

CS 288 Intensive Programming in Linux

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The shell of Linux

- Different linux shells: Bourne shell (sh), C shell (csh), Korn shell (ksh), TC shell (tcsh), Bourne Again shell (bash).
- Bash: the most popular Linux shell
 - It is a **command line interface**. We used it to type in and run commands.
 - It is a **scripting language**. It interprets and runs scripts. We will write bash scripts.
- Shell scripting uses the shell's facilities and existing software tools as building blocks to **automate a lot of tasks**.
 - Shell facilities: if, for loops, arrays, some built-in commands in shell (e.g., echo).
 - Existing software tools: grep, tr, uniq, ..., any other executable files (binary and scripts).
 - Do not need to type in a lot of commands repeatedly.
 - Do not need to build programs from scratch (e.g., instructions).

The first bash program

- Create a script and save the script
 - The first line (Shebang) tells Linux to use the bash interpreter to run this script.
 - Note # also starts the comments. But first line is special.
- make the file executable using `chmod`.
- Run the script.
- Revise the script if it does not run correctly.

```
$vi hello.sh

#!/bin/bash
echo hello

$chmod 700 hello.sh
$./hello.sh
hello

$vi hello.sh

#!/bin/bash
echo Hello
```

Including multiple commands in a script

```
$ mkdir trash  
$ mv * trash
```

Using commands to create a directory and copy all files into that directory before removing them.

```
$ vi trash.sh  
  
#!/bin/bash  
mkdir trash  
mv * trash  
  
$ ./trash.sh
```

Instead of having to type all the commands interactively on the shell, write a script

Bash scripts view all the data as texts/strings.

- When a text contains space, tab, newline, the text must be enclosed in either single or double quotes.

```
$ cat my file1.txt      #print out files "my" and "file1.txt"?  
$ cat "my file1.txt"   #print out file "my file1.txt"
```

- When a text contains special characters, to be safe, the text must be enclosed in either single or double quotes.
 - The parts with special characters may be translated and replaced (see "expansions"), and new text may contain space/tab/newline.

Variables

- Variable values are **always stored as strings**
 - Introduce later: How to **convert variables to numbers for calculations?**
- **No need to declare a variable**
 - assigning a value to a variable creates it.
- Value extracted using **\$**
 - Use **{ }** when necessary

```
$ cat variable.sh  
#!/bin/bash  
STR="Hello World!"  
echo $STR  
STR2=Hello  
echo $STR2  
echo ${STR}2  
$ ./variable.sh  
Hello World!  
Hello  
Hello World!2
```

Single and double quotes

When assigning character data containing spaces or special characters, the data must be enclosed in either single or double quotes.

Using **double quotes** to show a string of characters will allow any variables in the quotes to be resolved.

```
#!/bin/bash
var="test string"
newvar="Value of var is $var"
echo $newvar
```

Output: Value of var is test string

Using **single quotes** to show a string will not allow variable resolution.

```
#!/bin/bash
var='test string'
newvar='Value of var is $var'
echo $newvar
```

Output: Value of var is \$var

Single and double quotes

- Quotes marking the beginning and end of a string are not saved in variables

```
#!/bin/bash
```

```
var="test string"
```

```
#get the first character, will introduce later
```

```
echo ${var:0:1} # echo prints letter t not quote
```

```
var="\\"test string\\" #escape quotes to include them
```

```
echo ${var:0:1} # echo prints double quote
```

- Apply quotes properly when the string in a variable is retrieved and there exists space character(s) in the string.

- Without quotes, space characters break one string into multiple strings.

```
#!/bin/bash
```

```
var="my file.txt" #a space character in file name
```

```
cat $var #cannot find the file
```

```
#cat: my: No such file or directory
```

```
#cat: file.txt: No such file or directory
```

```
cat "$var" #print file content correctly
```


Scope of a variable

By default, all variables are global, even if declared inside a function.

- Can be accessed from anywhere in the script regardless of the scope.
- *Inaccessible* from outside of the script
- *Inaccessible* in other scripts run by the script defining the variable

```
$ cat a.sh
#!/bin/bash
a=hello
echo $a
```

```
$ ./a.sh
hello
$ echo $a
$
```

nothing is
printed out

What if we want to
make *b.sh* print
out "hello"

```
$ cat a.sh
#!/bin/bash
a=hello
./b.sh
```

```
$ cat ./b.sh
#!/bin/bash
echo $a
```

```
$ ./a.sh
$
```

nothing is
printed out

Environment variables and export command

The **export** command makes a variable an **environment variable**, so it will be accessible from "children" scripts.

```
$ cat a.sh
#!/bin/bash
export a=hello
./b.sh
```

```
$ cat ./b.sh
#!/bin/bash
echo $a
```

```
$ ./a.sh
hello
$
```

If a “child” script modifies an environment variable, it will NOT modify the parent’s original value.

```
$ cat ./a.sh
#!/bin/bash
export a=hello
./b.sh
echo $a
```

```
$ cat ./b.sh
#!/bin/bash
a=bye
```

```
$ ./a.sh
hello
$
```

Some common environment variables

- Created by the system for saving some system settings
- Can be found with the **env** command.
- Accessible in command line interface and any shell scripts.

```
$ echo $SHELL
```

```
/bin/bash
```

```
$ echo $PATH
```

```
/usr/X11R6/bin:/usr/local/bin:/bin:/usr/bin
```

```
$ cat a.sh
```

```
#!/bin/bash
```

```
echo $HOME
```

```
$ ./a.sh
```

```
/home/fall2020/tom
```

Some common environment variables

- **?**: **exit status of previous command**
- **LOGNAME, USER**: contains the user name
- **RANDOM**: random number generator
- **SECONDS**: seconds from the beginning of the execution
- **PS1**: sequence of characters shown before the prompt

\t hour

\d date

\w current directory

\W last part of the current directory

\u user name

\\$ prompt character

Example:

```
$ PS1='hi \u *$ '
```

```
hi userid*$ _
```

Read command

The read command allows you to prompt for input and store it in a variable.

```
#!/bin/bash
echo -n "Enter pathname of file to backup: "
read file_pathname
cp $file_pathname /home/tom/backup/
```

The script reads a pathname into variable *file_pathname*, and copies the corresponding file into the backup directory.

Expansions: a few ways to operate texts

- Bash may perform a few types of expansions to commands before executing them.
- Replace special expressions with texts
 - variable expansion
 - brace expansion
 - tilde expansion
 - command substitution
 - arithmetic expansion
 - filename expansion

Variable expansion

`${var}` : string saved in var

`${#var}` gives the string length

`${var:position}` extracts sub-string from \$string at \$position

`${var:position:length}` extracts a sub-string of \$length from \$position

```
$ st=0123456789
$ echo ${#st}
    10
$ echo ${st:6}
    6789
$ echo ${st:6:2}
    67
```

Brace expansion and tilde expansion

Brace expansion expands a sequence expression or a comma separated list of items inside curly braces "{}"

- Brace expansion is performed before any other expansions, and any characters special to other expansions are preserved in the result.
- "\${" for variable expansion is not considered eligible for brace expansion

```
$ echo a{d,c,b}e
ade ace abe
$ echo a{0..3}b
a0b a1b a2b a3b
$ mkdir home_{tom,berry,jim}
$ ls
home_berry home_jim home_tom
```

Tilde expansion replaces an unquoted tilde character "~" at the beginning of a word with pathname of home directory

```
~      : home directory of current user ($HOME)
~/foo  : foo subdirectory under the home
~fred/foo : the subdirectory foo of the home
           directory of the user fred
```


Command substitution: saving the output of a command into a variable

```
$ LIST=`ls`  
$ echo $LIST  
hello.sh read.sh
```

```
$ PS1="`pwd`>"  
/home/userid/work> _
```

Command substitution
using \$ and (): **\$(command)**

command substitution **using backquotes** : **`command`**
(use backquote "`" , not **single quote** "'").

```
$ LIST=$(ls)  
$ echo $LIST  
hello.sh read.sh
```

```
$ rm $( find / -name "*.tmp" )
```

```
$ cat > backup.sh  
#!/bin/bash  
BCKUP=/home/$USER/backup-$(date +%F).tgz  
tar -czf $BCKUP $HOME
```

Evaluating arithmetic expressions

Translate a string into a numerical expression

- **Command substitute and expr:** ``expr expression`` or `$(expr expression)`

- e.g., `z=`expr $z + 3``

- Read manual of command `expr`

- **double parentheses:** `$((expression))`

Arithmetic expansion

```
$ echo "$ ( (123+20) ) "
```

```
143
```

```
$ echo "$ ( (123*$VALORE) ) "
```

```
$ echo "$ ( (123*VALORE) ) "
```

- **The let statement:** `let var=expression`

```
$ X=2; let X=10+X*7
```

```
$ echo $X
```

```
24
```

Arithmetic operators: +, -, /, *, %

```
$ cat arithmetic.sh
#!/bin/bash
echo -n "Enter the first number: "; read x
echo -n "Enter the second number: "; read y
add=$(( $x + $y )); sub=$(( $x - $y ))
mul=$(( $x * $y )); div=$(( $x / $y ))
mod=$(( $x % $y ));
echo "Sum: $add"
echo "Difference: $sub"
echo "Product: $mul"
echo "Quotient: $div"
echo "Remainder: $mod"
```

filename expansion

Bash scans each word for the characters ‘*’, ‘?’, and ‘[’. If one of these characters appears, then the word is regarded as a pattern, and **replaced with an alphabetically sorted list of filenames matching the pattern.**

***** Matches any string, including the null string.

```
$ ls *.pdf
```

? Matches any single character.

```
$ ls fig?.pdf
```

[...] Matches any one of the enclosed characters.

```
$ ls fig[0-9].pdf
```

```
$ ls fig_[abc].pdf
```

```
$ mkdir home{1..3}
```

```
$ mkdir home{1,2}{a..c}
```

```
$ echo home*
```

```
$ echo home*
```

```
home1 home1a home1b home1c home2 home2a home2b home2c home3
```

```
$ echo home[12345]
```

```
home1 home2 home3
```

```
$ echo home?[bc]
```

```
home1b home1c home2b home2c
```

Spaces and word Splitting

The shell scans the results of variable expansion, command substitution, and arithmetic expansion for word splitting.

- Results from filename expansion are not spitted
- Usually happens when the results are used in command lines, not in assignments
- double quotes prevent word splitting

```
$ echo "Hello      World"
"Hello      World"
$ a="Hello      World"
$ echo ${a}
Hello World
$ echo ${a#}
16
$ echo "${a}"
Hello      World
$b=$a
$ echo ${b#}
16
```

rule of thumb: double-quote every expansion except filename expansion

Conditional statements

```
if COMMANDS
then
    statements
elif COMMANDS
then
    statements
else
    statements
fi
```

```
if COMMANDS; then
    statements
elif COMMANDS; then
    statements
else
    statements
fi
```

```
if COMMANDS; then statements; elif COMMANDS; then statements; else statements; fi
```

- `elif` (else if) and `else` sections are optional
- Conditions are exit code (`$?`) of `COMMAND`

Conditional statements

```
if [ expression ]; then
    statements
elif [ expression ]; then
    statements
else
    statements
fi
```

- [is a command usually used in if
 - [is another implementation of the traditional test command.
 - [or test is a standard POSIX utility.
 - Implemented in all POSIX shells.
- An **expression** can compare numbers, strings, check files, combine multiple conditions...
- Put **spaces before and after each expression, and around the operators in each expression.**

Comparing numbers

- eq compare if two numbers are equal
- ge compare if one number is greater than or equal to a number
- le compare if one number is less than or equal to a number
- ne compare if two numbers are not equal
- gt compare if one number is greater than another number
- lt compare if one number is less than another number

- Examples:

- [n1 -eq n2] true if n1 same as n2, else false
- [n1 -ge n2] true if n1 greater then or equal to n2, else false
- [n1 -le n2] true if n1 less then or equal to n2, else false
- [n1 -ne n2] true if n1 is not same as n2, else false
- [n1 -gt n2] true if n1 greater then n2, else false
- [n1 -lt n2] true if n1 less then n2, else false

Examples

```
$ cat number.sh
#!/bin/bash
echo -n "Enter a number 1<x<10:"
read num
if [ $num -lt 10 ]; then
    if [ $num -gt 1 ]; then
        echo "$num*$num=$(( $num*$num ))"
    else
        echo "Wrong number!"
    fi
else
    echo "Wrong number!"
fi
```

Comparing strings

- = compare if two strings are **equal**
- != compare if two strings are **not equal**
- n evaluate if string **length is greater than zero**
- z evaluate if string **length is equal to zero**

- Examples:

[s1 = s2] true if **s1 same as s2**, else false

[s1 != s2] true if **s1 not same as s2**, else false

[s1] true if **s1 is not empty**, else false

[-n s1] true if **s1 has a length greater than 0**, else false

[-z s2] true if **s2 has a length of 0**, otherwise false

```
$ cat user.sh
#!/bin/bash
echo -n "Enter your login
      name: "
read name
if [ "$name" = "$USER" ];
then
    echo "Hello, $name."
else
    echo "You are not $USER"
fi
```

Checking files/directories

- e check if file/path name **exists**
- d check if path given is a **directory**
- f check if path given is a **file**
- r check if **read permission** is set for file or directory
- s check if a file has a **length greater than 0**
- w check if **write permission** is set for a file or directory
- x check if **execute permission** is set for a file or directory

- Examples:

- [-d fname] (true if **fname is a directory**, otherwise false)
- [-f fname] (true if **fname is a file**, otherwise false)
- [-e fname] (true if **fname exists**, otherwise false)
- [-s fname] (true if **fname length is greater than 0**, else false)
- [-r fname] (true if **fname has the read permission**, else false)
- [-w fname] (true if **fname has the write permission**, else false)
- [-x fname] (true if **fname has the execute permission**, else false)

```
#!/bin/bash
read fname
if [ -f $fname ]; then
    cp $fname .
    echo "Done."
else
    if [ -e $fname ]; then
        echo "Not a file."
    else
        echo "Not exist."
    fi
fi
exit 1
fi
```

Exercise

Write a shell script which:

- Allows user to type in a file name (e.g., ./myfile.txt)
- checks if the file exists
- if the file exists, make a copy of the file under the same directory. Append a “.bak” to the file name of the copy (e.g., ./myfile.txt.bak).
- If the file does not exist, print out “file does not exist.”

Logically operators: **AND** (-a, &&), **OR** (-o, ||), **NOT** (!)

```
#!/bin/bash
echo -n "Enter a number 1<x<10:"
read num
if [ $num -lt 10 ]; then
    if [ $num -gt 1 ]; then
        echo "$num*$num=$(( $num*$num ))"
    else
        echo "Wrong number!"
    fi
else
    echo "Wrong number!"
fi
```

```
#!/bin/bash
echo -n "Enter a number 1<x<10:"
read num
if [ $num -lt 10 -a $num -gt 1 ]; then
    echo "$num*$num=$(( $num*$num ))"
else
    echo "Wrong number!"
fi
```

Pay attention to the forms when combining conditions

```
if [ condition1 ] && [ condition2 ]  
if [ condition1 -a condition2 ]  
if [ condition1 ] || [ condition2 ]  
if [ condition1 -o condition2 ]
```

```
#!/bin/bash  
echo -n "Enter a number 1<x<10:"  
read num  
if [ $num -gt 1 ] && [ num -lt 10 ];  
then  
    echo "$num*$num=$(( $num*$num ))"  
else  
    echo "Wrong number!"  
fi
```

Case statement

```
case var in  
  val1)  
    statements;;  
  val2)  
    statements;;  
  *)  
    statements;;  
esac
```

- Execute statements based on specific values.
- each set of statements must be ended by a **pair of semicolons**;
- a *****) is used to accept any value not matched with list of values

```
$ cat case.sh
#!/bin/bash
echo -n "Enter a number 1 < x < 10: "
read x
case $x in
    1) echo "Value of x is 1.>";;
    2) echo "Value of x is 2.>";;
    3) echo "Value of x is 3.>";;
    4) echo "Value of x is 4.>";;
    5) echo "Value of x is 5.>";;
    6) echo "Value of x is 6.>";;
    7) echo "Value of x is 7.>";;
    8) echo "Value of x is 8.>";;
    9) echo "Value of x is 9.>";;
    0 | 10) echo "wrong number.>";;
    *) echo "Unrecognized value.>";;
esac
```


for loop

```
for VARIABLE in PARAM1 PARAM2 PARAM3  
do  
    statements  
done
```

- for loop executes for each param in the list.
- The VARIABLE is initialized with a param value which can be accessed in inside the for loop scope
- Param can be any number, string etc.

```
#!/bin/bash  
let sum=0  
for num in 1 2 3 4 5  
do  
    let "sum = $sum + $num"  
done  
echo $sum
```

```
#!/bin/bash
for x in paper pencil pen
do
    echo "The value of variable x is: $x"
    sleep 1
done

for x in paper "a pencil" "two pens"
do
    echo "The value of variable x is: $x"
    sleep 1
done
```

Example: Changes all filenames to lowercase

```
#!/bin/bash
# for all files in a directory.
for filename in `ls */*`
do
    # filename in lowercase.
    n=`echo $filename | tr A-Z a-z`
    # Rename only files not already lowercase.
    if [ "$filename" != "$n" ]; then
        mv $filename $n
    fi
done
exit 0
```

Using range in a for loop

Range: *{start..end}*, or *{start..end..step}*

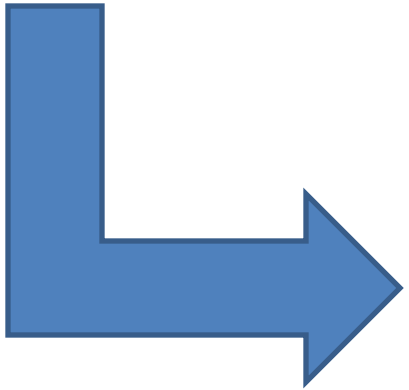
```
#!/bin/bash
for value in {1..5}
do
    echo $value
done
for value in {10..0..2}
do
    echo $value
done
```

- *Start* and *end* determine the direction (counts up/down)
- *Step* determines the increment (no need to be negative when counting down).
- Brace expansion is performed before any other expansions, and any characters special to other expansions are preserved in the result.
 - "\${" for variable expansion is not considered eligible for brace expansion
 - Use **seq** instead.

seq FIRST INCREMENT LAST

```
#!/bin/bash
begin=1
end=5
for value in ${begin}..${end}
do
    echo $value
done
```

Invalid



```
#!/bin/bash
begin=1
end=5
for value in `seq ${begin} ${end}`
do
    echo $value
done
```

Using range in a for loop

```
#!/bin/bash
for value in {1..5}
do
    echo $value
done
for value in {10..0..2}
do
    echo $value
done
```

Range: *{start..end}*, or *{start..end..step}*

- *Start* and *end* determine the direction (counts up/down)
- *Step* determines the increment (no need to be negative when counting down).
- Brace expansion is performed before any other expansions, and any characters special to other expansions are preserved in the result.
- "\${" for variable expansion is not considered eligible for brace expansion

for loop in C style

First, the arithmetic expression `EXPR1` is evaluated.

`EXPR2` is then evaluated repeatedly until it evaluates to 0.

Each time `EXPR2` is evaluates to a non-zero value, statements are executed and `EXPR3` is evaluated.

```
for ( ( EXPR1; EXPR2; EXPR3 ) );  
do  
    statements  
done
```

```
$ cat ./mysum.sh  
#!/bin/bash  
echo -n "Enter a number: "  
read x  
sum=0  
for ((i=1;i<=x;i=i+1)) ; do  
    sum=$((sum+i))  
done  
echo "Sum of 1...$x is: $sum"
```

While structure

Execute a set of commands while a specified condition is true.

- The loop terminates as soon as the condition becomes false.
- If condition never becomes false, loop will never exit.

```
while [ some_test ]  
do  
    statements  
done
```

```
$ cat while.sh  
#!/bin/bash  
echo -n "Enter a number: "  
read x  
sum=0; i=1  
while [ $i -le $x ]; do  
    let "sum = $sum + $i"  
    let "i = $i + 1"  
done  
echo "sum of 1...$x is: $sum"
```


Menu

```
#!/bin/bash
clear ; loop=y
while [ "$loop" = y ] ;
do
    echo "Menu";    echo "====="
    echo "D: print the date"
    echo "W: print the users who are currently log on."
    echo "P: print the working directory"
    echo "Q: quit.";    echo
    read choice
    case $choice in
        D | d) date ;;
        W | w) who ;;
        P | p) pwd ;;
        Q | q) loop=n ;;
        *) echo "Illegal choice." ;;
    esac
    echo
done
```

Until structure: loops until the condition is true

```
until [ some_test ]  
do  
    statements  
done
```

```
$ cat countdown.sh  
#!/bin/bash  
echo "Enter a number: "  
read x  
echo "Count down"  
until [ "$x" -le 0 ]; do  
    echo $x  
    x=$(( $x - 1 ))  
    sleep 1  
done
```

Continue: skip the remaining part in current iteration
and jump to the next iteration

```
$ cat continue.sh
#!/bin/bash
echo "Print numbers 1 to 20 (but not 3 and 11)"
a=0
while [ $a -le 19 ]; do
    a=$((a+1))
    if [ "$a" -eq 3 ] || [ "$a" -eq 11 ]; then
        continue
    fi
    echo -n "$a "
done
```

Break terminates the loop

```
$ cat break.sh
#!/bin/bash
echo "Print numbers 1 through 20, but nothing after 12"
a=0
while [ $a -le 19 ]; do
    a=$((a+1))
    if [ "$a" -gt 12 ]; then
        break
    fi
    echo -n "$a "
done
echo
```

Using arrays

- Bash does not offer lists, tuples, etc. **Just arrays.**
- bash has two types of arrays: **one-dimensional indexed arrays** and **associative arrays**
- An array is a variable containing multiple values.
- No maximum limit to the size of an array.
- No requirement that member variables be indexed or assigned contiguously

Index arrays

- Arrays are **zero-based**: the first element is indexed with the number 0.
- Creating an array

- First way:

```
#3 elements
```

```
pet=("a dog" "a cat" fish)
```

```
#2 elements
```

```
pet=([2]=fish [0]="a dog")
```

- Second way:

```
pet[0]="a dog"
```

```
pet[1]="a cat"
```

```
pet[2]=fish
```

- Third way:

```
#brace expansion
```

```
pet=(a{1..3})
```

```
 #(a1 a2 a3)
```

```
#filename expansion
```

```
files=(./*)
```

Using index arrays

- To **extract** a value: `${arrayname[i]}`
`$ echo ${pet[0]}`
a dog

```
pet= ("a dog" "a cat" fish)
echo $pet          # a dog
echo $pet[1]       # a dog[1]
echo ${pet[1]}     # a cat
```

- extract all the elements:
`${arrayname[*]}`, `${arrayname[@]}`
- extract the count of the elements: `${#arrayname[@]}`
- Extract all the indices that have been assigned: `${!arrayname[@]}`
- extracts sub-array at \$position: `${arrayname[@]:position}`
- extracts \$length elements from \$position:
`${arrayname[@]:position:length}`
- Search and replace an element: `${arrayname[@]:OldText:NewText}`
- Add new elements: `arrayname+=(new_ele1 new_ele2)`
- Delete an element: `unset arrayname[index]`

Associative arrays

- The index can be any arbitrary string.
- Creation: must be declared with ***typeset -A*** or ***declare -A***
- Individual element can be accessed using the index string.
- features of indexed arrays are available to associative arrays.

```
#!/bin/bash
declare -A shade
shade[apple]="dark red"
shade[banana]="bright yellow"
#add a new element
shade+=([grape]=purple)
for i in apple banana grape
do
    echo ${shade[$i]}
done
for i in ${!shade[@]}; do
    echo $i ${shade[$i]}
done
#remove an element
unset shade[apple]
```


Example: Picking a random poker card (random suit & random rank)

```
#!/bin/bash
Suits="Clubs Diamonds Hearts Spades"
Ranks="2 3 4 5 6 7 8 9 10 Jack Queen King Ace"

# Read into array variable.
suit=($Suits)
rank=($Ranks)

# Count how many elements.
num_suits=${#suit[*]}
num_ranks=${#rank[*]}
echo -n "${rank[$(($RANDOM%num_ranks))]} of "
echo ${suit[$(($RANDOM%num_suits))]}
```

`${arrayname[*]}` and `${arrayname[@]}`

- `${arrayname[*]}` and `${arrayname[@]}` are all the words in all the elements (as if elements are merged and divided into words)
 - `pet=("a dog" "a cat" fish)`
 - `${pet[*]}` and `${pet[@]}` get the contents in all elements and put them together: `a dog a cat fish`
- `"${arrayname[*]}"` : a single string containing all the words from all the elements (all words in the same pair of quotes)
 - `"${pet[*]}"` gets the contents in all elements, puts them together and inside double quotes: `"a dog a cat fish"`
- `"${arrayname[@]}"` : a string for each element (each element has a pair of quotes)
 - For each element, `"${pet[@]}"` gets its content and puts it inside double quotes : `"a dog" "a cat" "fish"`

Using array in a loop

```
$ cat arrayele.sh
```

```
#!/bin/bash  
array=(one two three four)  
echo "Array size:${#array[*]}"  
echo "Array items:"  
for item in ${array[*]}  
do  
    echo $item  
done
```

```
$ ./arrayele.sh
```

```
one  
two  
three  
four
```

```
$ cat arrayele.sh
```

```
#!/bin/bash  
array=(one "two three" four)  
echo "Array size:${#array[*]}"  
echo "Array items:"  
for item in ${array[*]}  
do  
    echo $item  
done
```

```
$ ./arrayele.sh
```

```
one  
two  
three  
four
```

Using array in a loop

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#!/bin/bash
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do
    echo $item
done
```

```
$ ./arrayele.sh
```

```
one
two
three
four
```

```
$ cat arrayele.sh
```

```
#!/bin/bash
array=(one "two three" four)
echo "Array size:${#array[*]}"
echo "Array items:"
for item in ${array[@]}
do
    echo $item
done
```

```
$ ./arrayele.sh
```

```
one
two
three
four
```

Using array in a loop

```
$ cat arrayele.sh  
#!/bin/bash  
array=(one two three four)  
echo "Array size:${#array[*]}"  
echo "Array items:"  
for item in "${array[*]}"  
do  
    echo $item  
done  
$ ./arrayele.sh  
One two three four
```

```
$ cat arrayele.sh  
#!/bin/bash  
array=(one "two three" four)  
echo "Array size:${#array[*]}"  
echo "Array items:"  
for item in "${array[*]}"  
do  
    echo $item  
done  
$ ./arrayele.sh  
one two three four
```

Using array in a loop

```
$ cat arrayele.sh  
#!/bin/bash  
array=(one two three four)  
echo "Array size:${#array[*]}"  
echo "Array items:"  
for item in "${array[@]}"  
do  
    echo $item  
done  
$ ./arrayele.sh  
one  
two  
three  
four
```

```
$ cat arrayele.sh  
#!/bin/bash  
array=(one "two three" four)  
echo "Array size:${#array[*]}"  
echo "Array items:"  
for item in "${array[@]}"  
do  
    echo $item  
done  
$ ./arrayele.sh  
one  
two three  
four
```

Example: Changes all filenames to lowercase

```
#!/bin/bash
#filename expansion into an array
files=(*)
for filename in "${files[@]}"
do
    # filename in lowercase.
    n=`echo $filename | tr A-Z a-z`
    # Rename only files not already lowercase.
    if [ "$filename" != "$n" ]; then
        mv $filename $n
    fi
done
exit 0
```

Shell parameters

- **Positional parameters** are assigned from arguments when a script is invoked.
- N-th positional parameter is **`{N}`** or **`$N`** when **N** is single digit.
 - `$1` : first command line argument
 - `$0` : the name of the script
- Other special parameters
 - **`$#`** the **number of parameters** passed
 - **`$*`** all positional parameters except `$0`
 - **`$@`** all positional parameters except `$0`

```
$ cat sparameters.sh
#!/bin/bash
echo "$#; $0; $1; $2; $*; $@"
$ sparameters.sh arg1 "arg #2"
2; ./sparameters.sh; arg1; arg #2; arg1 arg #2; arg1 arg #2
```


Example: Trash

```
$ cat trash.sh
#!/bin/bash
if [ $# -eq 1 ]; then
    if [ ! -d "$HOME/trash" ]; then
        mkdir "$HOME/trash"
    fi
    mv $1 "$HOME/trash"
else
    echo "Use: $0 filename"
    exit 1
fi
```

Difference between \$* and \$@

```
$ cat args.sh
#!/bin/bash
echo "Arg list as a single string"
index=1;
for arg in "$*" ; do
    echo "Arg $index = $arg"
    let "index+=1"
done

echo; index=1;
echo "Arg list as separate strings"
for arg in "$@" ; do
    echo "Arg $index = $arg"
    let "index+=1"
done
```

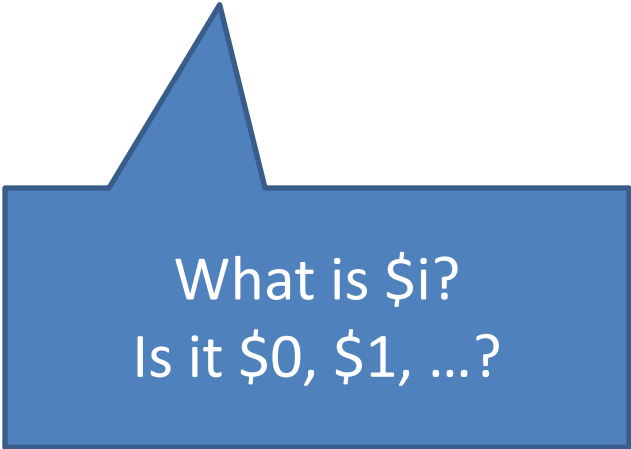
```
$ ./args.sh arg1 "arg2 arg3" arg4
Arg list as a single string
Arg 1 = arg1 arg2 arg3 arg4

Arg list as separate strings
Arg 1 = arg1
Arg 2 = arg2 arg3
Arg 3 = arg4
```

Indirection with !

What does the following script print out?

```
#!/bin/bash
for ( (i=0;i<= $#;i++) ) ; do
    echo $i
done
```



What is \$i?
Is it \$0, \$1, ...?

```
#!/bin/bash
for
( (i=0;i<= $#;i++) ) ; do
    echo ${!i}
done
```

Iterate arguments

When the list part in a for loop is left off, var is **set to each argument** (\$1, \$2, \$3,...)

```
$ cat for1.sh
#!/bin/bash
for x
do
    echo "The value of variable x is: $x"
    sleep 1
done
$ for1.sh arg1 arg2
The value of variable x is: arg1
The value of variable x is: arg2
```

Functions

- Functions are like mini-scripts. They can
 - accept parameters (\$1, \$2, ...)
 - create variables only known within the function
 - return values to the calling shell (not caller).

- A function is called by its name

```
function name
{
    commands;
    return x;
}
```

```
function name()
{
    commands;
    return;
}
```

```
$ cat function.sh
#!/bin/bash
function check()
{
    if [ -e "/home/$1" ]; then
        return 0
    else
        return 1
    fi
}
echo "Enter a file name:"
read x
if check $x
then
    echo "$x exists !"
else
    echo "$x not exists!"
fi.
```

Variables created in a function and local variables

- In contrast to C, a Bash variable declared inside a function is local ONLY IF declared as such.

```
local var_name
```

- If not declared as local, variables are global by default.
- Before a function is called, all variables declared within the function are invisible outside the body of the function, not just those explicitly declared as local.

```

$ cat ./var_in_func.sh
#!/bin/bash
func ()
{
    local loc_var=23    # Declared as local variable.
    echo "\"loc_var\" in function = $loc_var"
    global var=999
    echo "\"global_var\" in function = $global_var"
}

func
# $loc_var not visible globally.
echo "\"loc_var\" outside function = $loc_var"
# $global_var is visible globally.
echo "\"global_var\" outside function = $global_var"
$ ./var_in_func.sh
loc_var outside function =
global_var outside function = 999

```

```
$ cat ./var_in_func.sh
```

```
#!/bin/bash
```

```
func ()
```

```
{
```

```
global_var=37
```

```
}
```

```
# $global_var is not visible here. "func" not called,  
echo "global_var = $global_var"
```

```
func
```

```
# $global_var has been set by function call.
```

```
echo "global_var = $global_var"
```

```
$ ./var_in_func.sh
```

```
global_var =
```

```
global_var = 37
```


Return a value from Bash functions

Using a global variable

```
#!/bin/bash
function F1()
{
    retval='Like programming'
}

retval='Hate programming'
echo $retval
F1
echo $retval
```

Using function command

```
#!/bin/bash
function F2()
{
    local retval='BASH Func'
    echo "$retval"
}

getval=$(F2)
echo $getval
```

Return a value from Bash functions using \$?

```
#!/bin/bash -x

function factorial()
{
    if (( $1 < 2 ))
    then
        return 1
    else
        factorial $(( $1 - 1 ))
        result=$(( $1 * $? ))
        return ${result}
    fi
}

factorial $1
echo $?
```

- Problem: \$? must be an integer in the 0 - 255 range
- The code on the left works for 1, 2, ..., 5, but not 6.

Example: factorial of a number

```
#!/bin/bash
```

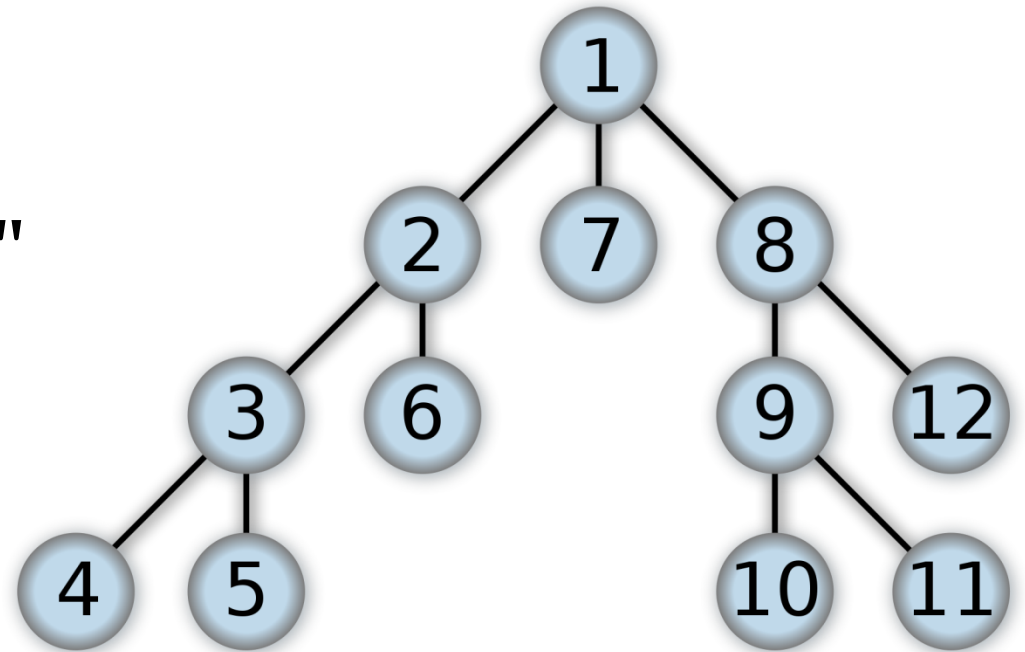
```
function factorial()  
{  
    if (( $1 < 2 ))  
    then  
        echo 1  
    else  
        echo $(( $1 * $(factorial $(( $1 - 1 ))) ))  
    fi  
}
```

```
factorial $1
```

Example: traverse a directory (**depth-first**)

```
#!/bin/bash
traverse() {
  echo $1
  entries=("$1"/*)
  for entry in "${entries[@]}"
  do
    traverse "$entry"
  done
}

traverse "$1"
```



Can this code traverse correctly?

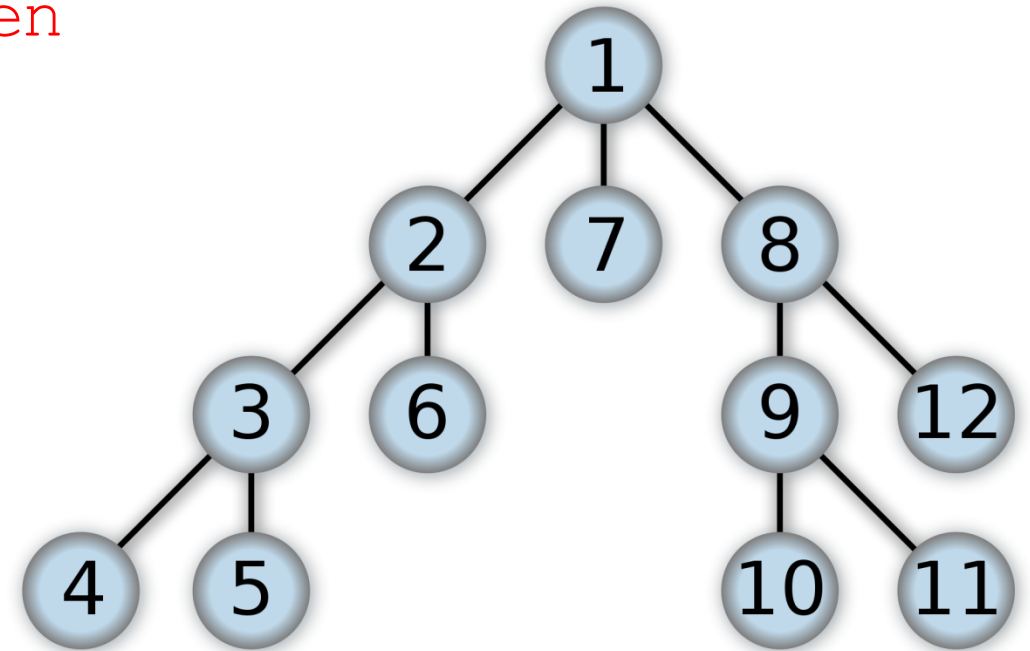
Example: traverse a directory (**depth-first**)

```
#!/bin/bash
traverse() {
  echo $1
  if [ ! -d "$1" ]; then
    return
  fi
  if [ `ls "$1" | wc -l` -eq 0 ]; then
    return
  fi
  local entries=("$1"/*)
  local entry
  for entry in "${entries[@]}"
  do
    traverse "$entry"
  done
}

traverse "$1"
```

What if we remove the quotes?

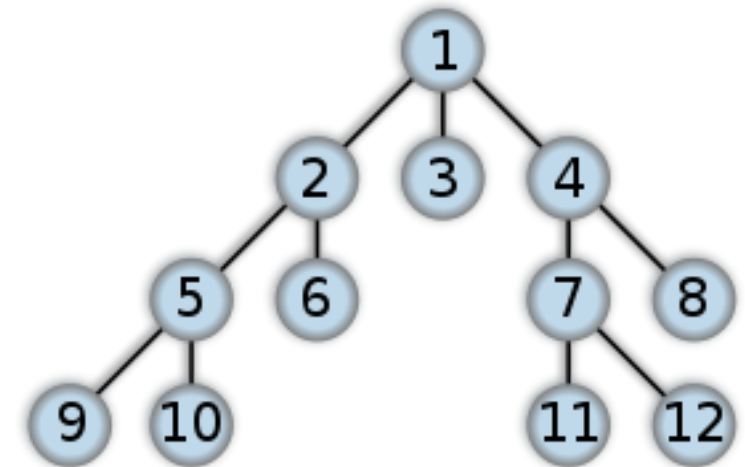
What if we remove "local"?



Example: traverse a directory (**breadth-first**)

```
#!/bin/bash
function traverse() {
    if [ ${#queue[@]} -eq 0 ]; then return; fi
    echo ${queue[0]}
    if [ -d "${queue[0]}" ] && [ `ls "${queue[0]}" | wc -l` -ne 0 ]
    then
        entries=("${queue[0]}/*")
        #merge two arrays
        queue=("${queue[@]}" "${entries[@]}")
    fi
    queue=("${queue[@]:1}") #remove elem #0
    traverse
}

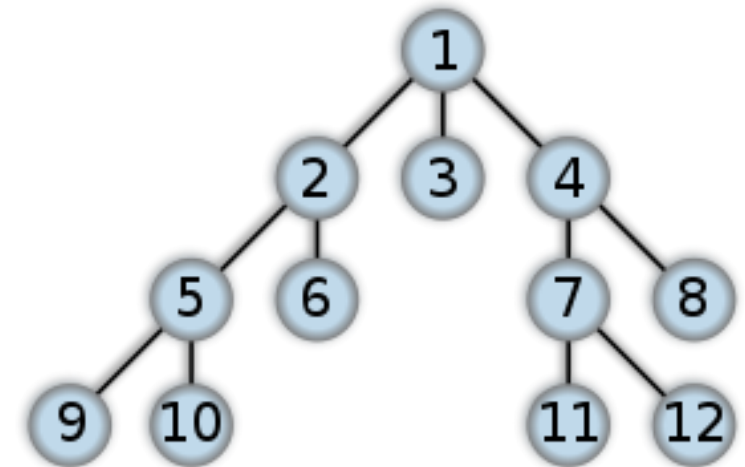
queue[0]="$1"
traverse
```



Example: traverse a directory (**breadth-first**)

recursion → loop

```
#!/bin/bash
queue[0]="$1"
while [ ${#queue[@]} -ne 0 ] ; do
    echo ${queue[0]}
    if [ -d "${queue[0]}" ] && [ `ls "${queue[0]}" | wc -l` -ne 0 ]
    then
        entries=("${queue[0]}/*")
        #merge two arrays
        queue=("${queue[@]}" "${entries[@]}")
    fi
    queue=("${queue[@]:1}") #remove elem #0
done
```



Debugging

Two debug options on the first script line:

#!/bin/bash -v or **#!/bin/bash -x**

-v : displays each line of the script as typed
before execution

-x : displays each line of the script with variable
substitution and before execution

```
$ cat for3.sh
#!/bin/bash -x
echo -n "Enter a number: "; read x
sum=0
for ((i=0;i<=x;i=i+1)); do
    sum=$((sum + $i))
done
echo "the sum of 1...$x is: $sum"
```

```
$ ./for3.sh
+ echo -n 'Enter a number: '
Enter a number: + read x
2
+ sum=0
+ (( i=0 ))
+ (( i<=x ))
+ sum=0
+ (( i=i+1 ))
+ (( i<=x ))
+ sum=1
+ (( i=i+1 ))
+ (( i<=x ))
+ sum=3
+ (( i=i+1 ))
+ (( i<=x ))
+ echo 'the sum of 1...2 is: 3'
the sum of 1...2 is: 3
```


Programming or scripting?

- Programming languages are faster
 - source code is compiled into an executable. One time translation effort, and a lot of optimization during compilation.
 - script is not compiled into an executable. An interpreter reads, interprets, and executes the statements in a script. A lot of format conversions. Some inconvenience (e.g., lack of types and formats).
- Programming languages are usually more flexible and powerful: more facilities and various libraries.
- Scripts: fast development, easy to change/improve.
 - do not need to build programs from scratch (e.g., instructions).
- Common practice --- combining both: compiled parts for speed (e.g., building blocks), script parts for flexibility.