Michael Simpson

Software Engineer | Architect | Technology Lead

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Google / Judge | Software Engineer

Redmond WA | Jan 2020 - present On contract assignment, maintained and enhanced an application that visualizes Google data centers, Angular | TypeScript | Flask | Python. Wrote practical unit tests that confirm components behave as expected, insightful integration tests that confirm dependent components are properly bound, and visual regression tests that confirm the views are pixel perfect, Catalyst | Scuba. Maintained and improved build infrastructure, Blaze. Processed and aggregated large data sets using functional programming streams, RxJS. Resolved complex, cross component state management problems, NgRx. Ensured source data was valid and bug free prior to import, Java. Ensured data structures remained consistent across numerous languages, services, and applications, Protocol Buffers. Authenticated users and stored account specific data, Firebase. Distilled complex software engineering problem solving into clear, concise design documents.

Fidelity / Dexian Disys | Software Engineer

Westlake TX | Jun 2023 - June 2024
On contract assignment, wrote, deployed, and monitored microservices that securely integrated with enterprise services, Node.js |
Kubernetes | ArgoCD. Ensured services were easy to query and had a clear, well documented interface, GraphQL | Apollo | Nest. Created dashboards that provided real time user metrics as well as insights into the performance of the production server, Catchpoint | Splunk. Wrote and published common UI components, Angular | TypeScript | Artifactory | NPM. Worked in and contributed to a highly structured monorepo, Nx | Domain-driven design. Used pattern recognition to extract useful information from

complex networking data, **Splunk | Regular expressions**.

Intellicentrics | Technology Lead

Flower Mound TX | Jan 2022 - March 2023 Developed a suite of applications for scheduling and credentialing health care professionals, Angular | TypeScript | Java. Advocated in favor of engineering best practices such as unit testing and the principles of Bob Martin. Wrote high quality, easy to read, easy to test code in the functional style, RxJS | NgRx. Maintained and developed automated deployment pipelines, AWS | Bitbucket | Jenkins. Containerized, deployed, monitored, and configured microservices, Docker | Helm | Kubernetes | **ArgoCD**. Authenticated users and configured role based microservice access, WSO2. Provided day to day technical guidance and code review to numerous developers, Agile. Aided business partners by breaking high level goals into actionable tasks, Jira | Agile.

Citi / TCS | UI Developer

Irving TX | Nov 2018 – Feb 2020
On contract assignment, developed parts of the new Citi.com using Angular 7 and standard Agile ceremonies. Wrote useful, intelligent Jasmine unit tests. Updated existing microservices as needed by working closely with Java development teams. Quickly delivered world-class, bug-free, reusable code, that is consumed by millions of users every year. Worked closely with an international team of managers, developers and testers. Employed effective globalization techniques for an easily localized application.

T-Mobile / Highbrow | UI Developer

Bellevue WA | Aug 2018 - Nov 2018

On contract assignment, created web-applications that aid organization security goals. Created an application that intakes all new repositories for security scanning. Created an application that serves as a reference to determine the security rating of a project. Implemented a secure download feature and a custom progress indicator by developing a PHP proof-of-concept and working closely with a Java developer.

Wells Fargo / S3 | UI Developer

St Louis MO | May 2018 – Aug 2018
On contract assignment, developed software that monitors the behavior of internal brokers for auditing and compliance purposes. Used Scaled Agile Framework to distribute workload across large groups of people. Engineered client side and server side solutions using Angular 4 and Visual Studio.

Microsoft / Aerotek | UI Developer

Redmond WA | Jun 2017 – May 2018
On contract assignment, designed and developed internal tools for a stronger
Microsoft. Solved cumbersome, systemic problems with delightful, dependable web-apps.
Worked closely with project managers to gather requirements from clients. Worked closely with solution architects to design reliable, maintainable, easy-to-understand back-ends.

Gnostech | UI Developer

Remote | Jul 2016 – Jun 2017
Designed and developed the front-end of security software for the Department of Defense and global shipping industry. Translated user needs into comprehensive mockups and then into concise, effective, well-annotated code.

Sonosite | UI/UX Designer

Bothell WA | Aug 2015 – Jul 2016 Created UI/UX specifications for emergency medicine ultrasound equipment. Conducted extensive user research. Generated visual design that aided learnability. Employed common design tools such as mapping, feedback, and signifiers.

University of Cincinnati

Cincinnati OH | Sep 2010 – May 2015
Achieved Bachelor of Science in Design with
UI/UX Design and Software Development focus.
Completed several meaningful internships that
accelerated professional development.
Translated user research into delightful digital
experiences.

University of Cincinnati

Cincinnati OH | Sep 2007 – May 2014
Achieved Bachelor of Arts in English with
Comparative Literature and Cultural Studies
focus. Developed reasonable, effective
interpersonal communication skills. Gained a
deep appreciation of the human experience.

Ludwig-Maximilians Universität

Munich Germany | May 2010 – Sep 2010 Studied UI/UX Design, Software Development, Bavarian culture and the German language. Lived in and adapted to a foreign country. Completed an internship.