

---

---

---

---

---



Mason McBride

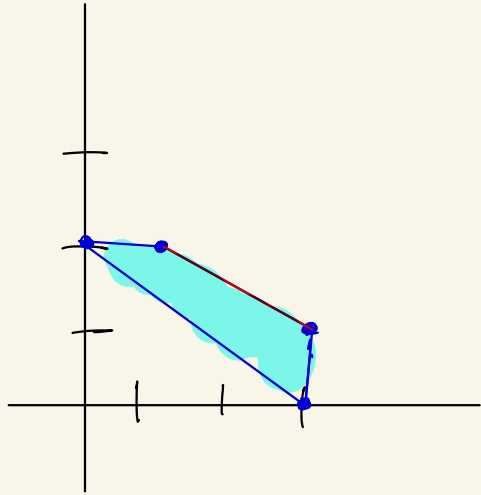
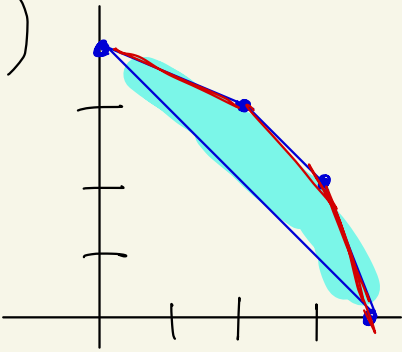
303S92S11

mason7@berkeley.edu

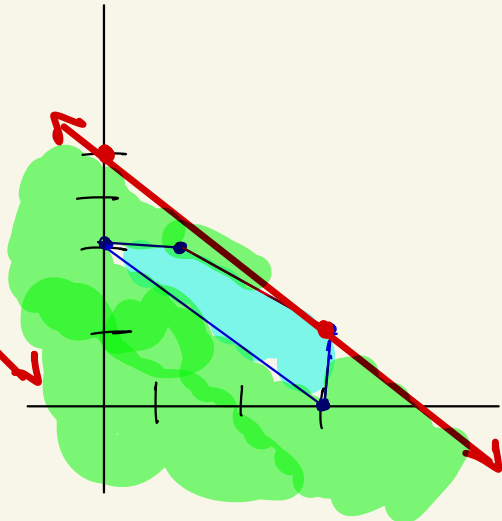
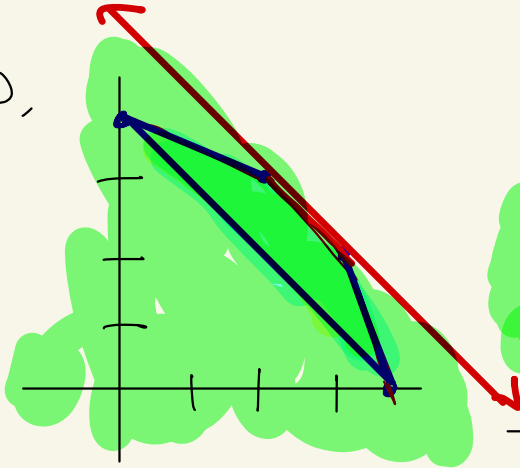
STAT 155

1.

a)



b,



2. for the first game, we first  
compute  $A+B$  and  $A-B$

$$A+B = \begin{pmatrix} 4 & 5 \\ 4 & 5 \end{pmatrix} \quad A-B = \begin{pmatrix} -4 & 1 \\ 4 & -1 \end{pmatrix}$$

$$-4x + (1-x) = 4x - (1-x) \quad -4x + 1 - x = 4x - 1 + x$$

$$-4x + 1 - x = 4x - 1 + x \quad -4x + 1 - 4x = x - 1 + x$$

$$-5x + 1 = 5x - 1 \quad -8x + 1 = 2x - 1$$

$$2 = 10x \quad 5 = 6x \quad x = \frac{1}{2}$$

$$y^* = \frac{1}{5} \quad y^* = \left( \frac{1}{5}, \frac{4}{5} \right) \quad x^* = \left( \frac{1}{2}, \frac{1}{2} \right)$$

three strategies

disagreement point:  $(x^*{}^T A y^*, x^*{}^T B y^*)$

$$\frac{1}{2} \cdot \frac{1}{5} \cdot 0 + \frac{1}{2} \cdot \frac{4}{5} \cdot 3 + \frac{1}{2} \cdot \frac{1}{5} \cdot 4 + \frac{1}{2} \cdot \frac{4}{5} \cdot 2$$

$$= \frac{6}{5} + \frac{2}{5} + \frac{4}{5} = \frac{12}{5}$$

$$\frac{1}{2} \cdot \frac{1}{5} \cdot 4 + \frac{1}{2} \cdot \frac{4}{5} \cdot 2 + \frac{1}{2} \cdot \frac{1}{5} \cdot 0 + \frac{1}{2} \cdot \frac{4}{5} \cdot 3$$

$$= \frac{2}{5} + \frac{4}{5} + \frac{6}{5} = \frac{12}{5}$$

the disagreement point is  $(\frac{12}{5}, \frac{12}{5})$

Value of the game is  $\frac{12}{5} - \frac{12}{5} = 0$

$(\frac{6}{5}, \frac{6}{5})$  is final payoff vector

$$-x + 5 = x$$

$$2x = 5$$

$$x = \frac{5}{2}$$

the side-payment  
is  $\frac{5}{2}$

for the second game,

$$A+B = \begin{pmatrix} 4 & 2 \\ 3 & 3 \end{pmatrix} \quad A-B = \begin{pmatrix} 2 & -2 \\ -1 & 3 \end{pmatrix}$$

max value is  $2x - 2(1-x) = -x + 3 - 3x$

$$4$$

$$2x - 2 + 2x = -4x + 3$$

$$8x = 5$$

$$x = \frac{5}{8}$$

threat

$$2y - 1 + y = -2y + 3 - 3y$$

strategies:

$$3y - 1 = -5y + 3$$

$$x^* = \left( \frac{5}{8}, \frac{3}{8} \right)$$

$$8y = 4$$

$$y^* = \left( \frac{1}{2}, \frac{1}{2} \right)$$

$$y = \frac{1}{2}$$

$$\frac{5}{8} \cdot \frac{1}{2} \cdot 3 + \frac{3}{8} \cdot \frac{1}{2} \cdot 0 + \frac{3}{8} \cdot \frac{1}{2} \cdot 1 + \frac{3}{8} \cdot \frac{1}{2} \cdot 3 =$$

$$\frac{15}{16} + \frac{3}{16} + \frac{3}{16} = \frac{21}{16}$$

$$\frac{5}{8} \cdot \frac{1}{2} \cdot 1 + \frac{3}{8} \cdot \frac{1}{2} \cdot 2 + \frac{3}{8} \cdot \frac{1}{2} \cdot 2 + 0 =$$

$$\frac{5}{16} + \frac{10}{16} + \frac{6}{16} = \frac{21}{16}$$

disagreement point is  $\left(\frac{27}{16}, \frac{20}{16}\right)$

value of the game is  $\frac{27}{16} - \frac{20}{16} = \frac{7}{16}$

$$\frac{64}{16} + \frac{7}{16}, \quad \frac{64}{16} - \frac{7}{16}$$

$\left(\frac{71}{16}, \frac{57}{16}\right)$  is the payoff vector

$$\frac{20}{16} = \frac{27}{16} + b$$

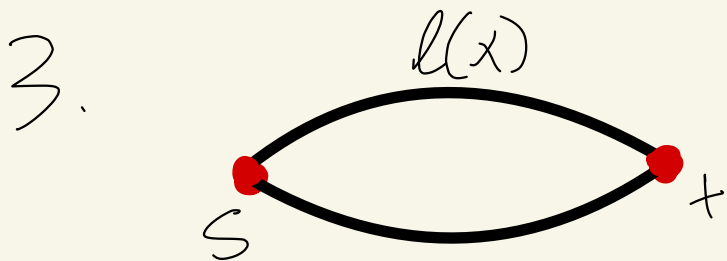
$$- \frac{7}{16}$$

$$x - \frac{7}{16} = -x + 4$$

$$2x = \frac{71}{16}$$

$$x = \frac{71}{32}$$

the side-payment is  $\frac{71}{32}$



$l(x)$  being non-decreasing means

$$l(x) \leq C \text{ for any } 0 \leq x \leq 1$$

This means there are two cases:

Case 1:  $l(x) = C$  case 2:  $l(x) < C$

$x l(x) = C(1-x)$  if  $l(x)$  if worse

$$x l(x) = C - Cx$$

$$x l(x) + Cx = C$$

$$(l(x) + C)x = C$$

$$x = \frac{C}{l(x) + C}$$

then  $C$  for all

$0 \leq x \leq 1$  then

there is a point

NE of  $x=1$



$x=1$  is the worst NE because there is only flow on the top edge.

The socially optimal outcome is a probability  $x$  that minimizes the total latency:

$$\min_{0 \leq x \leq 1} (x \ell(x) + c(1-x))$$

$$POA = \frac{\text{avg worst NE}}{\text{socially opt. outcome}}$$

1. The POA is thus:

$$POA = \frac{\ell(1)}{\min_{0 \leq x \leq 1} (x \ell(x) + c(1-x))}$$

and  $\ell(1) = 1$  because the total flow is given to be 1

$$2. \max_{0 \leq x \leq 1} (l(x)) = C$$

we can be more specific  
because  $l(x)$  is non  
decreasing so its max value  
must be  $\max_{0 \leq x \leq 1} (l(x)) = l(1)$

thus  $C = l(1)$  is the  
minimum value and  $l(1) = 1$

$so \ C = 1$

$$4. POA = \frac{L(1) = 1}{\min_{0 \leq x \leq 1} (x L(x) + L(1-x))}$$

note that  $c = 1$  and

$$L(x) \leq c \leq x \text{ for any } 0 \leq x \leq 1$$

so  $L(x)$  can be upper bounded by  $x$

$$\text{this means } \min_{0 \leq x \leq 1} (x \cdot x + L(1-x))$$

can now be solved.

$$f(x) = x^2 - x + 1$$

$$f'(x) = 2x - 1 \stackrel{\text{set}}{=} 0$$

$$x = \frac{1}{2}$$

$$f''(x) = 2 > 0$$

so  $x = \frac{1}{2}$  is a min

plugging into to the POA  
equation

$$POA = \frac{1 \cdot \frac{1}{2} + 1 \cdot (1 - \frac{1}{2})}{2}$$

$$POA = \frac{q(1)}{4(\frac{1}{4} + \frac{1}{2})} = \frac{4}{1 \times 2} = \frac{4}{2}$$

5.  $\alpha$  is defined as where

$$\alpha = \frac{\max_{H' \in H_{\text{equil}}} L_{H'}(f)}{\min_{H'' \in H_{\text{sr}}} L_{H''}(f)}$$

$H_{\text{Equil}}$  is the  
set of all Nash  
Equilibria on  $H$

We must prove:

$$\min_{G' \in G_{\text{sr}}} L_{G'}(f) \geq \frac{1}{\alpha} \min_{H' \in H_{\text{sr}}} L_{H'}(f)$$

or equivalently,

$$\alpha \cdot \min_{G' \in G_{\text{sr}}} L_{G'}(f) \geq \min_{H' \in H_{\text{sr}}} L_{H'}(f)$$

note that:

$$\min_{G' \in G_{st}} L_{G'}(t) \leq \min_{H \in H_{st}} L_{H'}(t) \quad (1)$$

because the amount of edges increase from  $G$  to  $H$  but the flow is still 1 so the average must decrease

$$\frac{\max_{H \in H_{\text{equiv}}} L_H(t)}{\min_{H \in H_{st}} L_H(t)} \cdot \min_{G' \in G_{st}} L_{G'}(t)$$

this value  
has a max  
value of 1  
by (1)

So we can rewrite the inequality to be

$$\max_{H \in H_{\text{equiv}}} L_H(t) \geq \min_{H \in H_{\text{st}}} L_{H'}(t)$$

which is true because the RHS is the definition of a NE and the max NE on the LHS will always be at least the value of any NE