

N-body Simulation of Binary Star Mass Transfer using Nvidia GPUs

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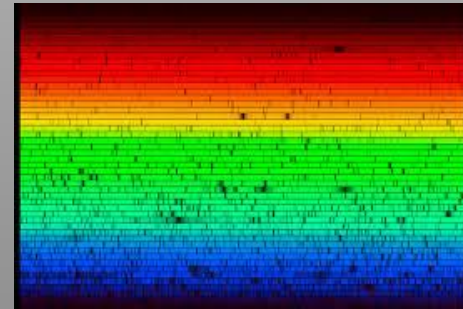
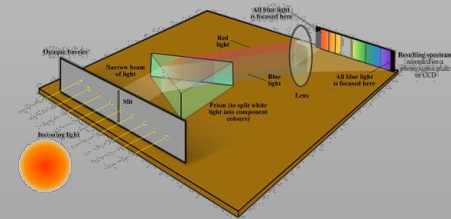
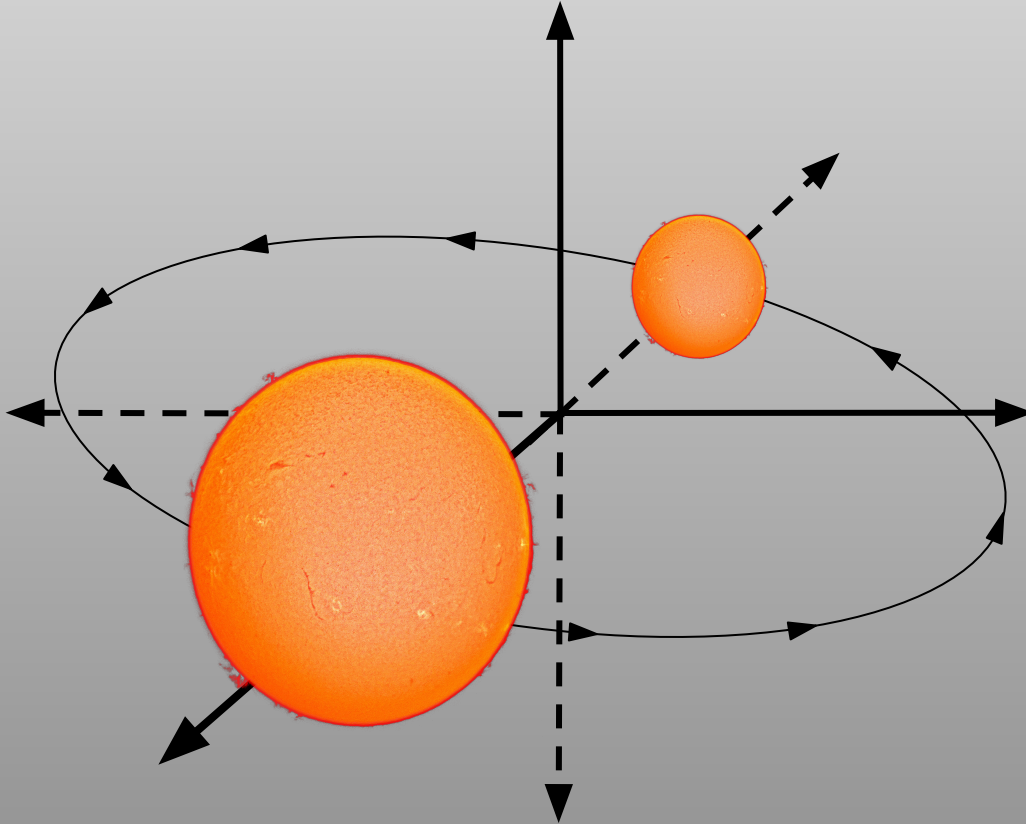


“What inspires you? What do you love about the future? If the future does not include being out there among the stars and being a multi-planet species, I find that incredibly depressing.”

- Elon Musk



What is a Binary Star System?

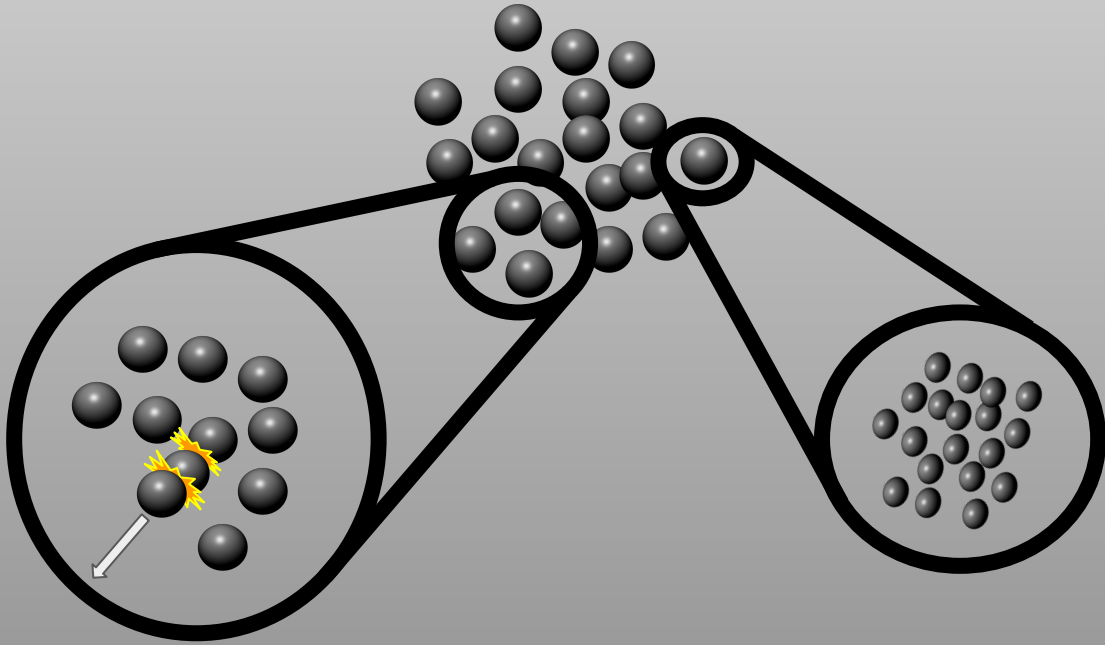


Our Goal

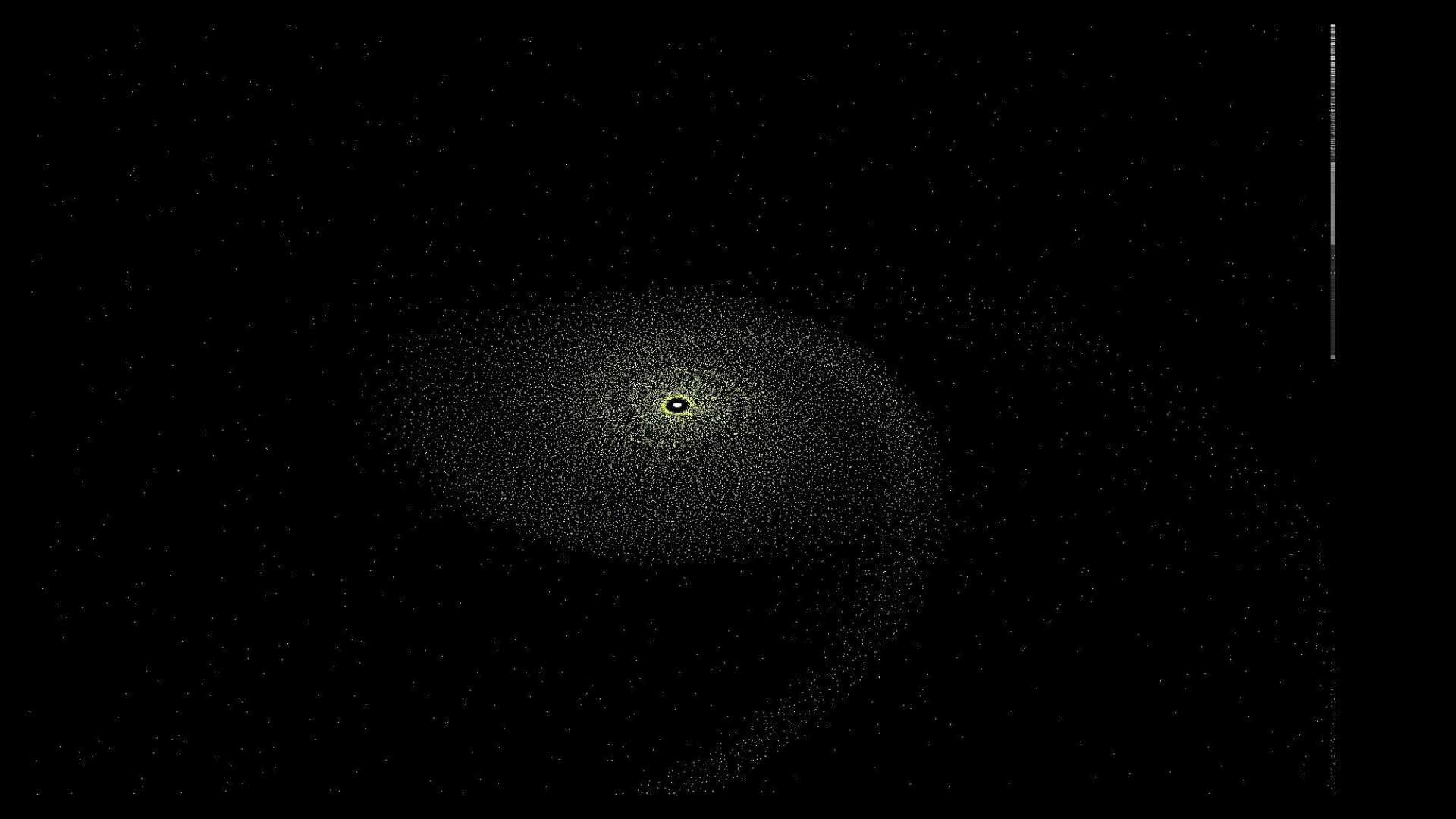


To create an accurate model to study the mass transfer between stars in a contact binary system.

Our approach

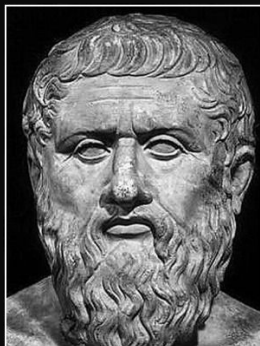






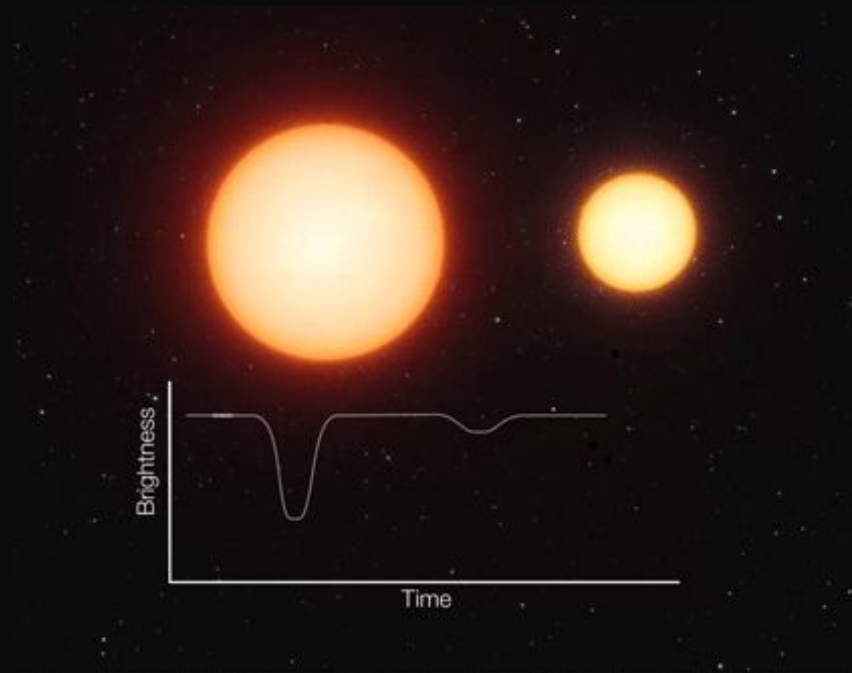
Goals and Future Work

- Develop for more powerful hardware to increase floating point and model precision.



Astronomy compels the soul to look upwards and leads us from this world to another.

— Plato —



Thank you for your time!



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