First assignment

Architecture Design Decisions

- Existence: some element/artifact will positively show
 - Structural: subsystems, layers, partitions, components
 - Behavioural: how elements interact together.
 - Ban: some element will not appear in the design or implementation
- **Property:** states an enduring, overarching trait or quality of the system
- **Executive:** driven by business environment, and affect the development process, the people, the organization, and the choices of technologies and tools
 - Technology: select a library or framework
 - *Tools*: select a development tool
 - Process: development process

Kruchten P, Lago P, van Vliet H (2006) Building Up and Reasoning About Architectural
Knowledge. In: Quality of Software Architectures, Springer Berlin Heidelberg, vol 4214, pp 43–
Software Architecture – Requirements and
components

