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Edit page (<https://github.com/aseprite/docs/edit/main/overview.md>)

# Aseprite Help

Aseprite lets you create 2D animations for videogames. From sprites, to pixel-art, retro style graphics, and whatever you like about the 8-bit

([https://en.wikipedia.org/wiki/Third\\_generation\\_of\\_video\\_game\\_consoles](https://en.wikipedia.org/wiki/Third_generation_of_video_game_consoles)) and 16-bit

([https://en.wikipedia.org/wiki/Fourth\\_generation\\_of\\_video\\_game\\_consoles](https://en.wikipedia.org/wiki/Fourth_generation_of_video_game_consoles)) era.

Here you will find some help, tutorials, and little tips to use Aseprite and start getting the best from it from the very beginning. If you have some questions you can start looking at the Frequently Asked Questions (</faq/>).

To get started, you can print the Quick Reference (</quickref/>). It contains several keyboard shortcuts, so it could be handy to have it at your side.

**Basics (</docs/basics/>):** General concepts, elements in the window, expected workflow, etc.

- Workspace (</docs/workspace/>)
- Workflow (</docs/workflow/>)
- Sprite (</docs/sprite/>)

**Image & Sprite (</docs/sprite/>):**

- Create a new Sprite (</docs/new-sprite/>) or Open an existing one (</docs/open/>)
- Resize Sprite (</docs/sprite-size/>)
- Color Mode (</docs/color-mode/>) & Color Profile (</docs/color-profile/>)
- Save Your Work (</docs/save/>)

**Animation (</docs/animation/>):** How to create animations & manipulate frames

- Onion Skinning (</docs/onion-skinning/>)

**Layers (</docs/layers/>):** How to handle several layers to compose images

**Selecting (</docs/selecting/>):** How to select

**Drawing (</docs/drawing/>):** How to start drawing

- Zoom (</docs/zoom/>)

**Transformations (</docs/transformations/>):**

- Flip (</docs/flip/>)
- Canvas (</docs/canvas/>)
- Resize (</docs/resize/>)
- Rotate (</docs/rotate/>)

**Exporting (</docs/exporting/>):**

- Sprite Sheets (</docs/sprite-sheet/>)
- Command Line Interface (CLI) (</docs/cli/>)

## Customization (/docs/customization/)

- Preferences (/docs/preferences/)
- Extensions (/docs/extensions/)
- Scripting (/docs/scripting/)

## Troubleshooting (/docs/troubleshooting/):

- Data Recovery (/docs/data-recovery/)
- Reset Preferences (/docs/reset-preferences/)
- Debug Option (/docs/debug/)

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## SEE ALSO

Frequently Asked Questions (/faq/) | Tutorial (/tutorial/)

## Links

Home (/)

Known Issues

(<https://github.com/aseprite/aseprite/issues>)

Bug Report

(<https://github.com/aseprite/aseprite/issues/new>)

Contributors (/contributors/)

Donations (/donate/)

## Community

 Aseprite Community

(<https://community.aseprite.org/>)

 Discord Server (<https://discord.gg/Yb2CeX8>)

 Steam Community

(<https://steamcommunity.com/app/431730>)

 /r/aseprite (<https://www.reddit.com/r/aseprite/>)

## Documentation

Quick reference (/quickref/)

Docs (/docs/) - FAQ (/faq/)

Tutorial (/tutorial/)

Blog (<http://blog.aseprite.org/>)

## Development

 GitHub (<https://github.com/aseprite/aseprite/>)

Devblog (<https://dev.aseprite.org/>)


Roadmap (/roadmap/)

Contribute


(<https://github.com/aseprite/aseprite/blob/master/CONTRIBUTING.md>)

## Social

 Twitter (<https://twitter.com/aseprite/>)

 Mastodon (<https://mastodon.art/@aseprite>)

 Facebook (<https://www.facebook.com/aseprite>)

 YouTube (<https://www.youtube.com/user/aseprite>)

 Instagram (<https://www.instagram.com/aseprite/>)

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