

PROLOG ACADEMY



DATA STRUCTURE

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□ Book followed - Data structures by Seymour Lipschutz (Schaum Series)

LET'S START!

INFIX TO POSTFIX

Suppose Q is an arithmetic expression written in infix notation. This algo finds the equivalent postfix expression P.

1. Push "(" on to the stack and add ")" to the end of Q.
2. Scan Q from left to right and repeat Step 3 to 6 for each element of Q until the stack is empty.
3. if an operand is encountered, add it to P.
4. If a left parenthesis is encountered, push it onto the stack.
5. If an operator is encountered, then :
 - a. Repeatedly pop from STACK and add to P each operator (on the top of stack) which has the same precedence as or higher precedence than your operator

b.Add operator to stack.

[End of if structure]

6.If a right parenthesis is encountered then:

a.Repeatedly pop from stack and Add to P each operator (on the top of stack) until a left parenthesis is encountered.

b.Remove the left parenthesis.[Do not add the left parenthesis to P]

[End of if Structure]

[End of step2 loop].

7.Exit.

CODE IN C

```
#include<stdio.h>
#include<string.h>

char stack [30];
int top = -1;

void push (char sym)
{
    if (top == 29)
    {
        printf ("\n stack is overflow");
        return;
    }
    top++;
    stack[top]=sym;
}

char pop ( )
{
    char i;

    if (top ==-1)
    {
        printf ("\n stack is empty");
        return(0);
    }
}
```

```
        i=stack [top];
        top--;
        return (i);
    }

    int prec (char ch)
    {
        if (ch=='^')
            return (5);
        if (ch=='*' || ch=='/')
            return (4);
        if (ch=='+' || ch=='-')
            return (3);
        else
            return (2);
    }
}
```

```

void infix_to_postfix (char infix [ ])
{
    int length;
    int index = 0, pos= 0;
    char symbol, temp;
    char postfix [50];
    length = strlen(infix);
    infix[length]='\0';
    push('(');
    while (index <= length)
    {
        symbol = infix[index];
        switch (symbol)
        {
            case '(': push (symbol);
                        break;
            case ')': temp = pop ( );
                        while (temp != '(')
                        {
                            postfix [pos]=temp;
                            pos++;
                            temp=pop ();
                        }
                        break;

```

```

            case '+':
            case '-':
            case '*':
            case '/':
            case '^':
                while (prec (stack[top]) >= prec (symbol))
                {
                    temp = pop();
                    postfix [pos]= temp;
                    pos++;
                }
                push (symbol);
                break;
            default: postfix [pos++] = symbol;
                     break;
        }
        index++;
    }
    postfix [pos++] = '\0';
    printf("\nEquivalent postfix expression is:\n");
    puts (postfix);
    return;
}

```

```
void main ( )  
{  
    char infix [30];  
    printf ("\n Enter the infix expression:\n");  
    gets (infix);  
    infix_to_postfix (infix);  
}
```

EVALUATION OF POSTFIX

This algo finds the Value of the arithmetic expresssion P written in postfix notation.

- 1.Add right parenthesis “)” at the end of P
- 2.Scan P from the right and repeat step 3 and 4 for each element of P until “)” is encountered.
- 3.If an operand is encountered, Put iton stack.
- 4.If an operator is encountered, then:
 - a.Remove the top two elements of stack,where A is the top element and B is the next to top element.
 - b.Evaluate B op. A.
 - c.Place the result of (b) back on stack.

[End of If structure]

[End of step 2 loop]

5.Set Value equal to the top element on stack.

6.Exit


```

        case '-' :y=pop();
                x=pop();
                x=x-y;
                push(x);
                break;
        case '*' :y=pop();
                x=pop();
                x=x*y;
                push(x);
                break;
        case '/' :y=pop();
                x=pop();
                x=x/y;
                push(x);
                break;
        case '^' :y=pop();
                x=pop();
                x=pow(x,y);
                push(x);
                break;

        default :if (S[i]>=48 && S[i]<=57)
                push(S[i]-48);

    }
}
printf("%d\n", pop());
}

```