

projetos Python

Este tutorial mostra como empacotar um projeto Python simples. Ele mostrará como adicionar os arquivos e a estrutura necessários para criar o pacote, como construir o pacote e como carregá-lo no Python Package Index (PyPI).

Dica

Se você tiver problemas para executar os comandos deste tutorial, copie o comando e sua saída e [abra um problema](#) no repositório [de problemas de embalagem](#) no GitHub. Faremos o nosso melhor para ajudá-lo!

Alguns dos comandos requerem uma versão mais recente do [pip](#), então comece certificando-se de ter a versão mais recente instalada:

[Unix/macOS](#) janelas

```
python3 -m pip install --upgrade pip
```

Um projeto simples

Este tutorial usa um projeto simples chamado `example_package_YOUR_USERNAME_HERE`. Se o seu nome de usuário for `me`, o pacote seria `example_package_me`; isso garante que você tenha um nome de pacote exclusivo que não entre em conflito com pacotes carregados por outras pessoas seguindo este tutorial. Recomendamos seguir este tutorial como está usando este projeto, antes de empacotar seu próprio projeto.

Crie a seguinte estrutura de arquivos localmente:

```
packaging_tutorial/  
├── src/  
│   └── example_package_YOUR_USERNAME_HERE/  
│       ├── __init__.py  
│       └── example.py
```

O diretório que contém os arquivos Python deve corresponder ao nome do projeto. Isso simplifica a configuração e é mais óbvio para os usuários que instalam o pacote.

`__init__.py` é recomendado importar o diretório como um pacote normal, mesmo que, como é o nosso caso neste tutorial, esse arquivo esteja vazio [\[1\]](#).

`example.py` é um exemplo de módulo dentro do pacote que pode conter a lógica (funções, classes, constantes, etc.) do seu pacote. Abra esse arquivo e insira o seguinte conteúdo:

```
def add_one(number):  
    return number + 1
```

Se você não estiver familiarizado com os [módulos](#) e [pacotes de importação](#) do Python, reserve alguns minutos para ler a [documentação do Python sobre pacotes e módulos](#).

Depois de criar essa estrutura, você desejará executar todos os comandos deste tutorial dentro do `packaging_tutorial` diretório.

Criando os arquivos do pacote

Agora você adicionará arquivos que serão usados para preparar o projeto para distribuição. Quando terminar, a estrutura do projeto ficará assim:

```
packaging_tutorial/  
├── LICENSE  
├── pyproject.toml  
├── README.md  
├── src/  
│   └── example_package_YOUR_USERNAME_HERE/  
│       ├── __init__.py  
│       └── example.py  
└── tests/
```

Criando um diretório de teste

`tests/` is a placeholder for test files. Leave it empty for now.

Choosing a build backend

Tools like [pip](#) and [build](#) do not actually convert your sources into a [distribution package](#) (like a wheel); that job is performed by a [build backend](#). The build backend determines how your project will specify its configuration, including metadata (information about the project, for example, the name and tags that are displayed on PyPI) and input files. Build backends have different levels of functionality, such as whether they support building [extension modules](#), and you should choose one that suits your needs and preferences.

You can choose from a number of backends; this tutorial uses [Hatchling](#) by default, but it will work identically with [Setuptools](#), [Flit](#), [PDM](#), and others that support the `[project]` table for [metadata](#).

Note

Some build backends are part of larger tools that provide a command-line interface with additional features like project initialization and version management, as well as building, uploading, and installing packages. This tutorial uses single-purpose tools that work independently.

The `pyproject.toml` tells [build frontend](#) tools like [pip](#) and [build](#) which backend to use for your project. Below are some examples for common build backends, but check your backend's own documentation for more details.

[Hatchling](#) [setuptools](#) [Flit](#) [PDM](#)

```
[build-system]
requires = ["hatchling"]
build-backend = "hatchling.build"
```

The `requires` key is a list of packages that are needed to build your package. The [frontend](#) should install them automatically when building your package. Frontends usually run builds in isolated environments, so omitting dependencies here may cause build-time errors. This should always include your backend's package, and might have other build-time dependencies.

The `build-backend` key is the name of the Python object that frontends will use to perform the build.

Both of these values will be provided by the documentation for your build backend, or generated by its command line interface. There should be no need for you to customize these settings.

Additional configuration of the build tool will either be in a `tool` section of the `pyproject.toml`, or in a special file defined by the build tool. For example, when using `setuptools` as your build backend, additional configuration may be added to a `setup.py` or `setup.cfg` file, and specifying `setuptools.build_meta` in your build allows the tools to locate and use these automatically.

Configuring metadata

Open `pyproject.toml` and enter the following content. Change the `name` to include your username; this ensures that you have a unique package name that doesn't conflict with packages uploaded by other people following this tutorial.

```
[project]
name = "example_package_YOUR_USERNAME_HERE"
version = "0.0.1"
authors = [
    { name="Example Author", email="author@example.com" },
]
description = "A small example package"
readme = "README.md"
requires-python = ">=3.8"
classifiers = [
    "Programming Language :: Python :: 3",
    "License :: OSI Approved :: MIT License",
    "Operating System :: OS Independent",
]

[project.urls]
Homepage = "https://github.com/pypa/sampleproject"
Issues = "https://github.com/pypa/sampleproject/issues"
```

- `name` is the *distribution name* of your package. This can be any name as long as it only contains letters, numbers, `.`, `_`, and `-`. It also must not already be taken on PyPI. **Be sure to update this with your username** for this tutorial, as this ensures you won't try to upload a package with the same name as one which already exists.
- `version` is the package version. (Some build backends allow it to be specified another way, such as from a file or Git tag.)
- `authors` is used to identify the author of the package; you specify a name and an email for each author. You can also list `maintainers` in the same format.
- `description` is a short, one-sentence summary of the package.
- `readme` is a path to a file containing a detailed description of the package. This is shown on the package detail page on PyPI. In this case, the description is loaded from `README.md` (which is a common pattern). There also is a more advanced table form described in the [pyproject.toml guide](#).
- `requires-python` gives the versions of Python supported by your project. An installer like [pip](#) will look back through older versions of packages until it finds one that has a matching Python version.
- `classifiers` gives the index and [pip](#) some additional metadata about your package. In this case, the package is only compatible with Python 3, is licensed under the MIT license, and is OS-independent. You should always include at least which version(s) of Python your package works on, which license your package is available under, and which operating systems your package will work on. For a complete list of classifiers, see <https://pypi.org/classifiers/>.
- `urls` lets you list any number of extra links to show on PyPI. Generally this could be to the source, documentation, issue trackers, etc.

See the [pyproject.toml guide](#) for details on these and other fields that can be defined in the `[project]` table. Other common fields are `keywords` to improve discoverability and the `dependencies` that are required to install your package.

Creating README.md

Open `README.md` and enter the following content. You can customize this if you'd like.

```
# Example Package

This is a simple example package. You can use
[GitHub-flavored Markdown](https://guides.github.com/features/mastering-markdown/)
to write your content.
```

Creating a LICENSE

It's important for every package uploaded to the Python Package Index to include a license. This tells users who install your package the terms under which they can use your package. For help picking a license, see <https://choosealicense.com/>. Once you have chosen a license, open `LICENSE` and enter the license text. For example, if you had chosen the MIT license:

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Most build backends automatically include license files in packages. See your backend's documentation for more details.

Including other files

The files listed above will be included automatically in your [source distribution](#). If you want to include additional files, see the documentation for your build backend.

Generating distribution archives

The next step is to generate [distribution packages](#) for the package. These are archives that are uploaded to the Python Package Index and can be installed by [pip](#).

Make sure you have the latest version of PyPA's [build](#) installed:

[Unix/macOS](#) [Windows](#)

```
python3 -m pip install --upgrade build
```

Tip

If you have trouble installing these, see the [Installing Packages](#) tutorial.

Now run this command from the same directory where `pyproject.toml` is located:

[Unix/macOS](#) [Windows](#)

```
python3 -m build
```

This command should output a lot of text and once completed should generate two files in the `dist` directory:


```
dist/
├── example_package_YOUR_USERNAME_HERE-0.0.1-py3-none-any.whl
└── example_package_YOUR_USERNAME_HERE-0.0.1.tar.gz
```

The `tar.gz` file is a [source distribution](#) whereas the `.whl` file is a [built distribution](#). Newer [pip](#) versions preferentially install built distributions, but will fall back to source distributions if needed. You should always upload a source distribution and provide built distributions for the platforms your project is compatible with. In this case, our example package is compatible with Python on any platform so only one built distribution is needed.

Uploading the distribution archives

Finally, it's time to upload your package to the Python Package Index!

The first thing you'll need to do is register an account on TestPyPI, which is a separate instance of the package index intended for testing and experimentation. It's great for things like this tutorial where we don't necessarily want to upload to the real index. To register an account, go to <https://test.pypi.org/account/register/> and complete the steps on that page. You will also need to verify your email address before you're able to upload any packages. For more details, see [Using TestPyPI](#).

To securely upload your project, you'll need a PyPI [API token](#). Create one at <https://test.pypi.org/manage/account/>  [mais recente](#) to "Entire account". **Don't close the page until you have copied and saved the token — you won't see that token again.**

Now that you are registered, you can use [twine](#) to upload the distribution packages. You'll need to install Twine:

Unix/macOS **Windows**

```
python3 -m pip install --upgrade twine
```

Once installed, run Twine to upload all of the archives under `dist`:

Unix/macOS **Windows**

```
python3 -m twine upload --repository testpypi dist/*
```

You will be prompted for a username and password. For the username, use `__token__`. For the password, use the token value, including the `pypi-` prefix.

After the command completes, you should see output similar to this:

```
Uploading distributions to https://test.pypi.org/legacy/
Enter your username: __token__
Uploading example_package_YOUR_USERNAME_HERE-0.0.1-py3-none-any.whl
100% _____ 8.2/8.2 kB • 00:01 • ?
Uploading example_package_YOUR_USERNAME_HERE-0.0.1.tar.gz
100% _____ 6.8/6.8 kB • 00:00 • ?
```

Once uploaded, your package should be viewable on TestPyPI; for example: https://test.pypi.org/project/example_package_YOUR_USERNAME_HERE.

Installing your newly uploaded package

You can use [pip](#) to install your package and verify that it works. Create a [virtual environment](#) and install your package from TestPyPI:

Unix/macOS **Windows**

```
python3 -m pip install --index-url https://test.pypi.org/simple/ --no-deps example-package-YOUR-USERNAME-HERE
```

Make sure to specify your username in the package name!

`pip` should install the package from TestPyPI and the output should look something like this:

```
Collecting example-package-YOUR-USERNAME-HERE
  Downloading https://test-files.pythonhosted.org/packages/.../example_package_YOUR_USERNAME_HERE_0.0.1-py3-none-any.whl
Installing collected packages: example_package_YOUR_USERNAME_HERE
Successfully installed example_package_YOUR_USERNAME_HERE-0.0.1
```

Note

This example uses `--index-url` flag to specify TestPyPI instead of live PyPI. Additionally, it specifies `--no-deps`. Since TestPyPI doesn't have the same packages as the live PyPI, it's possible that attempting to install dependencies may fail or install something unexpected. While our example package doesn't have any dependencies, it's a good practice to avoid installing dependencies when using TestPyPI.

You can test that it was installed correctly by importing the package. Make sure you're still in your virtual environment, then run Python:

Unix/macOS **Windows**

```
python3
```

and import the package:

```
>>> from example_package_YOUR_USERNAME_HERE import example
>>> example.add_one(2)
3
```

Next steps

Congratulations, you've packaged and distributed a Python project! 🌟📦🌟

Keep in mind that this tutorial showed you how to upload your package to Test PyPI, which isn't a permanent storage. The Test system occasionally deletes packages and accounts. It is best to use TestPyPI for testing and experiments like this tutorial.

When you are ready to upload a real package to the Python Package Index you can do much the same as you did in this tutorial, but with these important differences:

- Choose a memorable and unique name for your package. You don't have to append your username as you did in the tutorial, but you can't use an existing name.
- Register an account on <https://pypi.org> - note that these are two separate servers and the login details from the test server are not shared with the main server.
- Use `twine upload dist/*` to upload your package and enter your credentials for the account you registered on the real PyPI. Now that you're uploading the package in production, you don't need to specify `--repository`; the package will upload to <https://pypi.org/> by default.
- Install your package from the real PyPI using `python3 -m pip install [your-package]`.

At this point if you want to read more on packaging Python libraries here are some things you can do:

- Read about advanced configuration for your chosen build backend: [Hatchling](#), [setuptools](#), [Flit](#), [PDM](#).
- Consulte os [guias](#) deste site para obter informações práticas mais avançadas ou as [discussões](#) para obter explicações e informações básicas sobre tópicos específicos.
- Considere ferramentas de empacotamento que fornecem uma interface de linha de comando única para gerenciamento e empacotamento de projetos, como [hatch](#), [flit](#), [pdm](#) e [poet](#).

Notas

- [1] Tecnicamente, você também pode criar pacotes Python sem um `__init__.py` arquivo, mas eles são chamados [de pacotes de namespace](#) e são considerados um **tópico avançado** (não abordado neste tutorial). Se você está apenas começando com o empacotamento do Python, é recomendável ficar com *os pacotes regulares* e `__init__.py` (mesmo que o arquivo esteja vazio).

