Masoud Masoumi Moghadam

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EXPERIENCE

TVCONAL SPORTS ANALYTICS | COMPUTER VISION EXPERT May 2021 - Present | Singapore

- Collaborated in a real-time decision review system (DRS) for Cricket.
- Contributed to building an end-to-end system for a real-time fault detection system in cricket sport that determines players' overstepping and over-extension faults. More details are available in the paper.
- Deployed a deep-learning solution for volleyball game analytics and open-sourced here.
- Trained ball tracking for table tennis and reduced its latency using TensorRT conversion; Improved the inference speed to 150 fps.

PARTAI RESEARCH CENTER | COMPUTER VISION EXPERT Jan 2019 - Apr 2021 | IRAN

- Trained and deployed face recognition and gesture recognition models for Signal app remote identity proofing; obtained 98% on PR-curve score.
- Led and supervised the team to deploy a Siamese network model to enable user biometric identity verification on a catering system; Fully automated the daunting manual tasks.
- Implemented person tracking on real-time footage from RTSP camera; it is open-sourced here.
- Deployed an end-to-end system that utilizes segmentation models that can detect damages in wind turbine blades.

NATIX STARTUP | COMPUTER VISION ENGINEER

Aug 2020 – Dec 2020 | Germany, Frankfurt

• Developed and maintained a mask detection model for the NATIX virtual doorman project; enhanced the PR curve by 14%.

PROJECTS

VOLLEYBALL ANALYTICS | LEAD DEVELOPER

Oct 2023 - Mar 2024

- Trained, tested, and successfully deployed video classification model in real-time application to detect volleyball events.
- Fine-tuned yolov8 for volleyball-specific object detection, and improved the inference speed by TensorRT compression.

HEXPY GAME PLAYER I MSc THESIS PROJECT

Jan 2015 – Jan 2018

- Successfully built a reinforcement learning-based game player engine and further implemented over 10 different algorithms for the benchmark.
- You can read more about the algorithms and implementations in my towardsdatascience articles.

FDUCATION

URMIA UNIVERSITY OF TECHNOLOGY

MASTER OF SCIENCE IN INFORMATION OF TECHNOLOGY Urmia, IRAN

Thesis: Optimization of Tree Search with Reinforcement Learning-based Algorithms Cum. GPA: 3.8 / 4.0

SKILLS

PROGRAMMING

Python • C/C++ PHP • JavaScript

TECHNOLOGY

- •Git •AWS •Linux
- •Tensorflow •PyTorch
- •ffmpeg •Pandas •OpenCV
- Django/Flask •FastAPI
- OpenVino

COURSEWORK

MSC COURSES

- Bio-Inspired Algorithms
- General Neural Network
- Advanced Computer Networks
- Pattern Recognition
- Data Mining
- Image Processing

LINKS

LinkedIn Account: m-m-moghadam
Github Account: masouduut94
Medium Articles: m-m-moghadam
Kaggle Notebooks: m-m-moghadam

StackOverFlow Profile: masouduut94