}(t) + c_1 r_1 (Pbest_{id}(t) - x_{id}(t)) + c_2 r_2 (Gbest_d(t) - x_{id}(t))$$



> MPSO

- >> MPSO (Multi-swarm Particle Swarm
 Optimization)
- >> Divide the population into
 subswarms
- >> Apply re-evaluation for change
 detection
- >> Within the sub swarms applies the concept of quantum (probability) particles, increasing the diversity



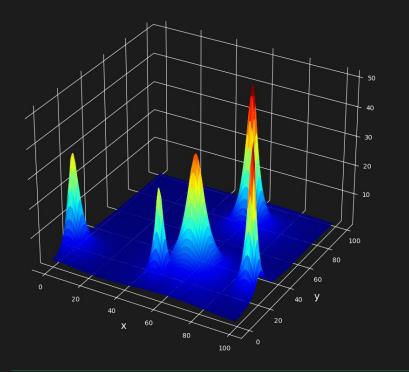
> Benchmarks

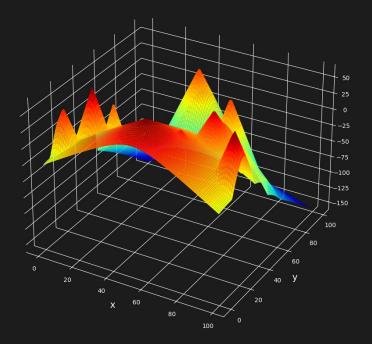
- > Benchmark for Dynamic Optimization
- >> Moving Peaks Benchmarks (MPB) [10]

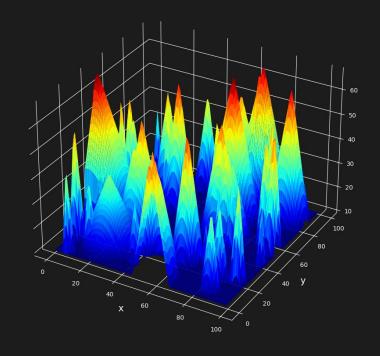
> Benchmarks

> Benchmark for Dynamic Optimization

>> Moving Peaks Benchmarks (MPB) [10]







> Analysis

- > PS0
- >> PSO running in both static and dynamic problem (Moving Peak Benchmark)



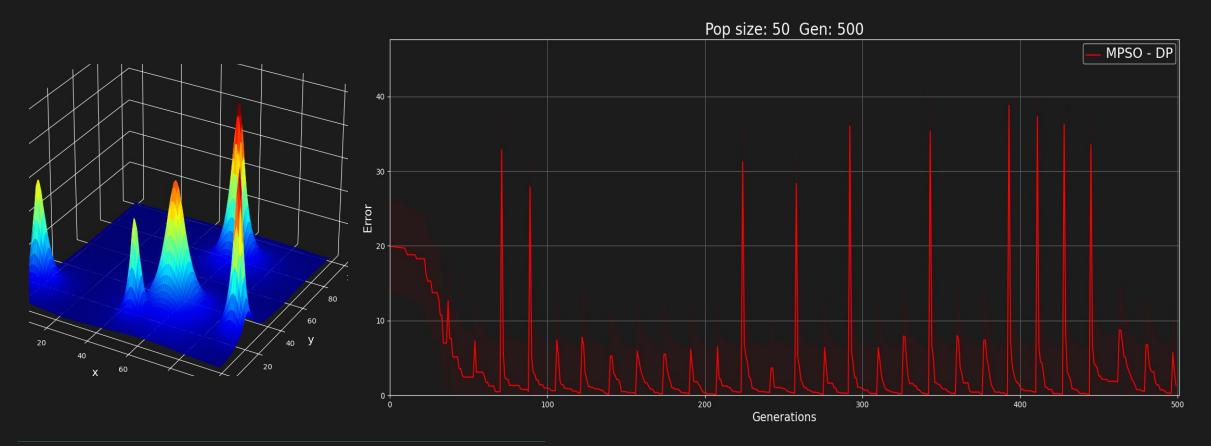


> Analysis

> MPSO

>> MPSO running in a dynamic problem (Moving Peak Benchmark)

MPSO on MPB



- > Gaps between academic research and real-world problems
 - >> No focus has been given in evaluate how well the dynamics characteristics of realworld problems are representatives in the academic problems(Rasmus K. Ursem et al. 2002)
 - >> The changes in real-world problems are generally not adequately characterized and/or understood(Jürgen Branke et al. 2005)
 - >> The relevance of the academic problems when applied to real-world problems does not correspond to the great efforts directed to them(Philipp Rohlfshagen and Xin Yao. 2008)
 - >> Current benchmarks for dynamic optimization are generally easy to solve and do not represent real problems (Trung Thanh Nguyen et al. 2020)
 - >> Currently, the test functions used to try to simulate a real dynamic environment still are not unified and mature (Hongjian Li and Geng Zhang. 2022)

- > Future directions of the research
 - >> Modeling the problem:
 - >>> Model the real train control problem
 - >> Evolutionary Dynamic Algorithms:
 - >>> Further study the dynamic behavior of the algorithms as well as implement them to try to apply them to the real problem
 - >> Benchmark:
 - >>> With the results obtained, possibly create a benchmark with characteristics of a real problem

> End

> That's all folks!

Thank you!

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