1. Given the provided data, what are three conclusions we can draw about Kickstarter campaigns?

The top three parent categories of the Kickstarter campaigns have the most successful followed by order, is in “theater”,” music”, and “film& video”.

The most successful subcategory of the Kickstarter campaign is “plays”

The Kickstarter campaigns has more successful numbers between May and Jun, and start decreasing after Jun, then eventually has the similar successful numbers as failed numbers at the end of the year.

2. What are some limitations of this dataset?

The data created and data ended time is different in each event, so that the data may not be accurate.

The numbers of campaign in each category are different, so that we could not tell which category performs the best in real.

The currency is not the same from different countries. A currency rate conversion is needed in order to have a better analyzing.

3. What are some other possible tables and/or graphs that we could create?

The table of state based on each country.

A pie chart to tell the percentage of different countries in this campaign.