

# Introduction to Scientific and Technical computing

SSC 335/394, 2011

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THE UNIVERSITY OF TEXAS AT AUSTIN  
**TEXAS ADVANCED COMPUTING CENTER**

# Who, what, why, how

- Instructors from Texas Advanced Computing Center
- Scientific computing
- About this course



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# TACC Mission

To enhance research, development, and education  
and to improve society through the application of  
advanced computing technologies.

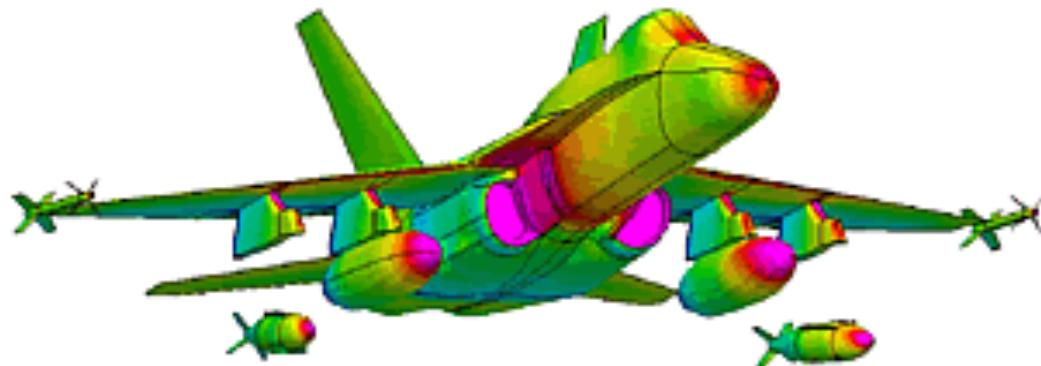


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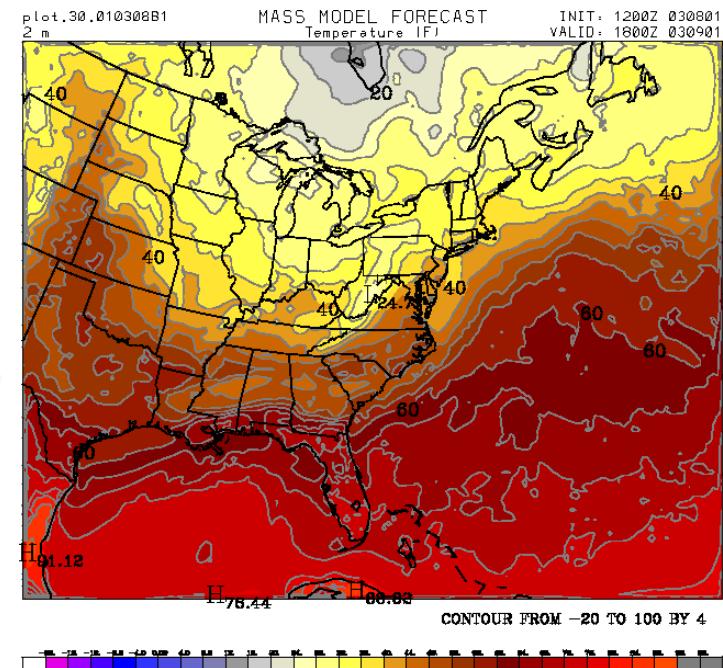
# Examples of Scientific Computing

*(it really is everywhere)*

Aerospace

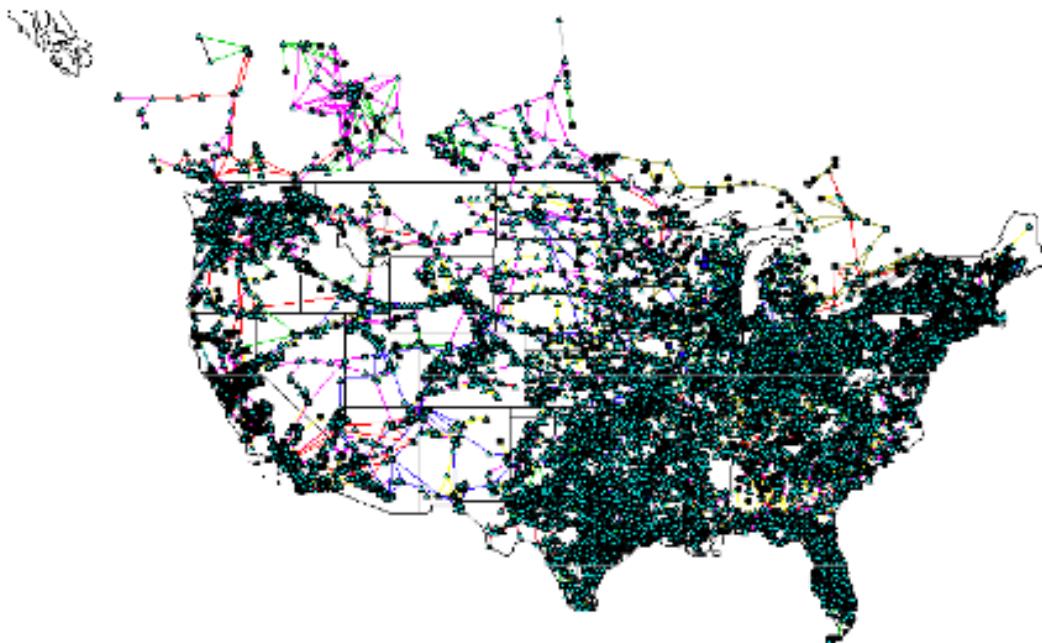


F18 Store Separation



Weather Forecasting

# New kinds of computations



The New York Times  
Thursday, September 4, 2008

## Report on Blackout Is Said To Describe Failure to React

By MATTHEW L. WALD  
Published: November 12, 2008

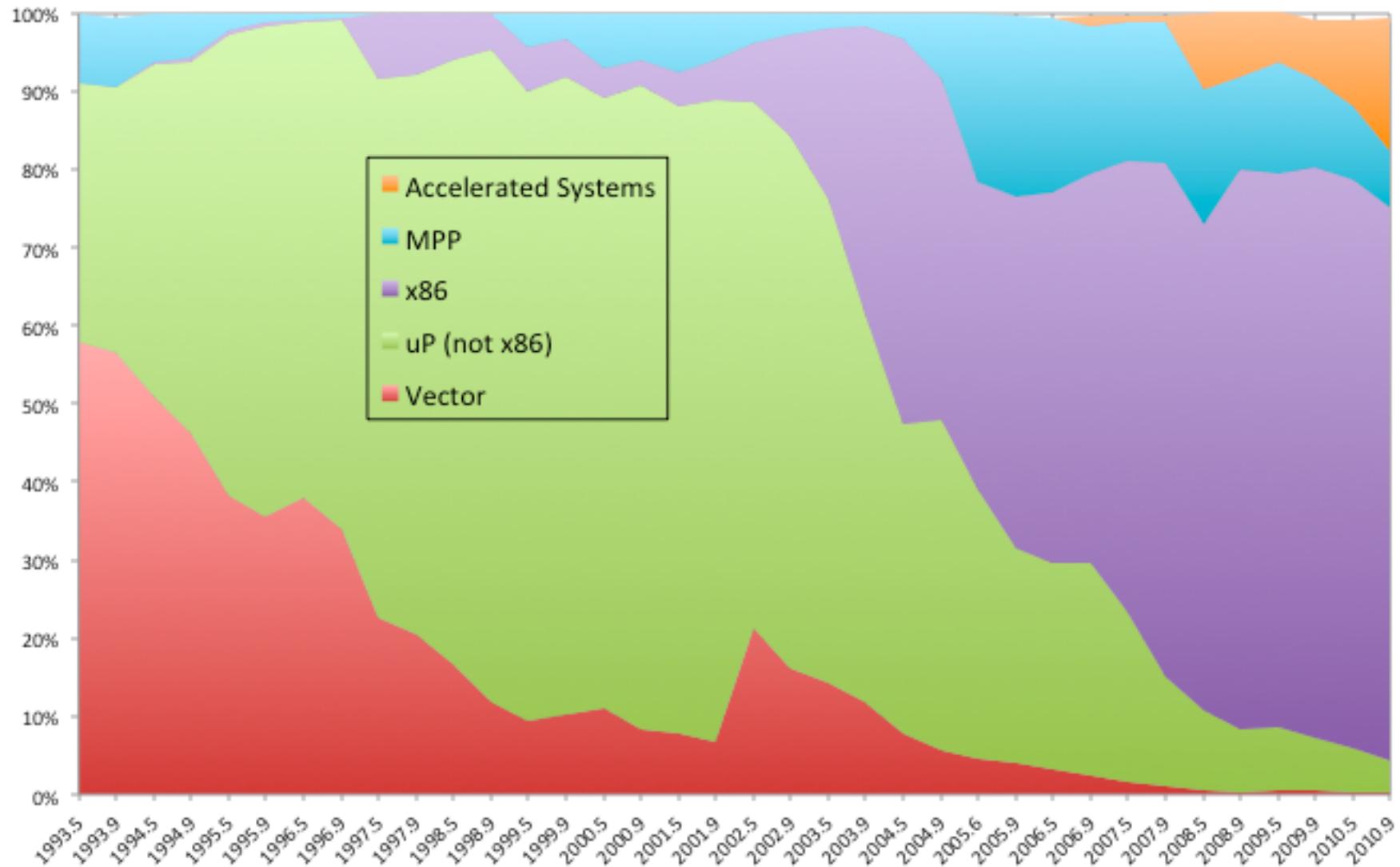
A report on the Aug. 14 blackout identifies specific lapses by various parties, including FirstEnergy's failure to react properly to the loss of a transmission line, people who have seen drafts of it say.

A working group of experts from eight states and Canada will meet in private on Wednesday to evaluate the report, people involved in the

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# Top500 by Overall Architecture

Contribution of Various Architectures to TOP500 Aggregate Rmax



# TACC HPC & Storage Resources



## Ranger

Sun quad-socket quad-core  
AMD Cluster  
3900 Nodes, ~570 TFlops  
1 PB memory  
Infiniband Interconnect  
1.7 PB Lustre File System

## LONESTAR

Dell dual-socket 6-core Intel Cluster  
2200 Nodes, ~300 TFlops  
44 TB memory  
Infiniband Interconnect  
>1PB Lustre File System

## Ranch



Sun StorageTek, 20 PB  
max capacity

## Corral



1.2Pbyte disc space  
Lustre parallel file  
system

## Longhorn

256 Dell nodes (2  
Intel quad-cores)  
with 2 Nvidia FX 5800  
GPUs each

## Stallion

75 30" monitors,  
total 300 Mpixel, still  
the largest tiled  
display in the world



## THE GRAND CHALLENGE EQUATIONS

$$\begin{aligned}
 B_i A_i &= E_i A_i + \rho_i \sum_j B_j A_j F_{ji} & \nabla \times \vec{E} &= - \frac{\partial \vec{B}}{\partial t} & \vec{F} &= m \vec{a} + \frac{dm}{dt} \vec{v} \\
 dU &= \left( \frac{\partial U}{\partial S} \right)_V dS + \left( \frac{\partial U}{\partial V} \right)_S dV & \nabla \cdot \vec{D} &= \rho & Z &= \sum_j g_j e^{-E_j/kT} \\
 F_j &= \sum_{k=0}^{N-1} f_k e^{2\pi i j k / N} & \nabla^2 u &= \frac{\partial u}{\partial t} & \nabla \times \vec{H} &= \frac{\partial \vec{B}}{\partial t} + \vec{J} \\
 p_{n+1} &= r p_n (1 - p_n) & \nabla \cdot \vec{B} &= 0 & P(t) &= \frac{\sum_i W_i B_i(t) P_i}{\sum_i W_i B_i(t)} \\
 -\frac{\hbar^2}{8\pi^2 m} \nabla^2 \Psi(r,t) + V \Psi(r,t) &= -\frac{\hbar}{2\pi i} \frac{\partial \Psi(r,t)}{\partial t} & -\nabla^2 u + \lambda u &= f \\
 \frac{\partial \vec{u}}{\partial t} + (\vec{u} \cdot \nabla) \vec{u} &= -\frac{1}{\rho} \nabla p + \gamma \nabla^2 \vec{u} + \frac{1}{\rho} \vec{F} & \frac{\partial^2 u}{\partial x^2} + \frac{\partial^2 u}{\partial y^2} + \frac{\partial^2 u}{\partial z^2} &= f
 \end{aligned}$$

- NEWTON'S EQUATIONS • SCHROEDINGER EQUATION (TIME DEPENDENT) • NAVIER-STOKES EQUATION •
- POISSON EQUATION • HEAT EQUATION • HELMHOLTZ EQUATION • DISCRETE FOURIER TRANSFORM •
- MAXWELL'S EQUATIONS • PARTITION FUNCTION • POPULATION DYNAMICS •
- COMBINED 1ST AND 2ND LAWS OF THERMODYNAMICS • RADIOSITY • RATIONAL B-SPLINE •

[Courtesy of San Diego Supercomputer Center]



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# Mathematics & Science

- In science, we use mathematics to understand physical systems.
- Different fields of science explore different ‘domains’ of the universe, and have their own sets of equations, encapsulated in theories.
- Determining the theories and governing equations requires observation or experimentation, and testing hypotheses.

# Scientific Computing

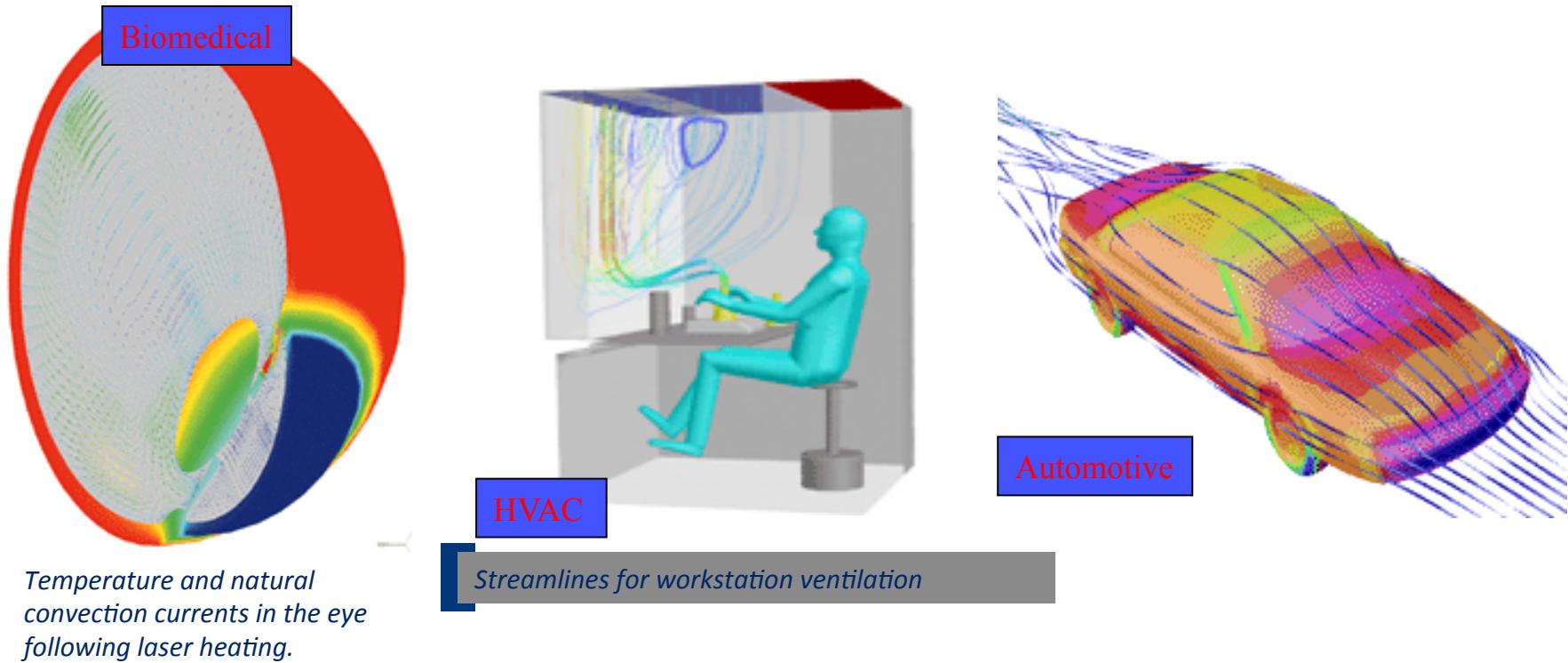
- Why should we care about scientific computing?
  - Computational research has emerged to complement experimental methods in basic research, design, optimization, and discovery in all facets of engineering and science
  - In certain cases, computational simulations are the only possible approach to analyze a problem:
    - Experiments may be cost prohibitive (eg. *flight testing a 1,000 fuselage/wing-body configurations for a modern fighter aircraft*)
    - Experiments may be impossible (eg. *interaction effects between the International Space Station and Shuttle during docking*)
  - Simulation capabilities rely heavily on the underlying compute power (eg. amount of memory, total compute processors, and processor performance)
    - Fostered the introduction and development of *super-computers* starting in the 1960's
    - Large-scale compute power is tracked around the world via the *Top500 List* (more on that later)

# Scientific Computing: a definition

- “The efficient computation of constructive methods in applied mathematics”
  - Applied math: getting results out of application areas
  - Numerical analysis: results need to be correctly and efficiently computable
  - Computing: the algorithms need to be implemented on modern hardware

# Examples of Scientific Computing

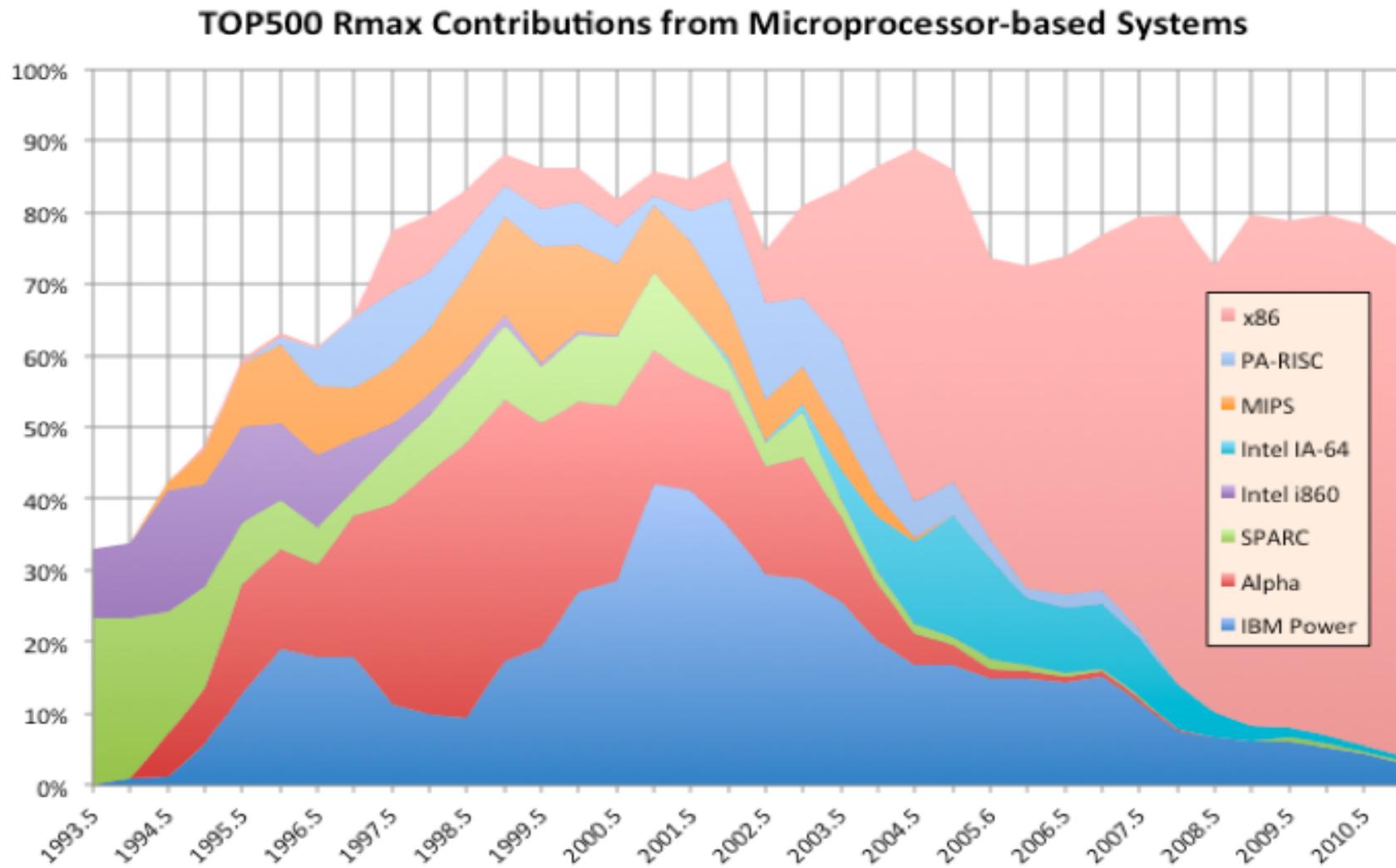
*(it really is everywhere)*



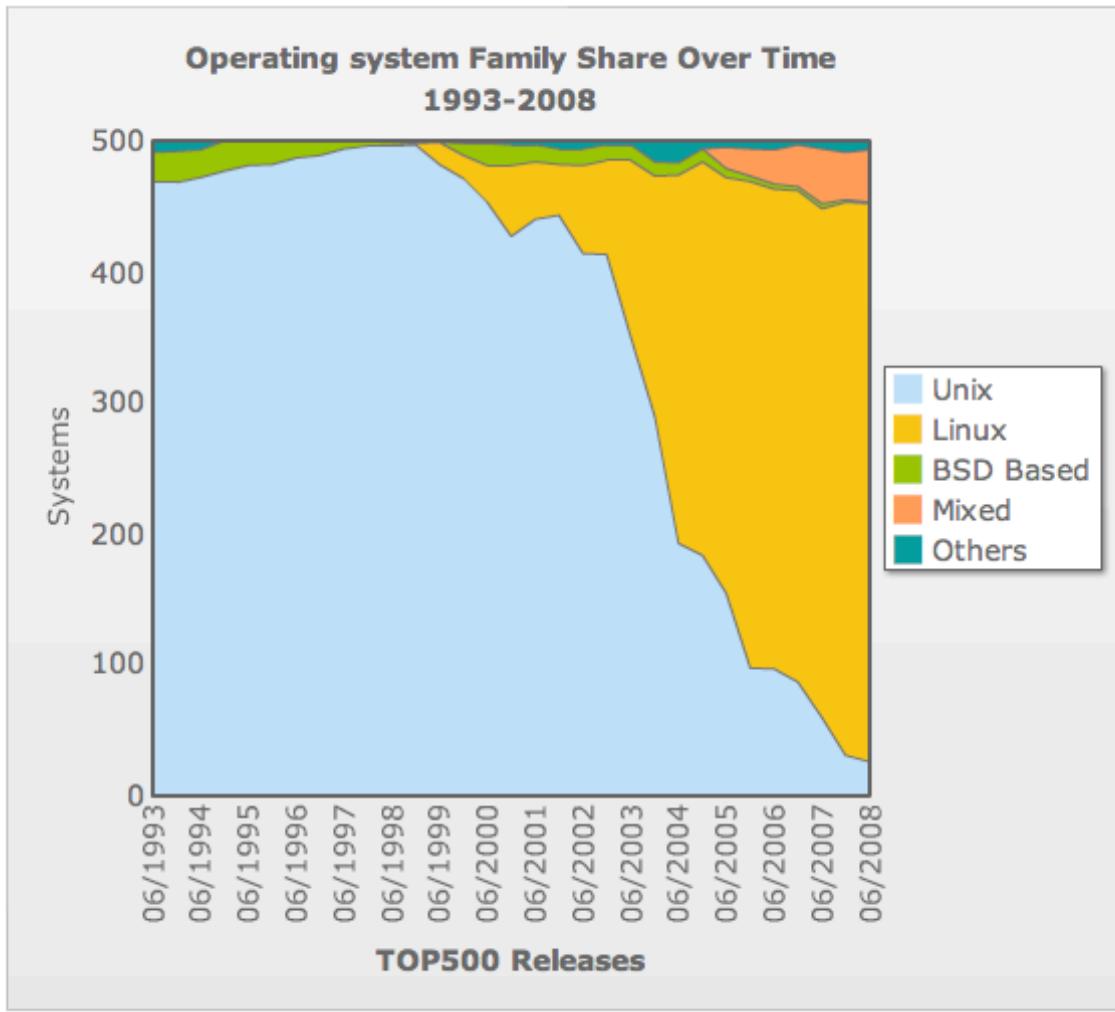
# The Top500 List

- <http://www.top500.org>
- Owner submitted benchmark performance sine 1993
  - based on a dense linear system solve
  - <http://www.netlib.org/benchmark/hpl/>

# Top 500 by microprocessor



# Top500 by Operating System



# Ranger: What is it?

- Ranger is a unique instrument for computational scientific research housed at UT's PRC
- Results from over 2 ½ years of initial planning and deployment efforts
- Funded by the National Science Foundation as part of a unique program to reinvigorate High Performance Computing in the United States
- Oh yeah, it's a Texas-sized supercomputer



# How Much Did it Cost and Who's Involved?

- TACC selected for very first NSF ‘Track2’ HPC system
  - \$30M system acquisition
  - Sun Microsystems is the vendor
  - We competed against almost every open science HPC center



- TACC, ICES, Cornell Theory Center, Arizona State HPCI are teamed to operate/support the system four 4 years (\$29M)

# Ranger System Summary

- Compute power - 579 Teraflops
  - 3,936 Sun four-socket blades
  - 15,744 AMD “Barcelona” processors
    - Quad-core, four flops/cycle (dual pipelines)
- Memory - 123 Terabytes
  - 2 GB/core, 32 GB/node
  - 132 GB/s aggregate bandwidth
- Disk subsystem - 1.7 Petabytes
  - 72 Sun x4500 “Thumper” I/O servers, 24TB each
  - 40 GB/sec total aggregate I/O bandwidth
  - 1 PB raw capacity in largest filesystem
- Interconnect - 10 Gbps / 2.8  $\mu$ sec latency
  - Sun InfiniBand-based switches (2), up to 3456 4x ports each
  - Full non-blocking 7-stage Clos fabric
  - Mellanox ConnectX InfiniBand

# External Power and Cooling Infrastructure



# Switches in Place



# InfiniBand Cabling in Progress



# Ranger Cable Envy?

- On a system like Ranger, even designing the cables is a big challenge (1 cable can transfer data ~3000 times faster than your best ever wireless connection)
- The cables on Ranger were the first demonstration of their kind and are part of a new standard for InfiniBand cabling (1 cable is really 3 cables inside)
- Routing them to all the various components is no fun either



# Class Goals/Topics

- Remember that definition “The efficient computation of constructive methods in applied mathematics”
  - Numerical analysis/algorithms, (parallel) computation, and how to combine them
- Theory topics: architecture, numerical analysis, implementing the one on the other
- Practical skills: the tools of scientific computing

# Class Goals/Topics

- UNIX Exposure
  - shells/command line
  - environment
  - compilers
  - libraries
- Good practices for scientific software engineering
  - version control
  - build systems
  - Data storage
  - debugging skills

# Class Setup

- Theory classes on Tuesday
- Introduction to a practical topic on Thursday, you do a self-guided tutorial at home, recap and discussion the next Thursday.
- There will be mid-term and final exam
- Homework both theory and programming
- Project!

# Computer Accounts

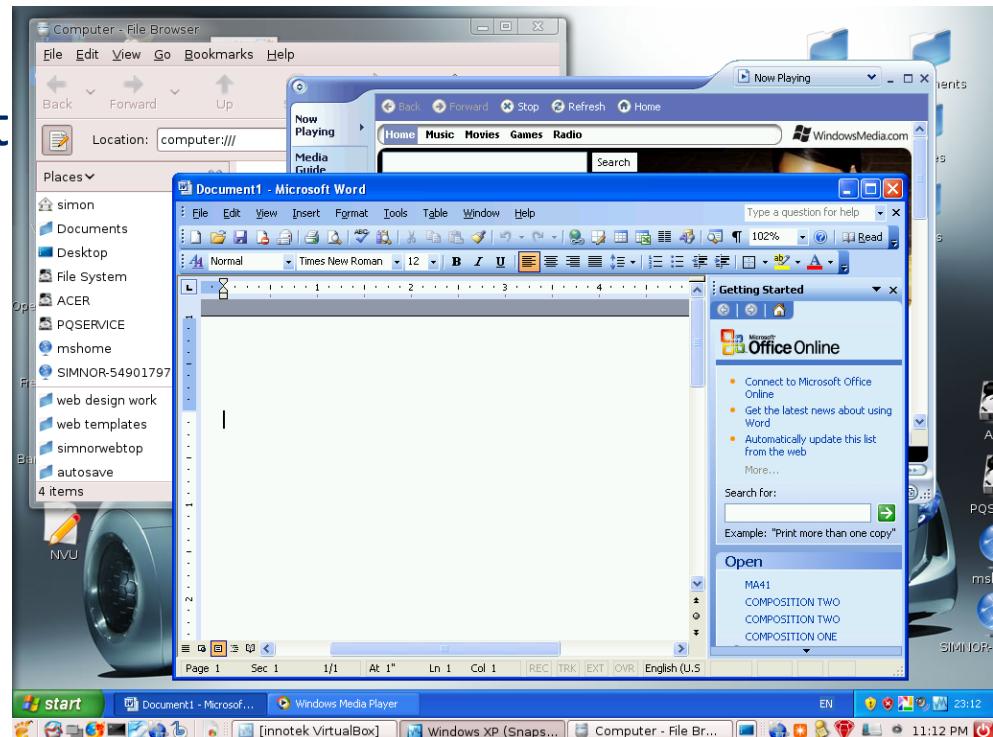
- Longhorn
  - we will have class accounts on a powerful academic systems
  - similar user environment on both Lonestar/Ranger
- Your own machine
  - More convenient for development
  - You need a Unix version
  - Linux: check.
  - Mac: make sure X11 is installed
  - Windows: see next slide

# Cygwin – a Unix Environment on Windows

- <http://www.cygwin.com/>
- What is it?
  - A DLL (cygwin1.dll) which acts as a Linux API emulation layer providing substantial Linux API functionality.
  - A collection of tools, which provide Linux look and feel.
- What isn't it?
  - Cygwin is not a way to run native Linux apps on Windows. You have to rebuild your application from source if you want it to run on Windows.
  - Cygwin is not a way to magically make native Windows apps aware of UNIX functionality. Again, you need to build your apps from source if you want to take advantage of Cygwin functionality.

# Other UNIX/Windows Options

- You can use virtual machine software to support a virtualized Unix environment (eg. install Linux within Windows)
- Available with products like:
  - VMWARE ([www.vmware.com](http://www.vmware.com))
  - VirtualBox ([www.virtualbox.org](http://www.virtualbox.org))



# “Production”

- Jobs run in a managed environment
  - login to the login node
  - submit jobs to the scheduler
  - wait
  - collect results
- Running programs on the login node highly discouraged
  - avoid resource intensive tasks
  - exceptions include compilers, “standard” UNIX commands (`ls`, `mkdir`, `cp`, `mv`, etc.)

# Remote Login

- Only SSH access is allowed
  - UNIX users: type `ssh`  
*username@lonestar.tacc.utexas.edu* at the command line
  - or *username@ranger.tacc.utexas.edu*
  - Windows users: Get a client
    - PuTTY (<http://www.chiark.greenend.org.uk/~sgtatham/putty/>)
  - or use Cygwin and follow the UNIX instructions