Curriculum Vitae (CV)

Masoud Rahimi

Github: https://github.com/masoudrahimi39

LinkedIn: www.linkedin.com/in/masoud-rahimi-0b897b108/

Portfolio: masoudrahimi39.github.io

Research Interests

Reinforcement Learning Deep Learning Applied Machine Learning

Computational Behavioral Science Personalization Game-AI
Cognitive Neuroscience Cognitive Science Data Science

EDUCATION

University of Tehran

Tehran, Iran

Master of Science - Control engineering - GPA: 3.53/4.0

Sep. 2019 - Present

Email: masoudrahimi39@gmail.com

Mobile: +98-910-2908-981

Thesis title: "Dynamic Difficulty Adjustment through Reinforcement Learning"

Thesis publication: In Progress

Courses: Neural Networks, Pattern Recognition, System Identification, Principles of Cognitive Science,

Massive data analysis and systems, Social networks, Nonlinear System Analysis

Imam Khomeini International University

Qazvin, Iran

Bachelar of Science - Electrical Engineering (Telecommunication) - GPA: 13.42/20

Sep. 2014 - July 2019

RESEARCH EXPERIENCE

Research assistant at University of Tehran

Tehran, Iran

Advance Robotics and Intelligence Systems Laboratory

Aug. 2020 - Present

- o Dynamic Difficulty Adjustment through Reinforcement Learning in visual-spatial working memory game:
 - Conducted a systematic review.
 - Interviewed five individuals who played the memory game to determine what made the memory game difficult for them.
 - Developed and implemented feature extraction algorithms for visual-spatial working memory task (VSWMT).
 - Defined a continuous measure of difficulty based on features of VSWMT.
 - Formulated a reinforcement learning problem that produces personalized memory tasks based on users' performance. The RL agent was initially trained in a simulated environment before being fine-tuned in the real world.
 - Implemented the RL-based memory game capturing gameplay and gaze data with an eye tracker in Python.
 - Collected gameplay and questionnaire data from 54 participants while playing the memory game.

TEACHING MENTORING EXPERIENCE

Python programming mentor

Tehran, Iran

Assisted several master's students in implementing and debugging their theses.

Sep. 2021 - Des. 2021

Teacher Assistant of Linear Control Course at University of Tehran

Tehran, Iran

Prepared quiz answers and graded quiz sheets.

Sep. 2020 - Feb. 2021

University National Entrance Exam (Konkoor) mentor

Tehran, Iran 2019

Provided scheduling and time management advice to Konkoor applicants.

Student Advisor at High School (part-time)

Tehran, Iran

Taught complementary math and physics classes and held motivational counseling sessions. Sep. 2014 - May 2015

PROJECTS

- Honey memory game: Implemented a visual-spatial-working-memory game that stores gaze data as well as gameplay data. Tech: Pygame, eye tracker.
- Control of a mountain car using reinforcement learning (Reinforcement Learning): Implemented the actor-critic algorithm from scratch and compared with Stable-baselines3 benchmark. Tech: Python.
- Analysis of Iran stock market data using MongoDB (Big Data): Designed a pipeline for downloading and storing data, then preprocessing and analyzing it. Tech: Pymongo, MongoDB.
- Analysis of Iran stock market data using Spark (Big Data): Preprocessed and analyzed data with Pyspark in Google Collaboratory, Tech: Google Collaboratory, Pyspark (Spark Dataframe, Spark SQL, Spark RDD, Spark GraphX).

- Inserting data into Cassandra (Big Data): Designed appropriate tables to insert data into tables and queried data using cqlsh. Tech: Cassandra, cqlsh bash.
- Generative Deep Learning (Deep Learning): Trained a variational autoencoder (VAE) on MNIST dataset. Tech: Tensor-flow, Google Collaboratory.
- Generative Deep Learning (Deep Learning): Trained DCGAN, CGAN and InfoGAN on Cifar10 dataset. Tech: Tensorflow, Google Collaboratory.
- Real-Time clock implementation (Embedded systems): Prototype and analysis of multiple RTC generator circuits.

SKILLS

• Programming Languages: Python, SQL, Matlab, HTML, CSS

• Python Libraries: Gym, Stable-baselines3, RLlib, Sklearn, TensorFlow, Keras, Pandas, Numpy, Matplotlib,

Pyspark, Pymongo, Snap, NetworkX, igraph, pygame

• Big data tools: MongoDB, Cassandra, Elasticsearch, Pyspark, kafka

• Tools: GIT, LaTeX, Linux

• Soft Skills: Problem Solving, Hard Working, Communication, Team Work, Scheduling, Empathy

• Language: English (proficient), Farsi(native)

Test Scores

• TOEFL: 92 (reading 27, listening 23, speaking 22, writing 20)

Honors and Awards

- Ranked 2900th among more than 500 000 participants at the University National Entrance Exam (Konkur).
- Ranked 31th among more than 20 000 participants at the University National Entrance Exam (Konkur).
- 3rd rank out of 50 students in high school.

Interests and Hobbies

Barbecue, Hiking, Camping

Football tennis, Swimming, Biking, Badminton

Board game, Chess, Backgammon

Coding for fun, Podcast, Movies, and Series

REFERENCES

	Hadi Moradi, Full Professor at University of Tehran, School of ECE	Tehran, Iran
	Email: $moradih@vt$ ac ir	

Hamed Kebriaei, Associate Professor at University of Tehran, School of ECE

Email: kebriaei@ut.ac.ir

Tehran, Iran

Abdol-hossein Vahabie, Assistant Professor at University of Tehran, School of ECE

Tehran, Iran

ullet Email: h.vahabie@ut.ac.ir