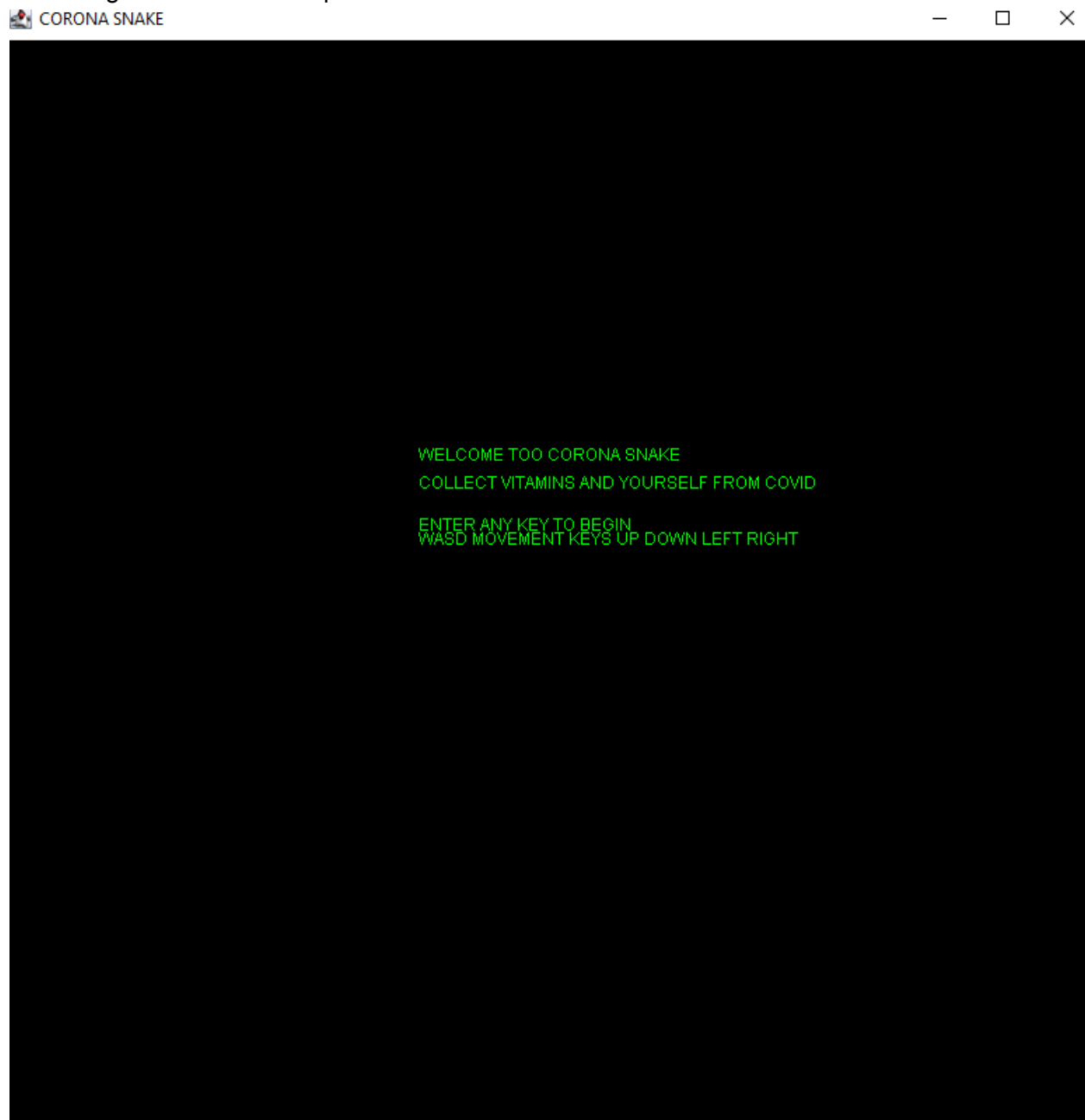
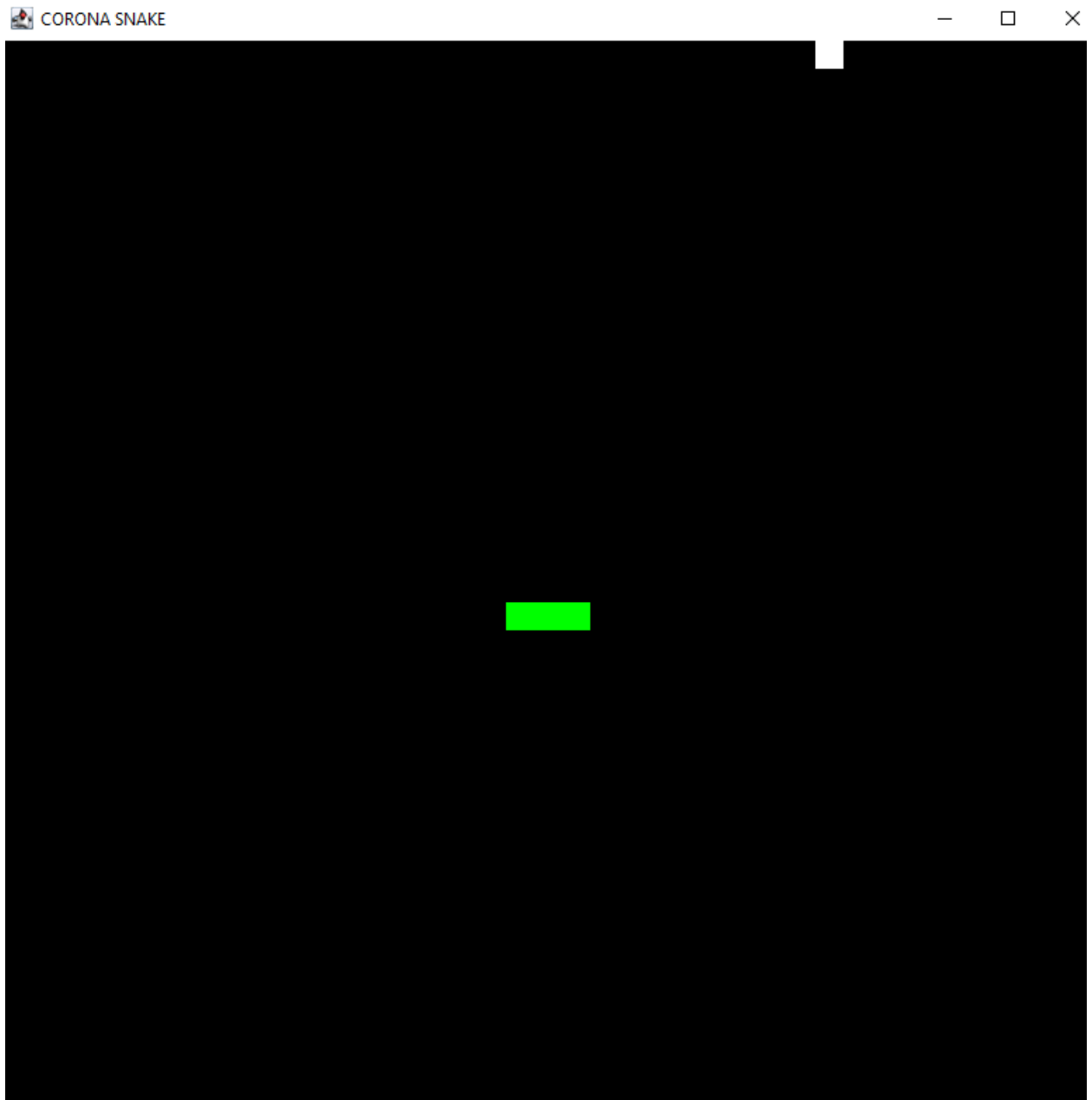



How the game looks when opened:

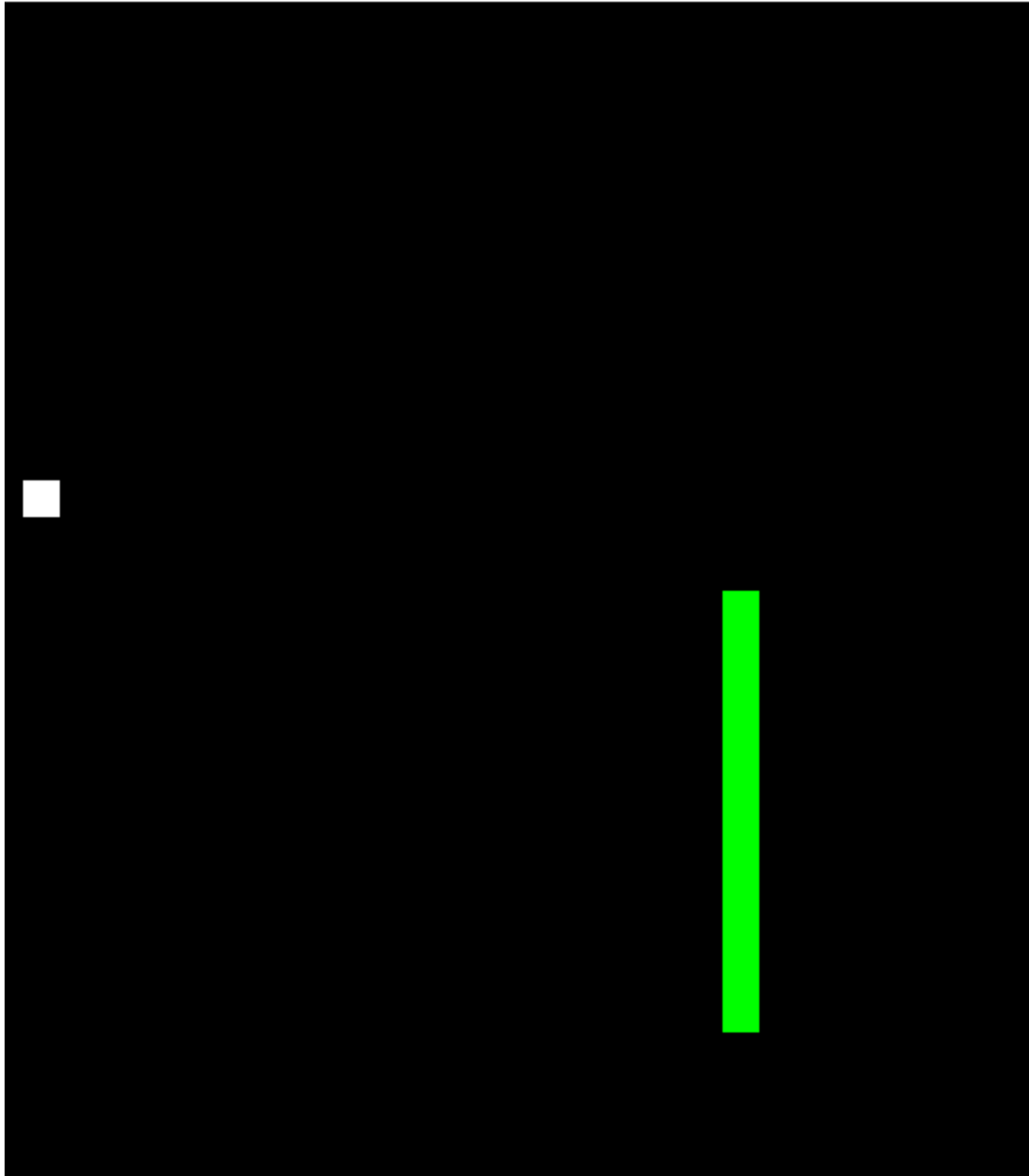


How the game looks when started



When the player collects the vitamin points

 CORONA SNAKE



When the snake hits the wall and also the end screen



Known issues:

1. Weird bug on d key, could be improved easily
2. Sometimes die randomly
3. Sometimes don't collect the minerals when landing on them

What the game does well:

1. Decent covid message
2. Point collection system works
3. Score is displayed at the end screen

What could be better:

1. The game could be overall more complex and detailed
2. Bugs fixed
3. Leaderboard for score
4. Cleaner code
5. More functions and features

