

## OBJECTIVE

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To obtain a position where my enthusiasm for learning about, and working with computers will be of value to both my employers, and any team I can become involved with.

## EXPERIENCE

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10/2007–present MSU, Biomedical Research and Informatics Center East Lansing, MI

Student Programmer

- Web application development
- Code maintenance
- Debugging and module design

05/2007–09/2007 MSU, College of Arts and Letters

East Lansing, MI

Student Technician

- System maintenance
- Campus wide network configuration
- Over the phone and in office technical support

## EDUCATION

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2005–present Michigan State University East Lansing, MI

- Undergraduate seeking BS in Computer Science and Engineering, and BA in Telecommunication, Information Studies and Media, with an emphasis in Digital Media Art and Technology, and a specialization in Game Design and Development
- Expected graduation in spring of 2009

2004–2005 Wayne State University

Detroit, MI

- Awarded the Presidential Scholarship
- Attended the Honors College

## INTERESTS

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I enjoy a continuing educational experience involving new programming languages and programming platforms, as well as video gaming and modern literature.

## TECHNICAL

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Languages: HTML, JavaScript, C, C++, C#, PLSQL, ActionScript

Applications: MS Visual Studio, MS Office Suite, Adobe Photoshop, Adobe Flash

Operating Systems(User Level): Windows, Solaris, Mac OSX

Miscellaneous Experience: OpenGL, XNA, Subversion

## ACTIVITIES

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Member of the MSU Chapter of the Association for Computing Machinery

Public Relations Officer of Spartasoft, local student game software development club at MSU