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import SwiftUI
import PlaygroundSupport

struct MyView: View {
    struct ToDoItem : Identifiable {
        var id = UUID()
        var task: String
        var imageName: String
    }

    var listData: [ToDoItem] = [
        ToDoItem(task: "Take out trash", imageName:
            "trash.circle.fill"),
        ToDoItem(task: "Pick up the kids", imageName:
            "person.2.fill"),
        ToDoItem(task: "Wash the car", imageName: "car.fill")
    ]

    var body: some View {
        List(listData) { item in
            HStack {
                Image(systemName: item.imageName)
                Text(item.task)
            }
        }
    }
}

let view = MyView()
PlaygroundPage.current.setLiveView(view)

```