## UNIVERSITÀ DEGLI STUDI DI FIRENZE Facoltà di Scienze Matematiche, Fisiche e Naturali Corso di Laurea Magistrale in Informatica



Elaborato d'Esame

## PROGETTAZIONE E ANALISI DI ALGORITMI

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# Part I ANALYSIS PART

#### 1.1 BEFORE GENERATING FUNCTIONS

We study two algorithms that are based on checks between keys, those are MERGESORT and QUICKSORT.

#### 1.1.1 MERGESORT algorithm

The MERGESORT algorithm is independent from the keys present in the input vector and its methodology behaves always the same. Let  $n = 2^m$  be the length of the vector to be ordered, we can define a function C which count the number of checks needed to order the input vector. We define the function C using the method used by the algorithm at each step:

$$C(2^m) = 2C(2^{m-1}) + 2^m$$

Solving the recurrence<sup>1</sup> we obtain  $C(n) \in O(nlogn)$ . We can observe that if we use a method (like the ones we're studying in this section) based on checks between keys, isn't possible to do better than build a "checks tree", this allow use to have a lower bound for the complexity of those algorithms.<sup>2</sup>

#### 1.1.2 QUICKSORT algorithm

The QUICKSORT algorithm depends on the distribution of the keys in the input vector. For what follow we assume to have a probability space  $\Omega = D_n$ , where  $D_n$  is the set of permutation of length n without repetition over  $\{1,\ldots,n\}$ . We focus on the simpler variant where the pivot is chosen as the right-most key<sup>3</sup>. We study the behavior of an application to the vector (20,25,7,3,30,8,41,18), reporting in Table 1 the steps performed. We can observe that in order to move the pivot element in its final position, it is necessary for two keys (7,25) to be checked twice. Hence, given a vector of length n, the number of checks performed before recurring on left and right partitions is (n-1)+2 (where n-1 is explained by the pivot isn't indexed neither with i nor with j).

We can analyze the number of checks performed, partitioning it in the following cases:

<sup>1</sup> put here the proof

<sup>2</sup> in the slides of the first lecture maybe there's more material about this topic

<sup>3</sup> report here the code

Table 1: Quicksort example

20 25 7 3 30 8 41 18

$$\uparrow i$$
  $\uparrow j$   $\uparrow pivot$   $\rightarrow$  {20,41,8}

8 25 7 3 30 20 41 18

 $\uparrow i$   $\uparrow j$   $\uparrow pivot$   $\rightarrow$  {25,30,3}

8 3 7 25 30 20 41 18

 $\uparrow j$   $\uparrow i$   $\uparrow pivot$   $\rightarrow$  {7,25,7}

8 3 7 18 30 20 41 25

 $\uparrow pivot$   $\rightarrow$  recursion

WORST CASE when the vector is already ordered (in one of the two directions). In this case we got:

$$C(n) = (n-1) + 2 + C(n-1)$$

recurring only on one partition because the other have to be empty. We can expand the recurrence, fixing C(0) = 0:

$$C(n) = (n+1) + C(n-1) = (n+1) + n + C(n-2) =$$

$$= (n+1) + n + (n-1) + \dots + 2 + C(0) =$$

$$= \sum_{k=2}^{n+1} k + C(0) = \sum_{k=1}^{n+1} k - 1 + C(0) = \frac{(n+1)(n+2)}{2} - 1$$

so 
$$C(n) \in O(n^2)$$
.

BEST CASE when the partition phase puts the pivot in the middle, hence the QUICKSORT recurs on balanced partitions. In this case we have the same complexity of MERGESORT, hence  $C(n) \in O(nlogn)$ 

We explain the average case in a dedicated section.

#### 1.1.3 QUICKSORT: On the average number of checks

To study this case we have to consider all elements of  $\Omega$  (recall that  $w \in \Omega \to (w[i] \in \{1, ..., n\}) \land (\forall i \neq j : w[i] \neq w[j])$ ). First of all we can suppose that j is the pivot, hence a generic w will have this structure:

$$w = (C_{i-1} \quad C_{n-i} \quad j)$$

where  $C_k$  is a vector of length k. We can consider the probability to have j as pivot considering the uniform distribution on  $\Omega$ :

$$\mathbb{P}(w \in \Omega : w[n] = j) = \frac{(n-1)!}{n!} = \frac{1}{n}$$

Our goal here is to build a function C(n) which counts the average number of checks during an execution of the algorithm given an input vector of length n. In order to do that observe that every keys  $j \in \{1, \ldots, n\}$  can be the pivot, we can write:

$$C(n) = (n+1) + \frac{1}{n} \sum_{j=1}^{n} C(j-1) + C(n-j)$$

Observing the sum when j runs:

$$j = 1 \to C(0) + C(n-1)$$

$$j = 2 \to C(1) + C(n-2)$$
...
$$j = n - 1 \to C(n-2) + C(1)$$

$$j = n \to C(n-1) + C(0)$$

Hence we can rewrite:

$$C(n) = (n+1) + \frac{2}{n} \sum_{j=0}^{n-1} C(j)$$

Now we do some manipulation:

$$C(n) = (n+1) + \frac{2}{n} \sum_{j=0}^{n-1} C(j)$$

$$nC(n) = n(n+1) + 2 \sum_{j=0}^{n-1} C(j)$$

Subtract the previous (n-1) term to both members:

$$nC(n) - (n-1)C(n-1) = n(n+1) + 2\sum_{j=0}^{n-1} C(j)$$

$$-\left((n-1)((n-1)+1) + 2\sum_{j=0}^{n-1} C(j)\right)$$

$$= n(n+1) + 2\sum_{j=0}^{n-1} C(j)$$

$$-n(n-1) - 2\sum_{j=0}^{n-2} C(j)$$

$$= n(n+1-(n-1)) + 2C(n-1)$$

$$= 2(n+C(n-1))$$

Getting nC(n) = 2n + (n+1)C(n-1), divide both member by n(n+1):

$$\frac{C(n)}{n+1} = \frac{2}{n+1} + \frac{C(n-1)}{n}$$

We arrived at a recurrence A(n) = b(n) + A(n-1), where  $A(n) = \frac{C(n)}{n+1}$  and  $b(n) = \frac{2}{n+1}$ . So we expand, fixing C(0) = 0:

$$\begin{split} \frac{C(n)}{n+1} &= \frac{2}{n+1} + \frac{C(n-1)}{n} = \frac{2}{n+1} + \frac{2}{n} + \frac{C(n-2)}{n-1} \\ &= \frac{2}{n+1} + \frac{2}{n} + \dots + \frac{2}{3} + \frac{2}{2} + \frac{C(0)}{1} \\ &= \frac{2}{n+1} + \frac{2}{n} + \dots + \frac{2}{3} + 1 \\ &= 2\left(\frac{1}{n+1} + \frac{1}{n} + \dots + \frac{1}{3}\right) + 1 \\ &= 2\left(\frac{1}{n+1} + \frac{1}{n} + \dots + \frac{1}{3}\right) + 2\frac{1}{2} + 2 + 1 - 2\frac{1}{2} - 2 \\ &= 2\left(\frac{1}{n+1} + \frac{1}{n} + \dots + \frac{1}{3} + \frac{1}{2} + 1\right) - 2 \\ &= 2(H_{n+1} - 1) \end{split}$$

Having recognized the harmonic numbers  $H_{n+1}=\left(\frac{1}{n+1}+\frac{1}{n}+\ldots+\frac{1}{3}+\frac{1}{2}+1\right)$ , the final result is

$$C(n) = 2(n+1)(H_{n+1}-1)$$

In order to bound C(n) we have to recall that  $H_n \sim ln(n) + \gamma$ , hence  $C(n) \in O(nlogn)$ .

From a practical point of view, to avoid the worst case, when a sorting problem is approached with the QUICKSORT algorithm we can choose to do one of the following actions before starting the sorting process:

- shuffling the input vector and proceed with the algorithm described above;
- choose the pivot element at random, move it in the right-most position and proceed with the algorithm described above.

Each of the two tricks require linear time in the dimension of the input vector and allow us to use the result of the average case and working with O(nlogn) number of checks.

## 1.1.4 QUICKSORT: On the average number of swaps

Our goal here is to build a function S(n) which counts the average number of swaps during an execution of the algorithm given an input vector of length n.

The recurrence for the average number of swaps is as follow:

$$S(n) = \frac{n-2}{6} + \frac{1}{n} \sum_{i=1}^{n} S(i-1) + S(n-j)$$

We proceed the proof in two stages, first studying

one: 
$$\mathbb{E}\left[K_{j}\right] = \frac{(j-1)(n-j)}{n-1}$$

where K<sub>j</sub> is a random variable that depends on j, after

two: 
$$\frac{n-2}{6} = \frac{1}{n} \sum_{j=1}^{n} \mathbb{E} \left[ K_{j} \right]$$

In what follow, suppose to have a probability space  $\Omega$  as defined in the previous sections and an uniform distribution above it.

*Proof of* one. Again, suppose the pivot is  $j \in \{1, ..., n\}$ . We define the random variable  $K_j : \Omega \to \mathbb{R}$  such that:

$$w[n] = j \rightarrow K_j(w) = s$$
  
 $w[n] \neq j \rightarrow K_j(w) = 0$ 

where s is the number of swaps performed by the partitioning phase of QUICK-SORT given an input vector w of length n (hence the variable  $K_j$  counts the number of swaps). Now we can compute the probability to have k swaps when j is the pivot:

$$\mathbb{P}\left(K_j=k\right) = \frac{\binom{n-j}{k}\binom{j-1}{k}(n-j)!(j-1)!}{(n-1)!}$$

We can justify the above formula in the following steps:

- we have k swaps when  $|\{w_i : w_i < j\}| = k$  and  $|\{w_i : w_i > j\}| = k$
- we can choose k keys from  $\{w_i : w_i < j\}$  in  $\binom{j-1}{k}$  ways and, for each choice, there are (j-1)! ways to sort them;
- we can choose k keys from  $\{w_i : w_i > j\}$  in  $\binom{n-j}{k}$  ways and, for each choice, there are (n-j)! ways to sort them;
- the total number of possible permutation of n keys excluding the pivot (which is fixed in the right-most position) is (n-1)!

Now we study the mean of the variable K<sub>i</sub>:

$$\mathbb{E}\left[K_{\mathfrak{j}}\right] = \sum_{k>0} k \mathbb{P}\left(K_{\mathfrak{j}} = k\right)$$

Using  $\binom{n}{m} = \frac{n!}{m!(n-m)!}$ , we can rewrite:

$$\mathbb{P}(K_{j} = k) = \binom{n-j}{k} \binom{j-1}{k} \frac{(n-j)!(j-1)!}{(n-1)!} = \binom{n-j}{k} \binom{j-1}{k} \binom{n-1}{j-1}^{-1}$$

We put the previous rewrite of  $\mathbb{P}(K_j = k)$  into the definition of  $\mathbb{E}[K_j]$ :

$$\mathbb{E}\left[K_{j}\right] = \sum_{k \geqslant 0} k \mathbb{P}\left(K_{j} = k\right) = \sum_{k \geqslant 0} k \frac{\binom{n-j}{k}\binom{j-1}{k}}{\binom{n-1}{j-1}}$$

Using the following rewrite for  $\binom{j-1}{k}$ :

$$\binom{j-1}{k} = \frac{(j-1)!}{k!(j-1-k)!} = \frac{(j-1)}{k} \frac{(j-2)!}{(k-1)!(j-1-k)!} = \frac{(j-1)}{k} \binom{j-2}{k-1}$$

And  $\binom{\mathfrak{n}}{\mathfrak{m}}=\binom{\mathfrak{n}}{\mathfrak{n}-\mathfrak{m}}$  implies  $\binom{\mathfrak{j}-2}{k-1}=\binom{\mathfrak{j}-2}{\mathfrak{j}-2-(k-1)}=\binom{\mathfrak{j}-2}{\mathfrak{j}-k-1}$ , then:

$$\begin{split} \mathbb{E}\left[K_{j}\right] &= \sum_{k\geqslant 0} k \mathbb{P}\left(K_{j} = k\right) = \frac{1}{\binom{n-1}{j-1}} \sum_{k\geqslant 0} k \binom{n-j}{k} \binom{j-1}{k} \\ &= \frac{1}{\binom{n-1}{j-1}} \sum_{k\geqslant 0} k \binom{n-j}{k} \frac{j-1}{k} \binom{j-2}{j-k-1} = \frac{j-1}{\binom{n-1}{j-1}} \sum_{k\geqslant 0} \binom{n-j}{k} \binom{j-2}{j-k-1} \end{split}$$

Now we recognize the Vandermonde result:

$$\sum_{k>0} \binom{r}{k} \binom{s}{n-k} = \binom{r+s}{n}$$

which can be proved directly because the ipergeometric distribution has exactly the same structure, and being a distribution, it sum up to 1. So we use this result applying it to  $\sum_{k\geqslant 0} \binom{n-j}{k} \binom{j-2}{j-k-1} = \binom{n-2}{j-1}$ , obtaining:

$$\begin{split} \mathbb{E}\left[K_{j}\right] &= \frac{j-1}{\binom{n-1}{j-1}} \binom{n-2}{j-1} = \frac{(j-1)(n-2)!(j-1)!(n-j)!}{(n-1)!(j-1)!(n-j-1)!} = \\ &= \frac{(j-1)(n-2)!(j-1)!(n-j)(n-j-1)!}{(n-1)(n-2)!(j-1)!(n-j-1)!} = \frac{(j-1)(n-j)}{n-1} \end{split}$$

Now we proceed with the second proof:

Proof of two. Let us start with:

$$\begin{split} \frac{1}{n} \sum_{j=1}^{n} \mathbb{E}\left[K_{j}\right] &= \frac{1}{n} \sum_{j=1}^{n} \frac{(j-1)(n-j)}{n-1} = \frac{1}{n(n-1)} \sum_{j=1}^{n} (j-1)(n-j) = \\ &= \frac{1}{n(n-1)} \sum_{j=1}^{n} (j(1+n)-j^{2}-n) \\ &= \frac{1}{n(n-1)} \left( (n+1) \sum_{j=1}^{n} j - \sum_{j=1}^{n} j^{2} - n \sum_{j=1}^{n} 1 \right) \\ &= \frac{1}{n(n-1)} \left( \frac{n(n+1)^{2}}{2} - \frac{n(n+1)(2n+1)}{6} - n^{2} \right) = \dots = \frac{n-2}{6} \end{split}$$

We are now ready to solve the main recurrence using the same strategy for the average number of checks, fixing S(0) = S(1) = S(2) = 0:

$$\begin{split} nS(n) - (n-1)S(n-1) &= \frac{2n-3}{6} + 2S(n-1) \\ \frac{S(n)}{n+1} &= \frac{S(n-1)}{n} + \frac{2n-3}{6n(n+1)} = \sum_{k=3}^{n} \frac{2k-3}{6k(k+1)} \end{split}$$

Study the general term of the summation  $\frac{2k-3}{6k(k+1)}$  and decompose it in partial fractions using Maxima:

$$\label{eq:continuous} \begin{tabular}{ll} (\%i131) & generalTerm: (2*k-3)/(6*k*(k-1)); \\ & pf:partfrac(generalTerm,k); \\ & integrate(pf , k); \\ \end{tabular}$$
 
$$\begin{tabular}{ll} (\%o131) & $\frac{2\,k-3}{6\,(k-1)\,k}$ \\ (\%o132) & $\frac{1}{2\,k} - \frac{1}{6\,(k-1)}$ \\ \end{tabular}$$
 
$$\begin{tabular}{ll} (\%o133) & $\frac{\log{(k)}}{2} - \frac{\log{(k-1)}}{6}$ \\ & Hence & $S(n) \in O(nlogn)$. \\ \end{tabular}$$

#### 1.1.5 Final consideration

We've finished our treatment of sorting algorithms based on checks between keys. We've seen theoretical results under a probability space  $\Omega$  composed by

permutations of n objects. This allow us to remark that if we setup a simulation where we apply one algorithm seen above to the entire space  $\Omega$  with vectors of a given dimension n, then the average number of checks and swaps must be equal to the theoretical results obtained in the previous formulas.

#### 1.2 ELEMENTS OF COMBINATORICS CALCULUS

#### 1.2.1 *Permutations* P<sub>n</sub>

Given a vector  $(a_1, ..., a_n)$  the number of permutations (or the possible ways to order the elements  $a_i$ ) is n!. A simple proof of that is as follow: for the position 1 are available n elements, for the second position (after fixing the first) are available n-1 elements arriving to the position n where only one element is left, hence n!.

It is interesting to show how to add a new element  $a_{n+1}$  to existing permutations from the set  $\{a_1, \ldots, a_n\}$ , this is indeed another proof (by induction) to the number n! justified above. Having the permutations of length n by hypothesis, we study how is it possible to add  $a_{n+1}$  into a given permutation  $w = (a_1, a_2, \ldots, a_n)$ :

```
(a_{n+1}, a_1, a_2, ..., a_n)

(a_1, a_{n+1}, a_2, ..., a_n)

...

(a_1, a_2, ..., a_{n+1}, a_n)

(a_1, a_2, ..., a_n, a_{n+1})
```

Those new vectors are n+1 because in the original permutation  $w=(a_1,a_2,\ldots,a_n)$  there are n-1 "internal holes" between the consecutive elements  $a_i$  and  $a_{i+1}$ , plus the left-most and right-most "external holes"  $(\Box,a_1,\ldots)$  and  $(\ldots,a_n,\Box)$ . So far we've considered only one permutation w of n elements, repeating the same reasoning for the others  $w_i$  (which are n!-1), it must exists n+1 new vectors for each of them. So the number of permutation of n+1 elements is (n+1)n!=(n+1)! (what we would have expected).

## 1.2.2 Dispositions $D_{n,k}$

A special case of permutations are dispositions, that is the number of different ways in which k elements can be chosen from a set of length n, with  $n \ge k$ . We have n elements available for the first choice, n-1 for the second choice arriving to n-k+1 elements for the k-th choice, hence  $D_{n,k}=n(n-1)\cdots(n-k+1)$ . We can write an example to show how to build dispositions. Let  $\Omega=\{a,b,c,d\}$  and we want to build  $D_{4,2}$ , that is the set of ordered pairs, paying attention that

 $\forall i : (i,i) \notin D_{n,2}$ . The following pairs are the candidates (the pairs of the form (i,i) aren't listed because after we choose i for the first position it isn't possible to choose it again for the second):

(a,b) (a,c) (a,d)

(b,a) (b,c) (b,d)

(c,a) (c,b) (c,d)

(d, a) (d, b) (d, c)

We've build the previous matrix because we take care about the order in which the pairs are built. In the next section we'll see that there exists another set that doesn't take care of the order.

#### 1.2.3 *Combinations* $C_{n,k}$

A special case of dispositions are combinations. With combinations, notation  $C_{n,k}$ , we mean a set of sets  $\{\{a_{i_1},\ldots,a_{i_k}\}\}$  without regard to the order in which  $a_{i_1},\ldots,a_{i_k}$  appear. We can see combinations like dispositions modulo the symmetric relation:  $(j,i) \in C_{n,2} \to (i,j) \not\in C_{n,2}$  and  $(i,i) \not\in C_{n,2}, \forall i$ ). The following sub matrix is to combinations as the previous one is to dispositions:

$$(a,b)$$
  $(a,c)$   $(a,d)$   $(b,c)$   $(b,d)$   $(c,d)$ 

The combinations matrix is obtained by the disposition matrix, breaking the symmetry, only half of them belongs to the dispositions  $C_{4,2}$ . Hence  $C_{n,k} = \binom{n}{k} = \frac{D_{n,k}}{k!} = \frac{n(n-1)\cdots(n-k+1)}{k!} = \frac{n!}{k!(n-k)!}$ .

#### 1.2.4 Binomial coefficients

In this section we study the binomial coefficients, and in the particular the writing  $(a+b)^n$ ,  $n \in \mathbb{N}$ . It is known that:

$$(a+b)^n = \sum_{k=0}^n \binom{n}{k} a^k b^{n-k}$$

Now we study  $(a+b)^r = \sum_{k=0}^r \binom{r}{k} a^k b^{r-k}$ ,  $r \in \mathbb{R}$ , in particular we have to pay attention to the binomial coefficient when  $r \in \mathbb{R}$ :

$$\binom{\mathbf{r}}{\mathbf{k}} = \frac{\mathbf{r}(\mathbf{r} - 1) \cdots (\mathbf{r} - \mathbf{k} + 1)}{\mathbf{k}!}$$

The previous product make sense, instead we would have had problem with  $\frac{r!}{k!(r-k)!}$ . Now do simple manipulation:

$$(a+b)^{r} = \left(a\left(1+\frac{b}{a}\right)\right)^{r} = a^{r}\left(1+\frac{b}{a}\right)^{r}$$

In general we can call  $z = \frac{b}{a}$  and reduce to study the function  $f(z) = (1+z)^r$ , which can be expanded with Taylor:

$$f(z) = \sum_{k \ge 0} \frac{f^{(k)}(0)}{k!} z^k$$

Study the derivatives of f(z):

$$\begin{split} f^{(0)}(0) &= 1 \\ f^{(1)}(z) &= r(1+z)^{r-1} &\to f^{(1)}(0) = r \\ f^{(2)}(z) &= r(r-1)(1+z)^{r-2} &\to f^{(2)}(0) = r(r-1) \\ f^{(k)}(z) &= r(r-1)\cdots(r-k+1)(1+z)^{r-k} &\to f^{(k)}(0) = r(r-1)\cdots(r-k+1) \end{split}$$

Now we can substitute the previous into f(z):

$$f(z) = \sum_{k \geqslant 0} \frac{f^{(k)}(0)}{k!} z^k = \sum_{k \geqslant 0} \frac{r(r-1) \cdots (r-k+1)}{k!} z^k = \sum_{k \geqslant 0} \binom{r}{k} z^k$$

**Exercise 1.2.1.** Compute  $\binom{1}{2}$ .

Sol. It is sufficient to build a function  $f(z) = (1+z)^r$  with the right value for r and then expand f(z) with Taylor, the coefficient of  $z^3$  is the desired value  $\binom{r}{3}$ .

In this case  $r = \frac{1}{2}$ , so  $f(z) = \sqrt{1+z} = {\frac{1}{2} \choose 0} z^0 + {\frac{1}{2} \choose 1} z^1 + {\frac{1}{2} \choose 2} z^2 + {\frac{1}{2} \choose 3} z^3 + \dots$ Using Maxima we expand with Taylor:

f(z):=sqrt(1+z);
taylor(f(z), z, 0, 6),numer;
Getting:

$$\mathsf{f}(z) = 1 + z/2 - z^2/8 + z^3/16 - (5*z^4)/128 + (7*z^5)/256 - (21*z^6)/1024 + \dots$$

Now we do a simple check:

mapBinomial(x):=binomial (1/2, x);
map (mapBinomial, [0, 1, 2, 3, 4, 5, 6]);
Getting:

$$[1, 1/2, -1/8, 1/16, -5/128, 7/256, -21/1024]$$

Now suppose to have  $\binom{-n}{k}$ ,  $n \in \mathbb{N}$ :

$$\binom{-n}{k} = \frac{-n(-n-1)\cdots(-n-k+1)}{k!}$$

At the numerator there are k terms, so factor -1:

#### 1.2.5 Central Binomial Coefficients and Catalan Numbers

We introduce in the following paragraph a very important class of numbers, the Catalan numbers. We proceed step by step, making an observation on a rewriting for  $\binom{n}{k}$  where  $n, k \in \mathbb{N}$ .

Given a set of n elements  $a_1, \ldots, a_n$  it is possible to generate the set S of the combinations of length k. Now choose an element, let say  $a_j$ , and partition S in two set:

$$\begin{split} S^+_{\alpha_j} &= \left\{ (\alpha_{\pi(1)}, \ldots, \alpha_{\pi(k)}) | \exists i : \alpha_j = \alpha_{\pi(i)} \right\} \\ S^-_{\alpha_i} &= \left\{ (\alpha_{\pi(1)}, \ldots, \alpha_{\pi(k)}) | \forall i : \alpha_j \neq \alpha_{\pi(i)} \right\} \end{split}$$

where  $\pi:\{1,\ldots,k\}\to\{1,\ldots,n\}$  is one-to-one. The following holds:

$$\binom{n}{k} = \left| S_{a_j}^+ \right| + \left| S_{a_j}^- \right| = \binom{n-1}{k-1} + \binom{n-1}{k}$$

*Proof.* We've chosen a<sub>i</sub> to partition S, hence

- $\left|S_{\alpha_j}^+\right| = \binom{n-1}{k-1}$  because  $S_{\alpha_j}^+$  contains sets which everyone contains  $\alpha_j$ . But we can build  $S_{\alpha_j}^+$  from scratch choosing k-1 elements  $(\alpha_j$  is contained in every set of  $S_{\alpha_j}^+$ , hence we have to build combinations of length k-1) from  $\{\alpha_1,\ldots,\alpha_n\}\setminus \{\alpha_j\}$   $(\alpha_j$  is an implicit choice)
- $\left|S_{a_j}^-\right| = {n-1 \choose k}$  because  $S_{a_j}^-$  contains sets which everyone doesn't contains  $a_j$ . But we can build  $S_{a_j}^-$  from scratch choosing k elements  $(a_j \text{ isn't contained in any set of } S_{a_j}^-$ , hence we have to build combinations of length k) from  $\{a_1, \ldots, a_n\} \setminus \{a_i\}$   $\{a_i \text{ is an impossible choice}\}$

The recurrence  $\binom{n}{k} = \binom{n-1}{k-1} + \binom{n-1}{k}$  allow us to build an infinite matrix reported in Table 2 with interesting numbers written inside a ticket as  $\boxed{j}$ . The numbers  $\binom{2h}{h}$  are called *Central Binomial Coefficients*, while  $\frac{1}{h+1}\binom{2h}{h}$  are called *Catalan Numbers*.

We finish this section on combinatorics with some exercises.

Table 2: Central Binomial Coefficients

**Exercise 1.2.2.** Compute  $\binom{-\frac{1}{2}}{k}$ .

*Sol.* Using the approach followed in Exercise 1.2.1, we can build the function  $f(z) = \frac{1}{\sqrt{1+z}}$  and expand it with Taylor. Here we use another approach that follow the definition:

Doing a little check with Maxima:

```
(%ill7) f(z) := 1/sqrt(1+z); taylor(f(z), z, 0, 6); mapBinomial(x):=binomial (-1/2, x); map (mapBinomial, [0, 1, 2, 3, 4, 5, 6]); byDef(k):=(((-1)^k)/(4^k))*binomial(2*k,k); map (byDef, [0, 1, 2, 3, 4, 5, 6]); (%o117) f(z) := \frac{1}{\sqrt{1+z}}
```

(%0118) 
$$1 - \frac{z}{2} + \frac{3z^2}{8} - \frac{5z^3}{16} + \frac{35z^4}{128} - \frac{63z^5}{256} + \frac{231z^6}{1024} + \dots$$
(%0119) mapBinomial (x) :=  $\begin{pmatrix} -\frac{1}{2} \\ x \end{pmatrix}$ 
(%0120)  $[1, -\frac{1}{2}, \frac{3}{8}, -\frac{5}{16}, \frac{35}{128}, -\frac{63}{256}, \frac{231}{1024}]$ 
(%0121) byDef (k) :=  $\frac{(-1)^k}{4^k} \begin{pmatrix} 2k \\ k \end{pmatrix}$ 
(%0122)  $[1, -\frac{1}{2}, \frac{3}{8}, -\frac{5}{16}, \frac{35}{128}, -\frac{63}{256}, \frac{231}{1024}]$ 

## 1.3 GENERATING FUNCTIONS BASICS

In this section we approach the basics for the generating functions topic.

## 1.3.1 Approaching

The main goal of this section is to manipulate a sequence  $\{a_n\}_{n\in\mathbb{N}}$  with a function a(t) such that:

$$a(t) = \sum_{n\geqslant 0} \alpha_n t^n$$

Using a(t) allow us to let t be unbounded and we wont assign any value to it (it is just a "placeholder").

We introduce an operator  $\mathcal{G}$  which consume a sequence  $\{a_n\}_{n\in\mathbb{N}}$  and produce a function a(t) as defined above. In the following examples we experiment a little with Maxima, which implement  $\mathcal{G}$  with the function ggf(s), for some sequence s.

```
Let \{a_n = n\}: 

(%i109) sequence:makelist(n,n,0, 6); 

taylor(ggf(sequence), x, 0, 8); 

(%o109) [0,1,2,3,4,5,6] 

(%o110) x + 2x^2 + 3x^3 + 4x^4 + 5x^5 + 6x^6 + ... 

So g(a_n) = a(x) = x + 2x^2 + 3x^3 + 4x^4 + 5x^5 + 6x^6 + ... 

Let \{a_n = 1 \text{ if } n \text{ is even , 0 otherwise}\}: 

(%i105) onlyEvenTerms(n):=if is(mod (n,2)=0) then 1 else 0$ sequence:makelist(onlyEvenTerms(n),n,0, 6); 

ggfOnlyEvenTerms:ggf(sequence); 

taylor(ggfOnlyEvenTerms, x, 0, 12);
```

$$\label{eq:control_state} \begin{array}{l} (\%0106) \ [1,0,1,0,1,0,1] \\ (\%0107) \ -\frac{1}{x^2-1} \\ (\%0108) \ 1+x^2+x^4+x^6+x^8+x^{10}+x^{12}+... \\ \text{So } \ \Im(\alpha_n) = \alpha(x) = 1+x^2+x^4+x^6+x^8+x^{10}+x^{12}+.... \\ \text{Let } \{\alpha_n = 1 \ \text{if } n \leqslant 2,0 \ \text{otherwise}\}; \\ (\%i97) \quad \text{onlyFirstThreeTerms}(n) := & \text{if } is(n <= 2) \ \text{then } 1 \ \text{else } 0\$ \\ \quad \text{sequence:makelist}(\text{onlyFirstThreeTerms}(n),n,0,6); \\ \quad \text{ggfOnlyFirstThreeTerms:ggf}(\text{sequence}); \\ \quad \text{taylor}(\text{ggfOnlyFirstThreeTerms},\ x,\ 0,\ 100); \\ (\%o98) \quad [1,1,1,0,0,0,0] \\ (\%o99) \quad x^2+x+1 \\ (\%o100) \ 1+x+x^2+... \\ \text{So } \ \Im(\alpha_n) = \alpha(x) = 1+x+x^2. \end{array}$$

#### 1.3.2 Linearity of 9

Let  $\{a_n\}_{n\in\mathbb{N}}$  and  $\{b_n\}_{n\in\mathbb{N}}$  be two sequences, a(t) and b(t) their formal power series respectively. Lets sum both of them:

$$S(a_n) + S(b_n) = a_0 + a_1t + a_2t^2 + \dots + a_nt^n + \dots + b_0 + b_1t + b_2t^2 + \dots + b_nt^n + \dots = = (a_0 + b_0) + (a_1 + b_1)t + (a_2 + b_2)t^2 + \dots + (a_n + b_n)t^n + \dots = = S(a_n + b_n)$$

It is possible to generalize, obtaining:

$$\alpha \mathcal{G}(\alpha_n) = \mathcal{G}(\alpha \alpha_n)$$
$$\alpha \mathcal{G}(\alpha_n) + \beta \mathcal{G}(b_n) = \mathcal{G}(\alpha \alpha_n + \beta b_n)$$

So 9 is a linear operator.

#### 1.3.3 Convolution of 9

Let  $\{a_n\}_{n\in\mathbb{N}}$  and  $\{b_n\}_{n\in\mathbb{N}}$  be two sequences, a(t) and b(t) their formal power series respectively. We study the product a(t)b(t) with Maxima:

#### 1.3.4 Translation of 9

Let  $\{a_n\}_{n\in\mathbb{N}}$  and  $\{a_{n+1}\}_{n\in\mathbb{N}}$  be two sequences, a(t) and b(t) their formal power series respectively. We study how we can obtain  $\mathcal{G}(a_{n+1}$  from  $\mathcal{G}(a_n)$  with Maxima:

```
(%i78) makeSequence(t,j,offset):=if is(offset >= 0) then sum (j[i+offset]*t^i, i, 0, inf) else sum (j[i]*t^i-offset), i, 0, inf)$ as:taylor(makeSequence(t,a,0), t, 0, 4); bs:taylor(makeSequence(t,a,1), t, 0, 3); (as-a[0])/t;

(%079) a_0 + a_1 t + a_2 t^2 + a_3 t^3 + a_4 t^4 + ...
(%080) a_1 + a_2 t + a_3 t^2 + a_4 t^3 + ...
(%081) a_1 + a_2 t + a_3 t^2 + a_4 t^3 + ...
```

```
So g(a_{n+1}) = \frac{g(a_n) - a_0}{t}. We can generalize:
(%i249) load("simplify_sum");
               sequence:makeSequence(t,a,0);
               translated:makeSequence(t,a,s)$
               (sequence - sum(a[i]*t^i,i,0,s-1))/t^s;
               (taylor(sequence, t, 0, 55) - sum(a[i]*t^i,i,0,49))/t^50;
(\%0250) \sum_{i=0}^{\infty} a_i t^i
\begin{array}{l} (\%0252) \, \frac{\left(\sum_{i=0}^{\infty} \alpha_i \, t^i\right) - \sum_{i=0}^{s-1} \alpha_i \, t^i}{t^s} \\ (\%0253) \, \alpha_{50} + \alpha_{51} \, t + \alpha_{52} \, t^2 + \alpha_{53} \, t^3 + \alpha_{54} \, t^4 + \alpha_{55} \, t^5 + ... \end{array}
where in the last line we've fixed s=50. In general holds \mathfrak{G}(\mathfrak{a}_{n+s})=\frac{\mathfrak{G}(\mathfrak{a}_n)-\sum_{i=0}^{s-1}\mathfrak{a}_i\,\mathfrak{t}^i}{\mathfrak{t}^s}
for s \ge 0. If we have \mathfrak{G}(\mathfrak{a}_{n-s}), where n \ge s, then \mathfrak{G}(\mathfrak{a}_{n-s}) = \mathfrak{a}_0 t^s + \mathfrak{a}_1 t^{s+1} +
a_2t^{s+2} + \ldots = t^s \mathcal{G}(a_n). With Maxima:
(%i129) p:5$
              cs:taylor(makeSequence(t,a,-p), t, 0, 10);
              ds:taylor((t^p)*makeSequence(t,a,0), t, 0, 10);
(%0130) a_0 t^5 + a_1 t^6 + a_2 t^7 + a_3 t^8 + a_4 t^9 + a_5 t^{10} + ...
(%0131) a_0 t^5 + a_1 t^6 + a_2 t^7 + a_3 t^8 + a_4 t^9 + a_5 t^{10} + ...
```

#### 1.3.5 *Identity respect to product*

There exists a function c(t) such that a(t)c(t) = a(t), where  $a(t) = G(a_n)$  and where  $c(t) = G(c_n)$ ? To answer we apply the convolution of G(t) to the product:

$$\mathfrak{G}(\mathfrak{a}_n)\mathfrak{G}(\mathfrak{c}_n) = \mathfrak{G}\left(\sum_{k=0}^n \mathfrak{a}_k \, \mathfrak{c}_{n-k}\right)$$

We impose the equality as desired  $\mathfrak{G}(\mathfrak{a}_n) = \mathfrak{G}(\sum_{k=0}^n \mathfrak{a}_k \, c_{n-k})$  which holds if the sequences to which  $\mathfrak{G}$  is applied to are the same. Hence:

$$a_n = \sum_{k=0}^n a_k c_{n-k} = a_0 c_n + a_1 c_{n-1} + \dots + a_{n-1} c_1 + a_n c_0$$

Which holds if and only if  $c_0 = 1 \land \forall i \in \{1, ..., n\} : c_i = 0$ . The sequence  $\{c_n\}_{n \in \mathbb{N}}$  is samething like (1,0,0,0,0,...), its formal power series  $c(t) = \mathfrak{G}(c_n) = 1 + 0t + 0t^2 + 0t^3 + ...$ , hence we rename c(t) = 1(t).

#### 1.3.6 Inverse of a formal power series

There exists a function b(t) such that a(t)b(t) = 1(t), where  $a(t) = g(a_n)$  and where  $b(t) = g(b_n)$ ? Lets study the product a(t)b(t):

$$a(t)b(t) = a_0 b_0 + (a_1 b_0 + a_0 b_1) t + (a_2 b_0 + a_1 b_1 + a_0 b_2) t^2 + \dots$$
  
= 1 +0+0 + \dots

That product have to be equal to 1(t), this allow to build a system, which we solve it with Maxima:

```
  \begin{tabular}{ll} \b
```

So the inverse of a(t) is the function  $a^{-1}(t) = b(t)$  such that  $b(t) = \mathcal{G}(b_0, b_1, b_2, b_3, b_4, \ldots)$ , where every  $b_i$  is one of the solution reported in the Maxima output above. It is interesting to observe that it is possible to find  $a^{-1}(t)$  if the first term of  $\{a_n\}_{n\in\mathbb{N}}$  is such that  $a_0 \neq 0$ .

**Exercise 1.3.1.** Let a(t) = 1 - t be a formal power series such that  $a(t) = \mathcal{G}(a_n)$ . Find  $a^{-1}(t)$  and the sequence  $\{b_n\}_{n \in \mathbb{N}}$  such that  $a^{-1}(t) = \mathcal{G}(b_n)$ .

Sol. We can find it immediately setting a(t)b(t)=1(t) and resolving respect to b(t) which yields  $b(t)=\frac{1}{1-t}$ .

To find the sequence  $\{b_n\}_{n\in\mathbb{N}}$  such that  $\mathfrak{a}^{-1}(t)=\mathfrak{G}(b_n)$ , we use Maxima (where sol is the vector obtained in the previous Maxima output):

```
(%i90) as:[1,-1,0,0,0];
    ev(sol[1],a[0]=as[1],a[1]=as[2],a[2]=as[3],a[3]=as[4],a[4]=as[5]);
    b(t):=1/(1-t);
    taylor(b(t),t,0,8);
```

```
 \begin{array}{lll} (\%090) & [1,-1,0,0,0] \\ (\%091) & [b_0=1,b_1=1,b_2=1,b_3=1,b_4=1] \\ (\%092) & b(t) := \frac{1}{1-t} \\ (\%093) & 1+t+t^2+t^3+t^4+t^5+t^6+t^7+t^8+... \\ \text{So we get the sequence } \{b_n\}_{n\in\mathbb{N}} = \{1_n\}_{n\in\mathbb{N}} = (1,1,1,1,1,1,...) \text{ "inverse" of } \{a_n\}_{n\in\mathbb{N}} = (1,-1,0,0,0,0,...). \end{array}
```

#### 1.3.7 Derivation for 9

Let  $\{a_n\}_{n\in\mathbb{N}}$  and  $\{na_n\}_{n\in\mathbb{N}}$  be two sequences. We study how we can obtain  $\mathfrak{G}(na_n \text{ from } \mathfrak{G}(a_n) \text{ with Maxima:}$ 

#### 1.3.8 Identity Principle

Let  $\{a_n\}_{n\in\mathbb{N}}$  and  $\{b_n\}_{n\in\mathbb{N}}$  be two sequences, the *Identity Principle* states:

$$\forall n \in \mathbb{N} : (a_n = b_n \leftrightarrow \mathfrak{G}(a_n) = \mathfrak{G}(b_n))$$

**Exercise 1.3.2.** Suppose we forget the result shown in the previous section about  $g(1_n) = \frac{1}{1-t}$ , how can be used the Identity Principle to prove that result?

*Sol.* In order to use the principle we've to find two sequences which are equal for all  $n \in \mathbb{N}$ . Since  $\{a_n\}_{n \in \mathbb{N}} = (1,1,1,1,\ldots)$  we can build another sequence  $\{a_{n+1}\}_{n \in \mathbb{N}}$  using  $\{a_n\}_{n \in \mathbb{N}}$ . But the indices n for the former and n+1 for the latter doesn't change the series, also  $\{a_{n+1}\}_{n \in \mathbb{N}} = (1,1,1,1,\ldots)$ , hence

 $\forall n \in \mathbb{N} : a_n = a_{n+1}$ . By the principle  $\mathfrak{G}(a_n) = \mathfrak{G}(a_{n+1})$  holds. We apply the derivation for  $\mathfrak{G}$ :

$$\begin{split} \mathfrak{G}(\mathfrak{a}_n) &= \mathfrak{G}(\mathfrak{a}_{n+1}) = \frac{\mathfrak{G}(\mathfrak{a}_n) - \mathfrak{a}_0}{t} \qquad \text{where } \mathfrak{a}_0 = 1 \text{ by def of } \{\mathfrak{a}_n\}_{n \in \mathbb{N}} \\ \mathfrak{G}(\mathfrak{a}_n) &= \frac{\mathfrak{G}(\mathfrak{a}_n) - 1}{t} \\ \mathfrak{G}(\mathfrak{a}_n) &= \mathfrak{G}(1_n) = \frac{1}{1 - t} \end{split}$$

What we now remember!

The exercise above let us to generalize a little. Let  $\{a_n\}_{n\in\mathbb{N}}$  such that  $a_n=c$ . When the sequence is known a priori as in this case, it is useful to study the ratio between consecutive terms:

$$\frac{\alpha_{n+1}}{\alpha_n} = \frac{c}{c} \quad \to \quad \alpha_{n+1} = \alpha_n \quad \forall n \in \mathbb{N}$$

By *Identity Principle* follows:

$$\begin{split} \mathfrak{G}(\mathfrak{a}_n) &= \mathfrak{G}(\mathfrak{a}_{n+1}) = \frac{\mathfrak{G}(\mathfrak{a}_n) - \mathfrak{a}_0}{t} \qquad \text{where } \mathfrak{a}_0 = c \text{ by def of } \{\mathfrak{a}_n\}_{n \in \mathbb{N}} \\ \mathfrak{G}(\mathfrak{a}_n) &= \frac{\mathfrak{G}(\mathfrak{a}_n) - c}{t} \\ \mathfrak{G}(\mathfrak{a}_n) &= \mathfrak{G}(\mathfrak{1}_n) = \frac{c}{1 - t} \end{split}$$

#### 1.3.9 Composition for 9

Let  $\{a_n\}_{n\in\mathbb{N}}$  and  $\{b_n\}_{n\in\mathbb{N}}$  be two sequences, we can compose their formal power series in the following way:

$$\begin{split} \alpha(t) &= \sum_{k\geqslant 0} \alpha_k t^k \quad b(t) = \mathcal{G}(b_n) \\ \mathcal{G}(\alpha_n) \circ \mathcal{G}(b_n) &= \alpha(b(t)) = \sum_{k=0}^\infty \alpha_k b(t)^k = \sum_{k=0}^\infty \alpha_k \mathcal{G}(b_n)^k \end{split}$$

In the following section we'll do some example using the properties of 9.

1.3.10 
$$\mathcal{G}(\frac{1}{n}a_n) = \int \frac{\mathcal{G}(a_n) - a_0}{t} dt$$

Let  $b_n = \frac{1}{n}a_n$  be a new generic term of a sequence  $\{b_n\}_{n \in \mathbb{N}}$ . Follow that  $a_n = nb_n$ , but it isn't sufficient to apply the *Identity Principle* because in n = 0 the term  $b_0$  isn't defined. So we've to augment  $a_n = nb_n + a_0\delta_{n,0}$ :

$$a_{n} = nb_{n} + a_{0}\delta_{n,0}$$

$$\downarrow$$

$$g(a_{n}) = g(nb_{n}) + g(a_{0}\delta_{n,0})$$

$$g(a_{n}) = t\frac{\partial}{\partial t}(g(b_{n})) + a_{0}g(\delta_{n,0})$$

$$g(a_{n}) = t\frac{\partial}{\partial t}\left(g(\frac{1}{n}a_{n})\right) + a_{0}$$

$$\frac{\partial}{\partial t}\left(g(\frac{1}{n}a_{n})\right) = \frac{g(a_{n}) - a_{0}}{t}$$

$$g(\frac{1}{n}a_{n}) = \int \frac{g(a_{n}) - a_{0}}{t} dt$$

1.3.11 
$$\mathcal{G}(\frac{1}{n+1}\alpha_n) = \frac{1}{t}\int \mathcal{G}(\alpha_n)dt$$

Let  $g_n = a_{n-1}$ , where  $g_0 = 0$  (otherwise  $a_{-1}$  hasn't meaning), to have:

$$\frac{1}{n+1}a_n = \frac{1}{n+1}g_{n+1}$$

We apply the *Identity Principle* directly because we've just renamed the general term of the sequence:

$$\frac{1}{n+1}a_n = \frac{1}{n+1}g_{n+1}$$

$$\downarrow$$

$$g(\frac{1}{n+1}a_n) = g(\frac{1}{n+1}g_{n+1})$$

$$g(\frac{1}{n+1}a_n) = \frac{g(\frac{1}{n}g_n) - g_0}{t} \quad \text{by translation of } g$$

$$g(\frac{1}{n+1}a_n) = \frac{1}{t}g(\frac{1}{n}g_n) \quad g_0 = 0$$

$$g(\frac{1}{n+1}a_n) = \frac{1}{t}\int \frac{g(g_n) - g_0}{t} dt \quad \text{by previous result}$$

$$g(\frac{1}{n+1}a_n) = \frac{1}{t}\int \frac{g(a_{n-1})}{t} dt$$

$$g(\frac{1}{n+1}a_n) = \frac{1}{t}\int g(a_n) dt \quad \text{by } g(a_{n-1}) = tg(a_n)$$

#### 1.4 EXAMPLES OF GENERATING FUNCTIONS

In the following sections we study some interesting sequences. Every section's title shows the sequence under study in that section and its body contains the building of the relative generating function.

1.4.1 
$$\{c^n\}_{n\in\mathbb{N}}$$

$$\begin{split} \mathfrak{G}(c^n) &= \sum_{n \geqslant 0} c^n t^n = \sum_{n \geqslant 0} 1 \cdot (ct)^n = \sum_{n \geqslant 0} \mathfrak{a}_n \cdot (ct)^n \quad \text{ where } \mathfrak{a}_n = 1, \forall n \in \mathbb{N} \\ &= \mathfrak{G}(1_n) \circ (ct) = \frac{1}{1-ct} \quad \text{by composition of } \mathfrak{G} \end{split}$$

Doing a simple check with Maxima:

(%0227) 
$$1 + c t + c^2 t^2 + c^3 t^3 + c^4 t^4 + c^5 t^5 + c^6 t^6 + c^7 t^7 + c^8 t^8 + ...$$

1.4.2 
$$\{(-1)^n a_n\}_{n \in \mathbb{N}}$$

$$\mathfrak{G}((-1)^n\mathfrak{a}_n)=\sum_{n\geqslant 0}(-1)^n\mathfrak{a}_nt^n=\sum_{n\geqslant 0}\mathfrak{a}_n(-t)^n=\mathfrak{a}(-t)$$

1.4.3 
$$\{n\}_{n\in\mathbb{N}}$$

$$g(n) = g(n \cdot 1_n) = t \frac{\partial}{\partial t} (g(1_n)) = \frac{t}{(1-t)^2}$$

Doing a little check with Maxima:

(%0245) fg (t) := t diff (b (t), t)  
(%0246) 
$$\frac{t}{(1-t)^2}$$

$$(\%0247)$$
 t + 2t<sup>2</sup> + 3t<sup>3</sup> + 4t<sup>4</sup> + 5t<sup>5</sup> + 6t<sup>6</sup> + 7t<sup>7</sup> + 8t<sup>8</sup> + ...

1.4.4 
$$\{n^2\}_{n\in\mathbb{N}}$$

Using the result of the previous exercise:

$$g(n^2) = g(nn) = t \frac{\partial}{\partial t} (g(n)) = -\frac{t^2 + t}{t^3 - 3t^2 + 3t - 1}$$

Just a little check:

$$(\%0253) - \frac{t^2 + t}{t^3 - 3\,t^2 + 3\,t - 1} \\ (\%0254)\,t + 4\,t^2 + 9\,t^3 + 16\,t^4 + 25\,t^5 + 36\,t^6 + 49\,t^7 + 64\,t^8 + ...$$

1.4.5 
$$\{a_n = 1 \text{ if } n \text{ is even , 0 otherwise}\}_{n \in \mathbb{N}}$$

We compare  $\mathfrak{G}(\mathfrak{a}_n)$  with  $\mathfrak{G}(\mathfrak{1}_n)$ :

$$g(a_n) = 1 + t^2 + t^4 + t^6 + \dots$$
  
 $g(1_n) = 1 + t^1 + t^2 + t^3 + \dots$ 

So we can compose  $\mathfrak{G}(1_n)$  which is known with the function  $t^2$  to obtaing  $\mathfrak{G}(a_n)$ :

$$\mathfrak{G}(\mathfrak{a}_n) = \frac{1}{1-t} \circ t^2 = \frac{1}{1-t^2}$$

Simple check:

(%i8) 
$$b(t):=1/(1-t)$$
\$ taylor( $b(t^2)$ ,t,0,10);

(%09) 
$$1+t^2+t^4+t^6+t^8+t^{10}+...$$

1.4.6 
$$\{a_n = (1,0,0,1,0,0,1,0,0,1,\ldots)\}_{n \in \mathbb{N}}$$

We compare  $\mathfrak{G}(\mathfrak{a}_n)$  with  $\mathfrak{G}(\mathfrak{1}_n)$  again:

$$g(a_n) = 1 + t^3 + t^6 + t^9 \dots$$
  
 $g(1_n) = 1 + t^1 + t^2 + t^3 + \dots$ 

So we can compose  $\mathfrak{G}(1_n)$  which is known with the function  $t^3$  to obtaing  $\mathfrak{G}(a_n)$ :

$$G(a_n) = \frac{1}{1-t} \circ t^3 = \frac{1}{1-t^3}$$

Simple check:

$$(\%010)$$
 1+t<sup>3</sup>+t<sup>6</sup>+t<sup>9</sup>+...

1.4.7 
$$\{a_n = (1,0,0,2,0,0,4,0,0,8,\ldots)\}_{n \in \mathbb{N}}$$

We compare  $\mathfrak{G}(\mathfrak{a}_n)$  with  $\mathfrak{G}(2^n)$  again:

$$g(a_n) = 1 + 2t^3 + 4t^6 + 8t^9 \dots$$
  
 $g(2^n) = 1 + 2t^1 + 4t^2 + 8t^3 + \dots$ 

So we can compose  $\mathfrak{G}(2^n)$  which is known with the function  $t^3$  to obtaing  $\mathfrak{G}(\mathfrak{a}_n)$ :

$$\mathfrak{G}(\mathfrak{a}_n) = \frac{1}{1 - 2t} \circ t^3 = \frac{1}{1 - 2t^3}$$

Simple check:

(%014) 
$$1 + 2t^3 + 4t^6 + 8t^9 + 16t^{12} + 32t^{15} + ...$$

1.4.8 
$$\{a_n = \frac{1}{n}\}_{n \in \mathbb{N}} \wedge a_0 = 0$$

We try to understand the generating function  $\mathfrak{G}(\mathfrak{a}_n)$ :

$$\begin{split} \mathcal{G}(\frac{1}{n}) &= t + \frac{1}{2}t^2 + \frac{1}{3}t^3 + \frac{1}{4}t^4 + \dots \\ \frac{a_{n+1}}{a_n} &= \frac{n}{n+1} \quad \text{ by ratio of consecutive terms} \\ (n+1)a_{n+1} &= na_n \end{split}$$

In order to apply the identity principle, it is required to check the equivalence holds for all n. But this isn't the case for n=0:  $a_1=1\neq 0=a_0$ . So we've to augment the second member with the term  $\delta_{n,k}$  such that  $\delta_{n,k}=1$  if n=k,0 otherwise. Augmenting we obtain  $(n+1)a_{n+1}=na_n+\delta_{n,0}, \forall n\in\mathbb{N}$ , in

particular for n = 0:  $a_1 = 1 = 1 = a_0 + \delta_{0,0}$ . Now it is possible to apply the identity principle, calling  $b_{n+1} = (n+1)a_{n+1}$  (hence  $b_n = na_n$  and  $b_0 = 0$ ):

$$b_{n+1} = na_n + \delta_{n,0}$$

$$\downarrow$$

$$g(b_{n+1}) = g(na_n) + g(\delta_{n,0})$$

$$\frac{g(b_n) - b_0}{t} = g(na_n) + g(\delta_{n,0})$$

$$\frac{g(na_n)}{t} = g(na_n) + g(\delta_{n,0})$$

$$\frac{t\frac{\partial}{\partial t}(g(a_n))}{t} = g(na_n) + g(\delta_{n,0})$$

$$\frac{\partial}{\partial t}(g(a_n)) = t\frac{\partial}{\partial t}(g(a_n)) + 1$$

$$\frac{\partial}{\partial t}(g(a_n)) = \frac{1}{1-t}$$

$$g(a_n) = \log \frac{1}{1-t}$$

Simple check:

(%o16) 
$$t + \frac{t^2}{2} + \frac{t^3}{3} + \frac{t^4}{4} + \frac{t^5}{5} + \frac{t^6}{6} + \frac{t^7}{7} + \frac{t^8}{8} + \frac{t^9}{9} + \frac{t^{10}}{10} + \frac{t^{11}}{11} + \frac{t^{12}}{12} + \frac{t^{13}}{13} + \dots$$

1.4.9 
$$\{H_n = \sum_{k=1}^n \frac{1}{k}\}_{n \in \mathbb{N}}$$

$$\mathfrak{G}(\sum_{k=1}^n \frac{1}{k}) = \mathfrak{G}(\sum_{k=1}^n \frac{1}{k} \mathbf{1}_k) = \mathfrak{G}(\frac{1}{k}) \mathfrak{G}(\mathbf{1}_k) = \left(\log \frac{1}{1-t}\right) \frac{1}{1-t} \quad \text{by convolution of } \mathfrak{G}(\mathbf{1}_k) = \left(\log \frac{1}{1-t}\right) \frac{1}{1-t}$$

Simple check:

(%066) harmonic (n) := 
$$\sum_{k=1}^{n} \frac{1}{k}$$

(%067) 
$$b(t) := \log\left(\frac{1}{1-t}\right) \frac{1}{1-t}$$

(%067) 
$$b(t) := log\left(\frac{1}{1-t}\right) \frac{1}{1-t}$$
  
(%068)  $\left[1, \frac{3}{2}, \frac{11}{6}, \frac{25}{12}, \frac{137}{60}, \frac{49}{20}, \frac{363}{140}, \frac{761}{280}, \frac{7129}{2520}, \frac{7381}{2520}\right]$ 

$$(\%069) \quad t + \frac{3\,t^2}{2} + \frac{11\,t^3}{6} + \frac{25\,t^4}{12} + \frac{137\,t^5}{60} + \frac{49\,t^6}{20} + \frac{363\,t^7}{140} + \frac{761\,t^8}{280} + \frac{7129\,t^9}{2520} + \frac{7381\,t^{10}}{2520} + \dots$$

1.4.10 
$$\{F_{n+2} = F_{n+1} + F_n\}_{n \in \mathbb{N}} \wedge F_1 = 1 \wedge F_0 = 0$$

It is possible to apply the *Identity Principle* directly because the equality  $F_{n+2} = F_{n+1} + F_n$  holds  $\forall n \in \mathbb{N}$  (would be problem if we formulate the same as  $F_n = F_{n-1} + F_{n-2}$  for n = 0):

$$F_{n+2} = F_{n+1} + F_n$$

$$\downarrow$$

$$g(F_{n+2}) = g(F_{n+1}) + g(F_n)$$

$$\frac{g(F_n) - F_0 - F_1 t}{t^2} = \frac{g(F_n) - F_0}{t} + g(F_n) \text{ by translation of } g$$

$$\frac{g(F_n) - t}{t^2} = \frac{g(F_n)}{t} + g(F_n)$$

$$g(F_n) - t = tg(F_n) + t^2g(F_n)$$

$$g(F_n) = -\frac{t}{t^2 + t - 1} = \frac{1}{1 - t - t^2}$$

Simple check:

(%i106) b(t):=(1/(1-t-t^2))\$

map(fib, makelist(n,n,1,10));

taylor(b(t),t,0,9);

(%o108) [1,1,2,3,5,8,13,21,34,55]

(%o109) 
$$1+t+2t^2+3t^3+5t^4+8t^5+13t^6+21t^7+34t^8+55t^9+...$$

1.4.11  $\{T_{n+3}=T_{n+2}+T_{n+1}+T_n\}_{n\in\mathbb{N}} \wedge T_2=1 \wedge T_1=1 \wedge T_0=0$ 

It is possible to apply the *Identity Principle* directly because the equality  $T_{n+3} = T_{n+2} + T_{n+1} + T_n$  holds  $\forall n \in \mathbb{N}$ :

$$T_{n+3} = T_{n+2} + T_{n+1} + T_n$$

$$\downarrow$$

$$g(T_{n+3}) = g(T_{n+2}) + g(T_{n+1}) + g(T_n)$$

$$\frac{g(T_n) - T_0 - T_1 t - T_2 t^2}{t^3} = \frac{g(T_n) - T_0 - T_1 t}{t^2} + \frac{g(T_n) - T_0}{t} + g(T_n) \quad \text{by translation of } g$$

$$\frac{g(T_n) - t - t^2}{t^3} = \frac{g(T_n) - t}{t^2} + \frac{g(T_n)}{t} + g(T_n)$$

$$g(T_n) - t - t^2 = t(g(T_n) - t) + t^2 g(T_n) + t^3 g(T_n)$$

$$g(T_n) = \frac{1}{1 - t - t^2 - t^3}$$

Simple check:

(%i9) tribonacci(n):=if is(n=0) then 0 else if is(n=1) then 1 else if is(n=2) then 1 else tribonacci(n-1)+tribonacci(n-2)+tribonacci(n-3)\$ b(t):=(1/(1-t-t^2-t^3)); map(tribonacci, makelist(n,n,1,10)); taylor(b(t),t,0,9); 
$$(\%010) \ b(t) := \frac{1}{1-t-t^2-t^3} (\%011) \ [1,1,2,4,7,13,24,44,81,149] (\%012) \ 1+t+2t^2+4t^3+7t^4+13t^5+24t^6+44t^7+81t^8+149t^9+...$$
 1.4.12  $\{a_n=\binom{p}{n}\}_{n\in\mathbb{N}}$ 

There isn't a property ready for direct application, so we study the ratio between consecutive terms:

Before applying the *Identity Principle* we check if the equivalence holds for all n, in particular for n=0:  $a_1=p=p=pa_0$ . So we can apply the principle, calling  $b_n=na_n$ :

$$b_{n+1} = (p-n)a_n$$

$$\downarrow$$

$$g(b_{n+1}) = g((p-n)a_n)$$

$$\frac{g(b_n) - b_0}{t} = g((p-n)a_n)$$

$$\frac{g(b_n)}{t} = g((p-n)a_n)$$

$$\frac{g(na_n)}{t} = g((p-n)a_n)$$

$$\frac{t\frac{\partial}{\partial t}(g(a_n))}{t} = g((p-n)a_n)$$

$$\frac{\partial}{\partial t}(g(a_n)) = pg(a_n) - g(na_n)$$

$$\frac{\partial}{\partial t}(g(a_n)) = pg(a_n) - t\frac{\partial}{\partial t}(g(a_n))$$

$$(1+t)\frac{\partial}{\partial t}(g(a_n)) = pg(a_n)$$

$$\frac{a'(t)}{a(t)} = \frac{p}{1+t} \quad \text{by calling } a(t) = g(a_n)$$

$$\log a(t) = \int \frac{p}{1+t} dt = p\log(1+t) + c$$

We compute the constant c for t=0:  $\log 1=p\log 1+c$ , with  $a(0)=a_0+0t+0t^2+0t^3+\ldots=1$ , hence c=0.

$$\log a(t) = \log (1+t)^{p}$$

$$\downarrow$$

$$a(t) = (1+t)^{p}$$

Simple check:

(%050) 
$$1+p t+\frac{\left(p^2-p\right) t^2}{2}+\frac{\left(p^3-3 p^2+2 p\right) t^3}{6}+\frac{\left(p^4-6 p^3+11 p^2-6 p\right) t^4}{24}+\frac{\left(p^5-10 p^4+35 p^3-50 p^2+24 p\right) t^5}{120}+...$$

1.4.13 
$$\{a_n = {2n \choose n}\}_{n \in \mathbb{N}}$$

There isn't a property ready for direct application, so we study the ratio between consecutive terms:

Before applying the *Identity Principle* we check if the equivalence holds for all n, in particular for n=0:  $\alpha_1=2=2=2\alpha_0$  and  $\alpha_0=1$ . So we can apply the principle, calling  $b_n=n\alpha_n$ :

$$b_{n+1} = 2(2n+1)a_n$$

$$\downarrow$$

$$g(b_{n+1}) = g(2(2n+1)a_n)$$

$$\frac{g(b_n) - b_0}{t} = g(2(2n+1)a_n)$$

$$\frac{g(b_n)}{t} = g(2(2n+1)a_n)$$

$$\frac{g(na_n)}{t} = g(2(2n+1)a_n)$$

$$\frac{t\frac{\partial}{\partial t}(g(a_n))}{t} = g(2(2n+1)a_n)$$

$$\frac{\partial}{\partial t}(g(a_n)) = 4g(na_n) + 2g(a_n)$$

$$\frac{\partial}{\partial t}(g(a_n)) = 4t\frac{\partial}{\partial t}(g(a_n)) + 2g(a_n)$$

$$(1-4t)\frac{\partial}{\partial t}(g(a_n)) = 2g(a_n)$$

$$\frac{a'(t)}{a(t)} = \frac{2}{1-4t} \quad \text{by calling } a(t) = g(a_n)$$

$$\log a(t) = 2\int \frac{1}{1-4t} dt = -\frac{1}{2}\log(1-4t) + c$$

We compute the constant c for t = 0:  $\log 1 = -\frac{1}{2} \log 1 + c$ , with  $a(0) = a_0 + 0t + 0t^2 + 0t^3 + \dots = 1$ , hence c = 0.

$$\log a(t) = \log \frac{1}{\sqrt{1 - 4t}}$$

$$\downarrow$$

$$a(t) = \frac{1}{\sqrt{1 - 4t}}$$

Simple check:

(%i63) 
$$b(t) := 2/(1-4*t)$$
; integrate( $b(t)$ ,  $t$ );  $a(t) := 1/sqrt(1-4*t)$ \$ curriedBinomial( $n$ ):=binomial( $2*n,n$ )\$ map(ratsimp, map(curriedBinomial, makelist( $n,n,0,5$ ))); taylor( $a(t)$ ,  $t$ ,  $0,5$ ); (%o63)  $b(t) := \frac{2}{1-4t}$  (%o64)  $-\frac{\log(1-4t)}{2}$  (%o67) [1,2,6,20,70,252]

1.4.14 
$$\{a_n = \frac{1}{n+1} {2n \choose n}\}_{n \in \mathbb{N}}$$

(%068)  $1 + 2t + 6t^2 + 20t^3 + 70t^4 + 252t^5 + ...$ 

$$\mathfrak{G}(\frac{1}{n+1}\binom{2n}{n}) = \frac{1}{t} \int \mathfrak{G}(\binom{2n}{n}) dt = \frac{1}{t} \int \frac{1}{\sqrt{1-4t}} dt =$$

Calling  $\sqrt{1-4t} = y$  follows  $t = \frac{1-y^2}{4}$  and  $dt = -\frac{1}{2}ydy$ , so:

$$\begin{split} &= \frac{1}{t} \int_0^t \frac{1}{y} \left( -\frac{1}{2} y \right) dy = -\frac{1}{2t} \int_0^t dy = -\frac{1}{2t} \left[ y \right]_0^t = -\frac{1}{2t} \left[ \sqrt{1 - 4t} \right]_0^t \\ &= -\frac{1}{2t} (\sqrt{1 - 4t} - 1) = \frac{1 - \sqrt{1 - 4t}}{2t} \end{split}$$

Simple check:

```
(%i167) b(t):=(1-sqrt(1-4*t))/(2*t)$ catalan(n):=binomial(2*n,n)/(n+1)$ map(catalan, makelist(n,n,0,10)); taylor(b(t),t,0,10);  (\%o169) [1,1,2,5,14,42,132,429,1430,4862,16796] (\%o170) 1 + t + 2 t^2 + 5 t^3 + 14 t^4 + 42 t^5 + 132 t^6 + 429 t^7 + 1430 t^8 + 4862 t^9 + 16796 t^{10} + ...
```

# SEQUENTIAL SEARCH SIMULATION

We've repeated the simulation for the *sequential search* problem as did during the class. We want to study the mean of checks performed by the sequential search algorithm before the desired element is found in the given permutation. After we compare the mean of checks obtained by simulation with the theoretical mean value for the same input dimension.

The sequential search algorithm cited above is a very simple searching method: it consume a permutation of integer of a fixed dimension n and a target integer; produce true if the target belongs to the given permutation, else otherwise (in our case we augment the information returned with the number of checks needed in the run). The searching strategy consists of starting from the very left and moving one step to right every time the target is missed.

### 2.1 IMPLEMENTATION

We don't report here the description for the implementation of the sequential search algorithm because is very simple. Instead, we focus the explanation on the main simulation procedure.

The simulation function consume three parameters:

- numdimensions, the number of dimensions that we would like to test;
- interval, the multiplier to build the permutation vector to be used during the search;
- attempts, the number of application of the sequential search algorithm to a given permutation.

We use the number of dimensions numdimensions to build a vector dimensions such that both of the following hold:

```
length(dimensions) = numdimensions \\ dimensions[i] = i*interval \quad \forall i \in \{1, ..., numdimensions\}
```

For a given dimension  $n \in \{\text{interval}, 2* \text{interval}, \dots, \text{numdimensions} * \text{interval}\}$ , we sample a permutation of integers from  $\{1, \dots, n\}$  using the uniform distribution. For each permutation we apply the sequential search algorithm: the number of application is proportional to n (specifically 2n) and after every application we record the number of checks needed to hit the target. When we run out all the iterations we compute the mean and the variance of the checks, storing them into auxiliary vectors.

### 2.2 RESULTS

In Table 3 we report a summary table for a simulation invoked with arguments numdimensions = 50, interval = 20, attempts = 50. Observing the table we can see that the simulation is quite correct, the theoretical values matches the simulated ones with little differences.

We've used the standardized means to plot them against the normal distribution in order to verify the Central Limit Theorem in Figure 1. The dotted curve represent the normal distribution, the blue one represent the sampling means distribution instead. Observing the plot we can say that the approximation is quite good, however the max dimension is  $\mathfrak{n}=50$ , this allow us to apply the theorem but we could gain precision if we'll repeat our simulation for a greater value of  $\mathfrak{n}$ .

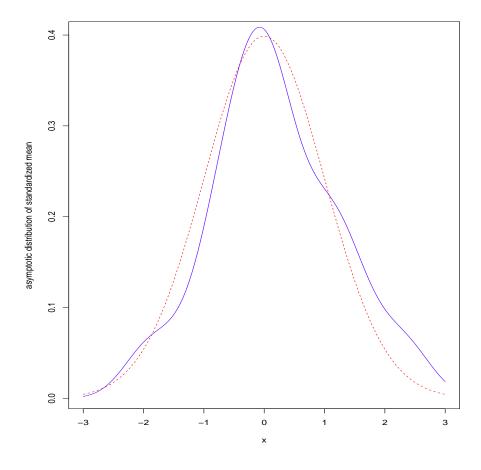


Figure 1: Plot of standardized means

Also we've build a second plot with a regression of the sampling means in Figure 2. The red line is drawn after computing the intercept and the coefficient using an hybrid model. Our attempt to explain the data consists of a mixture up to the second degree, as follow:

$$\begin{aligned} \text{dims} &= \sum_{i}^{n} \text{ dimensions[i]} \\ \text{means} &= \sum_{i}^{n} \text{ mean[i]} \\ \text{dim\_squares} &= \sum_{i}^{n} \text{ dimensions[i]}^{2} \\ \text{mean\_squares} &= \sum_{i}^{n} \text{ means[i]}^{2} \\ \text{dim\_mean} &= \sum_{i}^{n} \text{ means[i]} * \text{ dimensions[i]} \\ \text{intercept} &= \frac{\text{dim\_squares} * \text{means} - \text{dims} * \text{dim\_mean}}{n * \text{dim\_squares} - \text{dims}^{2}} \\ \text{coefficient} &= \frac{n * \text{dim\_mean} - \text{dims} * \text{means}}{n * \text{dim\_squares} - \text{dims}^{2}} \end{aligned}$$

where n is our numdimensions cited above, hence the red line is defined as means = coefficient \* dimensions + intercept. Using an R interpreter we can see our numerical output:

```
coefficient = 0.49, intercept = 0.66 square of correlation index = 0.999
```

The regression is almost perfect, hence there exists a strong linear relation between means and distribution (from a statistical point of view we can conclude with the following observation: for an increment of the dimensions of one unit we get an increment of about a half unit on the number of checks).

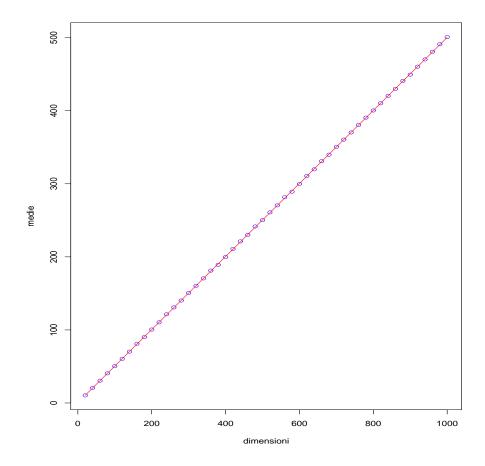


Figure 2: Plot of means regression

Table 3: Sequential search summary

theo var of vars	ימוס ימו כו ימוס			
877.80		<i>33.</i> 25 <i>34.</i> 34 <i>877.</i> 80	34.34	33.25 34.34
14177.80		133.25 135.02 14177.80	135.02	5 133.25 135.02
71900.02		299.92 302.46 71900.02	302.46	299.92 302.46
227377.80		533.25 531.28 227377.86	531.28	533.25 531.28
555277.80		833.25 833.01 555277.86	833.01	833.25 833.01
151600.0	70 1151600.02	1189.70		1199.92 1189.70
33677.8	51 2133677.80	1621.51		2 1633.25 1621.51
640177.	97 3640177.80	2155.97		2133.25 2155.97
831100	73 5831100.02	2696.73		2699.92 2696.73
887777	8887777.80	3315.86	3333.25 3315.86	3315.86
76887	31 2511768877.80	56005.31	56033.25 56005.31	56005.31
93240	53 2765932400.02	59131.53	58799.92 59131.53	59131.53
91367	47 3038913677.80	61801.47	61633.25 61801.47	61801.47
61937	44 3331619377.80	64686.44	64533.25 64686.44	64686.44
9775	72 3644977500.02	67476.72	67499.92 67476.72	67476.72
9373	59 3979937377.80	70360.59	70533.25 70360.59	70360.59
746967	33 4337469677.80	73791.33	5 73633.25 73791.33	73633.25 73791.33
56640	82 4718566400.02	76684.82	9 76799.92 76684.82	76799.92 76684.82
24087	91 5124240877.80	80176.91	1 80033.25 80176.91	80176.91
52777	10 5555527777.80	83210.10	83333.25 83210.10	83210.10

Explain the project and what we want to accomplish.

# 3.1 ATKINSON AND SACK ALGORITHM

Describe briefly the algorithm here.

### 3.2 IMPLEMENTATION USING R

```
generate.tree <- function(number_of_nodes){</pre>
3
       word_dimension <- 2 * number_of_nodes
       universe <- 1:word_dimension
       sample <- sample(universe, size=number_of_nodes)</pre>
       w = rep(0, word_dimension)
       for (i in 1:word_dimension) {
         w[i] \leftarrow ifelse(any(sample == i), 1, -1)
       }
       phi=phi(w)
13
       list(word=w, phi=phi, as_brackets = brackets_of_word(
          phi))
     split.word <- function(w){</pre>
       if(length(w) = 0)
18
         return(list(u=c(), v=c()))
       u_index_set <- 1:match(0, cumsum(w))</pre>
       list(u=w[u_index_set], v=w[-u_index_set])
23
     phi <- function(w){</pre>
       if(length(w) == 0){
```

```
return(w)
}

split <- split.word(w)

if(all(cumsum(split$u) > -1)){
    return (c(split$u, phi(split$v)))
}

else{
    t = split$u[-c(1, length(split$u))]
    return (c(1, phi(split$v), -1, -t))
}
```

# Part II ALGORITHMS PART

# DIVIDE ET IMPERA

Put here some exercises on some topics of interest.

# APPENDIX

5.1 ORIGINAL ARTICLE ABOUT RANDOM BINARY TREES GENERATION

# of

# Generating binary trees at random

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Abstract

Atkinson, M.D. and J.-R. Sack, Generating binary trees at random, Information Processing Letters 41 (1992) 21-23.

We give a new constructive proof of the Chung-Feller theorem. Our proof provides a new and simple linear-time algorithm for generating random binary trees on n nodes; the algorithm uses integers no larger than 2n.

Keywords: Analysis of algorithms, binary trees, bracket sequences, data structures

#### 1. Introduction

Methods for generating binary trees on n nodes have been considered by several authors (see [4,8] and [6] also for additional references). In most cases the focus has been on generating all binary trees in some order or on ranking and unranking them. The number of binary trees on n nodes is the Catalan number  $\binom{2n}{n}/(n+1)$  which is exponential in  $n \ (\approx 4^n)$  and so these computations cannot be carried out very easily unless n is small. Unranking algorithms allow binary trees to be generated uniformly at random and this is often more useful than being able to list all the possible trees. Unfortunately, numbers which are exponential in n enter these calculations and this makes them impracticable unless n is small.

The problem of generating binary trees uniformly at random without introducing exponentially large numbers was overcome by Arnold and Sleep [1] and Martin and Orr [6]; they gave linear time algorithms which used integers of size O(n) for generating a random binary tree. We shall present a new and simpler solution having the same advantages. Our solution is based on a constructive version of the Chung-Feller theo-

rem on coin-tossing, which has not previously been applied to this area. Our treatment also provides a new proof of the Chung-Feller theorem

The set of binary trees on n nodes is well known to be in one-to-one correspondence with many other sets of combinatorial objects including rooted (ordered) trees with n branches, triangulations of a convex (n+2)-gon, lattice paths from (0,0) to (n,n) which do not cross the diagonal, and well-formed bracket sequences with n pairs of brackets. The one-to-one correspondences are explicit and efficient to compute in linear time; thus a uniform random generator for all these other objects, and vice versa. We shall focus on generating well-formed sequences of brackets.

### 2. Terminology

We begin with some terminology. It is convenient to denote the left and right bracket symbols by  $\lambda$  and  $\rho$  respectively. Thus a bracket sequence (well formed or not) corresponds to a word over

Fig. 1. The zigzag diagram corresponding to the word  $\lambda \rho \rho \lambda \rho \lambda \lambda \lambda \rho \rho$ .

the alphabet  $\{\lambda, \rho\}$ . A word such as  $\lambda\rho\rho\lambda\rho\lambda\lambda\lambda\rho\rho$  may be pictured as a zigzag diagram drawn from some base line where each upward edge represents  $\lambda$  and each downward edge represents  $\rho$  (see Fig. 1).

A word is said to be balanced if it contains equal numbers of  $\lambda$ 's and  $\rho$ 's. Balanced words are precisely those whose diagram returns to the base line. A balanced word w is said to be reducible if it may be written  $w = w_1 w_2$  with  $w_1$ ,  $w_2$  each balanced and nonempty, otherwise w is irreducible.

A balanced word is defined to have defect i if its diagram has precisely 2i links below its base line. Defect 0 words are called well-formed and corresponds to well-nested bracket sequences. Observe that the defect of a word is easily found by a summation: we scan the word of length k from left to right regarding each k as k as k and computing the partial sums k and k and computing the partial sums k and k and k and k and k are an and the number of negative interim sums k at odd indices k is the defect. We call this calculation partial summation.

For any word w let  $w^*$  denote the result of replacing all occurrences of  $\lambda$  by  $\rho$  and  $\rho$  by  $\lambda$ . The following two results are immediate consequences of these definitions.

**Lemma 1.** If a balanced word w is irreducible, then one of w and  $w^*$  is well-formed; in fact,  $w = \lambda u \rho$  where u is well-formed, or  $w = \rho u \lambda$  where  $u^*$  is well-formed. If a balanced word w is well-formed, then  $\lambda w \rho$  is irreducible.

**Lemma 2.** A balanced word w has a unique factorisation as  $w = w_1 w_2 \cdots w_k$ , where each  $w_i$  is irreducible. If w is well-formed, so is each  $w_i$ .

# 3. The algorithm

Let  $B_n$  denote the set of  $\binom{2n}{n}$  balanced words of length 2n, and let  $B_{ni}$  denote the subset of balanced words of defect i. Clearly  $B_n$  is the disjoint union of  $B_{n0}$ ,  $B_{n1}$ ,...,  $B_{nn}$ . The Chung-Feller Theorem, see [2, Theorem 2A] and [3, p.94], states that these subsets all have the same size. The central idea of our algorithm is to use a new constructive proof of this theorem which depends on explicit 1-1 correspondences between these sets.

Our algorithm has the following form:

# Algorithm RANDOM BRACKET SEQUENCE

Input: An integer n.

Output: A well-formed word of length 2n over the alphabet  $\{\lambda, \rho\}$ .

- 1. Generate a uniformly random combination L of n integers from  $\{1, 2, ..., 2n\}$
- 2. Define a random member  $x = (x_1 x_2 \cdots x_{2n})$  of  $B_{2n}$  by the rule  $x_i = \lambda$  if  $i \in L$ ,  $x_i = \rho$  if  $i \notin L$ .
- 3. Return the well-formed member of  $B_{2n}$  to which x corresponds.

Steps 1 and 2 of the algorithm are straightforward. To generate a combination of n integers from  $\{1, 2, ..., 2n\}$  uniformly at random, and hence a member of  $B_n$ , we may use the technique described, for example, in [5, p.137] (see also [7, pp. 189-198] for more discussion on this topic). This technique takes only linear time and uses only integers less than 2n.

To implement step 3 we need to define some suitable correspondences. We denote by |w| the length of w and by  $\operatorname{card}(S)$  the cardinality of a set S. We now define a map  $\Phi_n: B_n \to B_{n0}$ . The definition is inductive. For n=0, we define  $\Phi_0$  in the only way possible: it maps the empty string to the empty string. For n>0 and  $w \in B_n$  we begin by expressing w as w=uv, where u is irreducible, |u|=r>0,  $|v|=s\geqslant 0$ ; then we define  $\Phi_n$  by the rules

$$\Phi_n(w) = u\Phi_s(v)$$
 if  $u$  is well-formed,  
 $\Phi_n(w) = \lambda\Phi_s(v)\rho t^*$  if  $u = \rho t\lambda$  is not well-formed.

Theorem

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Proof. It tion  $B_{ni}$  and the For k =and let k =bilities:

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**Theorem 3.**  $\Phi_n$  is n+1 to 1 onto  $B_{n0}$  and is bijective on each  $B_{ni}$ .

**Corollary 4.** (Chung and Feller)  $card(B_{ni}) = card(B_{n0})$ .

**Corollary 5.** If w is a random variable distributed uniformly in  $B_n$ , then  $\Phi_n(w)$  is distributed uniformly in  $B_{n0}$ .

**Proof.** It is sufficient to show that  $\Phi_n$  is a bijection  $B_{ni} \to B_{n0}$  for each i. Suppose that  $w_1, w_2 \in B_{ni}$  and that they have the same image under  $\Phi_n$ . For k = 1,2 put  $w_k = u_k v_k$ , where  $u_k$  irreducible, and let  $|u_k| = r_k$ ,  $|v_k| = s_k$ . There are four possibilities:

- (1)  $u_1, u_2$  are each well-formed. Then  $v_1 \in B_{s_1,i}$ ,  $v_2 \in B_{s_2,i}$ , and  $u_1 \Phi_{s_1}(v_1) = \Phi_{n}(w_1) = \Phi_{n}(w_2) = u_2 \Phi_{s_2}(v_2)$ . By Lemma 2,  $u_1 = u_2$ ,  $\Phi_{s_1}(v_1) = \Phi_{s_2}(v_2)$  and so  $v_1 = v_2$  by induction.
- (2) Neither of  $u_1$  and  $u_2$  are well-formed, say  $u_1 = \rho t_1 \lambda$  and  $u_2 = \rho t_2 \lambda$ . Then  $v_1 \in B_{s_1,i-r_1}$ ,  $v_2 \in B_{s_2,i-r_2}$ , and  $\lambda \Phi_{s_1}(v_1)\rho t_1^* = \lambda \Phi_{s_2}(v_2)\rho t_2^*$ . The leading subwords  $\lambda \Phi_{s_1}(v_1)\rho t_1^*$  and  $\lambda \Phi_{s_2}(v_2)\rho t_2^*$  are irreducible, therefore equal. Therefore, by induction,  $v_1 = v_2$  and  $t_1 = t_2$ , so  $u_1 = u_2$ .
- (3)  $u_1$  is well-formed and  $u_2$  is not well-formed, say  $u_2 = \rho t_2 \lambda$ . Then  $v_1 \in B_{s_1,i}$ ,  $v_2 \in B_{s_2,i-r_2}$ , and  $u_1 \Phi_s(v_1) = \lambda \Phi_{s_2}(v_2) \rho t_2^*$ . By Lemma 2 again,  $u_1 = \lambda \Phi_{s_2}(v_2) \rho$  and, taking lengths,  $r_1 = s_2 + 2$  and  $s_1 = r_2 2$ . But  $r_2 \le i$  since  $v_2 \in B_{s_2,i-r_2}$  and  $i \le s_1$  since  $v_1 \in B_{s_1,i}$  from which it follows that  $i \le s_1 \le r_2 2 < r_2 \le i$ , a contradiction.
- (4)  $u_1$  is not well-formed and  $u_2$  is well-formed. This case is impossible for the same reasons as case 3.

This proves that  $\Phi_n$  is one-to-one on  $B_{ni}$ . To prove that it maps  $B_{ni}$  onto  $B_{n0}$  it is enough to show that these sets have the same size. But we have seen that card  $(B_{ni}) \leqslant \operatorname{card}(B_{n0})$  for each i and if any of these inequalities were strict we would have the contradiction

$${\binom{2n}{n} = \operatorname{card}(B_n) = \sum_{i=0}^{n} \operatorname{card}(B_{ni})}$$
  
<  $(n+1)\operatorname{card}(B_{n0}) = {\binom{2n}{n}}.$ 

**Lemma 6.** If  $w \in B_n$ ,  $\Phi_n(w)$  can be determined in O(n) time.

**Proof.** We follow the inductive definition of  $\Phi_n(w)$ . Let T(n) be the total number of operations required. The decomposition w = uv, where u is irreducible, can be found in O(r) steps, where r = |u| by partial summation; the first partial sum equal to zero defines u. Then  $\Phi_{n-r}(v)$  must be calculated and so we obtain the recurrence T(n) = O(r) + T(n-r) = O(n).  $\square$ 

Note that the computation of  $\Phi_n(w)$  requires no integers larger than 2n. Thus step 3 of our algorithm can be implemented in linear time, with integers of size O(n), by applying the function  $\Phi_n$ .

The above discussion provides the proof of the following theorem:

**Theorem 7.** Algorithm RANDOM BRACKET SE-QUENCE is an unbiased random binary tree generator. It is executes in linear time and uses integers of size O(n).

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