آیتمهای تحویلی پروژه اصول سنجش از دور (2-99-1398)

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زبان برنامه نویسی : MATLAB

### کد مورد استفاده:

```
satr = 2048 ;
sotoon = 2048;
photo1(:,:,1) = datopen('Data1\b1.dat', satr, sotoon);
photo1(:,:,2) = datopen('Data1\b2.dat', satr, sotoon);
                                                                         خواندن عکس ها
photo1(:,:,3) = datopen('Data1\b3.dat',satr,sotoon);
photo1(:,:,4) = datopen('Data1\b4.dat', satr, sotoon);
photo1(:,:,5) = datopen('Data1\b5.dat', satr, sotoon);
photo1(:,:,6) = datopen('Data1\b6.dat',satr,sotoon);
photo1(:,:,7) = datopen('Data1\b7.dat', satr, sotoon);
figure('Name','Item 1')
while true
    band name = input('Band to show : ') ;
    if band name==1
        clf
        imshow(uint8(photo1(:,:,1)))
    elseif band_name==2
        imshow(uint8(photo1(:,:,2)))
    elseif band name==3
        clf
        imshow(uint8(photo1(:,:,3)))
    elseif band name==4
        clf
                                                                           نمايش آنها
        imshow(uint8(photo1(:,:,4)))
    elseif band name==5
        imshow(uint8(photo1(:,:,5)))
    elseif band name==6
        clf
        imshow(uint8(photo1(:,:,6)))
    elseif band name==7
        clf
        imshow(uint8(photo1(:,:,7)))
    else
        break ;
    end
end
```

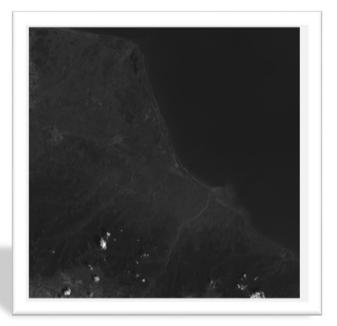
## تابع های استفاده شده :

```
function [out_matrix ] =
datopen(filename, satr, sotoon)
band1 = fopen(filename);
b = zeros(satr, sotoon);
a = fread(band1);
for i=1:satr
    b(i,1:sotoon)=a((i-1)*sotoon+1:sotoon*i,1);
end
out_matrix = b;
end
```

# خروجی ها :



# باند 1



باند 2



باند 3



باند 4



باند 5



**باند** 6



باند 7

### ITEM 2

## کد مورد استفاده :

```
1 \text{ min } r = -1.17;
1 \text{ max } r = 264 ;
band_r = photo1(:,:,3);
radiance r = ((1 max r-1 min r)/255)*band r + 1 min r;
1 min nir = -1.51;
                                                                            محاسبه مطلوب سوال
1 \text{ max nir} = 221 ;
band_nir = photo1(:,:,4) ;
radiance nir = ((1 \text{ max nir-l min nir})/255)*band nir +
l_min_nir ;
figure('Name','Item 2')
while true
    band_name = input('1-R 2-NIR 3-break');
     switch band name
         case 1
             clf
                                                                                نمایش آنها
             imshow(uint8(radiance r))
         case 2
             imshow(uint8(radiance_nir))
             case 3
             break ;
     end
end
```

# خروجي نتايج :



راديانس R

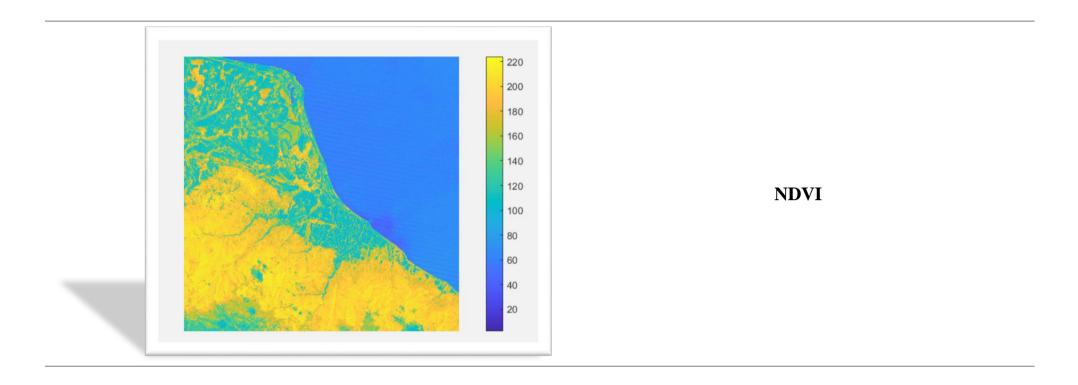


رادیانس NIR

# کد های مورد استفاده :

```
ndvi = (radiance_nir - radiance_r)./(radiance_nir + radiance_r);
figure('Name','Item 3')
imagesc((ndvi+1)*127)
axis equal off
colorbar
```

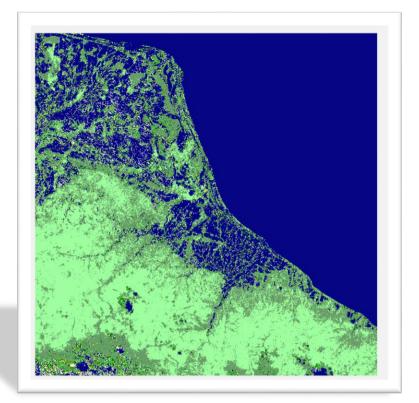
# نمایش خروجی ها :



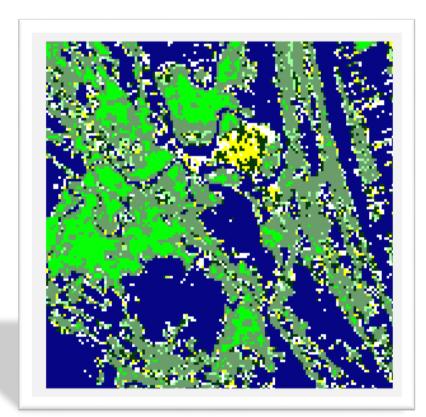
### کد های مورد استفاده:

```
colori = zeros(satr, sotoon, 3);
ndvi holder=zeros(satr, sotoon, 7);
for i=1:2048
    for j=1:2048
        if (0.500 < ndvi(i,j)) && (ndvi(i,j)<1) % Dense vegetation
            ndvi holder(i,j,1)=ndvi(i,j);
            colori(i,j,1) = 0.6;
            colori(i,j,2) = 1;
            colori(i,j,3) = 0.6;
        elseif (0.140 < ndvi(i,j)) && (ndvi(i,j)<0.5) % Medium vegetation
            ndvi_holder(i,j,2)=ndvi(i,j);
            colori(i,j,1) = 0.4;
            colori(i,j,2) = 0.6;
            colori(i,j,3) = 0.4;
        elseif (0.090 < ndvi(i,j)) && (ndvi(i,j) < 0.140) % Sparse vegetation
            ndvi_holder(i,j,3)=ndvi(i,j);
            colori(i,j,1) = 0 ;
            colori(i,j,2) = 1;
            colori(i,j,3) = 0;
        elseif (0.025 < ndvi(i,j)) && (ndvi(i,j) < 0.090) % Bare ground
            ndvi holder(i,j,4)=ndvi(i,j);
            colori(i,j,1) = 0 ;
                                                                                  تفکیک رنگی به کمک
            colori(i,j,2) = 0.2;
                                                                                      NDVI
            colori(i,j,3) = 0 ;
        elseif (0.002< ndvi(i,j)) && (ndvi(i,j)<0.025) % Cloud
            ndvi holder(i,j,5)=ndvi(i,j);
            colori(i,j,1) = 1;
            colori(i,j,2) = 1;
            colori(i,j,3) = 0;
        elseif (-0.046 < ndvi(i,j)) && (ndvi(i,j)<0.002) % Ice and snow
            ndvi holder(i,j,6)=ndvi(i,j);
            colori(i,j,1) = 1;
            colori(i,j,2) = 1;
            colori(i,j,3) = 1;
        elseif (-1 < ndvi(i,j)) && (ndvi(i,j) < -0.046) % Water
            ndvi holder(i,j,7)=ndvi(i,j);
            colori(i,j,1) = 0;
            colori(i,j,2) = 0;
            colori(i,j,3) = 0.5;
        end
    end
end
figure()
imshow((colori))
```

# نمایش خروجی ها :



NDVI تقسیم بندی به کمک



زوم کردن در عکس بالا

### کد های مورد استفاده:

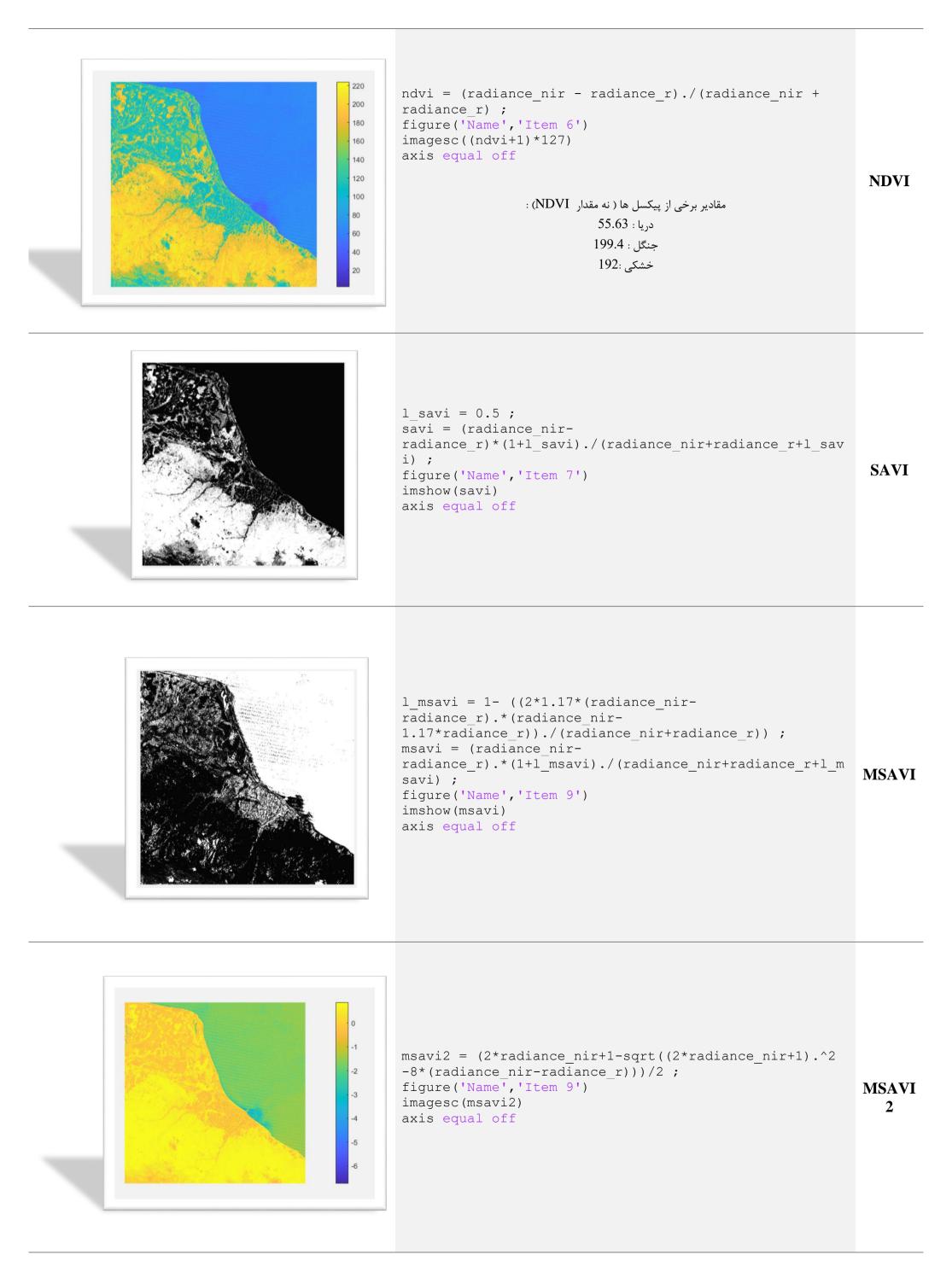
```
t = 1 ;
for i = 1:7
    for j = 1+i:7
        for k = 1+j:7
            if i==6 ||j==6 ||k==6
                continue
            end
            cov 1 = cov(photo1(:,:,i), photo1(:,:,j)) ;
            cov 2 = cov(photo1(:,:,i), photo1(:,:,k));
            cov 3 = cov(photo1(:,:,j), photo1(:,:,k));
corrcoef([photo1(:,:,i),photo1(:,:,j),photo1(:,:,k)]);
            oif (t, 1:4)
=[i,j,k,((cov_1(1)+cov_2(4)+cov_3(1))/(R(2)+R(3)+R(6)))];
            t = t + 1;
                                                                                     محاسبه OIF
        end
    end
end
[oif max, index oif max] = max(oif(:,4));
photo2(:,:,3) = photo1(:,:,oif(index oif max,1));
photo2(:,:,2) = photo1(:,:,oif(index_oif_max,2));
photo2(:,:,1) = photo1(:,:,oif(index_oif_max,3));
figure()
imagesc(uint8(photo2))
colormap([linspace(0,1,256)',linspace(0,1,256)',linspace(0,1,256)'])
colorbar
axis equal off
```

## نمایش خروجی ها:

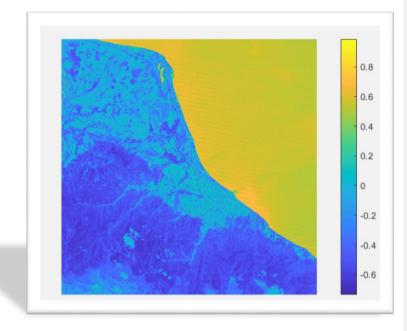


نمایش خروجی که مقاد OIF برابر 113 و همچنین متشکل از 3 باند 4 و 5 و 1 است .

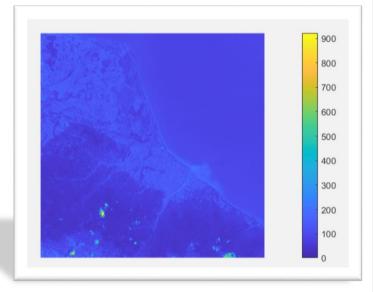
### ITEM 6 – 13



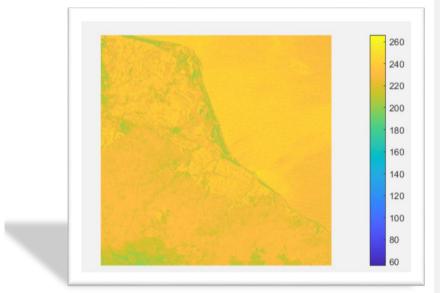
**NDWI** 



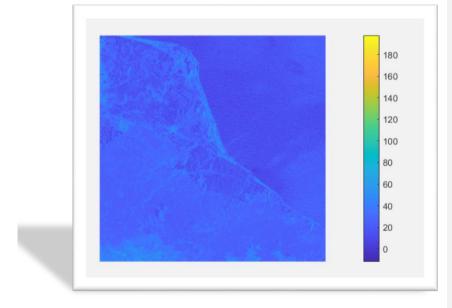
```
l_min_g = -2.84 ;
l_max_g = 264 ;
band_g = photo1(:,:,2) ;
radiance_g = ((l_max_g-l_min_g)/255)*band_g + l_min_g
;
ndwi = (radiance_g-
radiance_nir)./(radiance_g+radiance_nir) ;
figure('Name','Item 10')
imagesc(ndwi)
axis equal off
```



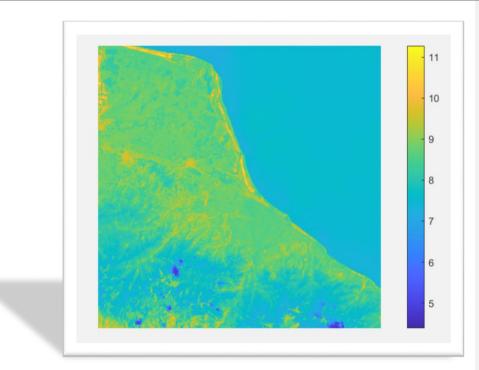
```
1 \text{ min swir1} = -0.37;
1 \max swir1 = 30.2;
band swir1 = photo1(:,:,5);
radiance swir1 = ((l max swir1-
l min swir1)/255)*band swir1 + l min swir1;
1 min swir2 = -0.15 ;
1 \text{ max swir2} = 16.5;
band swir2 = photo1(:,:,7);
radiance swir2 = ((1 max swir2-
                                                          AWEI
1 min swir2)/255)*band swir2 + 1 min swir2;
awei = 4*(radiance g-radiance swir1)-
(0.25*radiance nir-2.75*radiance swir2);
figure('Name','Item 11')
imagesc(awei)
axis equal off
colorbar
```



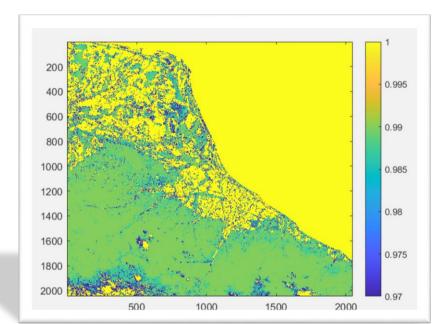
```
ndmi = (radiance_nir-
radiance_swir1)./(radiance_swir1+radiance_nir);
figure('Name','Item 12')
imagesc((ndmi+1)*127)
axis equal off
colorbar
NDMI
```



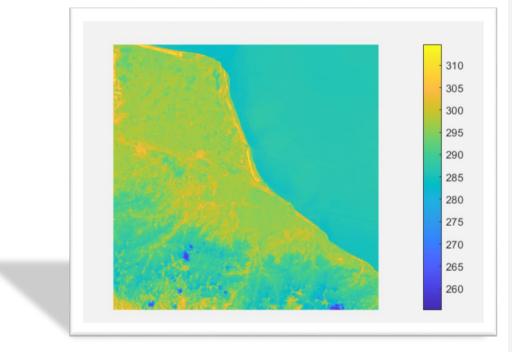
```
ndbi = (-
radiance_nir+radiance_swir1)./(radiance_swir1+radiance
_nir);
figure('Name','Item 13')
imagesc((ndbi+1)*127)
axis equal off
colorbar
NDBI
```



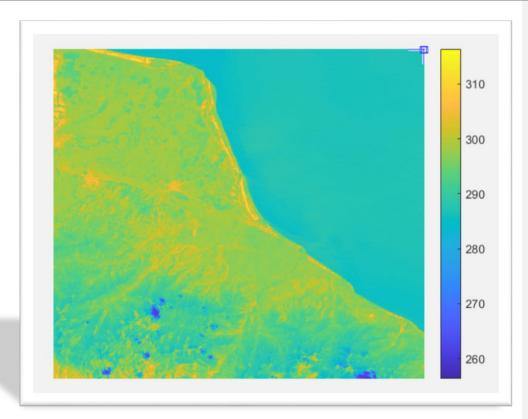
```
l_min_tir = 1.2378;
l_max_tir = 15.303;
band_tir = photo1(:,:,6);
radiance_tir = ((l_max_tir-
l_min_tir)/255)*band_tir + l_min_tir;
figure
imagesc(radiance_tir)
6
```



```
for i = 1:satr
for j = 1:sotoon
if 0.5 <= ndvi(i,j)</pre>
eps1(i,j) = 0.99;
elseif 0.2 \le \text{ndvi}(i,j) \&\& \text{ndvi}(i,j) < 0.5
eps1(i,j) = 0.004*((ndvi(i,j)-0.2)/0.3)^2 +0.986
elseif 0<=ndvi(i,j) && ndvi(i,j)<0.2</pre>
eps1(i,j) = 0.97;
elseif ndvi(i,j)<0</pre>
eps1(i,j) = 1;
end
end
end
figure
imagesc(eps1 )
colorbar
```

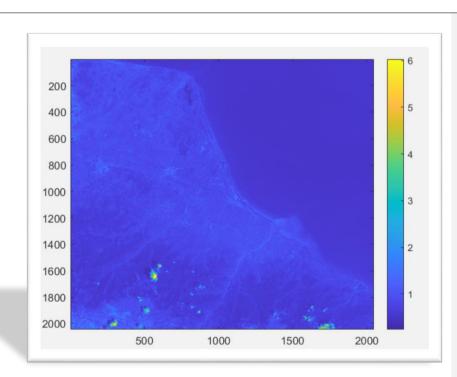


```
for i = 1:satr
for j = 1:sotoon
tt(i,j) =
1260.56/log((607.76*eps1(i,j)/radiance_tir(i,j))
+1);
end
                                                        دما ( به
figure('Name','Item 14')
                                                         واحد
imagesc(tt)
                                                        كلوين
axis equal off
colorbar
                   نمایش مقادیر چند پیکسل:
                       دريا : 280
                       جنگل : 292
                       خشكى : 298
```



```
[mask,bw] = likelihood(photo1,3,'on');
l_{min_{tir}} = 1.2378;
1 \max tir = 15.303;
band tir = photol(:,:,6);
radiance_tir = ((l_max_tir-
l_min_tir)/255)*band_tir + l_min_tir ;
for i =1:satr
    for j =1:sotoon
        if mask(i,j,1) == 1 % sea
             eps = 0.99 ;
         elseif mask(i,j,2) == 0 %wet soil
             eps = 0.95 ;
         elseif mask(i,j,3) == 0 %forest
             eps = 0.979 ;
        end
         t2(i,j) =
1260.56/log((607.76*eps/radiance_tir(i,j))+1)
    end
end
figure()
imagesc(t2)
colorbar()
            تابع likelihood به در بخش مربوطه تفضيل توضيح داده خواهد شد .
                                    نمایش مقادیر چند پیکسل:
                                             دريا : 280
                                            جنگل : 292
                                            خشكى: 298
```

## ITEM 16



```
day = 152 ;
d_day = 1-0.01672*cosd(0.9856*(day-4)) ;
ro1 = (pi*(0.7628235*photo1(:,:,1)-
1.52)*d_day^2)/(195.7*0.77) ;
ro2 = (pi*(radiance_g)*d_day^2)/(182.9*0.77) ;
ro3 = (pi*(radiance_r)*d_day^2)/(155.7*0.77) ;
ro4 = (pi*(radiance_nir)*d_day^2)/(104.7*0.77)
;
ro5 = (pi*(radiance_swir1))/(21.93*0.77) ;
ro7 = (pi*(radiance_swir2))/(7.452*0.77) ;
imagesc(ro2)
colorbar()
```

### ITEM 18 – 21

کد استفاده شده:

```
function [mask2,bw] = Parallelepiped( photo1,ploting)
[var mat, mean mat, x c, y c, bw] = mean var(photo1) ;
[satr, sotoon , band] = size(photo1);
mask = zeros(satr, sotoon, band);
for i=1:satr
    for j=1:sotoon
        for k = 1:band
             if mean mat(k) - var mat(k) <=photo1(i,j,k) && photo1(i,j,k)</pre>
<=mean mat(k) + var mat(k)</pre>
                 mask(i,j,k) = 1;
             end
        end
    end
end
mask2 = zeros(satr, sotoon) ;
for i=1:satr
    for j=1:sotoon
        if sum(mask(i,j,:)) == band
        mask2(i,j) = 1;
                                                                                   Parallelepiped
        end
                                                                                    Classification
    end
end
if ploting =='on'
    figure()
    imagesc(mask2)
    hold on
    plot(x_c,y_c,'r*')
    colorbar()
    axis equal
    axis off
end
end
function [mask,bw] = Minimum Distance(photo1, class num, ploting)
[satr, sotoon , band] = size(photo1);
mean mat = zeros(band,1,class num) ;
x c = zeros(band, 1, class num);
y_c = zeros(band,1,class_num) ;
for i = 1:class num
    [\sim, mean\_mat(1:band, 1, i), x\_c(i), y\_c(i), bw(:, :, i)] = mean\_var(photo1)
;
    var cov mask(:,:,i) = inv(mask cov mat(photo1,bw(:,:,i)));
end
mask = zeros(satr, sotoon, class num) ;
for i=1:satr
    for j=1:sotoon
        for k = 1:class_num
            x_mat = [photol(i,j,1);
                       photol(i,j,2);
                                                                                 Minimum Distance
                       photo1(i,j,3);
                       photo1(i,j,4);
                                                                                    Classification
                       photo1(i, j, 5);
                       photo1(i,j,6);
                       photo1(i,j,7) ] ;
            norm mat(k) = (x mat -
mean_mat(:,1,k))'*var_cov mask(:,:,k)*(x mat - mean mat(:,1,k));
        end
        [~,index] = min(norm mat);
        mask(i,j,index) = 1;
    end
end
if ploting=='on'
    figure()
    for i=1:class num
        subplot(1,class num,i)
```

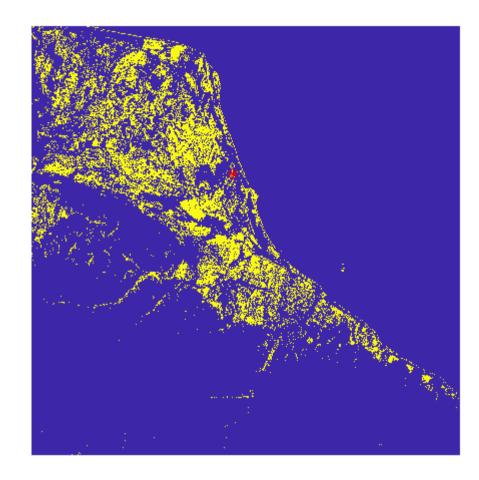
```
imagesc(mask(:,:,i))
        hold on
        plot(x c(i), y c(i), 'r*')
        axis off
        axis equal
    end
    colorbar()
end
end
function [mask,bw] = likelihood(photo1, class num, ploting)
[satr, sotoon , ~] = size(photo1);
bw = zeros(satr, sotoon, class num) ;
for i =1:class num
    [bw(:,:,i),xi2,yi2] = roipoly(uint8(photo1(:,:,1:3)));
    x c(i,1) = sum(xi2)/length(xi2);
    y c(i,1) = sum(yi2)/length(yi2);
    close all
    mean vec = sum(sum(bw(:,:,i).*photo1))./sum(sum(bw(:,:,i)));
    for j=1:length(mean vec)
        mean mat(j,1,i) = mean vec(j) ;
    var cov mask(:,:,i) = mask cov mat(photo1,bw(:,:,i)) ;
end
mask = zeros(satr, sotoon, class num) ;
for k = 1:class num
   ldvcm(k,1) = -log(det(var cov mask(:,:,k)));
   inv_vcm(:,:,k) = inv(var_cov_mask(:,:,k));
end
for i=1:satr
    for j=1:sotoon
        for k = 1:class num
            normal mat = [photo1(i,j,1) - mean mat(1,1,k),
                                                                               Maximum Likelihood
                           photo1(i,j,2) - mean_mat(2,1,k),
                                                                                   Classification
                           photo1(i,j,3) - mean_mat(3,1,k),
                           photo1(i,j,4) - mean mat(4,1,k),
                           photo1(i,j,5) - mean mat(5,1,k),
                           photol(i,j,6) - mean mat(6,1,k),
                           photol(i,j,7) - mean_mat(7,1,k);
            g \text{ mat}(k) = -ldvcm(k, 1) -
normal_mat'*inv_vcm(:,:,k)*normal_mat;
        [\sim, index] = max(g mat);
        mask(i,j,index) = 1;
    end
end
if ploting=='on'
    figure()
    for i=1:class_num
        subplot(1,class num,i)
        imagesc(mask(:,:,i))
        hold on
        plot(x c(i), y c(i), 'r*')
        axis off
        axis equal
    end
    colorbar()
end
end
function [mask,bw] = Mahalanobis(photo1,class_num,ploting)
 [satr, sotoon , ~] = size(photo1);
bw = zeros(satr, sotoon, class num) ;
for i =1:class num
    [bw(:,:,i),xi2,yi2] = roipoly(uint8(photo1(:,:,1:3)));
    x c(i,1) = sum(xi2)/length(xi2);
    y c(i,1) = sum(yi2)/length(yi2);
    close all
    mean vec = sum(sum(bw(:,:,i).*photol))./sum(sum(bw(:,:,i)));
    for j=1:length(mean vec)
        mean mat(j,1,i) = mean vec(j);
                                                                             Mahalanobis Classification
    end
    var cov mask(:,:,i) = mask cov mat(photo1,bw(:,:,i)) ;
end
var_cov_mat = photo_cov_mat(photo1) ;
mask = zeros(satr, sotoon, class num) ;
   inv vcm = inv(var_cov_mat);
for i=1:satr
    for j=1:sotoon
        for k = 1:class num
            normal mat = [photol(i,j,1) - mean mat(1,1,k),
                          photol(i,j,2) - mean mat(2,1,k),
```

```
photol(i,j,3) - mean mat(3,1,k),
                           photol(i,j,4) - mean_mat(4,1,k),
                           photo1(i,j,5) - mean_mat(5,1,k),
                           photol(i,j,6) - mean_mat(6,1,k),
                           photo1(i,j,7) - mean mat(7,1,k)];
            g mat(k) = normal mat'*inv vcm*normal mat;
        [\sim, index] = min(g mat);
        mask(i,j,index) = 1;
    end
end
if ploting=='on'
    figure()
    for i=1:class num
        subplot(1,class num,i)
        imagesc(mask(:,:,i))
        hold on
        plot(x c(i), y c(i), 'r*')
        axis off
    end
    colorbar()
end
end
function [overall acuracy] = overall accuracy(photo1, mask)
[\sim, \sim, mband] = size(mask);
for i = 1:mband
    mask2 = mask(:,:,i);
    figure()
    [mask test,\sim,\sim] = roipoly(uint8(photo1(:,:,1:3)));
    mask_test = logical(mask_test) ;
                                                                                      دقت کلی
    mask train = logical(mask2(mask test));
    aa(i) = sum(mask train)*100;
    bb(i) = sum(sum(mask_test));
    close all
overall_acuracy = sum(aa)/sum(bb) ;
end
function [kappa] = kappa accuracy(mask,bw)
[\sim, \sim, \text{class num}] = \text{size(bw)};
error mat = zeros(class num) ;
for k = 1:class num
    for t = 1:class num
        mask2 = mask(:,:,k);
        bw2 = bw(:,:,t);
        error mat(k,t) = sum(sum(mask2(logical(bw2))));
    end
end
                                                                                      ضریب کاپا
ii mat = diag(error mat) ;
i plus = sum(error mat) ;
plus i = sum(error mat') ;
n_num = sum(sum(sum(bw)));
kappa = (n_num*sum(ii_mat)-sum(i_plus.*plus_i) )/(n_num^2-
sum(i_plus.*plus_i) );
end
```

## تابع های استفاده شده :

```
function [var cov mask] =
mask cov mat(photo1, mask)
X = photo1;
X \text{ size} = \text{size}(X);
mask = repmat(mask, [1 1 X size(3)]);
mask = logical(mask);
                                                                   محاسبه كووريانس ماسك ورودي
X data = X (mask);
X data = reshape(X data,
[length(X data)/X size(3) 1 X size(3)]);
var cov mask = photo cov mat(X data);
end
function [var mat, mean mat, x c, y c, bw] =
mean_var(img1)
[bw, xi2, yi2] = roipoly(uint8(img1(:,:,1:3)));
x_c = round(sum(xi2)/length(xi2));
y c = round(sum(yi2)/length(yi2));
img1 = im2double(img1);
mean vec = sum(sum(bw.*img1))/sum(sum(bw));
for i=1:length(mean vec)
    mean mat(i,1) = mean vec(i);
end
[satr, sotoon , band] = size(img1) ;
                                                     عکس را به عنوان ورودی می گیرد و کاربر یک منطقه را انتخاب می کند و
for i=1:band
    r = 0;
                                                     تابع به عنوان خروجی مرکز پولی گون ، میانگین و واریانس پیکسل های
    for j=1:satr
        for k=1:sotoon
                                                                    موجود در ماسک را میدهد .
             if bw(j,k) == 1
                 r = r + 1 ;
                 holder(r,1) = imgl(j,k,i);
             end
         end
    end
    var mat(i,1) = var(holder);
var mat = sqrt(var mat);
close all
end
function [ var_cov_mat ] = photo_cov_mat(
photo1)
[satr, sotoo, band] = size(photo1);
var_cov_mat = zeros(band,band);
for i = 1:band
    for j = i : band
        covar =
                                                      محاسبه ماتریس واریانس-کووریانس بین باند های مختلف یک عکس
cov(photo1(:,:,i),photo1(:,:,j));
        var_cov_mat(i,i) = covar(1,1);
        var cov mat(i,j) = covar(1,2);
        var_cov_mat(j,i) = covar(2,1);
         var_cov_mat(j,j) = covar(2,2);
    end
end
end
```

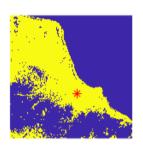
# خروجی ها: (دقت شود که مناطق زرد مناطق مطلوب هر کلاس هستند و مرکز پولی گون هر داده آموزشی با ستاره قرمز مشخص شده است.)

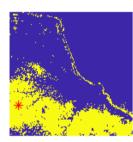


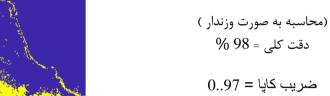
ضریب کاپا = 0.42 دقت کلی = **5**6 درصد (این نتایج برای تشخیص پهنه خشکی (درصد و کایا  $0.53\,$ است

**Parallelepiped Classification** ( توجه شود که کلاس بندی های دیگر به رسوب سوت مقایسه ای عمل می کنند ولی متوازی این نتایج برای تشخیص پهنه خشکی صورت مقایسه ای عمل می کنند ولی متوازی السطوح به صورت مطلق کلاسبندی می کند پس کد را به شکلی نوشتم که با هر بار اجرا کردن آن بتوان فقط یک کلاس را جدا کرد . )



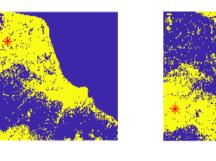


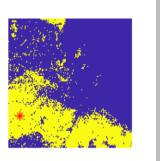




**Minimum Distance Classification** 

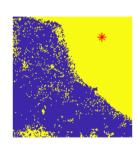


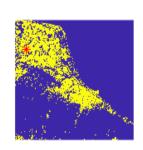


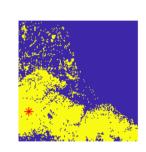


دقت كلى = 95 % ضریب کاپا = 0.94

**Maximum Likelihood** Classification







دقت كلى = 88 ٪ ضريب كاپا = 0.93

**Mahalanobis Classification** 

دقت شود که مناطق زرد مناطق مطلوب هر کلاس هستند و مرکز پولی گون هر داده آموزشی با ستاره قرمز مشخص شده است .

# کد کلی 4 بخش آخر:

```
clc
clear
close all
satr = 2048;
sotoon = 2048;
photo1(:,:,1) = datopen('Data1\b1.dat',satr,sotoon);
photo1(:,:,2) = datopen('Data1\b2.dat', satr, sotoon);
photo1(:,:,3) = datopen('Data1\b3.dat',satr,sotoon);
photo1(:,:,4) = datopen('Data1\b4.dat',satr,sotoon);
photo1(:,:,5) = datopen('Data1\b5.dat',satr,sotoon);
photo1(:,:,6) = datopen('Data1\b6.dat',satr,sotoon);
photo1(:,:,7) = datopen('Data1\b7.dat',satr,sotoon);
%% Parallelepiped
[mask,bw] = Parallelepiped( photo1, 'on');
overall acuracy Parallelepiped = overall accuracy(photo1, mask)
kapa Parallelepiped = kappa(mask,photo1)
%% Minimum Distance
[mask,bw] = Minimum Distance(photo1,3,'on');
overall acuracy Minimum Distance = overall accuracy(photo1, mask)
kapa Minimum Distance = kappa(mask,photo1)
% %% likelihood
[mask,bw] = likelihood(photo1,3,'on');
overall acuracy likelihood = overall accuracy(photo1, mask)
kapa likelihood = kappa(mask,photo1)
%% Mahalanobis
[mask,bw] = Mahalanobis(photo1,3,'on');
overall_acuracy_Mahalanobis = overall_accuracy(photo1, mask)
kapa Mahalanobis = kappa(mask,photo1)
```

ورودی تابع Parallelepiped عکس مورد نظر و همچنین فعال یا غیر فعال بودن نمایش کلاسبندی است ، و برای سه تابع دیگر عکس ، تعداد کلاس و وضعیت نمایش کلاسبندی است .