Maniz Shrestha CS410 Project

#### Readme

#### **File Roster**

There are two java files for this project: ChatServer.java and MultiThreadChatClient.java. The ChatServer has two classes ChatServer and ClientThread. ChatServer implements the main method that runs the server at a specified port number. The client thread implements threads for all the client that are willing to connect given that the maximum client limit is not exceeded. The MultiThreadChatClient runs the client and it uses thread to give the chat client the ability to type as well as receive message simultaneously.

There is also Makefile that is used to compile the program.

## Running the program

- Using makefile
  - Type make all in bash to compile the program.
  - Type make clean to delete the complied files.
- Running the Server
  - Type java ChatServer portNumber
    For e.g. ChatServer 9715
- Running the Client
  - Type java MultiThreadChatClient address portNumber
    For e.g. java MultiThreadChatClient cluster.earlham.edu 9715

# **Functionality**

### \*\*\* List of commands \*\*\*

/USER NAME : Change username. E.g. /USER Carl changes name to Carl

**/POST MESSAGE**: Send Message to all users. e.g. /POST hi

/WHO : List of users" /QUIT : Exit chat

**@USER MESSAGE**: Send private message to USER. For e.g. @Maniz Private msg.

**Note** - Command starts with /. By default, text without / are treated as message, i.e. text: hello

is treated as /POST hello.