## Module 2

CS 4450

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## Do the following 12 problems from Chapter 5 in the book: 3–11, 13–15

You should only need **hd**, **tl**, **::**, [ ], and **explode**, as far as built-in functions go.

Do not use any function call preceded by "List.".

(see m2.sml)

```
PS C:\Users\Mason\OneDrive\Desktop\UVU\03-Spring-2025\4450-Languages> sml m2.sml
Standard ML of New Jersey [Version 110.99.6.1; 32-bit; October 25, 2024]
[opening m2.sml]
m2.sml:5.5-5.42 Warning: match nonexhaustive
          a :: b :: c :: d :: rest => ...
val fourth = fn : 'a list -> 'a
val it = 4 : int
val min3 = fn : int * int * int -> int
val it = 2 : int
val red3 = fn : 'a * 'b * 'c -> 'a * 'c
val it = (1,3) : int * int
val thirds = fn : string -> char
val it = #"c" : char
val cycle1 = fn : 'a list -> 'a list
val testCycle = [1,2,3,4,5] : int list
val it = [2,3,4,5,1] : int list
val sort3 = fn : real * real * real -> real list
val testSort = (3,1,2) : real * real * real
val it = [1,2,3] : real list
m2.sml:47.5-47.48 Warning: match nonexhaustive
          x :: y :: z :: rest => ...
val del3 = fn : 'a list -> 'a list
val testDel3 = [1,2,3,4,5,6] : int list
val it = [1,2,4,5,6] : int list
val sqsum = fn : int -> int
val it = 55 : int
val cycle = fn : 'a list * int -> 'a list
val it = [3,4,5,1,2] : int list
val maxhelper = fn : int list * int -> int
val max = fn : int list -> int
val maxTest = [1,2,3,4,90,3,89,0,0,1,1] : int list
val it = 90 : int
val isPrimeHelper = fn : int * int -> bool
val isPrime = fn : int -> bool
val it = true : bool
m2.sml:92.13 Warning: calling polyEqual
m2.sml:91.5-97.21 Warning: match nonexhaustive
          (x :: rest,f) => ...
val select = fn : ''a list * (''a -> bool) -> ''a list
val it = [2,3,5,7] : int list
```

Do the following problems from Chapter 6 in the book, plus the additional problem below: 1, 2, 4 (part g should read X := X + Y;)

- **1.** Let X and Y be any two sets, and let |X| and |Y| be their sizes. What is the size of each of the following sets? If you cannot determine the answer exactly, try to give upper and lower bounds.
- a. X union Y = X+Y-(X intersection <math>Y)
- b.  $X \times Y = X * Y$
- c.  $X \wedge n = X \wedge n$
- d.  $X^* = 0$  for an empty set, 1 for a set of one, and infinite for a set >1
- **2.** Give the ML type corresponding to each of the following sets:
- a. {true,false} bool
- b. {true,false} -> {true,false} fn: bool -> bool
- c. {(true, true), (true, false), (false, true), (false, false)} bool \* bool

Note for #2, you are given a set in each part of the problem. Write the ML type constructor that corresponds to that set. The curly braces are not ML records—they're just sets.

- **4.** Suppose there are three variables X, Y, and Z with these types: X: integer that is divisible by 3 Y: integer that is divisible by 12 Z: integer. For each of the following assignments, knowing nothing about the values of the variables except their types, answer whether a language system can tell before running the program whether the assignment is safe? Why or why not?
- Z least strict, then Y/12, then X/3
- a. X := Y, safe because anything divisible by three is also divisible by 12
- b. X := X safe because its the same type
- c. Y := Y + 1 not safe because adding one may make it no longer divisible by three
- d. Z := X safe because x is a subset of z
- e. X := Z not safe because not all integers are divisible by 3
- f. X := X + 3 safe because three is divisible by three
- g. X := X + Y safe because y is a subset of x

**Additional problem:** Write a short C/C++ program that reads a 64-bit machine instruction as a hex integer and extracts the values for its components from certain bits, specified left-to-right, as follows:

(see m2.cpp)

For all programming problems, be sure to submit your source code and a copy/screen shot of the execution output. No executables or project files, please.

```
PS C:\Users\Mason\ & 'c:\Users\Mason\.vscode\extensions\ms-vscode.cpptools-1.23.5-win32-x64\debugAdapters\bin\WindowsDebugLauncher.exe' '--stdin=Microsoft-MIEr
In-xvg5zvyx.5tx' '--stdout=Microsoft-MIEngine-Dut-xixl05k1.eei' '--stderr=Microsoft-MIEngine-Error-uuhxdp4b.gbx' '--pid=Microsoft-MIEngine-Pid-b5zhhdfj.h2u' '--
In-xvg5zvyx.5tx' '--stdout=Microsoft-MIEngine-Out-
e=C:\msys64\ucrt64\bin\gdb.exe' '--interpreter=mi'
08800080000004D2
Instruction: 8800080000004d2
lreg = 0
lreg = 2
si = 0
radrm = 0
lardm = 1
code = 1
li = 1234
08800080000004D2
Instruction: 8800080000004d2
rreg = 0
lreg = 2
si = 0
radrm = 0
lardm = 1
code = 1
li = 1234
E05000000000008E
Instruction: e050000000000008e
rreg = 0
lreg = 0
si = 0
radrm = 10
lardm = 0
 code = 28
```

```
1140408300000000
Instruction: 1140408300000000
rreg = 3
lreg = 2
si = 4
radrm = 8
lardm = 2
code = 2
li = 0
5008000300000000
Instruction: 5008000300000000
rreg = 3
lreg = 0
si = 0
radrm = 1
lardm = 0
code = 10
li = 0
E8000000000000020
rreg = 0
lreg = 0
si = 0
radrm = 0
lardm = 0
code = 29
```