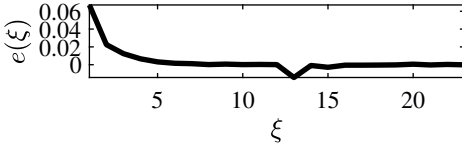


Tracking Error



Energy Shaping Gain (hit state)

