

```

import SwiftUI
import PlaygroundSupport

struct MyView: View {
    var colors: [Color] = [.black, .red, .green, .blue]

    var colornames = ["Black", "Red", "Green", "Blue"]

    @State private var colorIndex = 0
    var body: some View {
        VStack {
            Text("Hello all")
                .foregroundColor(colors[colorIndex])
            Picker(selection: $colorIndex, label: Text("Color")) {

                ForEach (0 ..< colornames.count) {

                    Text(colornames[$0])

                    .foregroundColor(colors[$0])

                }

            }
        }
    }
}

PlaygroundPage.current.setLiveView(MyView())

```