

# Decision trees

Can we collect data to automatically create a decision tree, without domain experts?

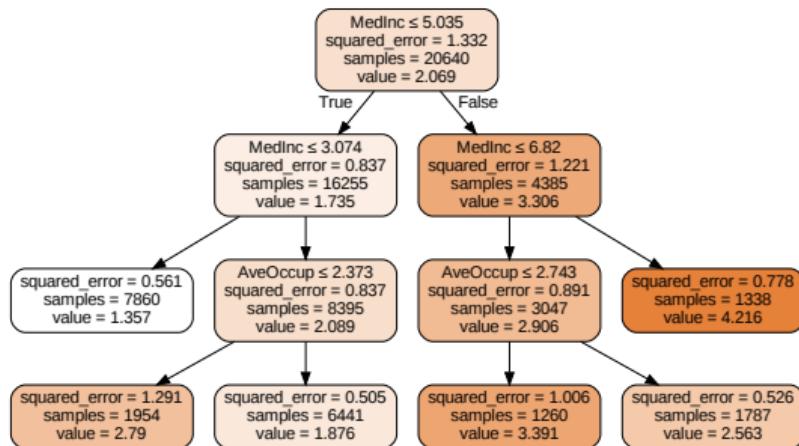
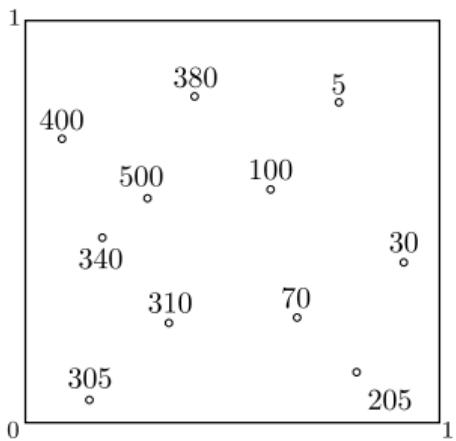


Figure: Output of a decision tree trained on a real-estate data set (1990 California housing data set).

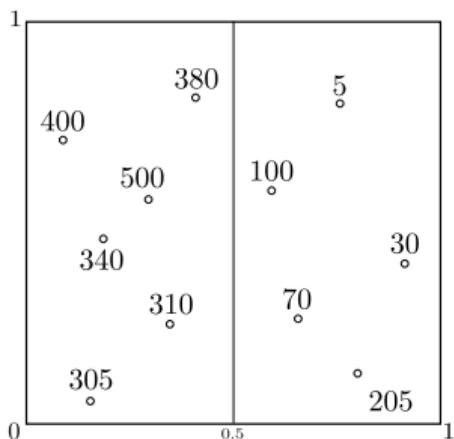
## Construction of Decision trees - regression



$$k = 0$$

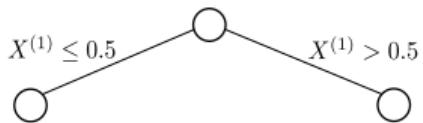


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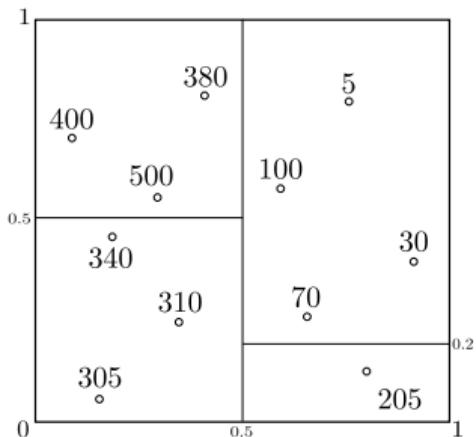


$$k = 0$$

$$k = 1$$



# Construction of Decision trees - regression



$k = 0$

$X^{(1)} \leq 0.5$

$X^{(1)} > 0.5$

$k = 1$

$X^{(2)} \leq 0.5$

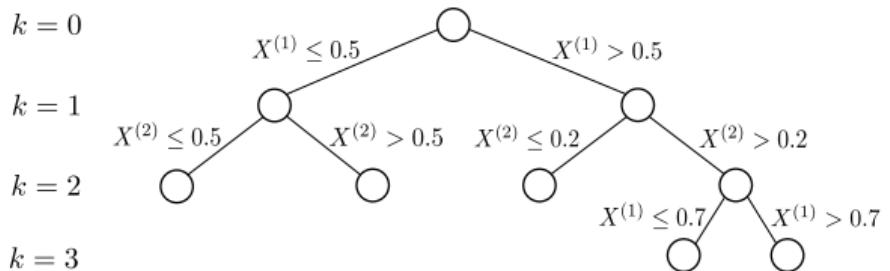
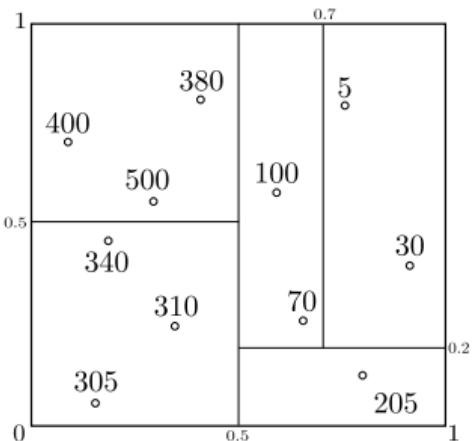
$X^{(2)} > 0.5$

$X^{(2)} \leq 0.2$

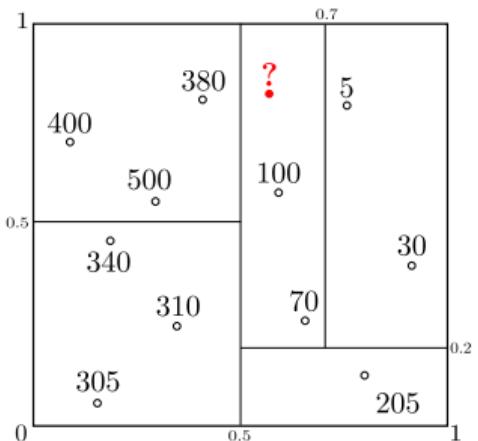
$X^{(2)} > 0.2$

$k = 2$

# Construction of Decision trees - regression



# Construction of Decision trees - regression



$$k = 0$$

$$X^{(1)} \leq 0.5 \quad X^{(1)} > 0.5$$

$$k = 1$$

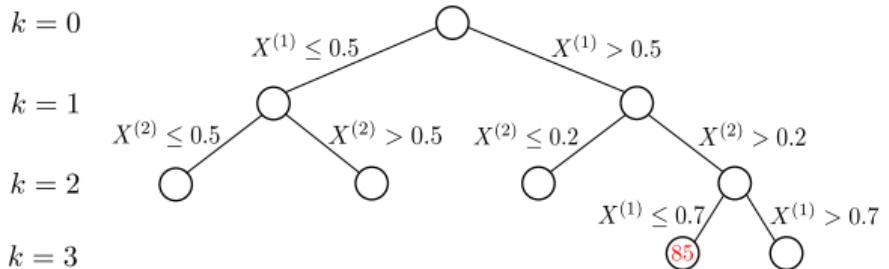
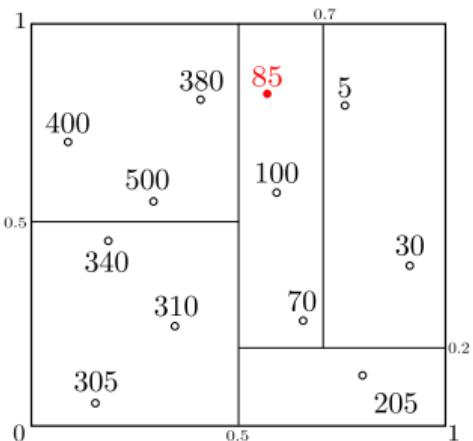
$$X^{(2)} \leq 0.5 \quad X^{(2)} > 0.5 \quad X^{(2)} \leq 0.2 \quad X^{(2)} > 0.2$$

$$k = 2$$

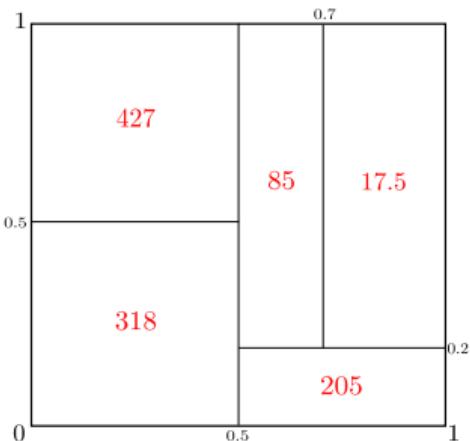


$$k = 3$$

# Construction of Decision trees - regression



# Construction of Decision trees - regression



$k = 0$

$X^{(1)} \leq 0.5$        $X^{(1)} > 0.5$

$k = 1$

$X^{(2)} \leq 0.5$        $X^{(2)} > 0.5$

$k = 2$

318      427

205

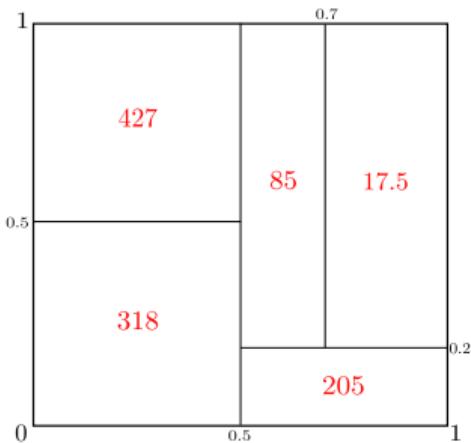
$k = 3$

$X^{(1)} \leq 0.7$        $X^{(1)} > 0.7$

85

17.5

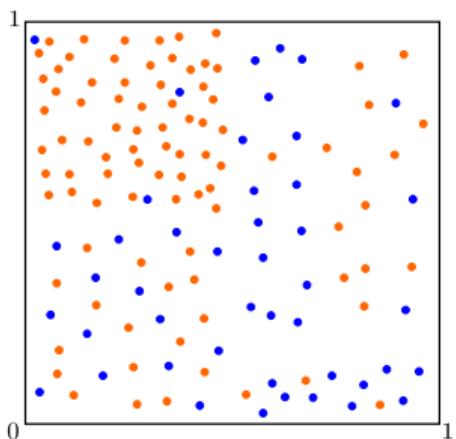
## Construction of Decision trees - regression



## Decision tree building

- Requires a splitting rule
- Requires a stopping rule
- Requires a prediction rule  
→ Average per leaf

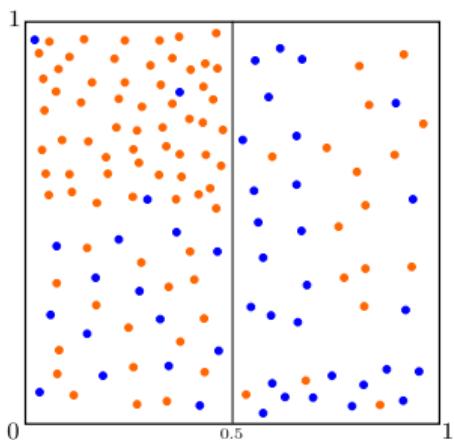
## Construction of Decision trees - classification



$$k = 0$$

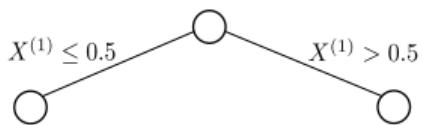


## Construction of Decision trees - classification

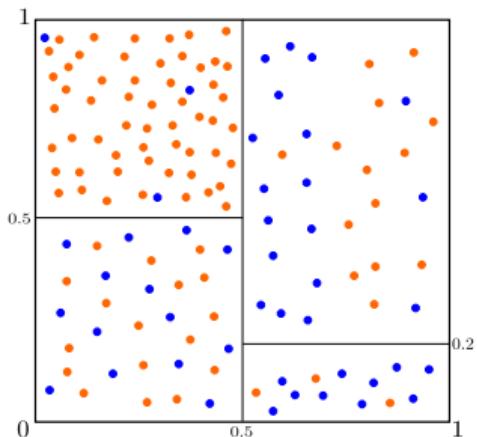


$k = 0$

$k = 1$



## Construction of Decision trees - classification



$k = 0$

$X^{(1)} \leq 0.5$

$X^{(1)} > 0.5$

$k = 1$

$X^{(2)} \leq 0.5$

$X^{(2)} > 0.5$

$X^{(2)} \leq 0.2$

$X^{(2)} > 0.2$

$k = 2$

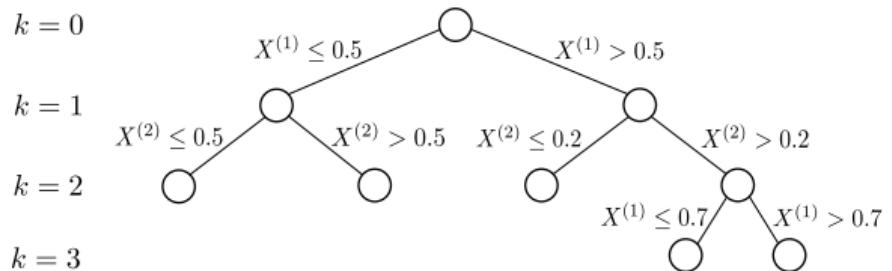
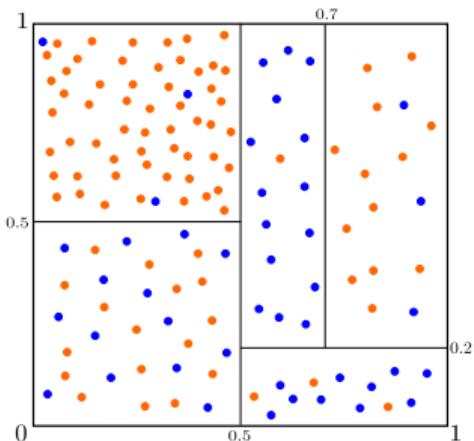
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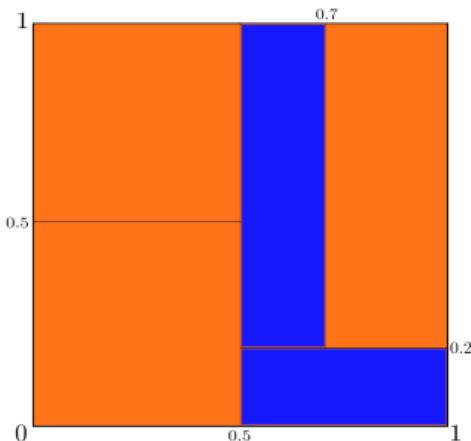
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# Construction of Decision trees - classification



# Construction of Decision trees - classification



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$k = 2$

Orange circle

Orange circle

Blue circle

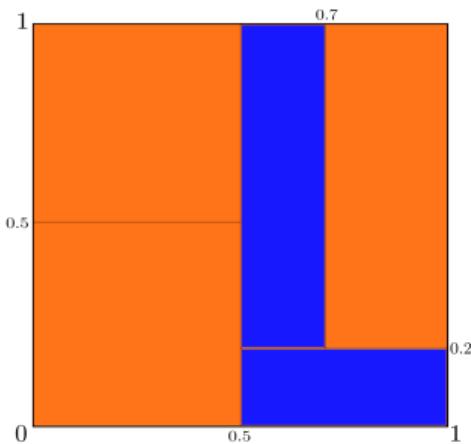
Blue circle

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## Construction of Decision trees - classification



### Decision tree building

- Requires a splitting rule
- Requires a stopping rule
- Requires a prediction rule  
→ Majority vote per leaf

# Outline

1 Motivation and general construction

2 Detailed construction

- Splitting criterion
- Stopping rule and predictions
- Categorical features

3 Pruning

4 Final algorithm

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1 Motivation and general construction

2 Detailed construction

- Splitting criterion
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4 Final algorithm

## Splitting criterion

Finding the best split in a cell  $A$  requires an impurity criterion  $\text{Imp}$ . Based on this criterion, one can define the impurity reduction associated to a split  $(j, s)$  as

$$\begin{aligned} & \Delta \text{Imp}(j, s; A) \\ &= \text{Imp}(A) - p_L \text{Imp}(A_L) - p_R \text{Imp}(A_R), \end{aligned} \quad (1)$$

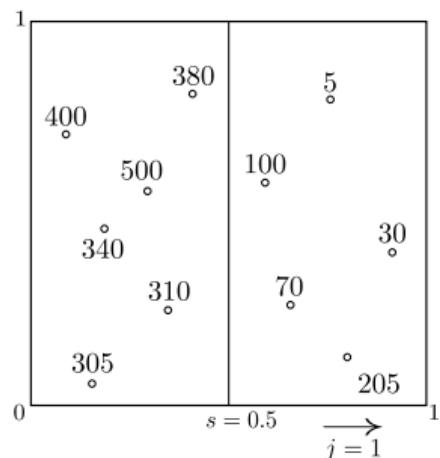
where  $p_L$  (resp.  $p_R$ ) is the fraction of observations in  $A$  that fall into  $A_L$  (resp.  $A_R$ ).

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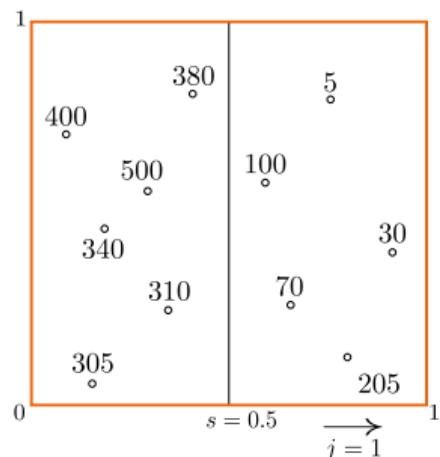


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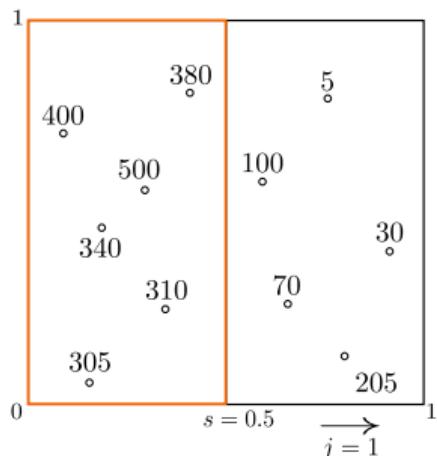


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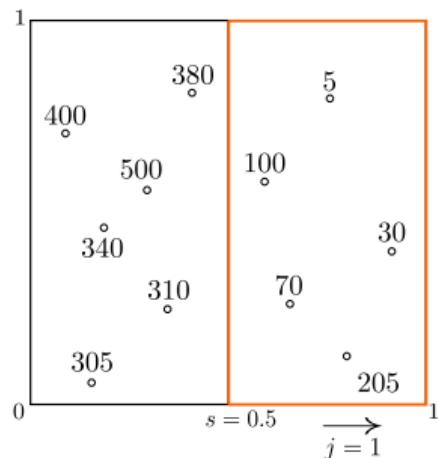


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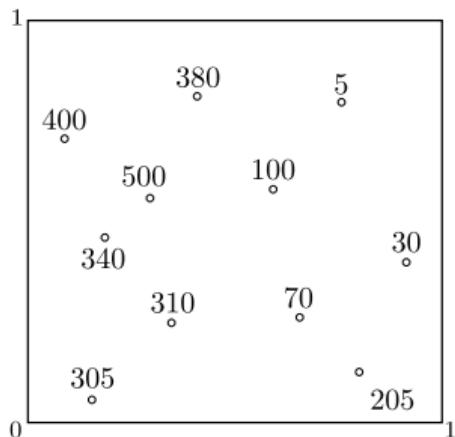
where  $p_L$  (resp.  $p_R$ ) is the fraction of observations in  $A$  that fall into  $A_L$  (resp.  $A_R$ ).

The best split  $(j^*, s^*)$  is then chosen as

$$(j^*, s^*) \in \operatorname{argmax}_{j,s} \Delta \text{Imp}(j, s; A). \quad (2)$$

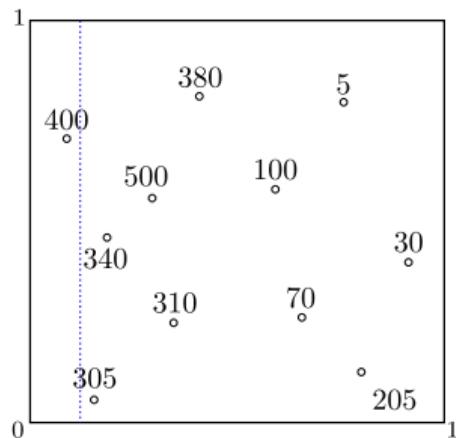
An instance of  $\text{Imp}(A)$  in regression: the empirical variance of the  $Y_i$ s in  $A$ .

## Finding the best split - an example



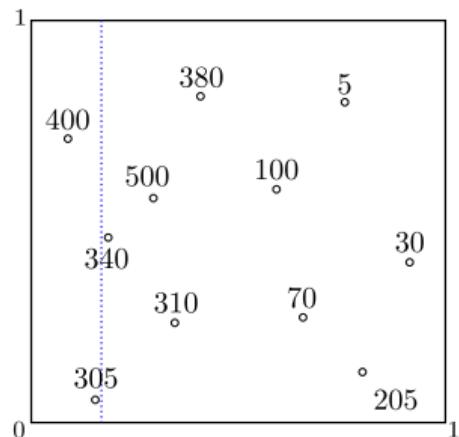
- Consider splits at the middle of two consecutive observations
- For each split, compute the decrease in impurity between the parent node and the two resulting nodes.

## Finding the best split - an example



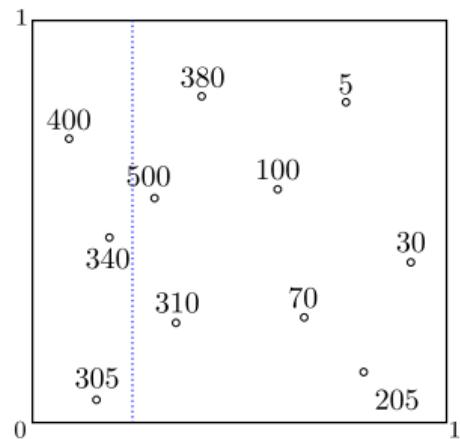
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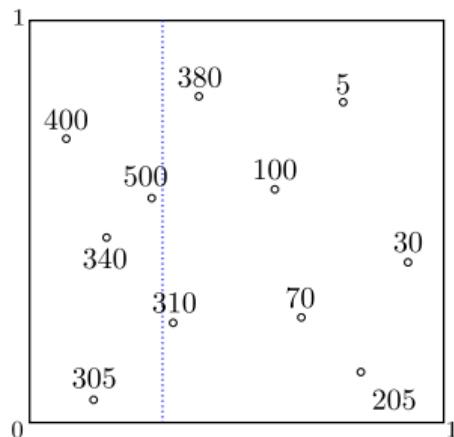
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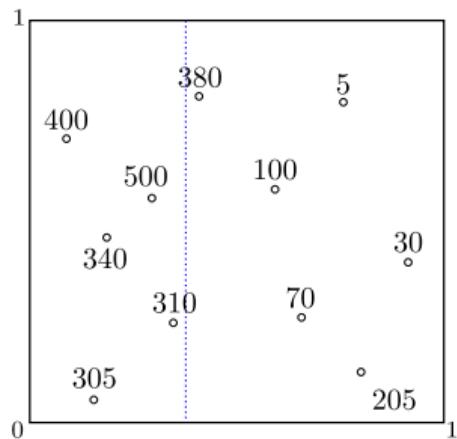
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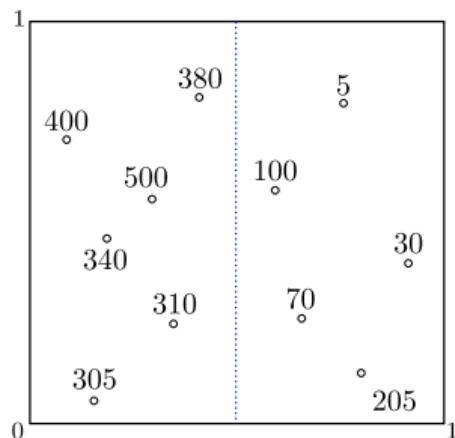
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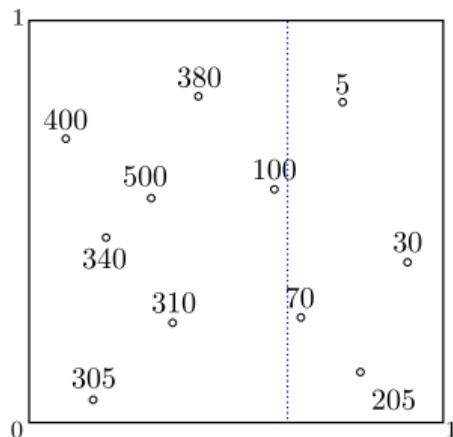
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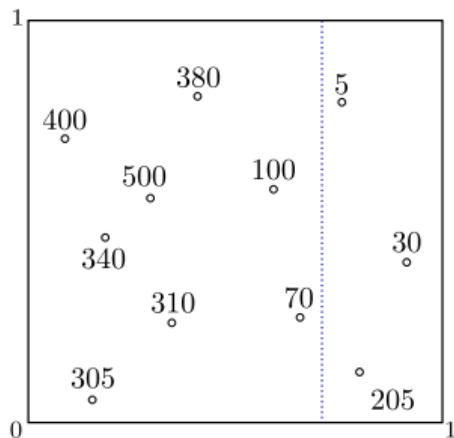
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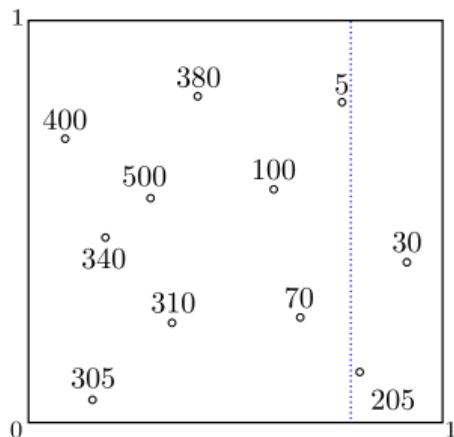
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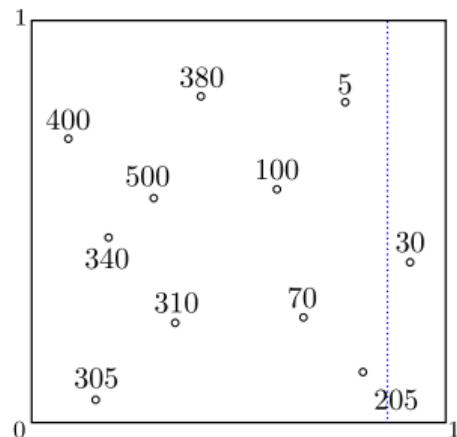
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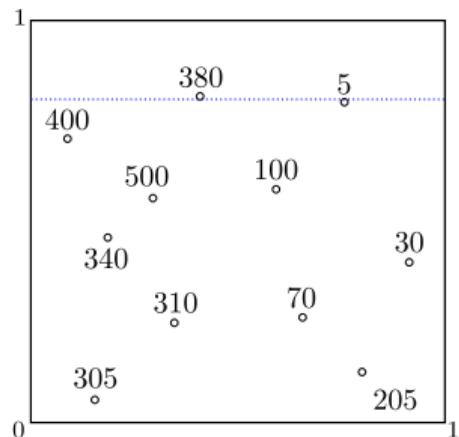
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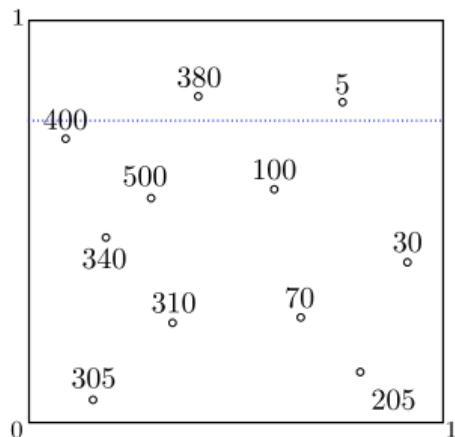
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## Finding the best split - an example



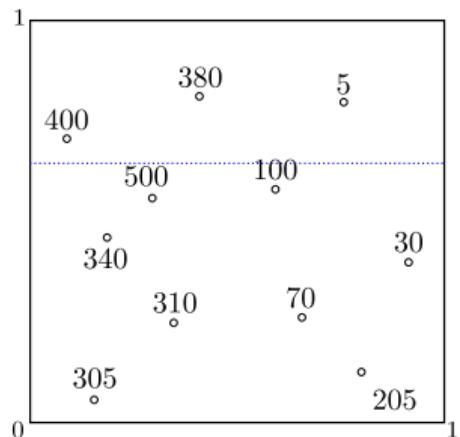
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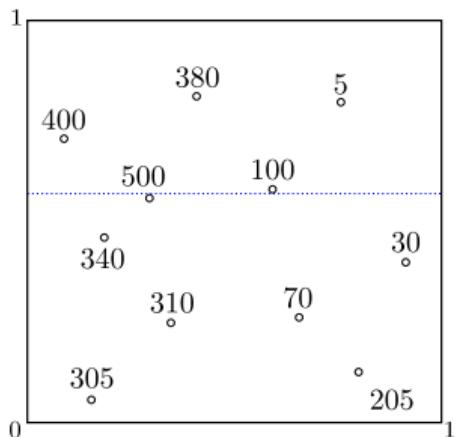
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## Finding the best split - an example



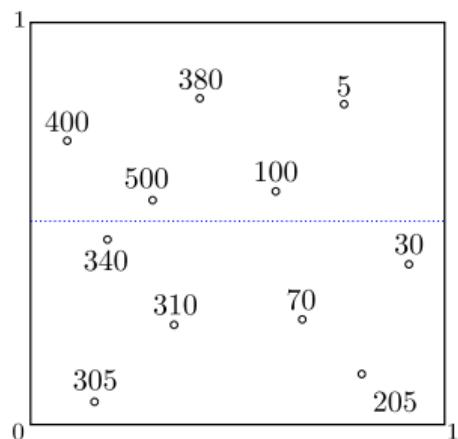
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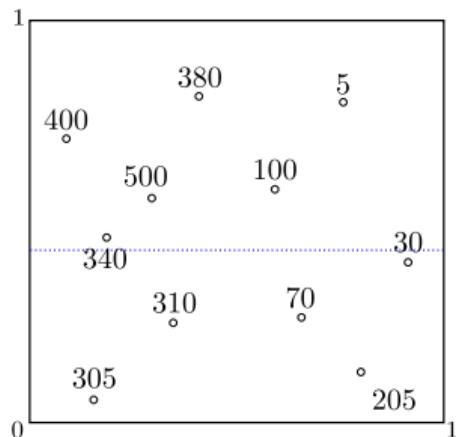
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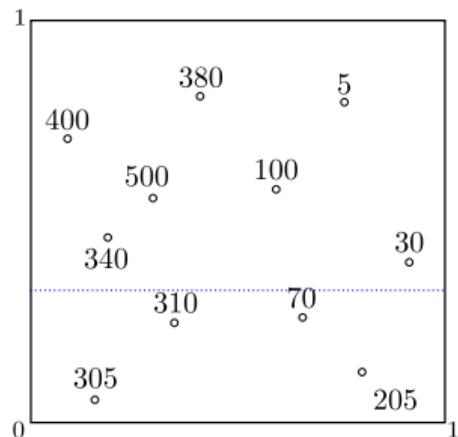
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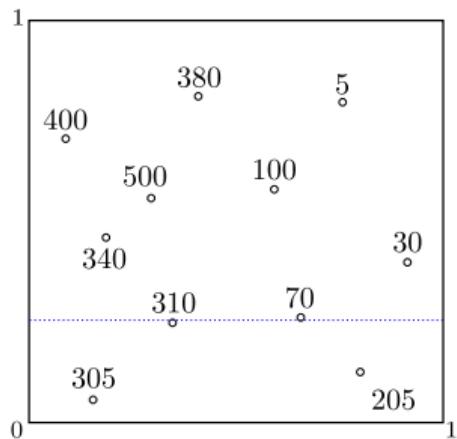
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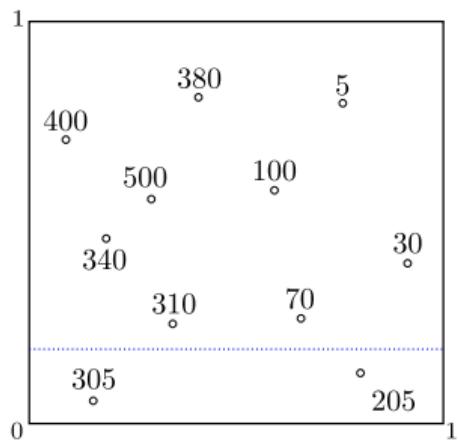
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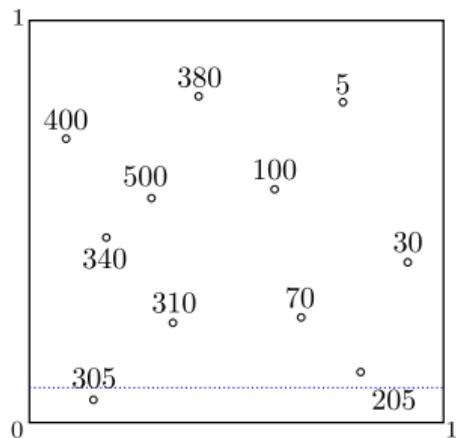
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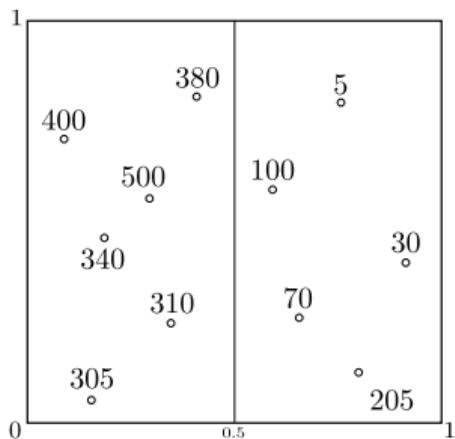
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## Finding the best split - an example



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## Finding the best split - an example



- Consider splits at the middle of two consecutive observations
- For each split, compute the decrease in impurity between the parent node and the two resulting nodes.
- Select the split maximizing the decrease in impurity

## Impurity criteria

For **regression**, letting  $N_n(A)$  the number of observations in the cell  $A$  and  $\bar{Y}_A$  the mean of the  $Y_i$ s in  $A$ :

- Variance

$$Imp_V(A) = \frac{1}{N_n(A)} \sum_{i, X_i \in A} (Y_i - \bar{Y}_A)^2, \quad (3)$$

- Mean absolute deviation around the median

$$\begin{aligned} Imp_{L_1}(A) \\ = \frac{1}{N_n(A)} \sum_{i, X_i \in A} |Y_i - \text{Med}(Y_i : X_i \in A)|. \end{aligned} \quad (4)$$

## Impurity criteria

For **classification**, letting  $p_{k,n}(A)$  the proportion of observations in  $A$  such that  $Y = k$ :

- Misclassification error rate

$$Imp_{err}(A) = 1 - \max_{1 \leq k \leq K} p_{k,n}(A) \quad (3)$$

- Gini

$$Imp_G(A) = \sum_{k=1}^K p_{k,n}(A)(1 - p_{k,n}(A)). \quad (4)$$

- Entropy

$$Imp_H(A) = - \sum_{k=1}^K p_{k,n}(A) \log_2(p_{k,n}(A)). \quad (5)$$

## Splitting criterion and risk of the method

Consider the variance as impurity measure:

$$Imp(A) = \frac{1}{N_n(A)} \sum_{i, X_i \in A} (Y_i - \bar{Y}_A)^2. \quad (6)$$

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For any split  $(j, s)$  in any cell  $A$  resulting in cells  $A_L$  and  $A_R$ , the impurity reduction takes the form

$$\begin{aligned} & \Delta Imp(j, s; A) \\ &= Imp(A) - p_L Imp(A_L) - p_R Imp(A_R) \\ &= \frac{1}{N_n(A)} \sum_{i, X_i \in A} (Y_i - \bar{Y}_A)^2 \\ &\quad - \frac{1}{N_n(A)} \sum_{i, X_i \in A} (Y_i - \bar{Y}_{A_L} \mathbf{1}_{X_i \in A_L} - \bar{Y}_{A_R} \mathbf{1}_{X_i \in A_R})^2. \end{aligned} \quad (7)$$

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Thus finding the best split is equivalent to minimizing

$$\frac{1}{N_n(A)} \sum_{i, X_i \in A} (Y_i - \bar{Y}_{A_L} \mathbb{1}_{X_i \in A_L} - \bar{Y}_{A_R} \mathbb{1}_{X_i \in A_R})^2 \tag{7}$$

## Splitting criterion and risk of the method

For any split  $(j, s)$  in any cell  $A$  resulting in cells  $A_L$  and  $A_R$ , the impurity reduction takes the form

$$\begin{aligned} & \Delta Imp(j, s; A) \\ &= Imp(A) - p_L Imp(A_L) - p_R Imp(A_R) \\ &= \frac{1}{N_n(A)} \sum_{i, X_i \in A} (Y_i - \bar{Y}_A)^2 \\ &\quad - \frac{1}{N_n(A)} \sum_{i, X_i \in A} (Y_i - \bar{Y}_{A_L} \mathbb{1}_{X_i \in A_L} - \bar{Y}_{A_R} \mathbb{1}_{X_i \in A_R})^2. \end{aligned} \tag{6}$$

Thus finding the best split is equivalent to minimizing

$$\frac{1}{N_n(A)} \sum_{i, X_i \in A} (Y_i - \bar{Y}_{A_L} \mathbb{1}_{X_i \in A_L} - \bar{Y}_{A_R} \mathbb{1}_{X_i \in A_R})^2 \tag{7}$$

This corresponds to the square loss of a predictor, which is piecewise constant on  $A_L$  and  $A_R$ , whose values equal the mean of  $Y_i$ 's in each cell.

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**Optimal partition.** Finding the tree partition with the minimal quadratic risk on the training set.

- Statistically sound
- Computationally infeasible

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- Computationally cheap

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### Regression

- The variance corresponds to the  $L_2$  risk.
- The mean absolute deviation around the median is close to the  $L_1$  risk

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### Classification

- The entropy impurity is related to the cross-entropy loss
- The Gini impurity is not related to any loss, as it does not correspond to a majority vote but rather a random one
- The misclassification error rate is related to 0 – 1 loss, which should not be used, as detailed hereafter.

## Classification - which impurity to use?

We can choose between

- Misclassification rate

$$Imp_{err}(A) = 1 - \max_{1 \leq k \leq K} p_{k,n}(A) \quad (6)$$

- Gini

$$Imp_G(A) = \sum_{k=1}^K p_{k,n}(A)(1 - p_{k,n}(A)). \quad (7)$$

- Entropy

$$Imp_H(A) = - \sum_{k=1}^K p_{k,n}(A) \log_2(p_{k,n}(A)). \quad (8)$$

## Classification - which impurity to use?

In a binary classification setting, impurities can be rewritten as

- Misclassification rate

$$Imp_{err}(A) = 1 - \max_{k \in \{0,1\}} p_{k,n}(A) \quad (6)$$

- Gini

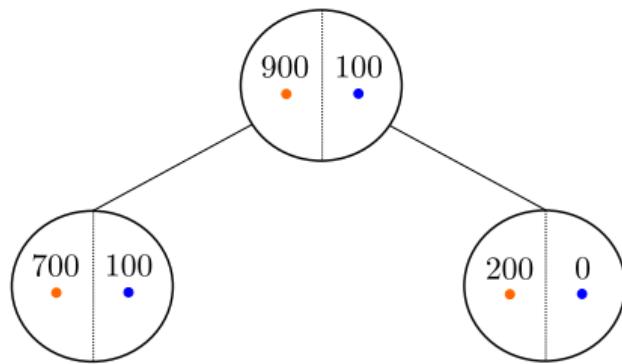
$$Imp_G(A) = 2p_{0,n}(A)(1 - p_{0,n}(A)) \quad (7)$$

- Entropy

$$\begin{aligned} Imp_H(A) = & -p_{0,n}(A) \log_2(p_{0,n}(A)) \\ & - (1 - p_{0,n}(A)) \log_2(1 - p_{0,n}(A)) \end{aligned} \quad (8)$$

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Let us take an example:

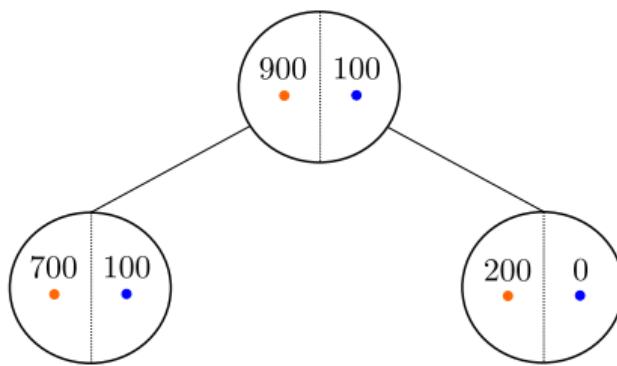


For such a split of the parent cell  $A$ , we have

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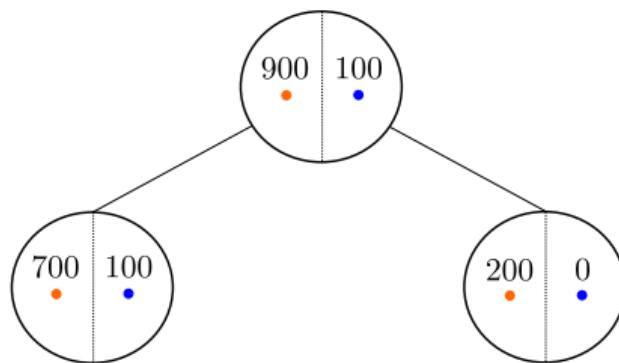
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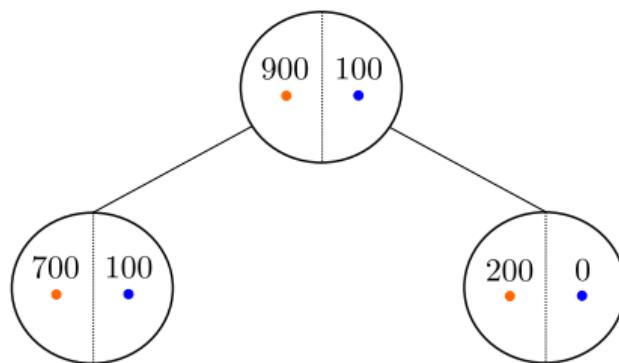
- Since  $\Delta Imp_{err} = 0$ , the split appears to be non-informative.
- But the right node is pure! The decrease in impurity for the two other criterion is

$$\Delta Imp_G(A) = 0.005$$

and  $\Delta Imp_H(A) = 0.01.$  (6)

## Classification - which impurity to use?

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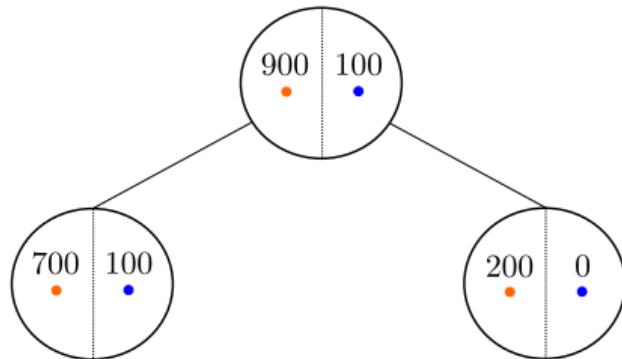
- Since  $\Delta Imp_{err} = 0$ , the split appears to be non-informative.
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This phenomenon results from the fact that the misclassification rate in the binary setting is not strictly concave, contrary to the Entropy/Gini criterion. More explanation here<sup>a</sup>

<sup>a</sup><https://tushaargvs.github.io/assets/teaching/dt-notes-2020.pdf>

## Classification - which impurity to use?

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**Misclassification criterion is not precise enough to be used for building trees.**

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## Decision tree

Now that we have defined a splitting rule, let us see the rest of the tree construction.

### Decision tree building

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- The cell has already been split `max-depth` times ( $\infty$ , by default)

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### Prediction rule:

- Regression - Average of labels per leaf

$$\hat{t}_n(x) = \sum_{i=1}^n Y_i \frac{\mathbb{1}_{X_i \in A_n(x)}}{N_n(A_n(x))} \quad (6)$$

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- Classification - Majority vote per leaf

$$\hat{t}_n(x) = \operatorname{argmax}_{k \in \{1, \dots, K\}} \sum_{i=1}^n \frac{\mathbb{1}_{Y_i=k} \mathbb{1}_{X_i \in A_n(x)}}{N_n(A_n(x))} \quad (7)$$

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- Stopping rule (by default, one observation per leaf)
- Prediction rule (average or majority vote per leaf)

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## Handling different types of features

There exist three main types of features:

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**Ordinal features.** Construction can be directly extended to ordinal features: splits are exactly of the same form  $X^{(j)} \leq s$ .

**Nominal features.** For nominal feature, it makes no sense to consider such splits: there is no natural order on treatments.

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A **nominal features**  $X^{(j)}$  can take different discrete values that are not ordered. For example,  $X^{(j)}$  can be the type of treatment, which is surgical, chemical, or nothing (three different modalities).

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**Exhaustive search** Letting  $\mathcal{C}$  the set of all modalities of a variable, any split along this variable is of the form  $C$  versus  $C^c$  for any  $C \subset \mathcal{C}$ .

- All partitions of modalities in two groups is admissible
- Computationally costly / infeasible to evaluate all these splits for variables with high cardinality (number of modalities)

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**Common practice - One-hot encoding** Creating as many new (dummy) variables as modalities. In our example, our treatment variable would become

(1, 0, 0) for surgical treatments, (0, 1, 0) for chemical treatments,  
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One-hot encoding is the most common encoding method.

## A clever encoding: Target encoding

**Nominal variables.** A classic way to handle them is via one-hot encoding. Sadly, it limits the predictivity of the model.

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$$\begin{aligned} & \mathbb{P}_n[Y = 1 | X_j = C_1, X \in A] \\ & \leq \mathbb{P}_n[Y = 1 | X_j = C_2, X \in A] \\ & \leq \dots \\ & \leq \mathbb{P}_n[Y = 1 | X_j = C_L, X \in A]. \end{aligned} \tag{6}$$

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- Then the best split (that maximizes the decrease in impurity) is of the form

$$X_j \in \{C_1, \dots, C_\ell\} \quad \text{vs} \quad X_j \in \{C_{\ell+1}, \dots, C_L\}. \quad (7)$$

This is a result from Fisher 1958

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**Summary.** Finding the optimal split by reordering and then evaluating  $L - 1$  splits instead of  $2^{L-1} - 1$  splits for exhaustive search (and  $L$  splits with suboptimal decision for one-hot encoding).

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**Extension to regression.** The same procedure holds in regression by considering the average values of  $Y$  for each modality (instead of the probabilities).

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- setting parameters to limit the depth of the tree (`min-samples-leaf`, `min-samples-split`, `max-depth`)
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→ Stopping the tree construction when the splitting criterion is low is not a valid strategy.

## Pruning strategies

Two types of pruning strategies exist:

- Reducing Error, consists in removing branches of the fully-grown tree, based on the error computed on an extra data set (validation set). Simple but implies that less data are used for the training of the tree (first step).
- Cost-complexity pruning (CART) is based on a penalization of the decision tree error via the number of leaves.

## Pruning strategies

**Cost-complexity pruning.** Let  $T_0$  be the trained fully-grown tree. We denote by  $R(T)$  the risk of any tree  $T$ , defined as either the misclassification rate ( $1 - \text{accuracy}$ ) or the weighted impurity of each one of its leaves:

$$R(T) = \sum_{A \in \text{Leaf}(T)} p_A \text{Imp}(A), \quad (8)$$

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As mentioned before, for a fully-grown tree  $T_0$ ,  $R(T_0) = 0$  and then does not give a good measure of predictive performances of  $T_0$ .

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where  $p_A$  is the proportion of observations falling into  $A$  (usually  $1/n$ ).

For all  $\alpha > 0$ , we define the cost-complexity measure  $R_\alpha(T)$  as

$$R_\alpha(T) = R(T) + \alpha |\text{Leaf}(T)|, \quad (9)$$

where  $|\text{Leaf}(T)|$  is the number of leaves in  $T$ .

A cross-validation procedure can then be used to select the best value for  $\alpha$ , therefore producing an shallower tree than  $T_0$ .

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## Tree construction

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- Repeat for each cell until the leaf contains one observation
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**Tree prediction** The tree prediction at  $x_{new}$  is given by the average / majority vote among the training observations falling into the same leaf as  $x_{new}$ .

### Benefits

- Work in classification and regression
- Can handle categorical and continuous features
- Interpretable
- Invariant by monotonic transformation of the data
- Missing values
- Numerical complexity :  $nd \log n$
- Feature selection / good in high-dimensional settings

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- Numerical complexity :  $nd \log n$
- Feature selection / good in high-dimensional settings

### Drawbacks

- Non-robust to small changes in data
- Limited approximation capacity (thresholded nature)

- [Fis58] Walter D Fisher. "On grouping for maximum homogeneity". In: *Journal of the American statistical Association* 53.284 (1958), pp. 789–798.