Use Case Name:	Give Food Order	Use Case Type
Use Case ID:	SC-01	System Analysis:
Priority:	High	
Source:		
Primary Business Actor:	Customer	
Primary System Actor:	Catering Manager	
Other Participating Actors:	-	
Other Interested Stakeholders	-	
Description:	When Customer arranges event for guest, he comes to catering office and asks the catering manager, " Show menu list of food", Customer selects items from menu list and confirms food order. Catering manager will ask for decoration with price list and customer confirms decoration.	
Precondition:	Customer age must be 18 or 18+	
Trigger:	When customer arranges event	
	Actor Action	System Response

Typical Course Of Events:	Step-01: Customer will request to show menu List. Step-03: Customer selects items from menu list and confirms food order Step-05: Customer asks about decoration service. Step-07: Customer confirms order of decoration	Step-02: Catering manager will show menu list . Step-04: Catering manager writes selected items with name of customer . Step-06: Catering manager shows decoration with price list. Step-08: Catering manager writes selected items of decoration

Conclusion:	Customer confirms food and decoration order
Postcondition:	Manual Reciept will be generated
Implementation Constraints and Specifications:	It can be implemented from 9am to 12pm
Assumptions:	If cancel order after confirmation 10% of the advance will be deducted

Use Case Name:	Give Customer detail	Use Case Type
Use Case ID:	SC-02	System Analysis:
Priority:	High	
Source:		
Primary Business Actor:	Customer	
Primary System Actor:	Catering Manager	
Other Participating Actors:	-	
Other Interested Stakeholders	-	
Description:	When catering manager ask about the details of customer and the details of the event of the customer	
Precondition:	Customer must confirm order	
Trigger:	When catering manager ask about customer detail	
	Actor Action	System Response

Typical Course Of Events:	Step-01: Customer wants to continue order Step-03: Customer shares required information	Step-02: Catering manager will ask the details of customer and details of the event of customer Step-04: Catering manager calculates quantity of food according to number of guest .

Conclusion:	Customer confirms food and decoration order
Postcondition:	Pay 50% advance
Implementation Constraints and Specifications:	It is implemented from 9am to 12pm
Assumptions:	If cancel order after confirmation 10% of the advance will be deducted

Use Case Name:	Pay 50% advance	Use Case Type
Use Case ID:	SC-03	
Priority:	High	System Analysis:
Source:		
Primary Business Actor:	Customer	
Primary System Actor:	Catering manager	
Other Participating Actors:	-	
Other Interested Stakeholders	-	
Description:	After the confirmation of food and decoration Customer will pay 50% advance .	
Precondition:	Customer must confirm food order .	
Trigger:	This use-case initiates after confirmation of order	
	Actor Action	System Response

Typical Course Of Events:	Step-01: Customer pays 50% advance .	Step-02: Catering manager will receive payment and generate manual receipt .

Alternate Courses:	Customer pays full payment .
Conclusion:	Catering manager receives advance payment .
Postcondition:	Catering manager delivers order to kitchen .
Business Rules:	
Implementation Constraints and Specifications:	It will be available to the customer from 9am to 10pm .
Assumptions:	

Use Case Name:	Give order details of food and decoration	Use Case Type
Use Case ID:	SC-04	System Analysis:
Priority:	High	
Source:	-	
Primary Business Actor:	Catering manager	
Primary System Actor:	Kitchen and decoration manager	
Other Participating Actors:	-	
Other Interested Stakeholders	-	
Description:	Catering manager gives order details of food and decoration .	
Precondition:	When customer pays 50% advance .	
Trigger:	Vendor arranges raw material .	

	Actor Action	System Response

Typical Course Of Events:	**Step-01:** Catering manager will give name , address and delivery date .	**Step-02:** Kitchen and decoration will order details of food and decoration . **Step-03:** Kitchen and decoration manager will arrange decoration . **Step-04:** Kitchen and decoration manager will give order details of raw material to vendor .

Conclusion:	Order details of food and decoration is given .
Postcondition:	Kitchen will prepare food and arrange decoration .
Business Rules:	
Implementation Constraints and Specifications:	It will be available to customer from 9am to 10pm .
Assumptions:	

Use Case Name:	Give Raw material		Use Case Type	
Use Case ID:	SC-05		System Analysis:	
Priority:	High			
Source:				
Primary Business Actor:	Vendor			
Primary System Actor:	Kitchen and decoration manager			
Other Participating Actors:	-			
Other Interested Stakeholders	-			
Description:	This use-case describes that vendor has arranges raw material and give it to the Kitchen and Decoration			
Precondition:	Kitchen and decoration manager must have given order details			
Trigger:	When Kitchen and decoration manager request vendor to arrange raw material			
	Actor Action		System Response	

Typical Course Of Events:	Step-01: Vendor will arrange raw material and give it to the Kitchen and decoration manager Step-02: Vendor will give bill to the Kitchen and decoration manager	Step-03: Kitchen manager will prepare food

Conclusion:	Chef will receive raw material
Postcondition:	Catering manager will receive payment
Business Rules:	
Implementation Constraints and Specifications:	This use-case must be available for 9am to 10pm
Assumptions:	None

Use Case Name:	Give payment to vendor	Use Case Type
Use Case ID:	SC-06	System Analysis:
Priority:	High	
Source:		
Primary Business Actor:	Catering manager and vendor	
Primary System Actor:	Vendor	
Other Participating Actors:	-	
Other Interested Stakeholders	-	
Description:	This use-case describes that the payment of raw material is given	
Precondition:	Vendor must have given bill	
Trigger:	When vendor have given bill	
	Actor Action	System Response

	Step-01: Catering manager will give payment	Step-02: Vendor will receive payment
Typical Course Of Events:		

Conclusion:	Vendor will receive payment of raw material
Postcondition:	-
Business Rules:	
Implementation Constraints and Specifications:	Available from 9am to 10pm
Assumptions:	None

Use Case Name:	Deliver Order		Use Case Type
Use Case ID:	SC-07		System Analysis:
Priority:	High		
Source:			
Primary Business Actor:	Customer		
Primary System Actor:	Kitchen Manager		
Other Participating Actors:	Vendor , Catering manager		
Other Interested Stakeholders	-		
Description:	Kitchen and decoration manager deliver order on given date by customer and after the End of function receive crockery and furniture		
Precondition:	Complete preparation of food		
Trigger:	This use-case initiates after the given date by customer		
	Actor Action		System Response

Typical Course Of Events:	Step-01: Deliver food and decoration on given date by Kitchen manager	Step-02: Receive food and decoration on given time Step-03: Return decoration/furniture and crockery

Conclusion:	Delivery process is completed
Postcondition:	Pay remaining payment and give remarks
Business Rules:	Deliver order on working hours
Implementation Constraints and Specifications:	
Assumptions:	If kitchen department cannot deliver order on time so catering officer will refund payment

Use Case Name:	Give remaining 50% payment	Use Case Type
Use Case ID:	SC-08	System Analysis:
Priority:	High	
Source:		
Primary Business Actor:	Customer	
Primary System Actor:	Catering manager	
Other Participating Actors:	-	
Other Interested Stakeholders	-	
Description:	This use-case describes the customer Remaining payment after the delivery of order	
Precondition:	Order must be delivered	
Trigger:	This use-case initiated when order is delivered	

	Actor Action	System Response

	Step-01: Customer will give remaining 50% payment	Step-02: Catering manager will receive payment
Typical Course Of Events:		

Conclusion:	Customer will pay remaining 50% payment of his order
Postcondition:	-
Business Rules:	
Implementation Constraints and Specifications:	This use-case must be available for customer from 9am to 10pm Frequency: It is estimated that use-case will be executed a 100 times per day
Assumptions:	None