Use Case Name:	Give food order	Use Case Type
Use Case ID:	SC-01	
Priority:	High	System Analysis:
Source:		
Primary Business Actor:	Catering Manager	
Primary System Actor:	System	
Other Participating Actors:	-	
Other Interested Stakeholders	-	
Description:	When Customer arranges event for guest, he comes to catering office and asks the catering manager, " Show menu list of food", Customer selects items from menu list and confirms food order. Catering manager will ask for decoration with price list and customer confirms decoration	
Precondition:	Customer age must be 18 or 18 Customer must login the Website	
Trigger:	When Customer select give food order	
	Actor Action	System Response

Typical Course Of Events:	**_Step-01:_** Catering manager click on give new order **_Step-03:_** Catering manager selects food items from menu list and clicks on confirm food order **_Step-5:_** Catering manager clicks on decoration order **_Step-07:_** Catering manager selects decoration items with price list **_Step-08:_** Catering manager clicks on confirm Order of decoration	**_Step-2:_** The System responds by displaying menu list on windows W01 – Menu list **_Step-04:_** The System displays the selected items of customer on windows W02 – Customer selected food items **_Step-06:_** System shows decoration with price list W03 – Decoration price list **_Step-09:_** System displays selected items of decoration W04 – Member selected decoration food order

Conclusion:	Customer confirms food and decoration order
Postcondition:	Manual Reciept will be generated
Implementation Constraints and Specifications:	Available for 24 hours
Assumptions:	None

Use Case Name:	Give customer detail	Use Case Type
Use Case ID:	SC-02	
Priority:	High	System Analysis:
Source:		
Primary Business Actor:	Catering manager	
Primary System Actor:	System	
Other Participating Actors:	-	
Other Interested Stakeholders	-	
Description:	When catering manager ask about the details of customer and the details of the event of the customer	
Precondition:	Window 1 appear customer confirm selected items	
Trigger:	Customer detail window 02 appear	
	Actor Action	System Response

Typical Course Of Events:	**_Step-01:_** Customer wants to continue order and will click on next button **_Step-03:_** Customer shares required information	**_Step-02:_** System displays customer details window W05 – Customer detail window **_Step-04:_** Catering manager calculates quantity of food

Conclusion:	Customer confirms food and decoration order
Post condition:	Pay 50 % advance
Implementation Constraints and Specifications:	Available for 24 hours
Assumptions:	If cancel order after confirmation 10% of the advance will be deducted

Use Case Name:	Pay 50 % advance	Use Case Type
Use Case ID:	SC-03	System Analysis:
Priority:	High	
Source:		
Primary Business Actor:	Catering	
Primary System Actor:	System	
Other Participating Actors:	-	
Other Interested Stakeholders	-	
Description:	After the confirmation of food and decoration Customer will pay 50% advance	
Precondition:	Customer must confirm food order	
Trigger:	This use-case initiates after confirmation of order	
	Actor Action	System Response

Typical Course Of Events:	**Step-01:** Catering manager clicks on payment	**Step-02:** System shows the fields to full form
	Step-03: Catering manager selects order id	**Step-04:** System will fill the fields of details
	Step-05: Catering manager click on generate manual reciept	**Step-06:** System generate payment slip

Conclusion:	Catering manager receives advance payment
Post condition:	Catering manager delivers order to kitchen
Implementation Constraints and Specifications:	Available for 24 hours
Assumptions:	-

Use Case Name:	Give food and decoration order detail		Use Case Type
Use Case ID:	SC-04		System Analysis:
Priority:	High		
Source:			
Primary Business Actor:	Catering manager		
Primary System Actor:	System		
Other Participating Actors:	-		
Other Interested Stakeholders	-		
Description:	Catering manager gives order details of food and decoration via web and order of raw Material to vendor		
Precondition:	Catering manager check the box that paid 50% payment		
Trigger:	This use case initiates when catering manager selects give food and decoration order details		
	Actor Action		System Response

Typical Course Of Events:	**Step-01:** Catering manager will click on give Food and decoration order details **Step-03:** Catering manager selects customer Id **Step-05:** Catering manager will click on send button	**Step-02:** System displays fields to fill information W08 – Enter order details **Step-04:** The system auto-fill the details **Step-06:** The system sends the food and decoration details to chef

Conclusion:	Order details of food and decoration is given
Postcondition:	Kitchen will prepare food and arrange decoration
Business Rules:	
Implementation Constraints and Specifications:	It will be available to customer from 9am to 10pm .
Assumptions:	

Use Case Name:	Give raw material	Use Case Type
Use Case ID:	SC-05	System Analysis:
Priority:	High	
Source:		
Primary Business Actor:	Vendor	
Primary System Actor:	Kitchen and decoration manager	
Other Participating Actors:	-	
Other Interested Stakeholders	-	
Description:	This use-case describes that vendor has arranges raw material and give it to the Kitchen And decoration manager	
Precondition:	Kitchen and decoration manager must have given order detail	
Trigger:	When Kitchen and decoration manager request vendor to arrange raw material	
	Actor Action	System Response

Typical Course Of Events:	**_Step-01:_** Vendor arrange raw material and mark the box **_Step-03:_** Vendor give raw material to kitchen and decoration manager **_Step-05:_** Vendor show bill to kitchen and decoration manager	**_Step-02:_** System will give notification to chef that raw material is arranged **_Step-04:_** Chef receives the raw material and click the box

Conclusion:	Chef will receive raw material
Postcondition:	Catering manager will receive payment
Business Rules:	-
Implementation Constraints and Specifications:	-
Assumptions:	-

Use Case Name:	Give Bill	Use Case Type
Use Case ID:	SC-06	System Analysis:
Priority:	High	
Source:		

Primary Business Actor:	Vendor
Primary System Actor:	Catering Manager
Other Participating Actors:	-
Other Interested Stakeholders	-
Description:	Vendor gives bill to the catering manager and catering manager give payment to the vendor and he receives payment
Precondition:	Vendor must have checked the box raw material is given
Trigger:	After checking the box

	Actor Action	System Response

Typical Course Of Events:	***Step-01:*** Vendor will insert that what product he is giving and at what price and click send ***Step-04:*** Vendor will checked payment transaction is completed	***Step-02:*** System will receive payment W09 - Bill ***Step-03:*** Catering manager will click on give payment and then a new online window will be saved

Conclusion:	Payment transaction is completed
Post condition:	-
Business Rules:	-
Implementation Constraints and Specifications:	Available for 24 hours
Assumptions:	

Use Case Name:	Deliver order	Use Case Type
Use Case ID:	SC-07	
Priority:	High	System Analysis:
Source:		
Primary Business Actor:	Kitchen	
Primary System Actor:	System	
Other Participating Actors:	-	
Other Interested Stakeholders	-	
Description:	Kitchen and decoration manager deliver order on given date by customer and after the End of function receive crockery and furniture	
Precondition:	Complete preparation of food	
Trigger:	Initiates on given delivery date	
	Actor Action	System Response

	Step-01:	Step-02:
Typical Course Of Events:	Kitchen and decoration manager will click on deliver order button **Step-03:** Kitchen and decoration manager will select order , the details will fill automatically and clicks on deliver button	System responds by displaying the delivery page W10 – Delivery page **Step-04:** System will confirm delivery details

Conclusion:	Delivery process is completed
Post condition:	Pay remaining payment and give remarks
Business Rules:	
Implementation Constraints and Specifications:	Available for 24 hours
Assumptions:	

Use Case Name:	Give remaining 50% payment		Use Case Type
Use Case ID:	SC-08		System Analysis:
Priority:	High		
Source:			
Primary Business Actor:	Customer		
Primary System Actor:	System		
Other Participating Actors:	-		
Other Interested Stakeholders	-		
Description:	Customer will pay the remaining payment after delivery		
Precondition:	Delivery box must be checked		
Trigger:	Initiated when delivery box is checked		
	Actor Action		System Response

	Step-01:	Step-02:
Typical Course Of Events:	Customer will give the remaining 50% payment	System will receive the payment

Conclusion:	Customer will pay payment of his order and full order is completed
Post condition:	-
Business Rules:	
Implementation Constraints and Specifications:	Available for 24 hours
Assumptions:	