

Mawlana Bhashani Science & Technology University

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Course Code: ICT3208

Course Title: Computer Network Lab

Report Name: SDN Controllers and Mininet

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1. Objectives

The objective of the lab 4 is to:

Install and use traffic generators as powerful tools for testing network performance.

Install and configure SDN Controller

Install and understand how the mininet simulator works

Implement and run basic examples for understanding the role of the controller and how it interact with mininet

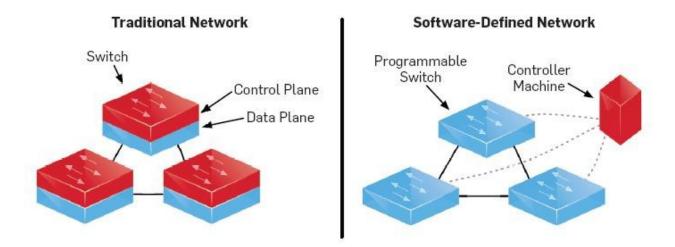
2. Theory

2.1. Traffic Generator:

What is iPerf?: iPerf is a tool for active measurements of the maximum achievable bandwidth on IP networks. It supports tuning of various parameters related to timing, buffers and protocols (TCP, UDP, SCTP with IPv4 and IPv6). For each test it reports the bandwidth, loss, and other parameters.

2.2. Software Defined Networking:

Software-defined networking was pioneered between 2008 and 2011 by work done at Stanford University and the Nicira Company (now part of VMware). The basic premise behind SDN is that by separating control of network functions from hardware devices, administrators acquire more power to route and direct traffic in response to changing requirements



Software-Defined vs. Traditional Networking: The key difference between traditional and

software-defined networking is how SDNs handle data packets. In a traditional network, the way a switch handles an incoming data packet is written into its firmware. Most switches — particularly those used in commercial data centers rather than enterprise environments — respond to and route all packets the same way. SDN provides admins with granular control over the way switches handle data, giving them the ability to automatically prioritize or block certain types of packets. This, in turn, allows for greater efficiency without the need to invest in expensive, application-specific network switches.

Benefits of Software-Defined Networking: There are several benefits to the more advanced level of control afforded by implementing SND in a multi-tenant network environment:

Automation: SND allows for automation of complex operational tasks that make networks faster, more efficient and easier to manage.

Increased uptime: SDN has proven effective in reducing deployment and configuration errors that can lead to service disruptions.

Less drain on resources: SDN gives administrators control over how their routers and switches operate from a single, virtual workflow. This frees up key staff to focus on more important tasks.

Better visibility: With SDN, system administrator's gain improved visibility into overall network function, allowing them to allocate resources more effectively.

Cost savings: SND can lead to significant overall costs savings. It also reduces the amount of spending required on infrastructure by allowing data centers to get the most use of their existing devices.

2.2.1. Controller:

OVS-testcontroller is a simple OpenFlow controller that manages any number of switches over the OpenFlow protocol, causing them to function as L2 MAC-learning switches or hubs. It is suitable for initial testing of OpenFlow networks.

Ryu is a component-based software defined networking framework. Ryu provides software components with well-defined API that make it easy for developers to create new network management and control applications. Ryu supports various protocols for managing network devices, such as OpenFlow, Netconf, OF-config, etc. About OpenFlow, Ryu supports fully 1.0,

- 1.2, 1.3, 1.4, 1.5 and Nicira Extensions. All of the code is freely available under the Apache 2.0 license.
- 2.2.2. Mininet: Mininet creates a realistic virtual network, running real kernel, switch and application code, on a single machine (VM, cloud or native) Because you can easily interact with your network using the Mininet CLI (and API), customize it, share it with others, or deploy it on real hardware, Mininet is useful for development, teaching, and research. Mininet is also a great way to develop, share, and experiment with OpenFlow and Software-Defined Networking systems.

3. Methodology

TIP: For getting extra space in your USB-please use the following tips:

Empty the trash

Delete the Android related staff

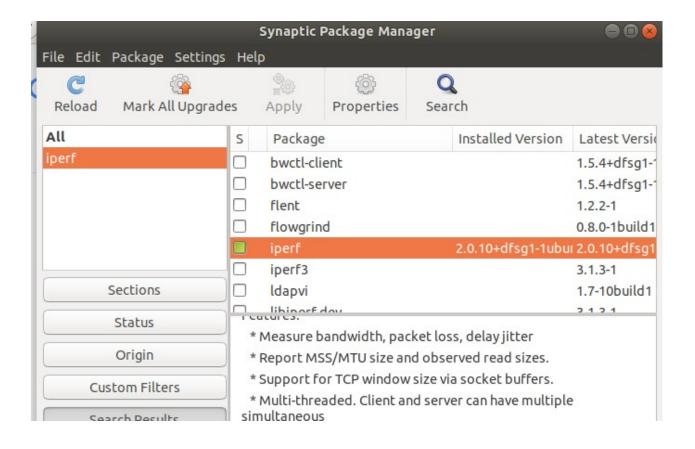
Delete the extras for other courses

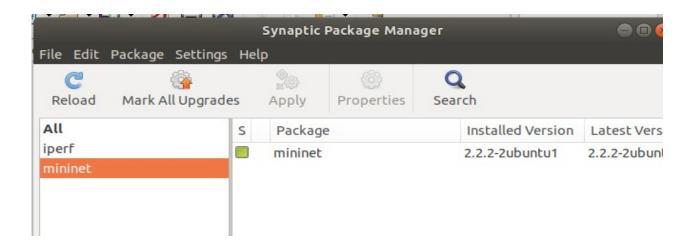
Delete the already installed package sources

Install iperf

- Open the Synaptic Package Manager (Navigator ->System-> Synaptic Package Manager)
- 2. Setup the proxy:
- o Click on settings-> Preference -> Network
- o Click on manual proxy configuration
- o HTT and FTP Proxy: proxy.rmit.edu.au Port: 8080
- 3. Search for Quick filter `iperf`
- 4. Click on Mark for installation
- 5. Then click on Apply and wait until the package is installed

maskur@maskur-VirtualBox:~\$ sudo apt install synaptic
[sudo] password for maskur:
Reading package lists... Done
Building dependency tree





3. Download the following packages:

o Six package: https://pypi.python.org/pypi/six/1.9.0

```
maskur@maskur-VirtualBox: ~

File Edit View Search Terminal Help

maskur@maskur-VirtualBox: ~$ pip install six==1.9.0

Collecting six==1.9.0

Downloading https://files.pythonhosted.org/packages/10/e3/a7f8eea80a9fa8d89ef489bc03675e69e54ed2982cd6f2a28d8295/six-1.9.0-py2.py3-none-any.whl

Installing collected packages: six
```

o Netaddr package: https://pypi.python.org/pypi/netaddr#downloads

```
maskur@maskur-VirtualBox:~$ pip install netaddr
Collecting netaddr
Downloading https://files.pythonhosted.org/packag
```

o Babel package: https://pypi.python.org/pypi/Babel

```
File Edit View Search Terminal Help

naskur@maskur-VirtualBox:~$ pip install Babel

Collecting Babel

Downloading https://files.pythonhosted.org/packages/o
8a8e419e61b64324c9c55db4aa7f89c0240c4873/Babel-2.9.0-py
```

o Six

package: https://pypi.python.org/pypi/six

o Oslo package: https://pypi.python.org/pypi/oslo.i18n

```
Successfully installed six-1.15.0

Iaskur@maskur-VirtualBox:~$ pip install oslo.i18n

Collecting oslo.i18n

Downloading https://files.pythonhosted.org/packages
```

o Stevedore package: https://pypi.python.org/pypi/stevedore

```
maskur@maskur-VirtualBox:~$ pip install stevedore
Collecting stevedore
Downloading https://files.pythonhosted.org/packages/e
26dbe5ea424dd7fbe10645f2c1070dcba474eca9/stevedore-1.32
```

o RYU package: https://github.com/osrg/ryu

maskur@maskur-VirtualBox:~\$ pip install ryu
Collecting ryu
 Downloading https://files.pythonhosted.org/pack
fdf7c5206ff7099e739bf69b6004f4a71bcbde18/ryu-4.34

4. Exercises

Exercise 4.1.1: Open a Linux terminal, and execute the command line iperf --help. Provide four configuration options of iperf.

```
maskur@maskur-VirtualBox: ~
                                                                          File Edit View Search Terminal Help
maskur@maskur-VirtualBox:~$ iperf --help
Usage: iperf [-s|-c host] [options]
       iperf [-h|--help] [-v|--version]
Client/Server:
 -b, --bandwidth #[kmgKMG | pps] bandwidth to send at in bits/sec or packets p
er second
 -e, --enhancedreports use enhanced reporting giving more tcp/udp and traffi
c information
  -f, --format
                  [kmgKMG] format to report: Kbits, Mbits, KBytes, MBytes
  -i, --interval
                 #
                          seconds between periodic bandwidth reports
  -l, --len
                 #[kmKM]
                            length of buffer in bytes to read or write (Default
s: TCP=128K, v4 UDP=1470, v6 UDP=1450)
  -m, --print_mss
                          print TCP maximum segment size (MTU - TCP/IP header)
  -o, --output
                 <filename> output the report or error message to this specifie
d file
                          server port to listen on/connect to
  -p, --port
  -u, --udp
                          use UDP rather than TCP
      --udp-counters-64bit use 64 bit sequence numbers with UDP
  -w, --window
                          TCP window size (socket buffer size)
                 #[KM]
  -z, --realtime
                          request realtime scheduler
                          bind to <host>, an interface or multicast address
  -B, --bind
                 <host>
                          for use with older versions does not sent extra msgs
  -C, --compatibility
  -M, --mss
                          set TCP maximum segment size (MTU - 40 bytes)
  -N, --nodelay
                          set TCP no delay, disabling Nagle's Algorithm
                          set the socket's IP_TOS (byte) field
  -S, --tos
Server specific:
  -s, --server
                          run in server mode
  -t, --time
                          time in seconds to listen for new connections as well
 as to receive traffic (default not set)
                       run in single threaded UDP mode
 -U, --single_udp
 -D, --daemon
                          run the server as a daemon
 -V, --ipv6_domain
                          Enable IPv6 reception by setting the domain and socke
 to AF INET6 (Can receive on both IPv4 and IPv6)
```

Exercise 4.1.2: Open two Linux terminals, and configure terminal-1 as client (iperf –c IPv4_server_address) and terminal-2 as server (iperf -s). Note: use the loopback address. Which are the statistics provided at the end of transmission?

```
maskur@maskur-VirtualBox: ~

File Edit View Search Terminal Help

maskur@maskur-VirtualBox: ~ $ iperf -s

Server listening on TCP port 5001

TCP window size: 128 KByte (default)

[ 4] local 127.0.1.1 port 5001 connected with 127.0.0.1 port 59838

[ ID] Interval Transfer Bandwidth

[ 4] 0.0-10.0 sec 49.5 GBytes 42.5 Gbits/sec
```

Remark:

```
maskur@maskur-VirtualBox: ~/networklab_IT18021

File Edit View Search Terminal Help

maskur@maskur-VirtualBox: ~/networklab_IT18021$ python local_machine_info.py

Host name: maskur-VirtualBox

IP address: 127.0.1.1

maskur@maskur-VirtualBox: ~/networklab_IT18021$ iperf -c 127.0.1.1

Client connecting to 127.0.1.1, TCP port 5001

TCP window size: 2.50 MByte (default)

[ 3] local 127.0.0.1 port 59838 connected with 127.0.1.1 port 5001

[ ID] Interval Transfer Bandwidth

[ 3] 0.0-10.0 sec 49.5 GBytes 42.5 Gbits/sec

maskur@maskur-VirtualBox: ~/networklab_IT18021$
```

Here it has a time interval of 10sec and the badndwitdth is 42.5 g/s. With tranfer 49.5 gb

Exercise 4.1.3: Open two Linux terminals, and configure terminal-1 as client and terminal-2 as server for exchanging UDP traffic, which are the command lines? Which are the statistics are provided at the end of transmission? What is different from the statistics provided in exercise 4.1.1.

```
maskur@maskur-VirtualBox:~

File Edit View Search Terminal Help

maskur@maskur-VirtualBox:~$ iperf -c 127.0.1.1 -u

Client connecting to 127.0.1.1, UDP port 5001

Sending 1470 byte datagrams, IPG target: 11215.21 us (kalman adjust)

UDP buffer size: 208 KByte (default)

[ 3] local 127.0.0.1 port 50653 connected with 127.0.1.1 port 5001

[ ID] Interval Transfer Bandwidth

[ 3] 0.0-10.0 sec 1.25 MBytes 1.05 Mbits/sec

[ 3] Sent 893 datagrams

[ 3] WARNING: did not receive ack of last datagram after 10 tries.

maskur@maskur-VirtualBox:~$
```

Comparison with the tcp:

	Interval	Transfer	Bandwidth/ throughput
TCP	10sec	49.5 Gbytes	42.5 Gbits/sec
UDP	10sec	1.25 Mbytes	1.05 Mbits/sec

Exercise 4.1.4: Open two Linux terminals, and configure terminal-1 as client and terminal-2 as server for exchanging UDP traffic, with:

- o Packet length = 1000bytes
- o Time = 20 seconds
- o Bandwidth = 1Mbps
- o Port = 9900

Which are the command lines?

Here the command is

- -l = for setting the length
- -t for the time

-b for the bandwidth

-p for the port

Exercise 4.2.1: Open two Linux terminals, and execute the command line if config in terminal-1. How many interfaces are present?

In terminal-2, execute the command line sudo mn, which is the output?

In terminal-1 execute the command line if config. How many real and virtual interfaces are present now?

```
maskur@maskur-VirtualBox: ~
File Edit View Search Terminal Help
maskur@maskur-VirtualBox:~$ ifconfig
enp0s3: flags=4163<UP,BROADCAST,RUNNING,MULTICAST> mtu 1500
       inet 10.0.2.15 netmask 255.255.255.0 broadcast 10.0.2.255
       inet6 fe80::faf1:242d:e294:9081 prefixlen 64 scopeid 0x20<link>
       ether 08:00:27:b3:81:c9 txqueuelen 1000
                                                (Ethernet)
       RX packets 11126 bytes 6583239 (6.5 MB)
       RX errors 0 dropped 0 overruns 0 frame 0
       TX packets 9577 bytes 1226870 (1.2 MB)
       TX errors 0 dropped 0 overruns 0 carrier 0 collisions 0
lo: flags=73<UP,LOOPBACK,RUNNING> mtu 65536
       inet 127.0.0.1 netmask 255.0.0.0
       inet6 :: 1 prefixlen 128 scopeid 0x10<host>
       loop txqueuelen 1000 (Local Loopback)
       RX packets 14532 bytes 3935322 (3.9 MB)
       RX errors 0 dropped 0 overruns 0 frame 0
       TX packets 14532 bytes 3935322 (3.9 MB)
       TX errors 0 dropped 0 overruns 0 carrier 0 collisions 0
```

Here two interfaces is active "ethernet network peripheral and loopback.

Running sudo mn command in the second terminal:

```
maskur@maskur-VirtualBox: ~
File Edit View Search Terminal Help
maskur@maskur-VirtualBox:~$ sudo mn
[sudo] password for maskur:
*** Creating network
*** Adding controller
*** Adding hosts:
h1 h2
*** Adding switches:
s1
*** Adding links:
(h1, s1) (h2, s1)
*** Configuring hosts
h1 h2
*** Starting controller
c0
*** Starting 1 switches
*** Starting CLI:
mininet>
```

And again run the command: if config in the first terminal it shows two additional virtual interface "s1-eth1,s1-eth2.

```
maskur@maskur-VirtualBox: ~
File Edit View Search Terminal Help
maskur@maskur-VirtualBox:~$ ifconfig
enp0s3: flags=4163<UP,BROADCAST,RUNNING,MULTICAST> mtu 1500
       inet 10.0.2.15 netmask 255.255.255.0 broadcast 10.0.2.255
       inet6 fe80::faf1:242d:e294:9081 prefixlen 64 scopeid 0x20<link>
       ether 08:00:27:b3:81:c9 txqueuelen 1000 (Ethernet)
       RX packets 30274 bytes 23056579 (23.0 MB)
       RX errors 0 dropped 0 overruns 0 frame 0
       TX packets 23868 bytes 2994521 (2.9 MB)
       TX errors 0 dropped 0 overruns 0 carrier 0 collisions 0
lo: flags=73<UP,LOOPBACK,RUNNING> mtu 65536
       inet 127.0.0.1 netmask 255.0.0.0
       inet6 ::1 prefixlen 128 scopeid 0x10<host>
       loop txqueuelen 1000 (Local Loopback)
       RX packets 19503 bytes 4273292 (4.2 MB)
       RX errors 0 dropped 0 overruns 0 frame 0
       TX packets 19503 bytes 4273292 (4.2 MB)
       TX errors 0 dropped 0 overruns 0 carrier 0 collisions 0
s1-eth1: flags=4163<UP,BROADCAST,RUNNING,MULTICAST> mtu 1500
       inet6 fe80::100b:92ff:feeb:c838 prefixlen 64 scopeid 0x20<link>
       ether 12:0b:92:eb:c8:38 txqueuelen 1000 (Ethernet)
       RX packets 10 bytes 796 (796.0 B)
       RX errors 0 dropped 0 overruns 0 frame 0
       TX packets 33 bytes 4335 (4.3 KB)
       TX errors 0 dropped 0 overruns 0 carrier 0 collisions 0
s1-eth2: flags=4163<UP,BROADCAST,RUNNING,MULTICAST> mtu 1500
       inet6 fe80::8022:66ff:feed:c51e prefixlen 64 scopeid 0x20<link>
       ether 82:22:66:ed:c5:1e txqueuelen 1000 (Ethernet)
       RX packets 10 bytes 796 (796.0 B)
       RX errors 0 dropped 0 overruns 0 frame 0
       TX packets 32 bytes 4229 (4.2 KB)
       TX errors 0 dropped 0 overruns 0 carrier 0 collisions 0
```

kur@maskur_VirtualRov:~\$

Exercise 4.2.2: Interacting with mininet; in terminal-2, display the following command

```
maskur@maskur-VirtualBox: ~
File Edit View Search Terminal Help
mininet> help
Documented commands (type help <topic>):
_____
      gterm iperfudp nodes
E0F
                                    pingpair
                                                         switch
                                                 ру
             link
dpctl
      help
                       noecho
                                    pingpairfull quit
                                                         time
dump
      intfs links
                       pingall
                                    ports
                                                 sh
exit
      iperf net
                       pingallfull px
                                                 source
                                                         xterm
You may also send a command to a node using:
  <node> command {args}
For example:
  mininet> h1 ifconfig
The interpreter automatically substitutes IP addresses
for node names when a node is the first arg, so commands
like
  mininet> h2 ping h3
should work.
Some character-oriented interactive commands require
Inoecho:
  mininet> noecho h2 vi foo.py
However, starting up an xterm/gterm is generally better:
  mininet> xterm h2
```

lines and explain what it does:

```
o mininet> help
o mininet> nodes
o mininet> net
o mininet> dump
o mininet> h1 ifconfig -a
o mininet> s1 ifconfig -a
o mininet> h1 ping -c 5 h2
```

o Draw the network topology that is created in mininet:

maskur@maskur-VirtualBox: ~ File Edit View Search Terminal Help mininet> nodes available nodes are: c0 h1 h2 s1 mininet> net h1 h1-eth0:s1-eth1 h2 h2-eth0:s1-eth2 s1 lo: s1-eth1:h1-eth0 s1-eth2:h2-eth0 c0 mininet> dump <Host h1: h1-eth0:10.0.0.1 pid=9876> <Host h2: h2-eth0:10.0.0.2 pid=9878> <OVSSwitch s1: lo:127.0.0.1,s1-eth1:None,s1-eth2:None pid=9883> <Controller c0: 127.0.0.1:6653 pid=9869> mininet> h1 ifconfig -a h1-eth0: flags=4163<UP,BROADCAST,RUNNING,MULTICAST> mtu 1500 inet 10.0.0.1 netmask 255.0.0.0 broadcast 10.255.255.255 inet6 fe80::f40a:4eff:fe0e:ac09 prefixlen 64 scopeid 0x20<link> ether f6:0a:4e:0e:ac:09 txqueuelen 1000 (Ethernet) RX packets 36 bytes 4775 (4.7 KB) RX errors 0 dropped 0 overruns 0 frame 0 TX packets 12 bytes 936 (936.0 B) TX errors 0 dropped 0 overruns 0 carrier 0 collisions 0 lo: flags=73<UP,LOOPBACK,RUNNING> mtu 65536 inet 127.0.0.1 netmask 255.0.0.0 inet6 :: 1 prefixlen 128 scopeid 0x10<host> loop txqueuelen 1000 (Local Loopback) RX packets 0 bytes 0 (0.0 B) RX errors 0 dropped 0 overruns 0 frame 0 TX packets 0 bytes 0 (0.0 B) TX errors 0 dropped 0 overruns 0 carrier 0 collisions 0

mininet>

```
maskur@maskur-VirtualBox: ~
File Edit View Search Terminal Help
mininet> s1 ifconfig -a
enp0s3: flags=4163<UP,BROADCAST,RUNNING,MULTICAST> mtu 1500
       inet 10.0.2.15 netmask 255.255.255.0 broadcast 10.0.2.255
       inet6 fe80::faf1:242d:e294:9081 prefixlen 64 scopeid 0x20<link>
       ether 08:00:27:b3:81:c9 txqueuelen 1000 (Ethernet)
       RX packets 36810 bytes 31380558 (31.3 MB)
       RX errors 0 dropped 0 overruns 0 frame 0
       TX packets 27559 bytes 3237716 (3.2 MB)
       TX errors 0 dropped 0 overruns 0 carrier 0 collisions 0
lo: flags=73<UP,LOOPBACK,RUNNING> mtu 65536
       inet 127.0.0.1 netmask 255.0.0.0
       inet6 :: 1 prefixlen 128 scopeid 0x10<host>
       loop txqueuelen 1000 (Local Loopback)
       RX packets 20541 bytes 4344607 (4.3 MB)
       RX errors 0 dropped 0 overruns 0 frame 0
       TX packets 20541 bytes 4344607 (4.3 MB)
       TX errors 0 dropped 0 overruns 0 carrier 0 collisions 0
ovs-system: flags=4098<BROADCAST,MULTICAST> mtu 1500
       ether da:b9:66:9b:fb:6c txqueuelen 1000 (Ethernet)
       RX packets 0 bytes 0 (0.0 B)
       RX errors 0 dropped 0 overruns 0 frame 0
       TX packets 0 bytes 0 (0.0 B)
       TX errors 0 dropped 0 overruns 0 carrier 0 collisions 0
s1: flags=4098<BROADCAST,MULTICAST> mtu 1500
       ether 6e:b9:16:1b:7c:4f txqueuelen 1000 (Ethernet)
       RX packets 0 bytes 0 (0.0 B)
```

```
mininet> h1 ping -c 5 h2

PING 10.0.0.2 (10.0.0.2) 56(84) bytes of data.

64 bytes from 10.0.0.2: icmp_seq=1 ttl=64 time=55.9 ms

64 bytes from 10.0.0.2: icmp_seq=2 ttl=64 time=0.909 ms

64 bytes from 10.0.0.2: icmp_seq=3 ttl=64 time=0.171 ms

64 bytes from 10.0.0.2: icmp_seq=4 ttl=64 time=0.094 ms

64 bytes from 10.0.0.2: icmp_seq=5 ttl=64 time=0.099 ms

--- 10.0.0.2 ping statistics ---

5 packets transmitted, 5 received, 0% packet loss, time 4057ms

rtt min/avg/max/mdev = 0.094/11.435/55.903/22.236 ms

mininet>
```

The network topology that is created in mininet is given below:

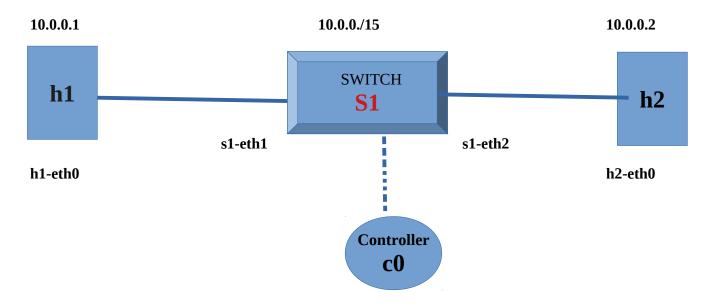


Figure: Mininet default topology

In terminal-1, display the following command line: sudo ovs-vsctl show, what is displayed?

```
maskur@maskur-VirtualBox:~$ ovs-vsctl show
ovs-vsctl: unix:/var/run/openvswitch/db.sock: database connection failed (Per
mission denied)
maskur@maskur-VirtualBox:~$
```

Finish the test using mininet>exit

```
mininet> exit

*** Stopping 1 controllers

c0

*** Stopping 2 links

..

*** Stopping 1 switches

s1

*** Stopping 2 hosts

h1 h2

*** Done

completed in 562.528 seconds

maskur@maskur-VirtualBox:~$
```

Exercise 4.2.3: In terminal-2, display the following command line: sudo mn --link

tc,bw=10,delay=500ms

```
maskur@maskur-VirtualBox: ~
File Edit View Search Terminal Help
maskur@maskur-VirtualBox:~$ sudo mn --link tc,bw=10,delay=500ms
*** Creating network
*** Adding controller
*** Adding hosts:
h1 h2
*** Adding switches:
s1
*** Adding links:
(10.00Mbit 500ms delay) (10.00Mbit 500ms delay) (h1, s1) (10.00Mbit 500ms delay)
(10.00Mbit 500ms delay) (h2, s1)
*** Configuring hosts
h1 h2
*** Starting controller
c0
*** Starting 1 switches
s1 ...(10.00Mbit 500ms delay) (10.00Mbit 500ms delay)
*** Starting CLI:
mininet>
```

o mininet> h1 ping -c 5 h2, What happen with the link?

```
mininet> h1 ping -c 5 h2

PING 10.0.0.2 (10.0.0.2) 56(84) bytes of data.

64 bytes from 10.0.0.2: icmp_seq=3 ttl=64 time=2014 ms

64 bytes from 10.0.0.2: icmp_seq=1 ttl=64 time=4051 ms

64 bytes from 10.0.0.2: icmp_seq=2 ttl=64 time=3044 ms

64 bytes from 10.0.0.2: icmp_seq=4 ttl=64 time=2001 ms

64 bytes from 10.0.0.2: icmp_seq=5 ttl=64 time=2003 ms

--- 10.0.0.2 ping statistics ---

5 packets transmitted, 5 received, 0% packet loss, time 4066ms

rtt min/avg/max/mdev = 2001.331/2623.205/4051.372/819.414 ms, pipe 4
```

o mininet> h1 iperf -s -u &

```
mininet> h1 iperf -s -u

Server listening on UDP port 5001

Receiving 1470 byte datagrams

UDP buffer size: 208 KByte (default)

Server listening on UDP port 5001

Receiving 1470 byte datagrams

UDP buffer size: 208 KByte (default)
```

o mininet> h2 iperf -c IPv4_h1 -u, Is there any packet loss?

Modify iperf for creating packet loss in the mininet network, which is the command line?

Discussion: This SDN lab is more complex to do comparing with the previous. Here in the iperf command I run the server easily but to connect with the client at first time it was not clear to me about the ip. Which one should I use. After that I use the loopback 127.0.1.1 and it connect. And to check the wireshark it needs another friends computer to make a communication since I was not able to do this. In the next I use the mininet to construct network. I'm still working with this lab report. I Hope I will add more.