Daniel Roswadowsky

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Education

Bachelor of Fine Arts (BFA In Design)

Rutgers Mason Gross School of the Arts

Liberal Arts

Bergen Community College

(September 2019 - May 2023) New Brunswick, NJ

(Sept. 2017 - Sept. 2019)

Paramus, NJ

Experience

Portfolio Website (UI/UX Designer & Web Developer) 2022 - 2023.

Developed a complete responsive website using HTML5, CSS3, and JavaScript.

Provided support and optimization for common devices and most possible resolutions.

Designed visual framework for user interface, navigation, pages, and all components.

Drafted wireframes and prototypes using Figma for visual references during development.

Ensured integrity of the design and seamless implementation throughout web development.

TheAPPAPP (UI Designer) 2022.

Drafted wireframes and prototyped interaction flows for a mobile application using Adobe XD. Designed user interface, and all visual components.

BullseyeTracker (Designer) 2019.

Designed a visual identity to represent the brand that included a logomark, wordmark, lockup, and other assets to be displayed to all their users or visitors of the web application.

Developed a 12-page booklet of style guidelines to establish a framework that ensures visual cohesion in brand identity.

Skills

User Interface Design (UI), User Experience Design (UX), Adobe Creative Suite (CC), Figma, Sketch, Adobe XD, HTML & CSS, JavaScript (& P5.JS Library), Art Direction, Information Design, Graphic Design, Branding & Visual Identity, Motion Graphics, Video Editing, Wordpress (CMS)

About Me

Designer who facilitates seamless interactions and elegant solutions with methodical attention so that aesthetics and functionality are not in opposition, but work harmoniously to create compelling and functional user experiences.