

# Game Center Version 2.0.0

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## Purpose

iGame-center is a browser-based game platform that tracks player progress, scores, and achievements. It provides a centralized hub for players to play games, view stats, and compete globally.

## Core Components

**index.html** Main game interface where players play the game.

## Backend / Data Handling

**GraphQL API** (via server.js and graphql/) handles storing and querying scores and achievements. It allows the frontend to retrieve exactly the data it needs.

## Features

**Global Score Tracking** Players' scores are tracked and displayed on a leaderboard.

## Technology Stack

**Frontend:** HTML, JavaScript

## Workflow Overview

1. Player plays game on **index.html**.